

# ***Deep Learning***



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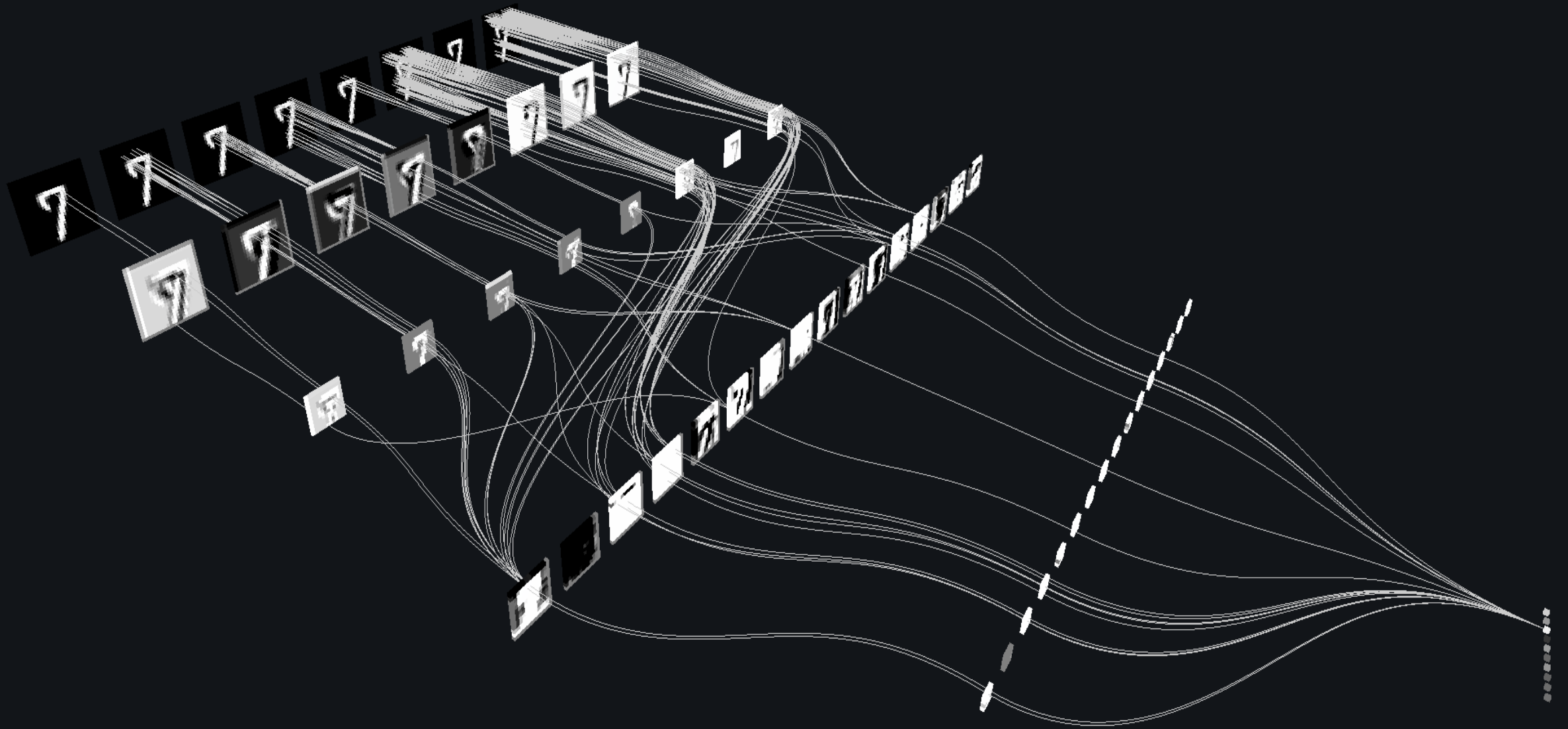
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- Introduction to Deep Learning (DL)
- The History of DL
- Programming Tools
- Artificial Neural Networks (ANNs)
- Optimization in DL
- Convolutional Neural networks (CNNs)
- **Unsupervised Pre-trained Networks (UPNs)**



# ARCHITECTURE OF DEEP LEARNING

- **Higher-level Architecture**
  - **Convolutional Neural Networks (CNNs)**
  - **Unsupervised Pre-trained Networks (UPNs)**
    - Autoencoders
    - Deep belief networks (DBNs)
    - Generative adversarial networks (GANs)
  - **Recurrent Neural Networks (RNNs)**
    - Bidirectional recurrent neural networks (BRNN)
    - LSTM
  - **Recursive Neural Networks**



## Motivation and Strengths:

- Unsupervised learning is **not expensive** and **time consuming** like supervised learning.
- Unsupervised learning requires **no human intervention**.
- Unlabeled data is **easy** to **find** with large quantities, unlike labeled data which is scarce.
- **Weaknesses**
  - More difficult than supervised learning because there is NO **Single objective** (like test set accuracy)

# Unsupervised Feature Learning



- Train representations with unlabeled data.
  - Minimize an *unsupervised* training loss.
    - Often based on generic priors about characteristics of good features
    - Usually train 1 layer of features at a time.

