

Computational and Theoretical Aspects of Sparsity-Constraints in Bayesian Inversion

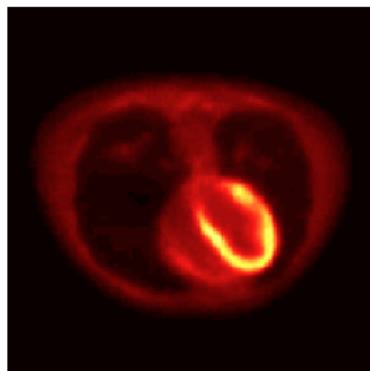
Mini-Symposium "Sparsity-Promoting Computational Inversion"

Applied Inverse Problem Conference 2013 in Daejeon, Korea

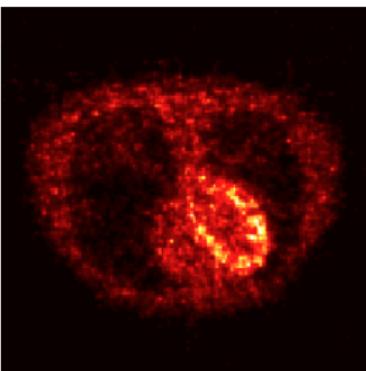
Sparsity Constraints in Inverse Problems

Current trend in high dimensional inverse problems: **Sparsity constraints**.

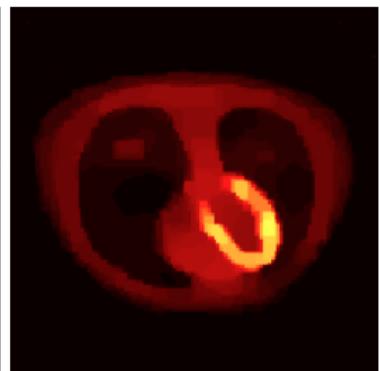
- ▶ **Compressed Sensing:** High quality reconstructions from a small amount of data, if a sparse basis/dictionary is a-priori known (e.g., wavelets).
- ▶ **Total Variation (TV) imaging:** Sparsity constraints on the gradient of the unknowns.



(a) 20 min, EM



(b) 5 sec, EM



(c) 5 sec, Bregman EM-TV

Thank's to Jahn Müller for these images!

Sparsity Constraints in Variational Regularization

Commonly applied formulation and analysis by means of **variational regularization**, mostly by incorporating L1-type norms:

$$\hat{u}_\alpha = \operatorname{argmin}_{u \in \mathbb{R}^n} \left\{ \|f - K u\|_2^2 + \alpha |D u|_1 \right\}$$

assuming additive Gaussian i.i.d. noise $\sim \mathcal{N}(0, \sigma^2)$

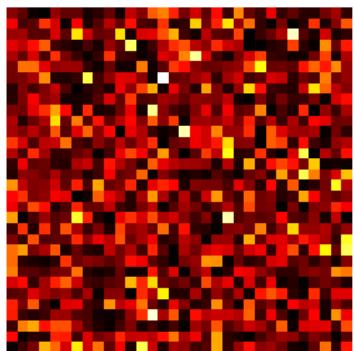


Martin Burger

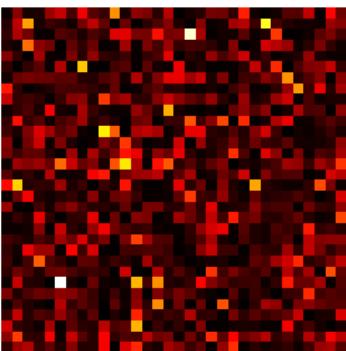
Sparsity Constraints in the Bayesian Approach

Sparsity as a-priori information are encoded into the **prior distribution** $p_{prior}(u)$:

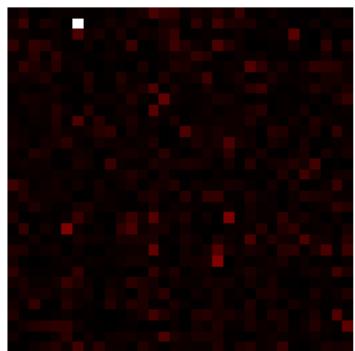
1. Turning the functionals used in variational regularization directly into priors, e.g., **L1-type priors**:
 - ▶ Convenient, as prior is **log-concave**.
 - ▶ MAP estimate is sparse, but the **prior itself is not sparse**.
2. Hierarchical Bayesian modeling: Sparsity is incorporated at a higher level of the model.
 - ▶ Relies on a slightly different concept of sparsity.
 - ▶ Resulting implicit priors over unknowns are usually **not log-concave**.



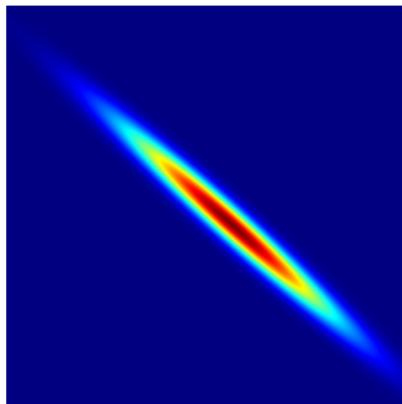
(a) $\exp(-\frac{1}{2}\|u\|_2^2)$



(b) $\exp(-|u|_1)$

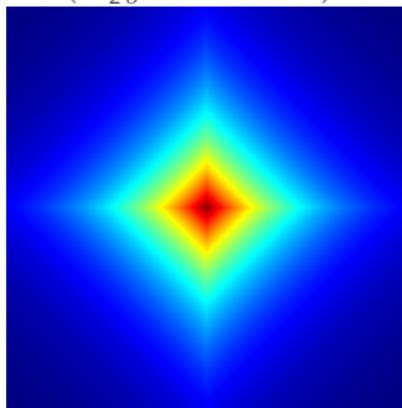


(c) $(1 + u^2/3)^{-2}$

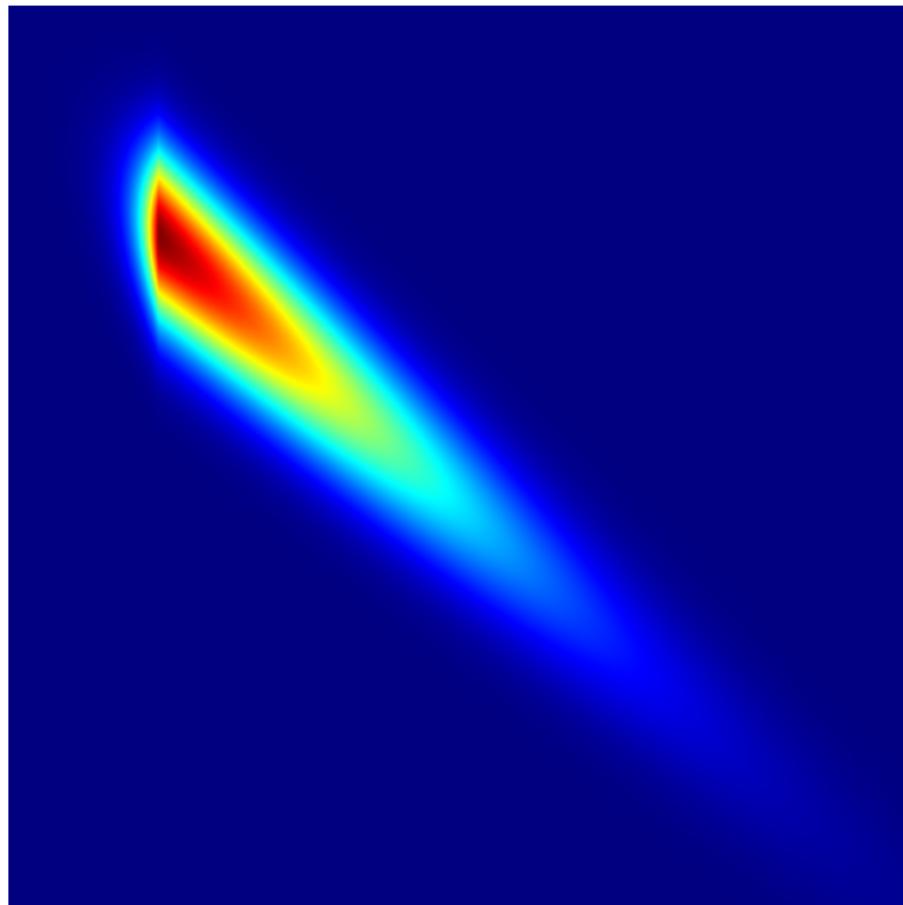


Likelihood:

$$\exp\left(-\frac{1}{2\sigma^2}\|f - Ku\|_2^2\right)$$



Prior: $\exp(-\lambda |u|_1)$
(λ via discrepancy principle)



$$\text{Posterior: } \exp\left(-\frac{1}{2\sigma^2}\|f - Ku\|_2^2 - \lambda |u|_1\right)$$

