

GoF pattern: Observer	Signal App
Subject	SignalFace
Observer	SignalFaceObserver
Concrete Subject	SignalFace
Concrete Observer	2DSignalFaceGUI, TextSignalFaceGUI, 3DSignalFaceGUI
doSomething()	display()
getterA	getColor()
attach()/detach()	addObserver(), deleteObserver() [Inherited from Observable]
notify()	notifyObservers() [Inherited from Observable]
update()	update() [Observer method, implemented in observers]
Subject → Observer relationship	SignalFace → SignalFaceObserver relationship
Concrete Subject → Concrete Observer relationship	SignalFace → 2DSignalFaceGUI relationship SignalFace → TextSignalFaceGUI relationship SignalFace → 3DSignalFaceGUI relationship