- Unsupervised pre-trained networks (UPNs)
  - Motivation: representation **learning** and **transfer learning**
  - Deep belief networks (DBNs)
  - Autoencoders
  - Generative adversarial networks (GANs)
  - RBM

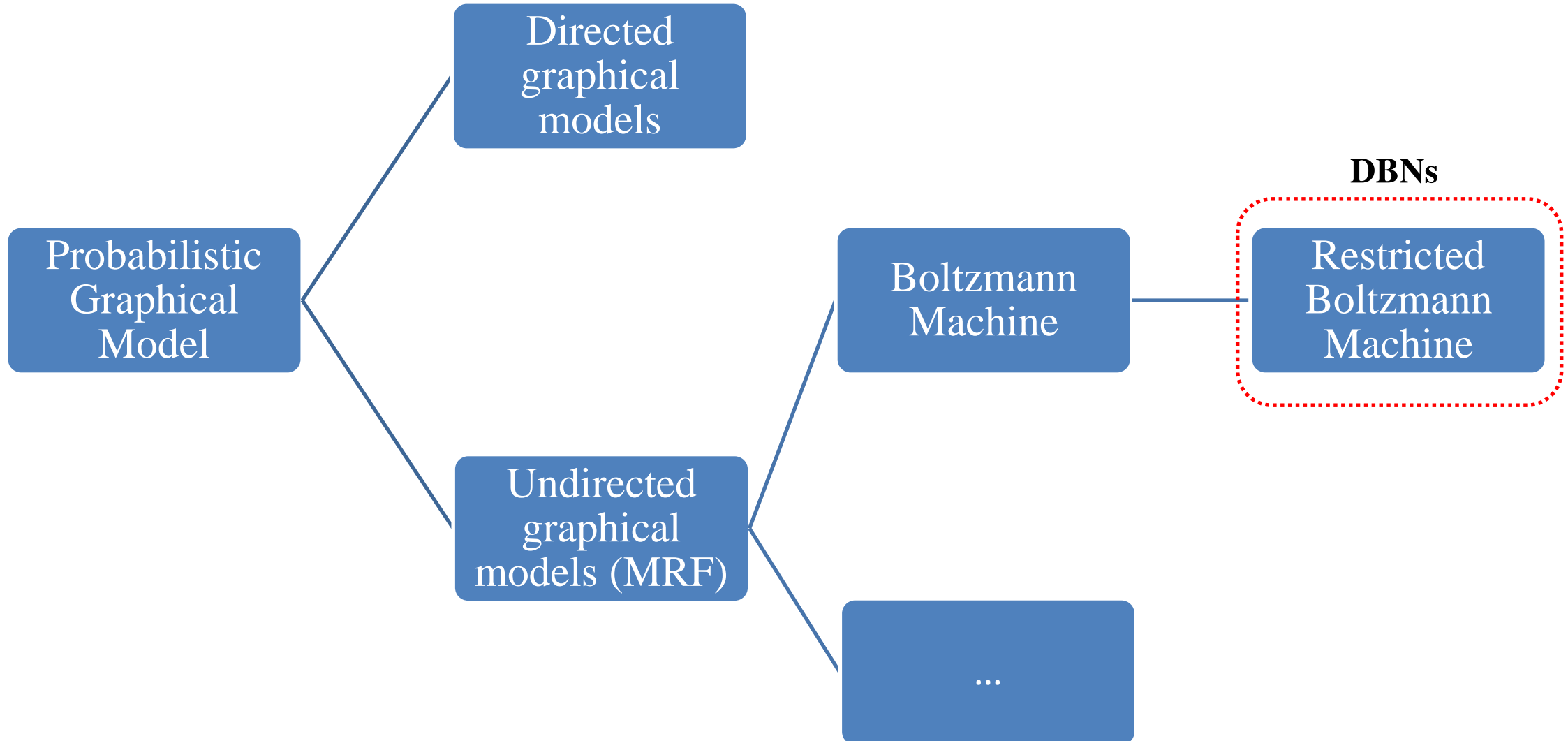
- DBN's pre-requisitions
  - MRF
  - Sampling
  - RBMs