Bayesian Inference and Computational Techniques

Things we might want to do with the posterior:

- ▶ Point estimates: MAP and CM.
- ▶ Credible regions estimates
- ▶ Extreme value probabilities
- ▶ Conditional covariance estimates
- ▶ Histogram estimates
- ▶ Generalized Bayes estimators
- ▶ Marginalization of nuisance parameters & Approximation error modeling
- ▶ Model selection or averaging
- ▶ Experiment design

Computationally, this needs

- ▶ high-dimensional **optimization**¹
- ▶ high-dimensional **integration**
- ▶ a mix of both.

¹All MAP estimates here computed with Split Bregman method:
Goldstein & Osher, *The Split Bregman method for L1-regularized problems*, SIAM J Img Sci, 2009.

MAP vs. CM Estimates: Variational Regularization vs. Bayesian Inference?

Most simple Bayesian inference technique: Point estimates.

1. Maximum a-posteriori-estimate (MAP):

$$\hat{u}_{\text{MAP}} := \underset{u \in \mathbb{R}^n}{\operatorname{argmax}} p_{\text{post}}(u|f)$$

Practically: High-dimensional **optimization** problem.

Direct correspondence to **variational regularization**.

2. Conditional mean-estimate (CM):

$$\hat{u}_{\text{CM}} := \mathbb{E}[u|f] = \int_{\mathbb{R}^n} u p_{\text{post}}(u|f) du$$

Practically: High-dimensional **integration** problem.

Difference between MAP and CM estimate?

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Difference between MAP and CM estimate?

~~> Most interesting question for comparing variational regularization and Bayesian inference?

Outline

Introduction

MAP vs. CM Estimates: The Classical View

Recent Theoretical and Computational Results

A Fast Sampler for High-Dimensional Problems

A 2D Deblurring Example

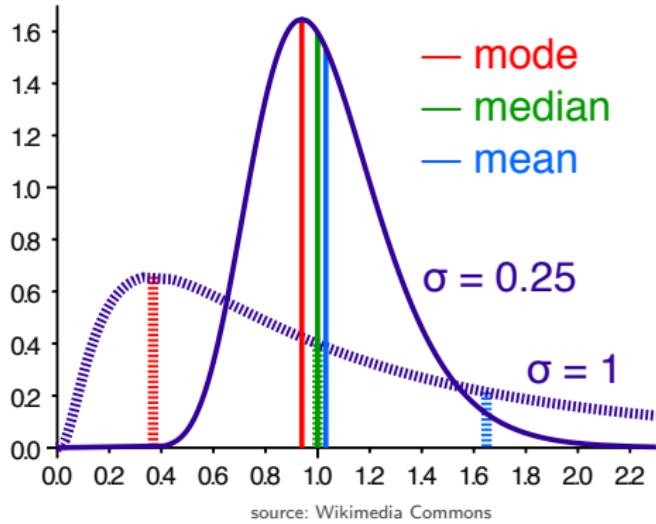
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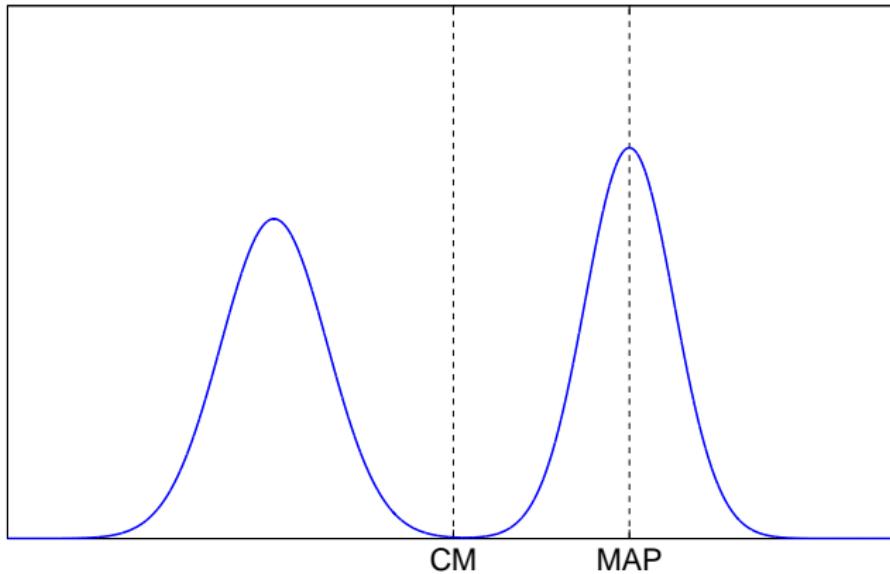
MAP vs. CM Estimates: The Classical View



- ▶ CM estimate is the **mean** of the posterior
- ▶ MAP estimate the (highest) **mode** of the posterior.

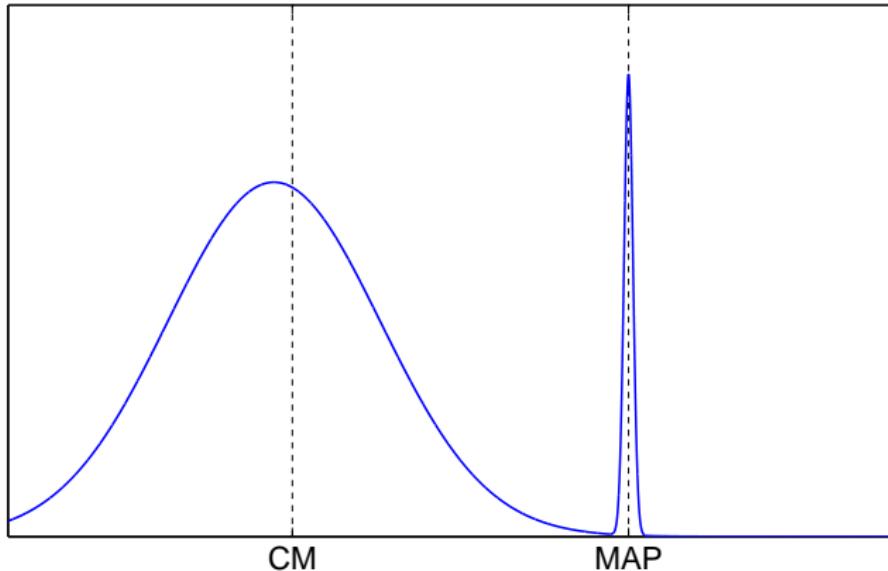
MAP vs. CM Estimates: The Classical View

Hypothetical distributions to show that none is better in general.



MAP vs. CM Estimates: The Classical View

Hypothetical distributions to show that none is better in general.



MAP vs. CM Estimates: The Classical View

A theoretical argument “decides” the conflict: The **Bayes cost formalism**.

- ▶ An estimator is a random variable, as it relies on f and u .
- ▶ How does it **perform on average**? Which estimator is “best”?
- ▶ \rightsquigarrow Define a **cost function** $\Psi(u, \hat{u}(f))$.
- ▶ Bayes cost is the expected cost:

$$BC(\hat{u}) = \iint \Psi(u, \hat{u}(f)) p_{\text{like}}(f|u) df p_{\text{prior}}(u) du$$

- ▶ **Bayes estimator** \hat{u}_{BC} for given Ψ minimizes Bayes cost.

