main.go

首先先分析AC (Adminssion Controller) 的启动函数main.go函数

1 autoscaler\vertical-pod-autoscaler\pkg\admission-controller\main.go

启动函数首先定义了初始变量,让我们来看一下:

```
1 var (
certsConfiguration = &certsConfig{
clientCaFile: flag.String("client-ca-file", "/etc/tls-certs/caCert.pem",
"Path to CA PEM file."),
4 tlsCertFile: flag.String("tls-cert-file", "/etc/tls-certs/serverCert.pe
m", "Path to server certificate PEM file."),
5 tlsPrivateKey: flag.String("tls-private-key", "/etc/tls-certs/serverKey.
pem", "Path to server certificate key PEM file."),
   port = flag.Int("port", 8000, "The port to listen on.")
9 address = flag.String("address", ":8944", "The address to expose Prometh
eus metrics.")
10 namespace = os.Getenv("NAMESPACE")
    webhookAddress = flag.String("webhook-address", "", "Address under whic
h webhook is registered. Used when registerByURL is set to true.")
    webhookPort = flag.String("webhook-port", "", "Server Port for
Webhook")
registerByURL = flag.Bool("register-by-url", false, "If set to true, ad
mission webhook will be registered by URL (webhookAddress:webhookPort) inst
ead of by service name")
14 )
```

certsConfiguration 部分是证书的config配置区域,将指定的CA证书或者server证书地址进行config。port: 8000是adminssion-controller对外暴露的端口,address是普罗米修斯对外暴露的metrics端口,用于监控数据变化。webhookAddress:webhookPort提供了注册url,在这里替代server name来注册。

1. 第一步: 打印初始化参数

```
1 //打印初始化参数
2 klog.InitFlags(nil)
3 kube_flag.InitFlags()
```

```
4 klog.V(1).Infof("Vertical Pod Autoscaler %s Admission Controller",
common.VerticalPodAutoscalerVersion)
```

打印正在使用的Adminssion Controller配置信息。

2. 第二步: metrics的监控

```
1 //metrics的监控
2 healthCheck := metrics.NewHealthCheck(time.Minute, false)
3 metrics.Initialize(*address, healthCheck)
4 metrics_admission.Register()
```

main启动函数在此启动了普罗米修斯来监控,包括健康检查和 metrics:

healthcheck.go

```
vertical-pod-autoscaler/pkg/utils/metrics/healthcheck.go
```

healthCheck包含了最后一次监控组件的活动时间信息,通过 NewHealthCheck函数在给定时间点创建新的HealthCheck结构类型。

```
1 // HealthCheck contains information about last activity time of the monit
ored component.
2 //// NOTE: This started as a simplified version of ClusterAutoscaler's He
althCheck.
3 type HealthCheck struct {
4 activityTimeout time.Duration
5 checkTimeout bool
 lastActivity time.Time
  mutex *sync.Mutex
8 }
9
10 // NewHealthCheck builds new HealthCheck object with given timeout.
11 func NewHealthCheck(activityTimeout time.Duration, checkTimeout bool) *H
ealthCheck {
  return &HealthCheck{
13 activityTimeout: activityTimeout,
14 checkTimeout: checkTimeout,
   lastActivity: time.Now(),
15
    mutex: &sync.Mutex{},
16
```

暂时还不清楚healthcheck在整个流程中起到的作用,这个问题暂时先留着。

• metrics.go

```
vertical-pod-autoscaler/pkg/utils/metrics/metrics.go
```

main函数中调用了metrics.Initialize接口来初始化Prometheus的metrics和health-check的给定地址。

```
1 // Initialize sets up Prometheus to expose metrics & (optionally) health-check on the given address

2 func Initialize(address string, healthCheck *HealthCheck) {

3 go func() {

4 http.Handle("/metrics", promhttp.Handler()) //为Prometheus注册HTTP服务 端,给/metrics路径提供服务

5 if healthCheck != nil {

6 http.Handle("/health-check", healthCheck) //在判断health-check是否正常后,给health-check提供http服务

7 }

8 err := http.ListenAndServe(address, nil)//监听Prometheus地址,接收8944端口发送过来的信息

9 klog.Fatalf("Failed to start metrics: %v", err)

10 }()

11 }
```

• admission.go

```
vertical-pod-autoscaler/pkg/utils/metrics/admission/admission.go
```

该admission包给VPA Admission Controller plugin提供metrics 代码。

```
// Register initializes all metrics for VPA Admission Contoller
func Register() {
prometheus.MustRegister(admissionCount)
prometheus.MustRegister(admissionLatency)
}
```