# Restricted Boltzmann Machine (RBM)

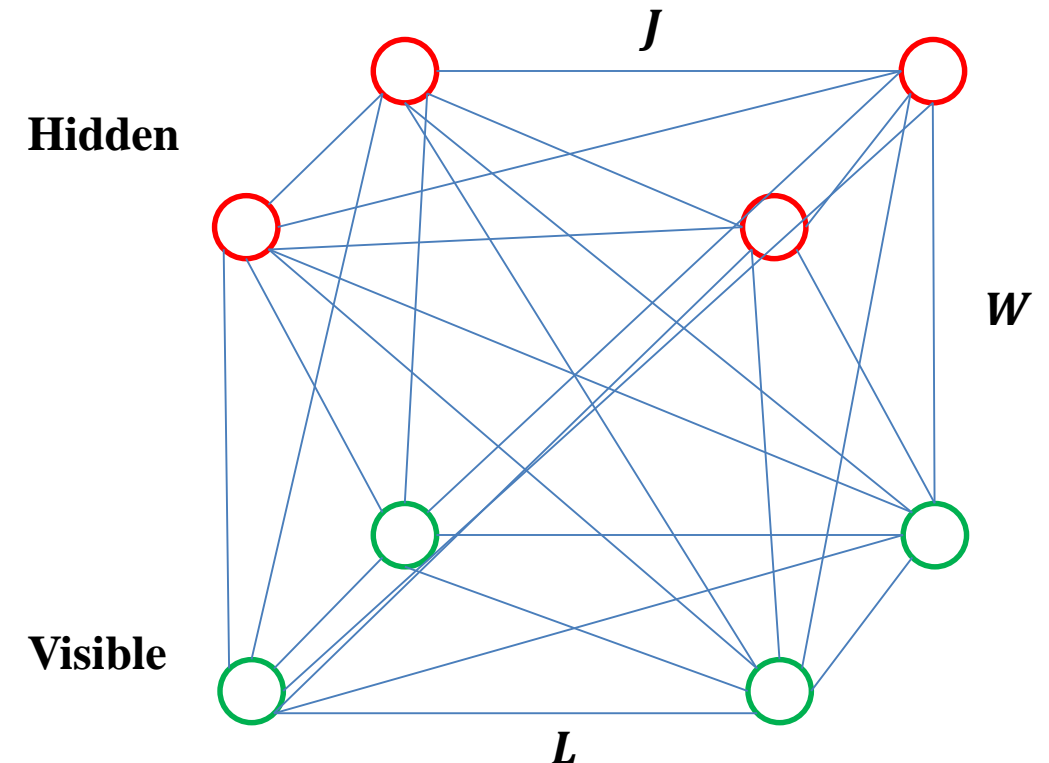


- RBMs are building blocks for the multi-layer learning architectures, e.g. DBNs.
- RBMs are a special case of general **Boltzmann Machines** (BMs).
- BMs are a particular form of **Markov Random Field (MRF)**, a.k.a. **Markov networks** or **undirected graph models**.