MAP vs. CM Estimates: The Classical View

Main classical arguments pro CM and contra MAP estimates:

- ▶ CM is Bayes estimator for $\Psi(u, \hat{u}) = \|u - \hat{u}\|_2^2$ (**MSE**).
- ▶ Also the **minimum variance estimator**.
- ▶ The mean value is intuitive, it is the "**center of mass**", the known "average".
- ▶ MAP estimate can be seen as an **asymptotic** Bayes estimator of

$$\Psi_\epsilon(u, \hat{u}) = \begin{cases} 0, & \text{if } \|u - \hat{u}\|_\infty \leq \epsilon \\ 1 & \text{otherwise,} \end{cases}$$

for $\epsilon \rightarrow 0$ (uniform cost). \implies It is not a proper Bayes estimator.

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for $\epsilon \rightarrow 0$ (uniform cost). \implies It is not a proper Bayes estimator.

- ▶ MAP and CM seem theoretically and computationally fundamentally different \implies one should decide.
- ▶ “*A real Bayesian would not use the MAP estimate*”
- ▶ People feel “ashamed” when they have to compute MAP estimates (even when their results are good).

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Some Observations...

The discrimination of the MAP estimate is not intuitive.

Gaussian priors: $\text{MAP} = \text{CM}$. Funny coincidence?

Non-Gaussian priors:

- ▶ Theoretical considerations could often not be validated numerically
- ▶ CM as the mysterious, inaccessible estimate.

Some Observations...

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- ▶ Theoretical considerations could often not be validated numerically
- ▶ CM as the mysterious, inaccessible estimate.

Need for computational tools for CM estimation (and beyond!)



F. L., 2012.

Fast Markov chain Monte Carlo sampling for sparse Bayesian inference in high-dimensional inverse problems using L1-type priors

Inverse Problems, 28(12). arXiv:1206.0262v2.

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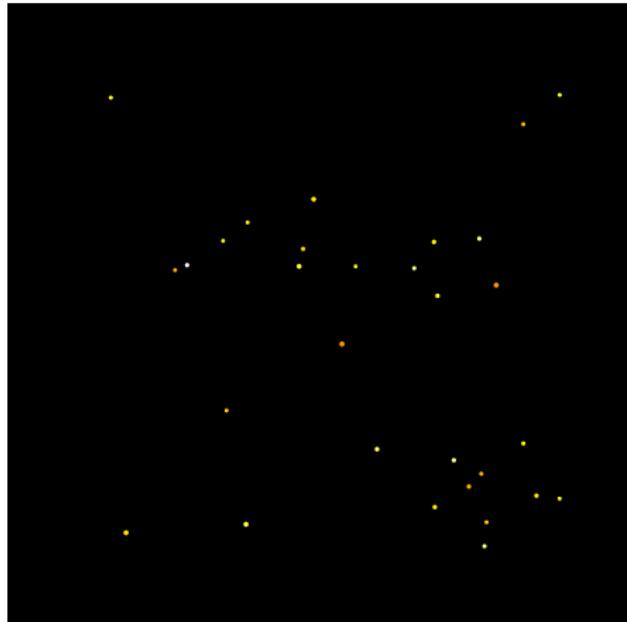
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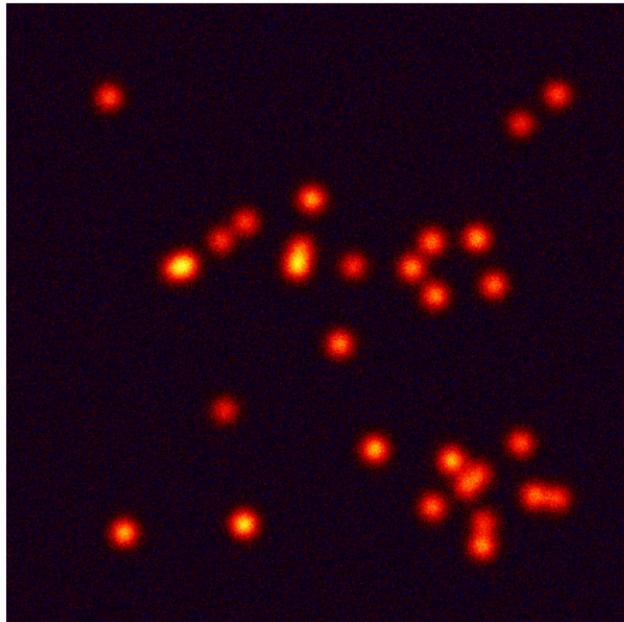
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Image Deblurring Example in 2D



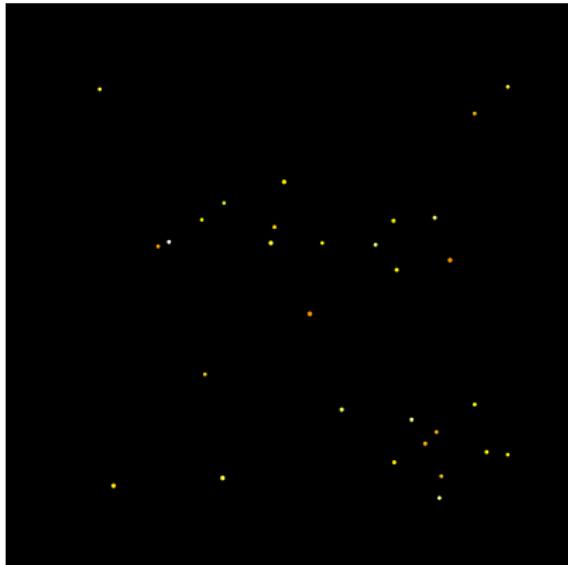
Unknown function \tilde{u}



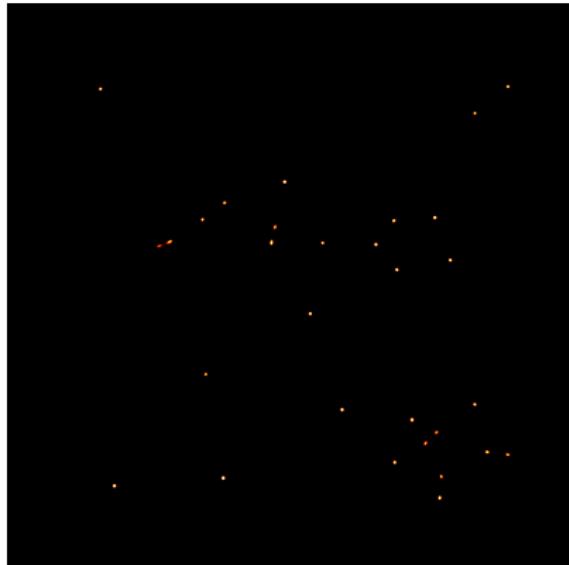
Measurement data f

- ▶ Gaussian blurring + relative noise level of 10%
- ▶ Reconstruction using simple L1 prior
- ▶ $n = 1023 \times 1023 = 1\,046\,529$.

