vim/src/window.c

```
1.      static void
2.   win_free(
3.      win_T   *wp,
4.      tabpage_T *tp)
5.   {
. . .
114.   #ifdef FEAT_GUI
115.      if (gui.in_use)
116.   {
117.      gui_mch_destroy_scrollbar(
               &wp->w_scrollbars[SBAR_LEFT]);
118.      gui_mch_destroy_scrollbar(
               &wp->w_scrollbars[SBAR_RIGHT]);
119.   }
120. #endif // FEAT_GUI
```

vim/src/gui_haiku.cc

```
1.   void
2.   gui_mch_destroy_scrollbar(
3.      scrollbar_T *sb)
4.   {
. . .
7.      delete sb->id;
. . .
11. }
```

vim/src/gui_w32.c

```
1.      void
2.   gui_mch_destroy_scrollbar(
       scrollbar_T *sb)
3.   {
4.      DestroyWindow(sb->id);
```