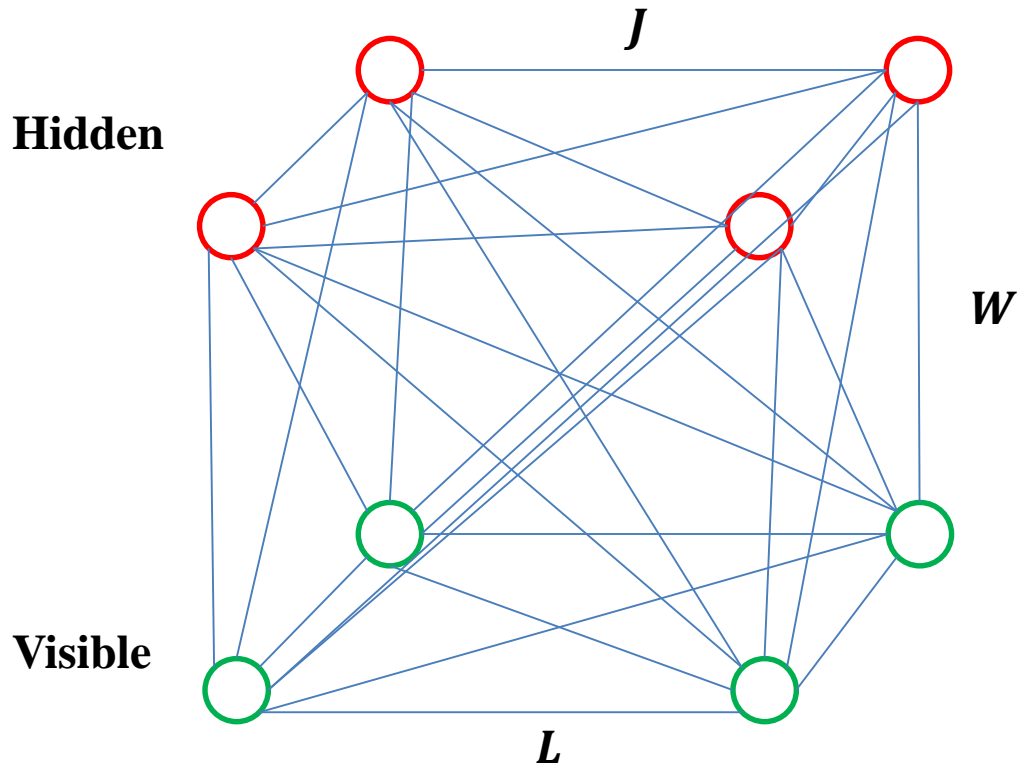


# Boltzmann Machine

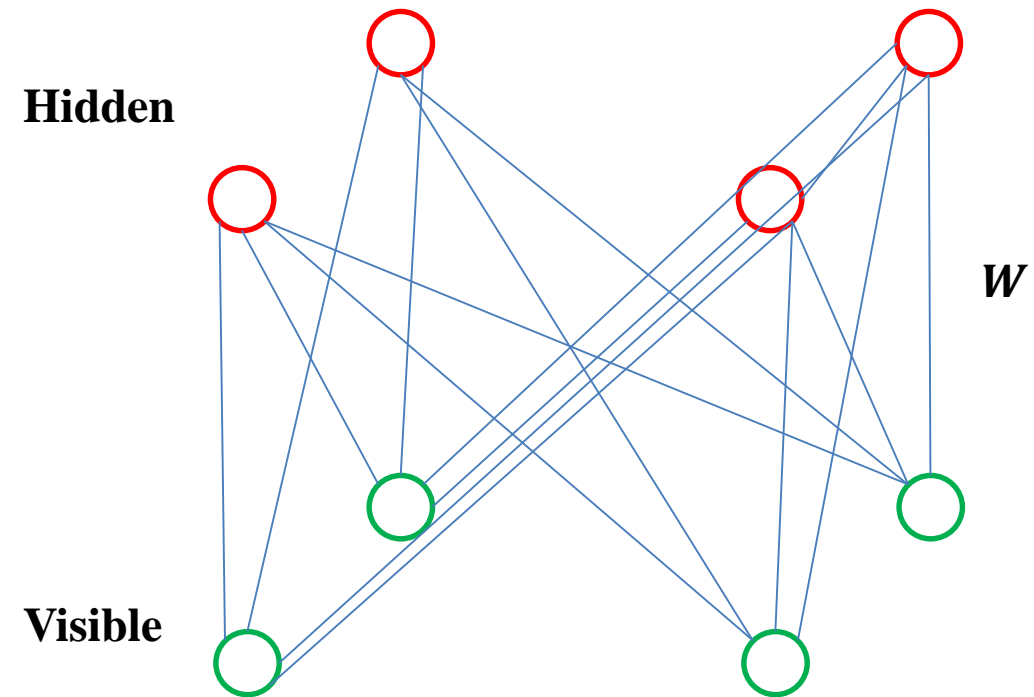
- BM: a network of symmetrically coupled **stochastic binary units**, 0s and 1s.
- Represents a **probability distribution**
- Can be used to **learn** important aspects of an unknown target distribution based on samples from this target distribution.
- Components:
  - **Visible units**  $v \in \{0,1\}^D$
  - **Hidden units  $h \in \{0,1\}^D$**
- Training process:
  - Adjusting the parameters to fit the training data.
  - Parameters: weights of the links between the nodes.



- Training a BM is computationally difficult.
- Learning problem can be simplified by imposing **restriction** on the network topology.
  - e.g. remove the connections between the neurons in the same layer.

