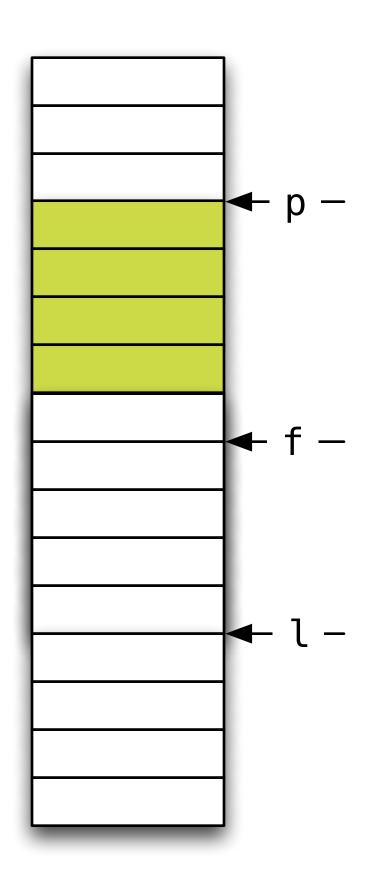
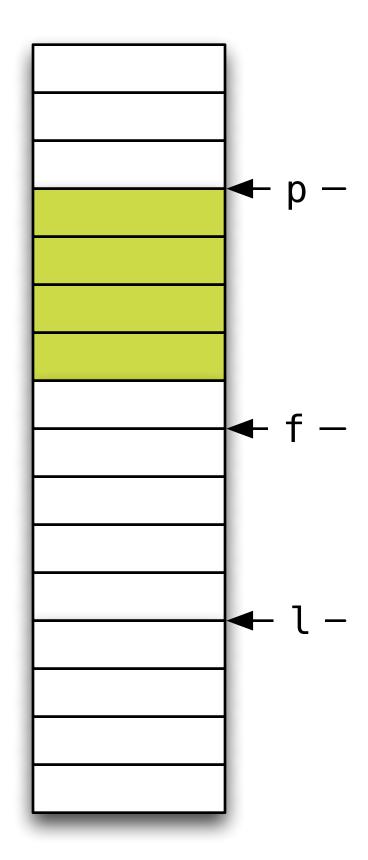


## rotate(p, f, l);



rotate(p, f, l);



```
if (p < f) rotate(p, f, l);
if (l < p) rotate(f, l, p);</pre>
```