

Resources

442.022 Nonlinear Signal Processing, Practical Summer Term 2021

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Overview

This document shall provide you with some references and resources that are relevant to this course and will help you to complete the assignments and deepen your understanding of certain topics. Of course you are not expected to read through all these materials - consider it rather as a buffet of knowledge where you can taste many different things from. I will update this document as the course progresses.

It should be understood that this by far is not an exhaustive list of (good) resources. In case you discover additional material that you think might be relevant to other participants, please let me know so that I can maybe include them in this list.

General Resources

Oppenheim and Schafer [2009](#) is a standard book on discrete time signal processing. The full text is provided online from the [TU Graz Library](#) and there are also many print versions available.

Zhang et al. [2020](#) is a fairly recent open-source book that provides a nice introduction to deep learning with many examples in PyTorch (which we also use in this course). It is definitely worth checking out!

Goodfellow, Bengio, and Courville [2016](#) is a very popular book on deep learning. Print versions available at TU Graz Library or online at www.deeplearningbook.org.

A comprehensive introduction to machine learning from a probabilistic perspective is provided by Murphy [2012](#). Again, some exemplars are available in the TU Graz library. The author currently prepares a new version Murphy [2021](#) with online draft freely available.

Normalizing Flows

Brubaker [2020](#) gives a nice introduction to normalizing flows based on their survey (Kobyzev, Prince, and Brubaker [2020](#)). Papamakarios et al. [2019](#) provide another, more elaborate review of recent work on normalizing flows.

Convolutional Neural Networks

Personally, I think the NYU Deep Learning course LeCun, Canziani, and Goldstein [2020](#) is very comprehensible and well presented. For an introduction to CNNs I would recommend the following video lectures thereof.

- Canziani [2020a](#) or a motivation of CNNs from the perspective of natural signal characteristics
- Canziani [2020b](#) for an introduction to the linear algebra involved in CNNs
- Canziani [2020c](#) for a very nice explanation of 1d and 2d convolutions and channels

WaveNet

Accompanying the paper (Oord, Dieleman, et al. [2016](#)) there is a research blog post (Oord and Dieleman [2016](#)) from DeepMind that gives an overview of what WaveNet does, including some sound samples generated with WaveNet. The idea of the fast generation algorithm is presented in (Paine et al. [2016](#)). Note that already Kubin [1996](#) proposed a recurrent nonlinear architecture for speech synthesis based on radial basis functions

If you got interested in this topic, some recent works on generative models for speech/audio synthesis based on normalizing flows include (S. Kim et al. 2019; H. Kim et al. 2020; Prenger, Valle, and Catanzaro 2019). With the knowledge acquired in this course you should be able to get the gist of them.

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