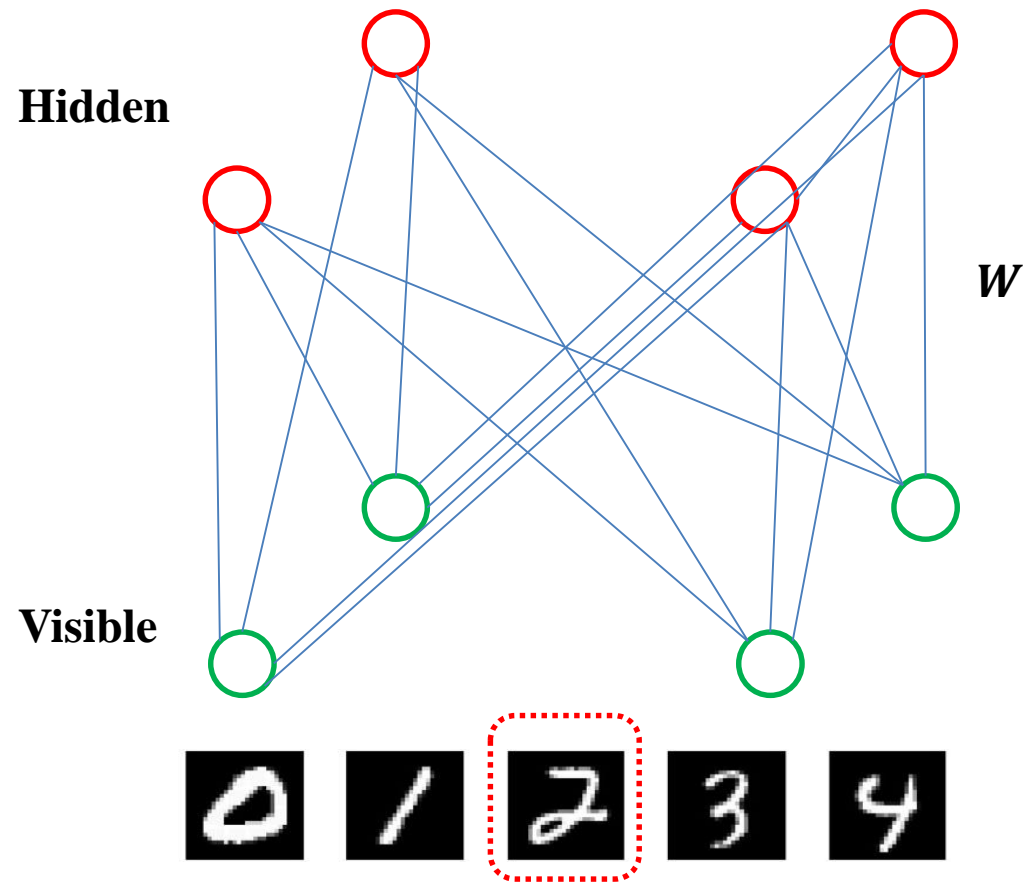


General Boltzmann Machine

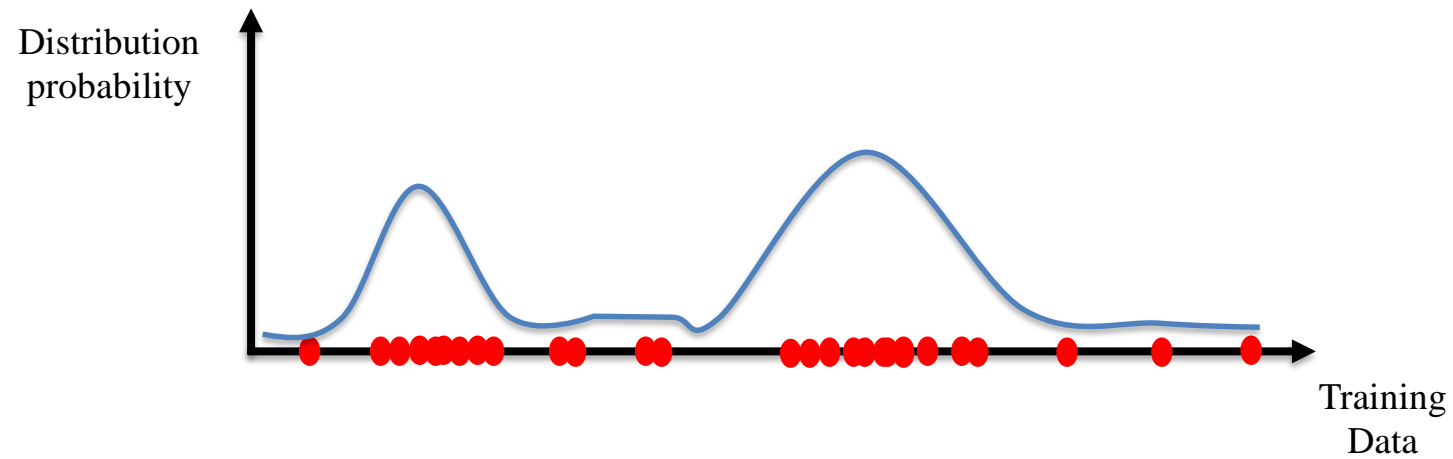


Restricted Boltzmann Machine

- Hidden units model the **dependencies** between the components of observations
  - e.g. non-linear feature detectors

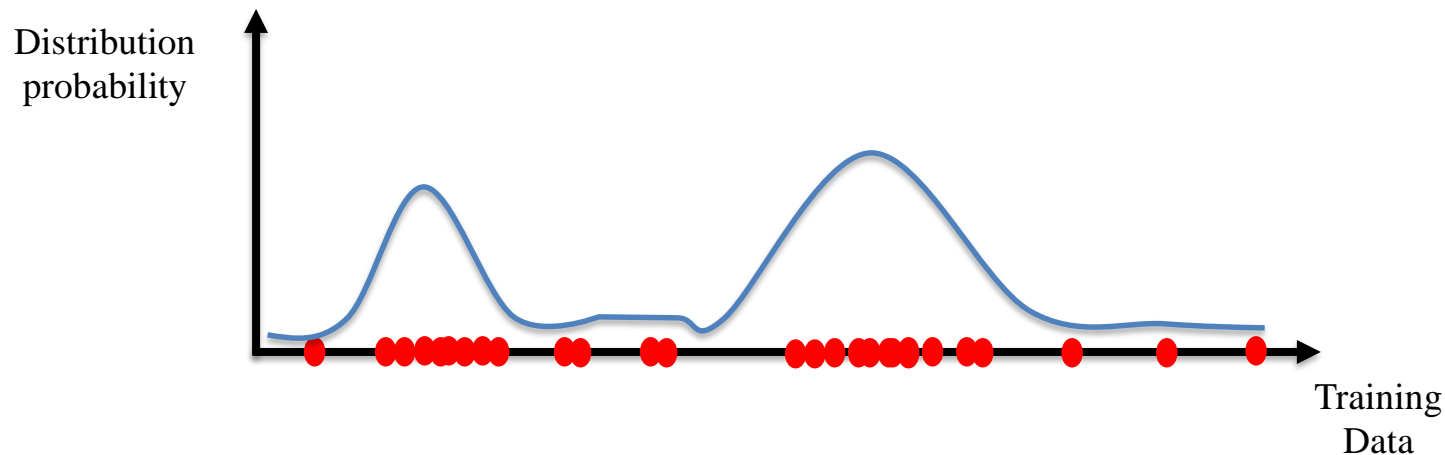


- Example
  - Just consider 1D data.





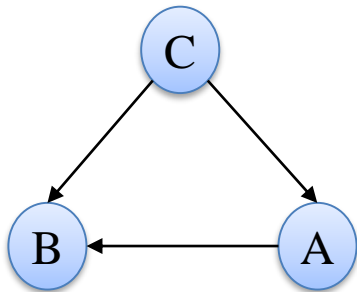
- Training
  - Usually based on gradient-based maximization of the likelihood.
  - Computing the gradient is computationally expensive
  - Sampling-based methods are employed to **approximate** the likelihood gradient
    - Sampling from an MRF is not straightforward
    - Solution: Markov Chain Monte Carlo (MCMC) methods easily applicable in the form of **Gibbs sampling**.



- Probabilistic Graphical Models

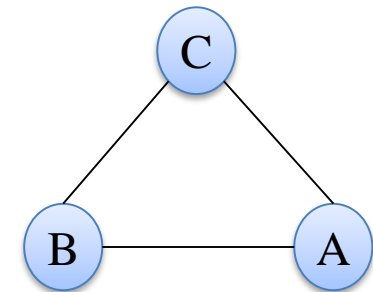
- **Directed graphical models**

- *Bayesian networks*



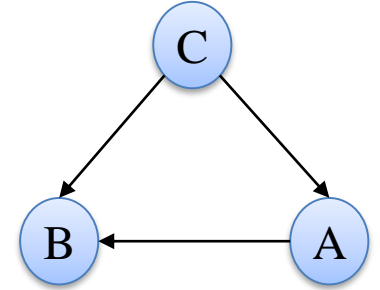
- **Undirected graphical models**

- *MRF*



- Directed graphical model

$$\begin{aligned}p(a, b, c) &= p(c|a, b)p(a|b)p(c) \\ &= p(c|a, b)p(b|a)p(a)\end{aligned}$$