Image Deblurring Example in 2D

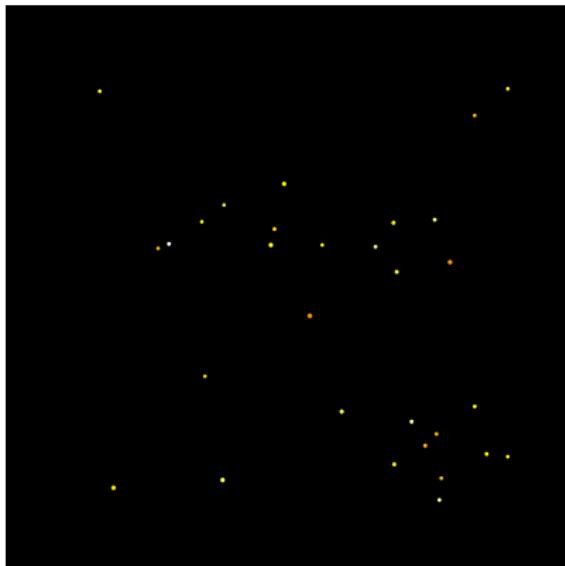


(d) Unknown function \tilde{u}

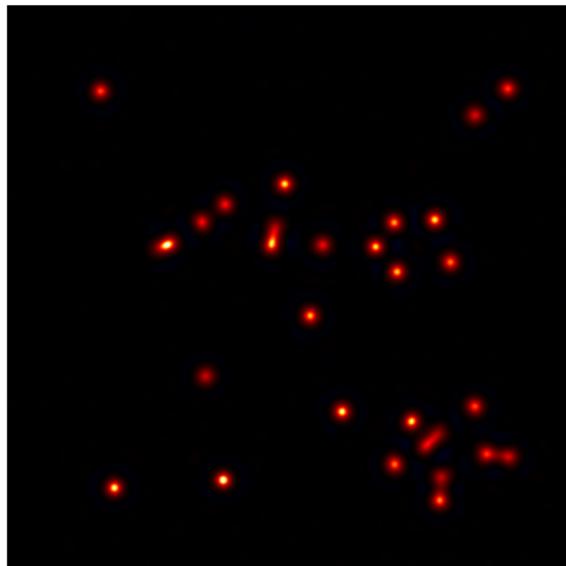


(e) MAP estimate by Split Bregman

Image Deblurring Example in 2D



(a) Unknown function \tilde{u}

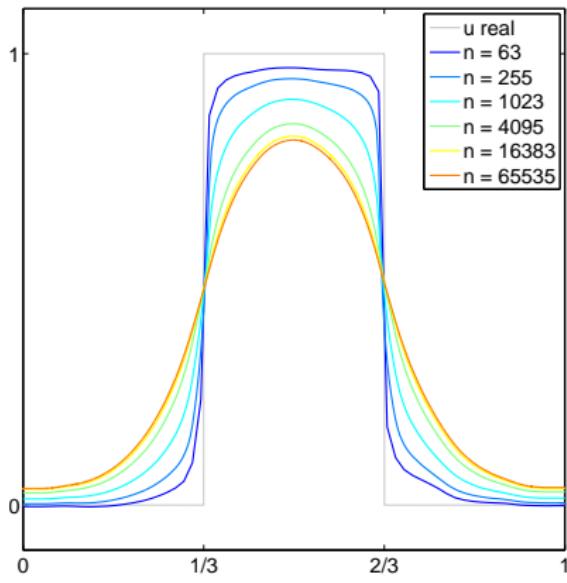


(b) CM estimate by our Gibbs sampler

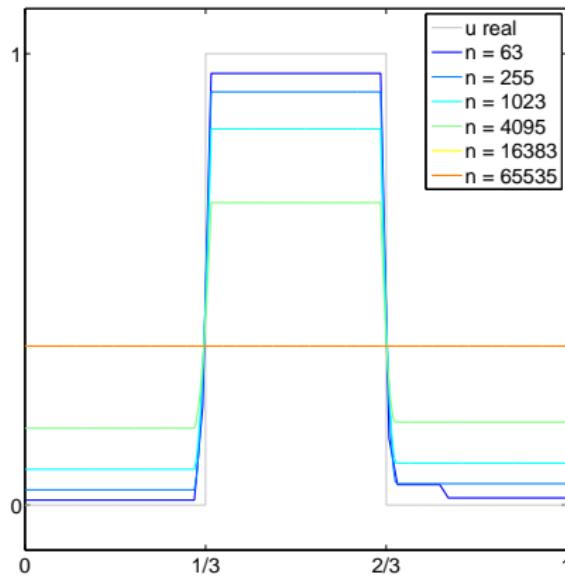
The Discretization Dilemma of the TV prior (Lassas & Siltanen, 2004)

" Can one use total variation prior for edge-preserving Bayesian inversion?"

- ▶ For $\lambda_n \propto \sqrt{n+1}$ and $n \rightarrow \infty$ the TV prior converges to a smoothness prior.
- ▶ CM converges to smooth limit.
- ▶ MAP converges to constant.



(a) CM by our Gibbs Sampler

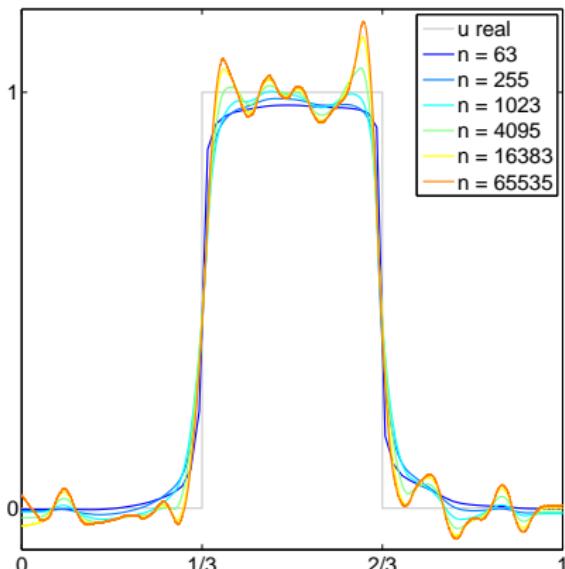


(b) MAP by Split Bregman

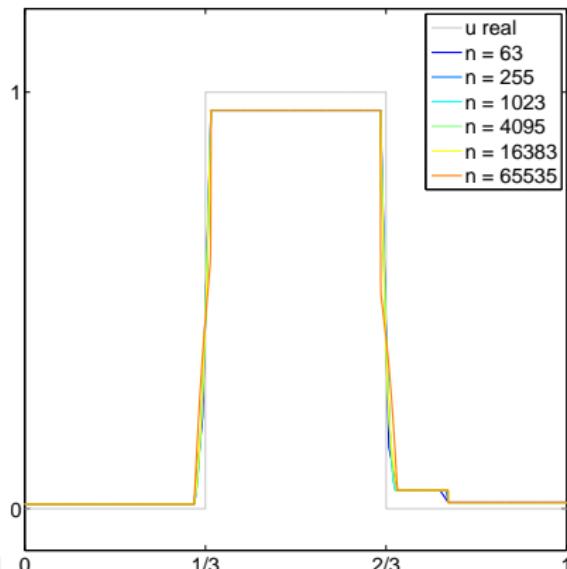
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- ▶ CM diverges.
- ▶ MAP converges to edge-preserving limit.



(a) CM by our Gibbs Sampler

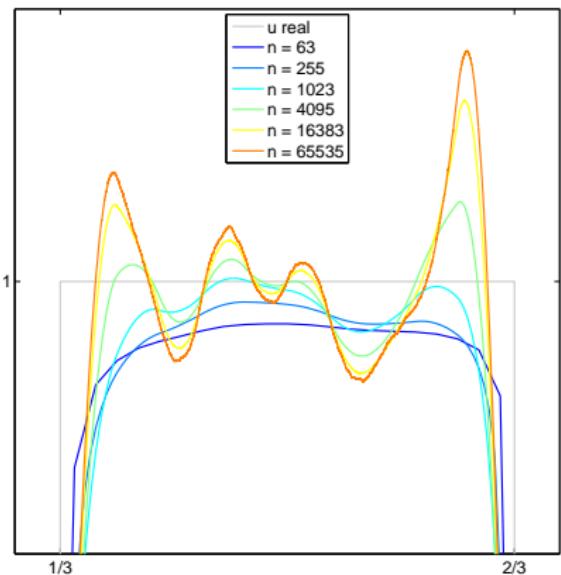


(b) MAP by Split Bregman

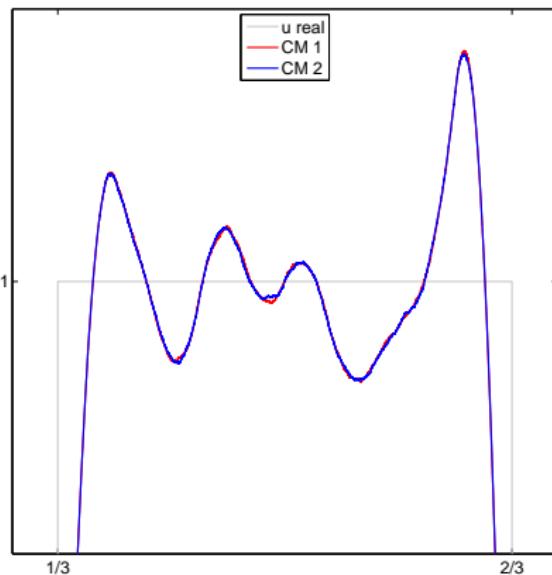
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- ▶ CM diverges.
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(a) Zoom into CM estimates



(b) MCMC convergence check

Discretization Invariant Besov Priors

Question: Is it possible to construct discretization invariant and edge-preserving priors for Bayesian inversion?

