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# Dimension reduction, clustering and more

An overview of some unsupervised learning techniques

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### A few examples of typical problems from applications

#### Detecting insurance fraud

Assume we have requests for insurance offers based on user criteria like age, height, etc. Some people do multiple requests by changing parameters slightly to obtain better offers. Can we find the requests that belong to one person?



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Assume we have  $256 \times 256$  pixel images of a certain handwritten number. Can we compress these images in a memory-efficient way? It might be plausible that these images lie in some low dimensional subspace of  $\mathbb{R}^{256\cdot 256}$ .



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#### Detecting prototypical customers

A supermarket chain wants to identify  $k \in \mathbb{N}$  archetypes of customers to optimize their market layout. Is it possible to find k archetypes of customers in a reasonable manner?



### A general outline of unsupervised learning techniques

Assume that we have data  $x_1, \ldots, x_n \in \mathbb{R}^d$ , d "large", that are realizations of an i.i.d. sample from some probability measure  $\mathbb{P}^X$  that is unknown.



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Usually we care about things like

- Does the data concentrate around some lower dimensional space or manifold?
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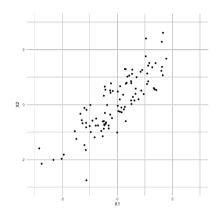
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#### Immediate problem compared to linear regression

We do not have a reference variable to check how good our model is.



# **Principal Component Analysis (PCA)**



Sample shows most variance along line with positive slope.

Figure: An i.i.d. sample of 100 bivariate gaussians.



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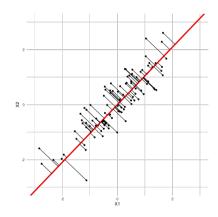


Figure: An i.i.d. sample of 100 bivariate gaussians.

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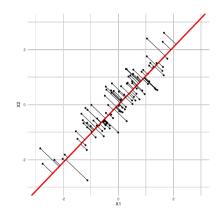


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If we project on optimal line, we obtain new points which are one-dimensional and lie "close" to the original data.

→ Let's make that precise.



### How to compute PCA

#### Goal: Find linear subspace that lies close to data

Assume that  $X \in L^2$  is a d-dimensional random vector and we want to map X to some p << d dimensional subspace that is best in the sense that

$$\mathbb{E}\big[\|X - PX\|_2^2\big]$$

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→ We can simplify that expression drastically!



#### A more convenient reformulation

Using standard linear algebra, it can be shown that minimizing the distance of X to some p dimensional subspace is the same as teratively solving

$$\max_{v_i \in \mathbb{R}^d: \|v_i\|_2 = 1} v_i^T \sum v_i, \quad \langle v_i, v_j \rangle = 0, i \neq j, i = 1, \dots, p.$$

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Main takeaway: Projecting data on linear subspace is solving an eigenvalue problem!

 $\rightarrow$  We can easily apply this to data by estimating the covariance of the data!



### An application: Hand written digits

We will work through a coded example using R.



Assume that we have centered data *d*-variate data  $X_i$ , i = 1, ..., n generated from

$$X_i = AZ_i + \epsilon_i,$$

#### Where

- $A \in \mathbb{R}^{d \times p}$  is called the factor loading matrix and p < d,
- $Z_i$  independent p-dimensional RV's standardized with uncorrelated components,
- $\epsilon_i$  are independent, centered d-dimensional RV's,
- each  $Z_i$  is independent of every  $\epsilon_j$ ,  $j = 1, \ldots, n$ .



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- USUALLY assumed that  $Z_i$  and  $\epsilon_i$  are gaussian with diagonal covariance matrix.



From these assumptions we can calculate

$$\mathbb{E}X_i = \mathbb{E}[AZ_i + \epsilon_i] = A\mathbb{E}Z_i + \mathbb{E}\epsilon_i = 0.$$



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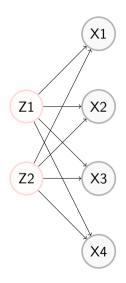
$$Cov(X_i, X_i) = \mathbb{E}[(AZ_i + \epsilon_i)(Z_i^T A^T + \epsilon_i^T)] = AA^T + D_{\epsilon}$$

 $\rightarrow$  Many possiblites to fit model, assume normality and fit with maximum-likelihood or use distance minimization approach from theoretical covariance to empirical covariance.

Take care:  $AA^T = ARR^TA^T$  for any orthonormal  $R \in \mathbb{R}^{p \times p}$ , hence, A is not unique.