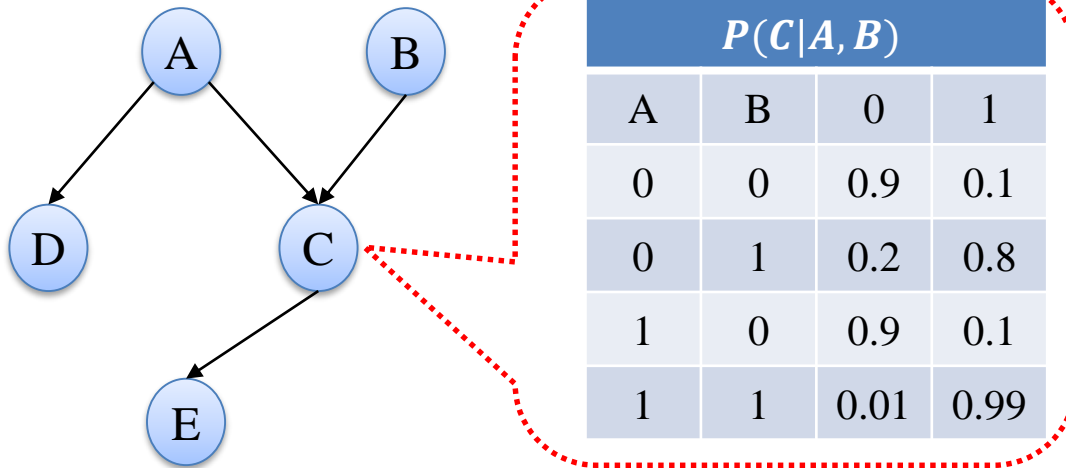
- Definition:** for a graph with  $K$  nodes, the joint distribution is:

$$p(x_1, K, x_K) = \prod_{k=1}^K p(x_k | pa_k)$$

- $pa_k$ : the set of parents of  $x_k$

- Both directed and undirected graphical models specify a factorization, e.g. how to express **the joint distribution**.
- Both define a set of conditional independence properties.

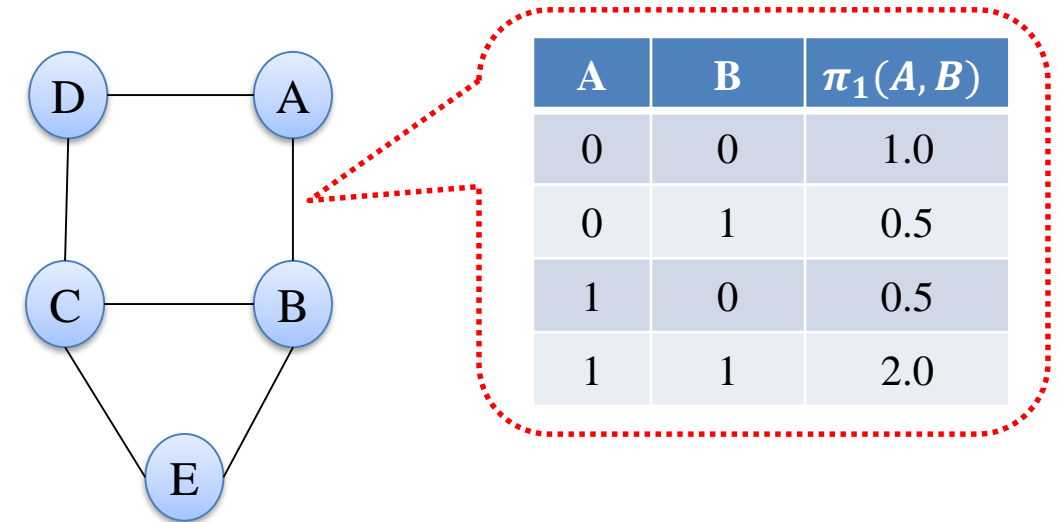
## Directed graphical models



$$P(A, B, C, D, E) = P(A)P(B)P(C|A, B)P(D|A)P(E|C)$$

- Parent-child
- Local conditional distribution

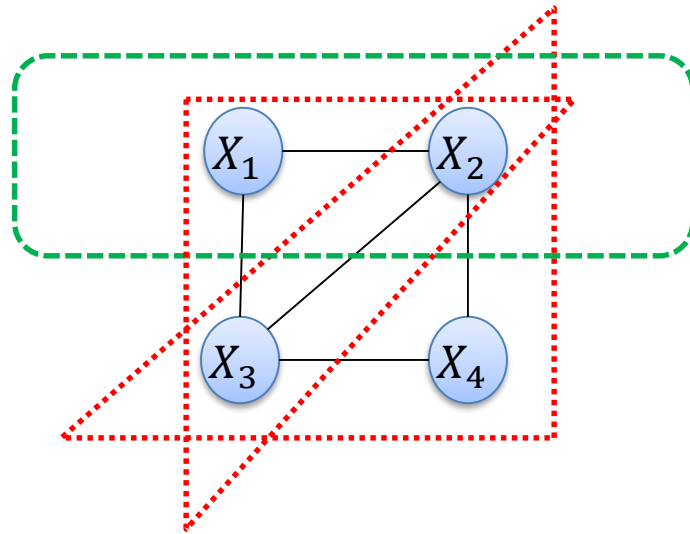
## Undirected graphical models



$$P(A, B, C, D, E) = \frac{1}{Z} \pi_1(A, B) \pi_2(B, C, E) \pi_3(C, D) \pi_4(A, D)$$