-  M. Lassas, E. Saksman, and S. Siltanen, 2009.
Discretization invariant Bayesian inversion and Besov space priors.
-  V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2012.
Sparsity-promoting Bayesian inversion.
-  K. Hämäläinen, A. Kallonen, V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2013.
Sparse tomography.

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Sparse tomography.

An interesting and important scenario to implement our L1 sampler!

Computational Scenario



real solution u



data f



colormap

- ▶ CT using only 45 projection angles
- ▶ 500 measurement pixel
- ▶ 1 % relative Gaussian noise added.

Reconstructions for $\lambda = 2\text{e}4$, $n = 64 \times 64 = 4.096$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for $\lambda = 2\text{e}4$, $n = 128 \times 128 = 16.384$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for $\lambda = 2\text{e}4$, $n = 256 \times 256 = 65.536$

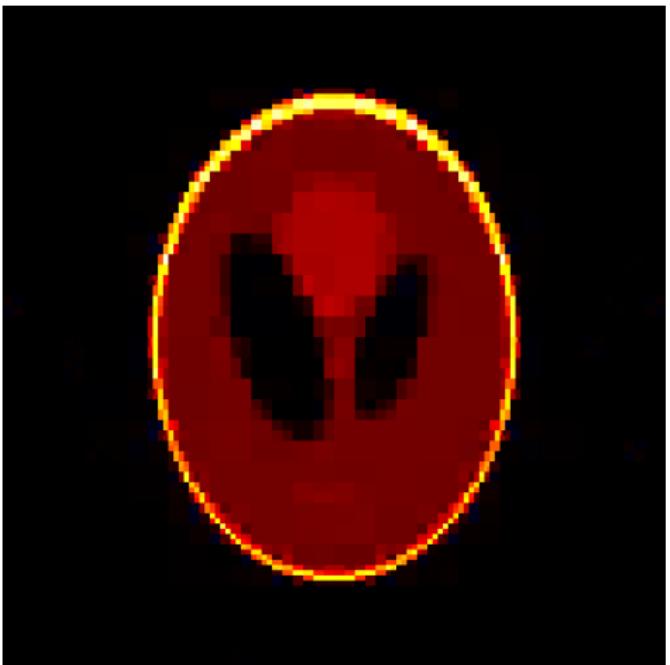


MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for $\lambda = 2\text{e}4$, $n = 512 \times 512 = 262.144$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for $\lambda = 2\text{e}4$, $n = 1024 \times 1024 = 1.048.576$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Posterior Samples for $\lambda = 2\text{e}4$, $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 1

Posterior Samples for $\lambda = 2\text{e}4$, $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 2

Posterior Samples for $\lambda = 2\text{e}4$, $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 3

Posterior Samples for $\lambda = 2\text{e}4$, $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 4

Posterior Samples for $\lambda = 2\text{e}4$, $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 5

First Results for Sample-Based Tomography with Besov Priors

In line with former results, we have a sampler that works for $n > 10^6$

First reconstructions supports former results of:



V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2012.
Sparsity-promoting Bayesian inversion.

- ▶ discretization invariant.
- ▶ MAP and CM coincide for large λ .

A lot of future work to do!

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Summary of Observations and Discussions

- ▶ Gaussian priors: $\text{MAP} = \text{CM}$. Funny coincidence?
- ▶ For reasonable priors, CM and MAP look quite similar. Fundamentally different?
- ▶ If a CM estimate looks good, it looks like the MAP estimate.
- ▶ MAP estimates are sparser, sharper, look and perform better,...
- ▶ Gribonval, 2011: CM are MAP estimates for different priors.

Bayesian Inversion from a Bregman Distance Perspective

Assume

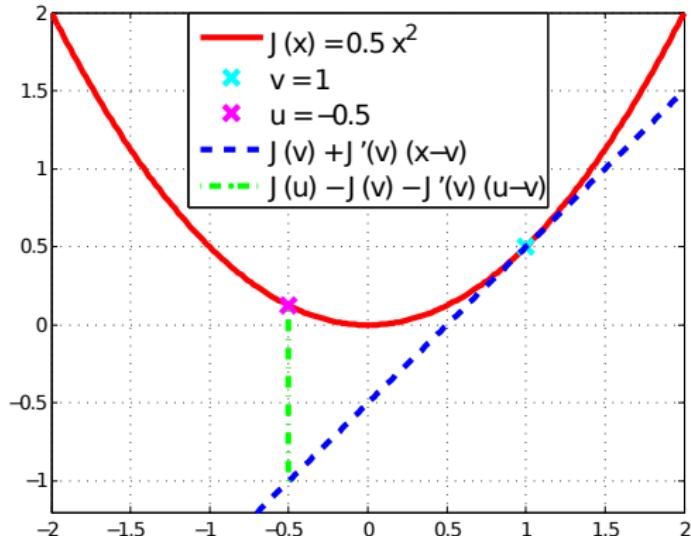
- ▶ Linear K
- ▶ Additive Gaussian noise: $\mathcal{N}(0, \Sigma_\varepsilon)$
- ▶ Log-concave prior, i.e., $p_{prior}(u) \propto \exp(-\lambda \mathcal{J}(u))$,
where $\mathcal{J}(u)$ is convex.

Martin Burger developed several ideas (joint paper in preparation) to shed new light on the issue.

He uses **Bregman distances** as a main tool.

I will report some key results here.

Excursus: Bregman Distances



source: Michael Möller

$$D_{\mathcal{J}}^q(u, v) = \mathcal{J}(u) - \mathcal{J}(v) - \langle q, u - v \rangle, \quad q \in \partial \mathcal{J}(v)$$

- ▶ Basically: difference between $\mathcal{J}(u)$ and its linearization.
- ▶ Proven useful in variational regularization.

A False Conclusion

"A real Bayesian would not use the MAP estimate as it is not a proper Bayes estimator".

"MAP estimate can be seen as an asymptotic Bayes estimator of

$$\Psi_\epsilon(u, \hat{u}) = \begin{cases} 0, & \text{if } \|u - \hat{u}\|_\infty < \epsilon \\ 1 & \text{otherwise,} \end{cases}$$

for $\epsilon \rightarrow 0$.

??? \Rightarrow ??? It is not a proper Bayes estimator."

"MAP estimator is asymptotic Bayes estimator for some degenerate Ψ "
 $\not\Rightarrow$ "MAP can't be Bayes estimator for some proper Ψ " !!!

Two New Bayes Cost Functions

Define

$$(a) \quad \Psi_{\text{LS}}(u, \hat{u}) := \|K(\hat{u} - u)\|_{\Sigma_{\varepsilon}^{-1}}^2 + \beta \|L(\hat{u} - u)\|_2^2$$

$$(b) \quad \Psi_{\text{Brg}}(u, \hat{u}) := \|K(\hat{u} - u)\|_{\Sigma_{\varepsilon}^{-1}}^2 + \lambda D_{\mathcal{J}}(\hat{u}, u)$$

for a regular L and $\beta > 0$.

Properties:

- ▶ Proper, convex cost functions
- ▶ For $\mathcal{J}(u) = \beta/\lambda \|Lu\|_2^2$ we have $\lambda D_{\mathcal{J}}(\hat{u}, u) = \beta \|L(\hat{u} - u)\|_2^2$, and $\Psi_{\text{LS}}(u, \hat{u}) = \Psi_{\text{Brg}}(u, \hat{u})$!

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Theorems:

- (I) The CM estimate is the Bayes estimator for $\Psi_{LS}(u, \hat{u})$
- (II) The MAP estimate is the Bayes estimator for $\Psi_{Brg}(u, \hat{u})$

The Posterior is Well Centered around the MAP Estimate

"The posterior is well centered around the CM but not around the MAP estimate"

$$\hat{u}_{\text{MAP}} \in \operatorname{argmin}_u \left\{ \frac{1}{2} \|f - K(u)\|_{\Sigma_\varepsilon^{-1}}^2 + \lambda \mathcal{J}(u) \right\}$$

Use optimality condition

$$K^* \Sigma_\varepsilon^{-1} (K \hat{u}_{\text{MAP}} - f) + \lambda \hat{p}_{\text{MAP}} = 0, \quad \hat{p}_{\text{MAP}} \in \partial \mathcal{J}(\hat{u}_{\text{MAP}}).$$

to rewrite posterior in terms of \hat{u}_{MAP} :

$$p_{\text{post}}(u|f) \propto \exp \left(-\frac{1}{2} \|K(u - \hat{u}_{\text{MAP}})\|_{\Sigma_\varepsilon^{-1}}^2 - \lambda D_{\mathcal{J}}^{\hat{p}_{\text{MAP}}}(u, \hat{u}_{\text{MAP}}) \right)$$

Posterior energy is sum of two convex functionals both minimized by \hat{u}_{MAP} .

