





























 Tower		
	eventBus	EventBus
	name	String
	addSubscriber(Subscriber)	void
	removeSubscriber(Subscriber)	void
	runwayclearedtoLand(Aircraft, RunwayDirection)	void
	runwayclearedtoLand(String, String)	void
	runwayClearedToTakeoff(Aircraft, RunwayDirection)	void
	runwayClearedToTakeoff(String, String)	void
	holdshort(Aircraft, Location)	void
	holdshort(String, String)	void

 ApronControl		
	eventBus	EventBus
	name	String
	airport	Airport
	manager	LocationManager
	addSubscriber(Subscriber)	void
	removeSubscriber(Subscriber)	void
	taxi(Aircraft, Location, List<Location>, Location)	void
	taxi(String, String, List<String>, String)	void
	holdshort(Aircraft, Location)	void
	holdshort(String, String)	void

 Airport		
	name	String
	instance	Airport
	aircraftHashMap	Map<String, Aircraft>
	registerAircraft(AirCraftName, Location)	void
	getAircraft(String)	Aircraft
	locationmanager	LocationManager
	tower	Tower
	apronControl	ApronControl

 Package locations