- Maximal clique
- Potential function

- **Undirected graphical model**
  - **Clique**: a subset of the fully connected nodes.
  - **Maximal clique**: no node can be added such that the resulting set is still a clique



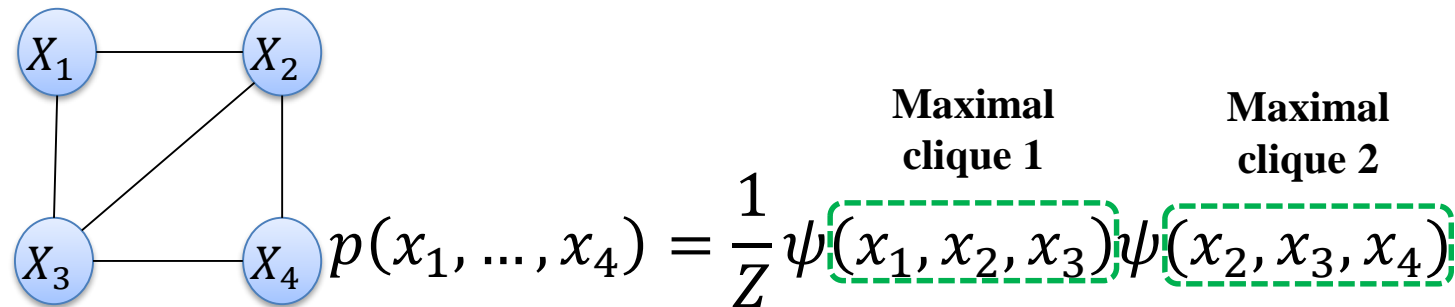
- We can define the factors in decomposition of the joint distribution as functions of the variable in the clique.

- **Undirected factorization**

- **Factorization:**  $\psi_c(x_c)$  is a non-negative potential function of a maximal clique
- **Partition function:** the normalization constant ( $Z$ )

$$p(\underline{x}) = \frac{1}{Z} \prod_c \psi_c(x_c)$$

- Example:



- Potential functions in exponential form:

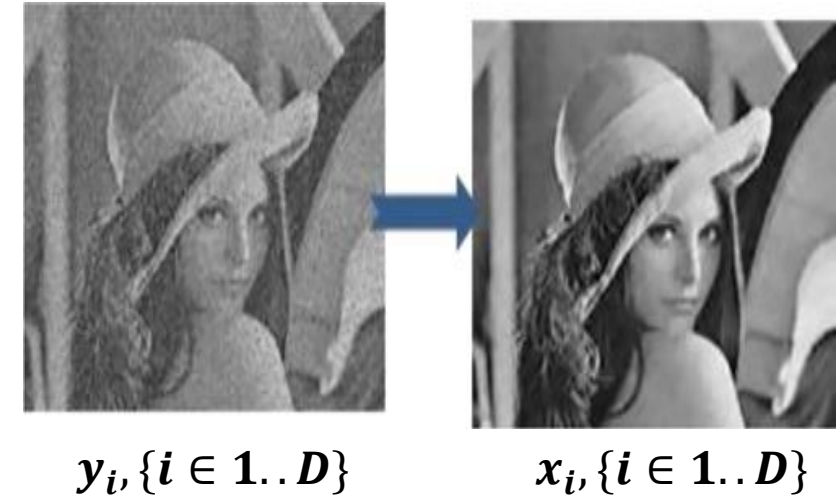
$$\psi_c(x_c) = \exp\{-E(x_c)\}$$



# Undirected Graphical Models



- Image de-noising example
- Goal: construct an MRF using these **prior knowledge**:
  - Flipping pixel color probability is 10%
  - $(y_i)$ : array of noisy pixels (noisy image)
  - $(x_i)$ : inferred original pixels (clean image)
  - $y_i$  and  $x_i$  are strongly correlated, since noise level is small.
  - Neighboring pixels  $x_i$  and  $x_i$ s in image are strongly correlated.
    - e.g. neighboring pixels have the same value
  - Bias toward  $x_i = 0$