Average Optimality of the CM Estimate

You can show an “average optimality condition” for the CM estimate:

$$\begin{aligned}\mathbb{E}_{(u|f)}[K^* \Sigma_\varepsilon^{-1} (Ku - f) + \lambda \mathcal{J}'(u)] &= K^* (K \Sigma_\varepsilon^{-1} \mathbb{E}_{(u|f)}[u] - f) + \lambda \mathbb{E}_{(u|f)}[\mathcal{J}'(u)] \\ &= K^* \Sigma_\varepsilon^{-1} (K \hat{u}_{\text{CM}} - f) + \lambda \hat{p}_{\text{CM}} = 0\end{aligned}$$

where $\hat{p}_{\text{CM}} = \int \mathcal{J}'(u) p_{\text{post}}(u|f) du$ is the CM estimate for the gradient of \mathcal{J} .

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where $\hat{p}_{\text{CM}} = \int \mathcal{J}'(u) p_{\text{post}}(u|f) du$ is the CM estimate for the gradient of \mathcal{J} .

Compare it to optimality condition for MAP estimate:

$$K^* \Sigma_\varepsilon^{-1} (K \hat{u}_{\text{MAP}} - f) + \lambda \hat{p}_{\text{MAP}} = 0$$

Difference: $\mathcal{J}'(\mathbb{E}_{(u|f)}[u]) \neq \mathbb{E}_{(u|f)}[\mathcal{J}'(u)]$ (except for Gaussian case).

Furthermore:

$$\begin{aligned}\mathbb{E}_{(u|f)} \|L(\hat{u}_{\text{CM}} - u)\|_2^2 &\leq \mathbb{E}_{(u|f)} \|L(\hat{u}_{\text{MAP}} - u)\|_2^2 \\ \mathbb{E}_{(u|f)} D_{\mathcal{J}}(\hat{u}_{\text{MAP}}, u) &\leq \mathbb{E}_{(u|f)} D_{\mathcal{J}}(\hat{u}_{\text{CM}}, u)\end{aligned}$$

Take Home Messages

- ▶ Sample-based Bayesian inversion with sparsity constraints is feasible in high dimensions.
- ▶ Computing CM estimates is NOT the only use of it.
- ▶ MAP estimates are proper Bayes estimates for a proper, convex cost function, and the posterior is well-centered around them.
- ▶ A "real Bayesian" can use them without feeling ashamed.
- ▶ Bregman distances are also an interesting tool to analyze Bayesian inversion.
- ▶ "MAP vs. CM" is NOT the most interesting question for comparing variational regularization and Bayesian inference.

Thank you for your attention!

Work was part of the Chinese-Finnish-German project
"Sparsity-constrained inversion with tomographic applications"
("*Inverse Problems Initiative*" of the DFG).

Coordination by **Samuli Siltanen** (Helsinki); four teams:

- ▶ Bremen (Germany), PI: Professor **Peter Maass**
- ▶ Helsinki (Finland), PI: Professor **Matti Lassas**
- ▶ Münster (Germany), PI: Professor **Martin Burger**
- ▶ Shanghai (China), PI: Professor **Jianguo Huang**

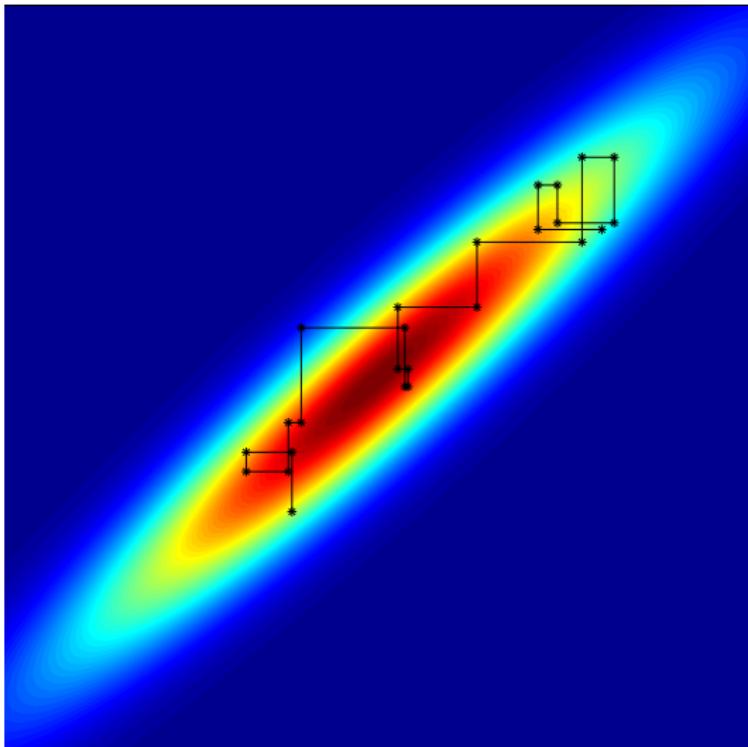
Single Component Gibbs Sampling

Basic idea:

1. Choose component to update
 $s \in \{1, \dots, n\}$ (random or systematic).
2. Update u_s by sample from the cond., 1-dim density $p(\cdot | u_{[-s]})$.

To be fast one needs:

- a) fast and explicit comp. of the 1-dim densities.
- b) fast, robust and exact sampling from 1-dim densities.



Single Component Gibbs Sampling

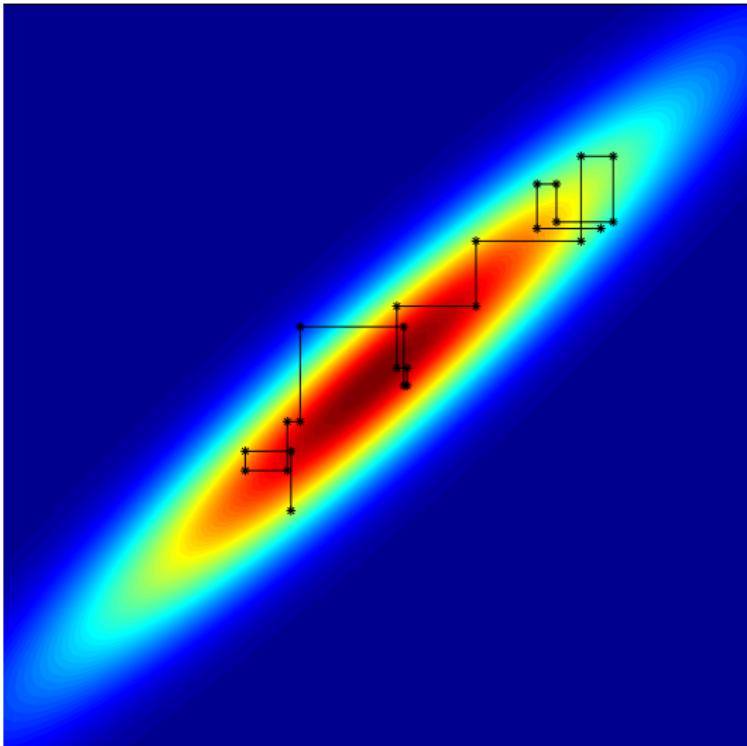
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Nasty, involved and time consuming to implement for L1-type priors



Sketch of Gibbs Sampler Implementation

$$p_{\text{post}}(u|f) \propto \exp \left(-\frac{1}{2\sigma^2} \|f - K u\|_2^2 - \lambda |Wu|_1 \right)$$

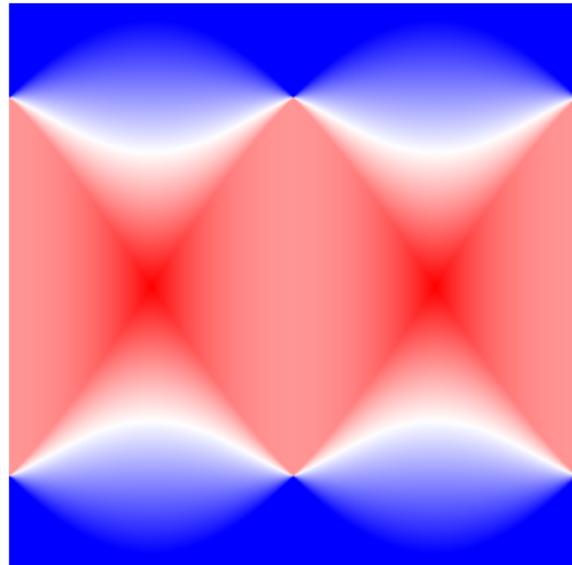
$$p_{\text{post}}(u|f) \propto \exp \left(-\frac{1}{2\sigma^2} \|f - K W^{-1} \xi\|_2^2 - \lambda |\xi|_1 \right)$$

- ▶ K : Radon transform of object integrated into measurement sensors.
- ▶ W : Haar-Wavelet transform in 2D, $W = [v_1, \dots, v_n]^T$
- ▶ $\xi = Du$: Wavelet coefficients.