Register注册函数执行Prometheus的两个注册函数,分别注册 admissionCount和admissionLatency。

```
1 var (
   admissionCount = prometheus.NewCounterVec(
2
   prometheus.CounterOpts{
  Namespace: metricsNamespace,
4
   Name: "admission_pods_total",
   Help: "Number of Pods processed by VPA Admission Controller.",
   }, []string{"applied"},
8
9
    admissionLatency = prometheus.NewHistogramVec(
10
    prometheus.HistogramOpts{
11
12
    Namespace: metricsNamespace,
    Name: "admission_latency_seconds",
13
    Help: "Time spent in VPA Admission Controller.",
14
    Buckets: []float64{0.01, 0.02, 0.05, 0.1, 0.2, 0.5, 1.0, 2.0, 5.0,
10.0, 20.0, 30.0, 60.0, 120.0, 300.0},
   }, []string{"status", "resource"},
17
18 )
```

admissionCount和admissionLatency分别记录pods的数量和时间花费(延迟)。在这里介绍两个变量:

```
1 // AdmissionStatus describes the result of Admission Control execution
2 type AdmissionStatus string //Admission Control执行状态
3
4 // AdmissionResource describes the resource processed by Admission Control execution
5 type AdmissionResource string //Admission Control执行的资源类型
6
7 const (
8 // Error denotes a failed Admission Control execution
9 Error AdmissionStatus = "error"
10 // Skipped denotes an Admission Control execution w/o applying a recommendation
11 Skipped AdmissionStatus = "skipped"
12 // Applied denotes an Admission Control execution when a recommendation was applied
```

```
Applied AdmissionStatus = "applied"

14 )

15

16 const (

17 // Unknown means that the resource could not be determined

18 Unknown AdmissionResource = "unknown"

19 // Pod means Kubernetes Pod

20 Pod AdmissionResource = "Pod"

21 // Vpa means VerticalPodAutoscaler object (CRD)

22 Vpa AdmissionResource = "VPA"

23 )
```

3. 第三步和第四步: 获取cert证书和集群参数

main启动函数接下来会获取cert证书参数,然后通过rest接口来获取集群的参数,放在config的配置变量中。

```
1 //初始化获取cert证书参数
2 certs := initCerts(*certsConfiguration)
3
4 //通过rest接口获取cluster参数
5 config, err := rest.InClusterConfig()
6 if err != nil {
7 klog.Fatal(err)
8 }
```

4. 第五步: 创建vpa客户端和lister (列出所有vpa) ,创建k8s客 户端

通过config的配置变量,来创建vpa的客户端和vpa的lister (用来列出所有vpa) ,以及创建k8s客户端。

```
1 //创建vpa客户端和lister(列出所有vpa),创建k8s客户端
2 vpaClient:= vpa_clientset.NewForConfigOrDie(config)
3 vpaLister:= vpa_api_util.NewAllVpasLister(vpaClient, make(chan struct{}))
4 kubeClient:= kube_client.NewForConfigOrDie(config)
```

clientset.go

vertical-pod-autoscaler/pkg/client/clientset/versioned/clientset.go

```
// NewForConfigOrDie creates a new Clientset for the given config and
// panics if there is an error in the config.
func NewForConfigOrDie(c *rest.Config) *Clientset {
  var cs Clientset
  cs.autoscalingV1 = autoscalingv1.NewForConfigOrDie(c)
  cs.autoscalingV1beta2 = autoscalingv1beta2.NewForConfigOrDie(c)
  cs.autoscalingV1beta1 = autoscalingv1beta1.NewForConfigOrDie(c)
  cs.pocV1alpha1 = pocv1alpha1.NewForConfigOrDie(c)

cs.DiscoveryClient = discovery.NewDiscoveryClientForConfigOrDie(c)
  return &cs
}
```

