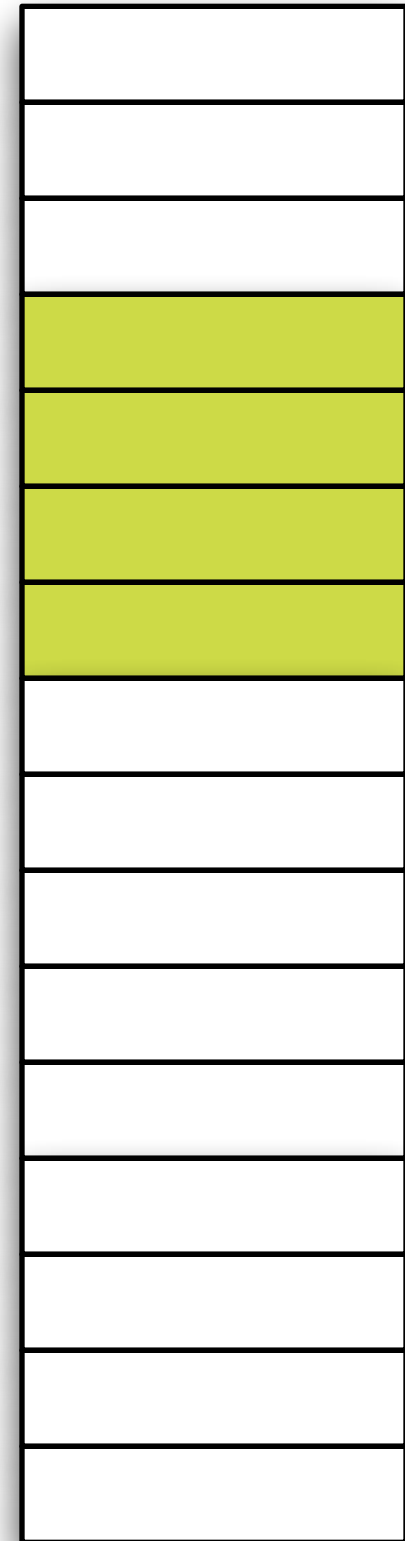




```
if (p < f) rotate(p, f, l);  
if (l < p) rotate(f, l, p);
```



```
if (p < f) rotate(p, f, l);  
if (l < p) rotate(f, l, p);
```