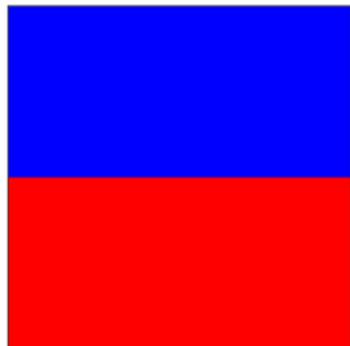
Fast sampling needs fast setup-up of Kv_i , and projection of Kv_i on current residual ($f - K W^{-1} \xi$):

- ▶ Haar wavelets consist of 1,2 or 4 rectangles.
- ▶ The projection of a rectangle is a symmetric trapezoid.
- ▶ Design fast scheme to integrate this into measurement grid.
- ▶ Loop over projection angles.

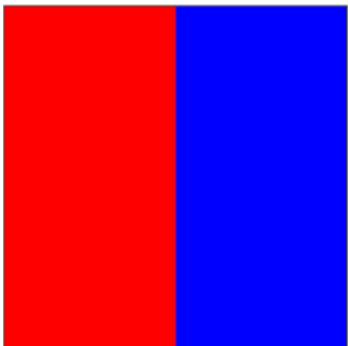
Haar Wavelets & Radon Transforms: $j = 0, l = 0, k_1 = 0, k_2 = 0$



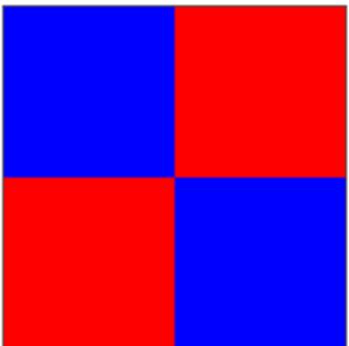
Haar Wavelets & Radon Transforms: $j = 0$, $l = 1, 2, 3$, $k_1 = 0$, $k_2 = 0$



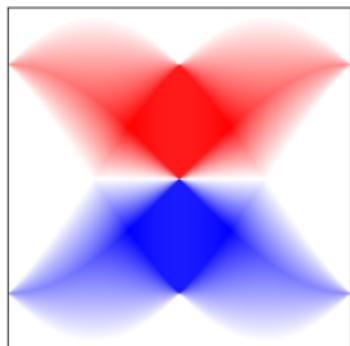
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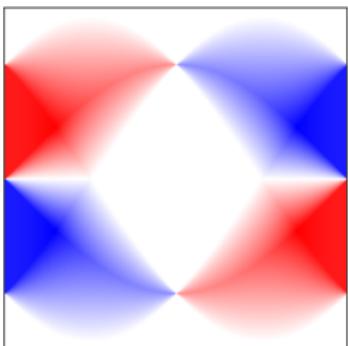
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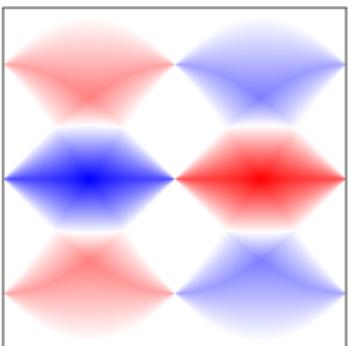
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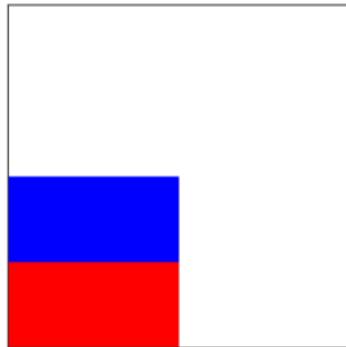


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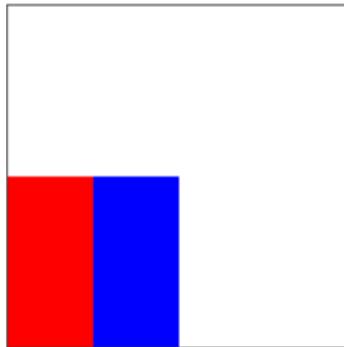


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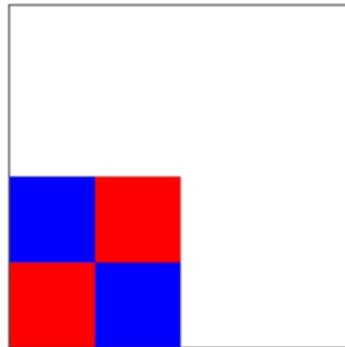
Haar Wavelets & Radon Transforms: $j = 1$, $l = 1, 2, 3$, $k_1 = 0$, $k_2 = 0$



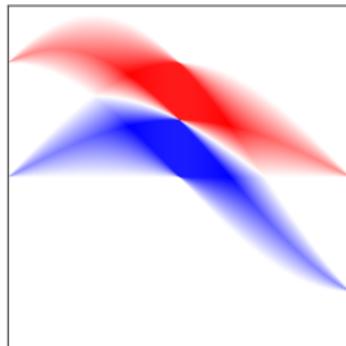
(a)



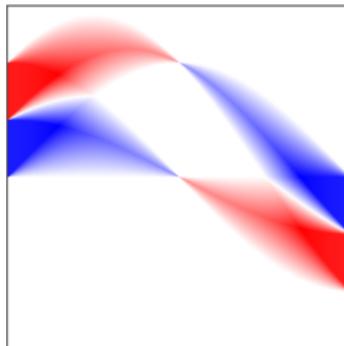
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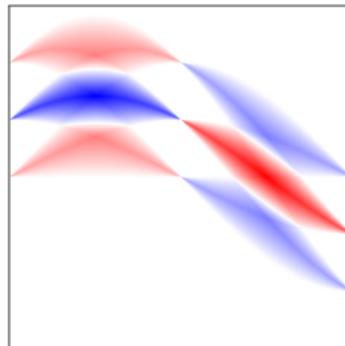
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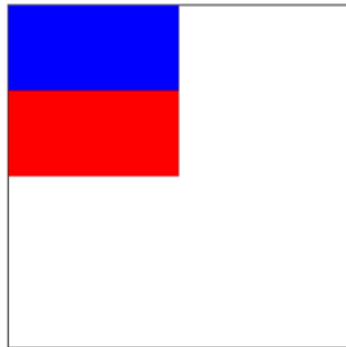


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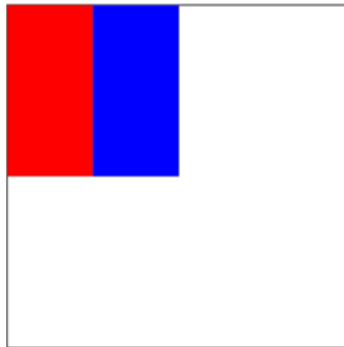


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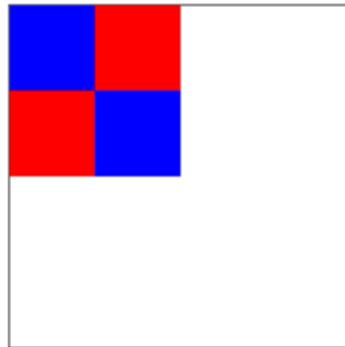
Haar Wavelets & Radon Transforms: $j = 1$, $l = 1, 2, 3$, $k_1 = 0$, $k_2 = 1$