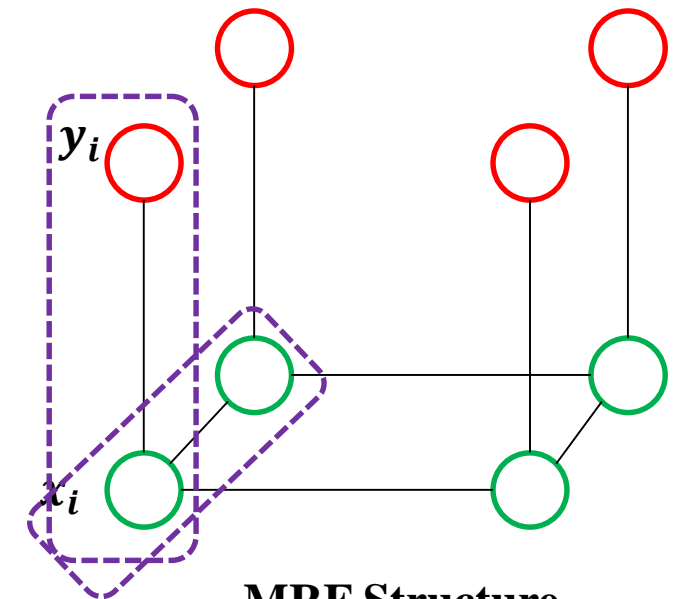
# Undirected Graphical Models

- Image de-noising example
- Model as a pairwise MRF
- The graph has two types of cliques, each contains two variables (a pairwise MRF)
  - $\{x_i, y_i\}$  and  $\{x_i, x_j\}$
  - $x_i \in \{-1, 1\}$  and  $y_i \in \{-1, 1\}$
- $-\eta x_i y_i \quad \eta > 0$
- $h x_i - \beta x_i x_j \quad h, \beta > 0$
- $E(X, Y) = h \sum_i x_i - \beta \sum_{\{i, j\}} x_i x_j - \eta \sum_i x_i y_i$



$y_i, \{i \in 1..D\}$

$x_i, \{i \in 1..D\}$



**MRF Structure**

# Undirected Graphical Models

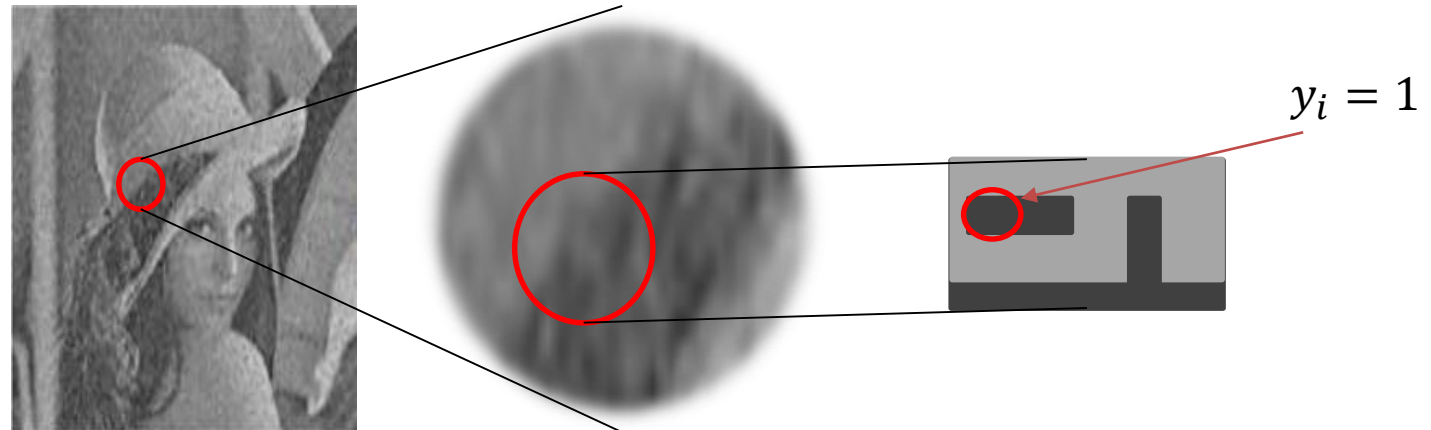
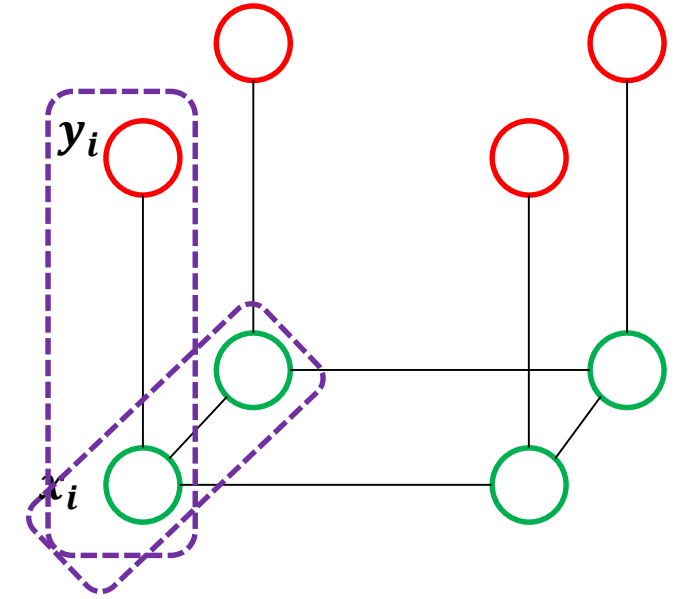
- Inference using Iterated conditional modes (ICM)**

- $E(X, Y) = h \sum_i x_i - \beta \sum_{\{i,j\}} x_i x_j - \eta \sum_i x_i y_i$

- Suppose:  $h = 0, \beta = 1.0, \eta = 2.1$

- $E(x_i = -1) = [0 * -1] - 1.0 [(-1 * -1) + (-1 * 1) + (-1 * 1) +$   

Neighboring pixels



# Undirected Graphical Models



- **Conditionally independent**
- *Nodes of set A and B are separated by the third set C*
- A and B are conditionally independent

$$A \perp\!\!\!\perp B | C$$

$$p(a_1, b_1 | c_1, c_2) = p(a_1 | c_1, c_2) p(b_1 | c_1, c_2)$$