#### A nice visualization of factor models

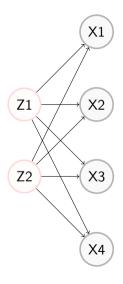


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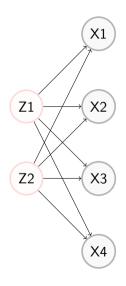
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For example in survey data , it is assumed that certain traits affect a particular set of questions only.



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#### In high dimensional settings, sparsity helps

Sparsity greatly reduces the number of parameters to estimate.

→ Frank will tell you more about graphs!



### An application: Again hand written digits

We will work through a coded example using  ${\it R}$  to see how FA performs.



### A general overview of clustering

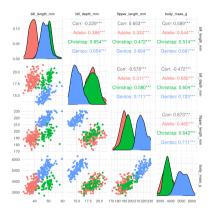


Figure: A dataset of different mesurements of penguins for three species.

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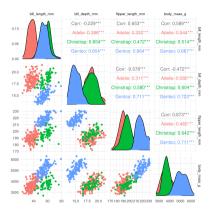


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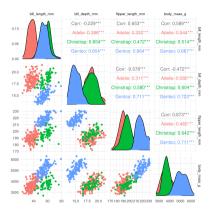


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#### Clustering methods help to segment data

We will present some of the methods throuhgout the next few slides.



## A simple clustering algorithm: Agglomerative clustering

We start off with a simple but effective procedure. Let  $X \in \mathbb{R} n \times p$  be a data matrix. Consider the data as n initial clusters. Then for  $i = 1, \ldots, n$  do

- Find clusters which are closest by some closeness measure c,
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#### Dendrograms: A method to visualize clusters

- The leafs are the individual data points.
- The root is the final cluster of all data points merged.
- Joining branches mean that clusters merged.

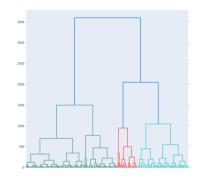


Figure: A dendrogram created from the distance matrix of the penguins dataset.

### A note on cost functions to merge clusters

Suppose we are in step i < n of the agglomerative clustering and currently have p clusters denoted by  $C_j$ ,  $j = 1, \ldots, p$ . Then we merge two or possibly more clusters by

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Where c is usually constructed using a p-norm, eventually to the p-th power and often the euclidean norm. A popular choice for c w.r.t. a p-norm is

$$c(C_j, C_l) := \min_{a \in C_j, b \in C_l} ||a - b||_p$$

Many more choices are possible, for example merging by maximum distance, centroid distance or Haussdorff distance.



### Finding *k* prototypes with *k*-means clustering

Sometimes we are interested to find a fixed number of clusters in our data  $x_i$ , i = 1, ..., n and want to extract extra information. For this, we solve

$$\min_{\substack{S_1, \dots, S_k \in \{1, \dots, n\}, \\ \text{disjoint partition}}} \sum_{j=1}^k \sum_{i \in S_j} \|x_i - \mu_j\|_2^2, \quad \mu_j = \frac{1}{|S_j|} \sum_{i \in S_j} x_i.$$

From this we obtain group labels for our data  $x_i$  given by the set  $S_j$ , j = 1, ..., k the datapoint is assigned to and a group mean  $\mu_j$ .



### Mixture models for soft-margin clustering

A density of the form

$$f(x, \theta_1, \ldots, \theta_l, p_1, \ldots, p_l) := \sum_{j=1}^l p_j g_j(x, \theta_j), \quad \sum_{j=1}^l p_j = 1,$$

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For better understanding, if we want to sample a point from that model, we draw a point according to distribution  $g_i$  with probability  $p_i$ .

 $\rightarrow$  I groups in this model, points in group follow same distribution.



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#### Gaussian assuptions make these models easy to compute

Again, if we add gaussian hot sauce, we get a good recipe to cook models with MLE!



### Some notes on mixture modelling and *k*-means

#### **Differences**

- k-means is essentially model free, mixture models make strong parametric assumptions.
- (Gaussian) mixture models (GMM's) have "soft margins", since we also obtain the probability of a point belonging to each cluster, k-means assigns a fixed group label and might provide less information than GMM's.
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#### **Similiarities**

- k-means appears as the limit of some GMM,  $\rightarrow$  no further details here...
- No guarantee for global optimal values in both procedures.