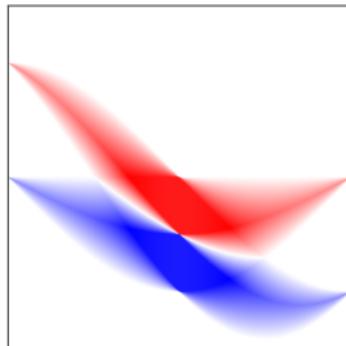
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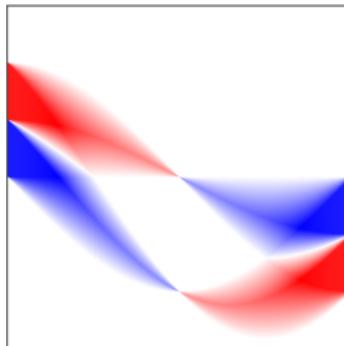
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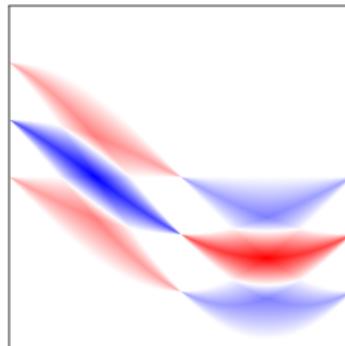
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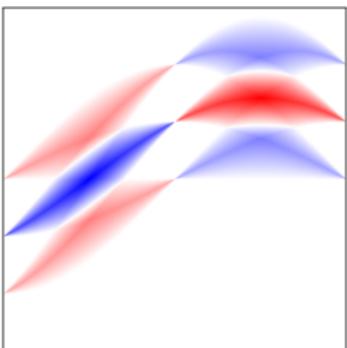
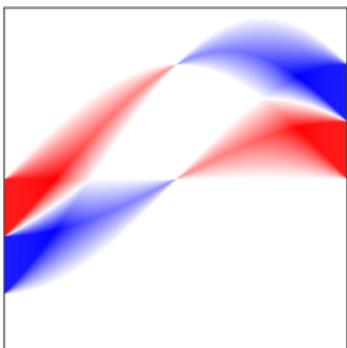
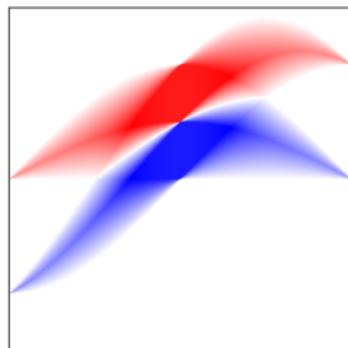
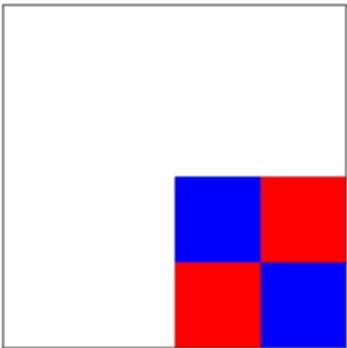
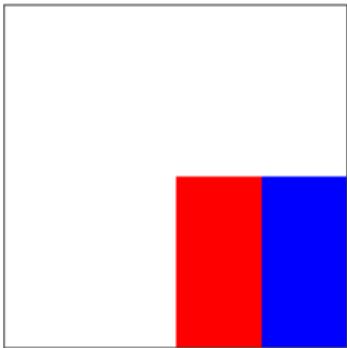
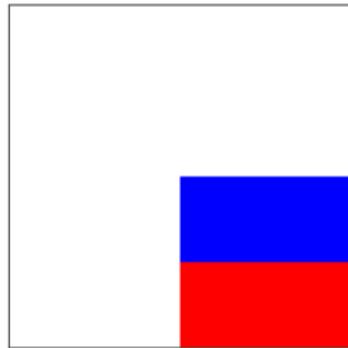


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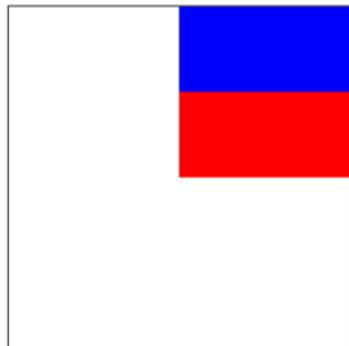


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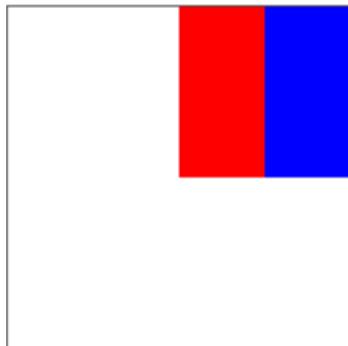
Haar Wavelets & Radon Transforms: $j = 1$, $l = 1, 2, 3$, $k_1 = 1$, $k_2 = 0$



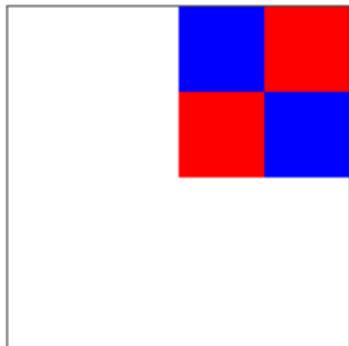
Haar Wavelets & Radon Transforms: $j = 1$, $l = 1, 2, 3$, $k_1 = 1$, $k_2 = 1$



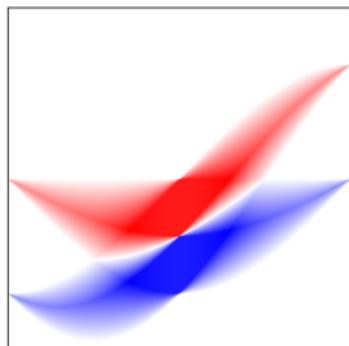
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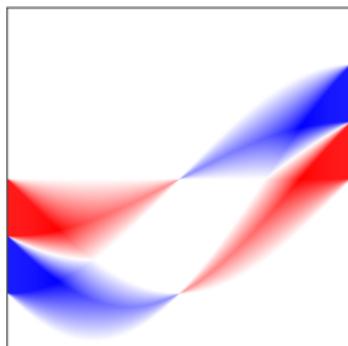
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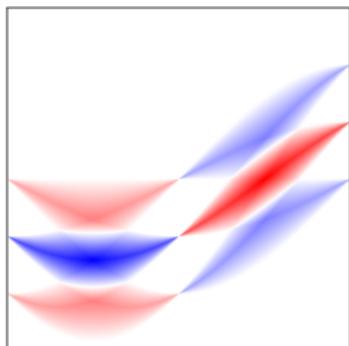
(c)



(d)



(e)



(f)

Radon Integration Matrices

For computing MAP estimates we need a fast way to compute $K \cdot u$ and $K^* \cdot v$

Way 1: Matlab's `radon.m`. Turn's out to be **problematic**:

- ! `iradon.m` is not exact adjoint
- ! Strange offset
- ! Only radon transform, not integrated
- ! Fixed output image size.
- ! Differs from implementation of K used in sampler.

Way 2: Use code to compute integrated radon transform of pixel basis to build K as a sparse matrix.

- ✓ Fast: 3 min vs. 2h with `radon.m`.
- ✓ Size: 400 MB
- ✓ Compatible with sampler implementation
- ✓ Choose offset and output size freely
- ✓ Application of $K \cdot u$ about 2.5 times faster.
- ✓ Code on my website (soon)

Future Work

What happens to the posterior?

- ▶ Why do MAP and CM coincide in strongly non-Gaussian situation?
- ▶ Role of λ , σ^2 : Phase transition?
- ▶ Does the covariance concentrate?
- ▶ Use Wasserstein distances via embedding?

How can we make more use of the sampler?

- ▶ More elaborate inference task.
- ▶ Real data.

How to further improve the sampler?

- ▶ **Single component adaptive Gibbs:** Construct Markovian transition kernel from sample history.
- ▶ **Rao-Blackwellization**