api.go

```
vertical-pod-autoscaler/pkg/utils/vpa/api.go
```

NewAllVpasLister通过VerticalPodAutoscalerLister configured 来抓取所有的vpa对象。这些vpa对象会在vpaLister被初始化创建的时候清空。

```
1 // NewAllVpasLister returns VerticalPodAutoscalerLister configured to fet
ch all VPA objects.
2 // The method blocks until vpaLister is initially populated.
3 func NewAllVpasLister(vpaClient *vpa clientset.Clientset, stopChannel <-c</pre>
han struct{}) vpa lister.VerticalPodAutoscalerLister {
  vpaListWatch := cache.NewListWatchFromClient(vpaClient.AutoscalingV1().R
ESTClient(), "verticalpodautoscalers", core.NamespaceAll,
fields.Everything())
5 //调用了cache的NewListWatchFromClient函数, cache的NewListWatchFromClient函
数创建了一个新的ListWatch,用于客户端和资源之间的数据交互。
6 //1.NewListWatchFromClient方法将返回一个ListWatch结构体,定义listFunc和watc
hFunc:
   //2.listFunc用于List, watchFunc用于Watch;
   //3.ListWatch会传入newSourceApiserverFromLW方法;
9
10
    indexer, controller := cache.NewIndexerInformer(vpaListWatch,
    &vpa types.VerticalPodAutoscaler{},
   1*time.Hour,
12
    &cache.ResourceEventHandlerFuncs{},
```

```
cache.Indexers{cache.NamespaceIndex: cache.MetaNamespaceIndexFunc})
15 //调用cache.NewIndexerInformer函数,通过sharedIndexInformer结构体创建了属
于vpa自己的informer框架。
   //这里的informer起到和API Servers建立watch和list长连接的作用。
   //返回的两个变量indexer和controller的作用是提供了资源缓存的功能和控制管理vpa
17
   vpaLister := vpa_lister.NewVerticalPodAutoscalerLister(indexer)
   //通过indexer的资源缓存功能来获得所有的vpa信息。
19
   go controller。Run(stopChannel) //协程启动controller来管理vpa
20
   if !cache.WaitForCacheSync(make(chan struct{})), controller.HasSynced) {
   klog.Fatalf("Failed to sync VPA cache during initialization")
22
  } else {
   klog.Info("Initial VPA synced successfully")
24
   return vpaLister
26
27 }
```

NewAllVpasLister方法中有几个比较关键的地方:

第一个地方就是注册ListWatch结构体的

cache.NewListWatchFromClient方法,用于创建informer跟API Server建立长连接(而在这里实际上只用到了短链接获取indexer来获取list)。

第二个地方就是cache.NewIndexerInformer方法进行创建 sharedIndexInformer这个结构体。在这里的交互机制有些复杂,具体可以看我整理的k8s原理和各组件间通信机制中的informer详解(k8s原理和各组件间通信机制.md)

6. 第六步: informer

```
1 //第六步: informer
2 //informer工厂,调用NewSharedInformerFactory()接口
3 //疑问一:调用informers作用
4 //答:创建一个名为 SharedInformerFactory 的单例工厂,因为每个Informer都会与Api Server维持一个watch长连接。
```

```
5 factory := informers.NewSharedInformerFactory(kubeClient, defaultResyncPe riod)
6 //sharedIndexInformer 是一个共享的 Informer 框架
7 //vpa只需要提供一个模板类(比如 deploymentInformer ),便可以创建一个符合自己需求的特定 Informer。
```

main启动函数在第六步调用了informer创建了

SharedInformerFactory 的单例工厂,因为每个 Informer 都会与 Api Server 维持一个 watch 长连接,所以这个单例工厂通过为所有 vpa 提供了唯一获取 Informer 的入口,来保证每种类型的 Informer 只被实例化一次。

7. 第七步: target

```
1 //第七步: target

2 //疑问二: target是个什么?

3 // 答: target所要做的事情就是通过discoveryClient来个API Server交互获得scale

扩容的信息

4 // 返回的vpaTargetSelectorFetcher结构体:

5 // &vpaTargetSelectorFetcher{

6 // scaleNamespacer: scaleNamespacer,

7 // mapper: mapper,

8 // informersMap: informersMap,

9 // }

10 // scaleNamespacer: 扩容命名空间

11 // mapper: discovery information

12 // informersMap: 七个资源类型的informer实例

13 targetSelectorFetcher:= target.NewVpaTargetSelectorFetcher(config, kube Client, factory)
```

main启动函数在第七步调用fetcher.go里面的 NewVpaTargetSelectorFetcher方法,该方法返回 VpaTargetSelectorFetcher新实例,而定义的

VpaTargetSelectorFetcher来抓取labelSelector(标签选择器),用于收集由给定VPA控制的Pod。

• fetcher.go

vertical-pod-autoscaler/pkg/target/fetcher.go

VpaTargetSelectorFetcher:

```
// VpaTargetSelectorFetcher gets a labelSelector used to gather Pods cont rolled by the given VPA.
// VpaTargetSelectorFetcher获取一个labelSelector, 用于收集由给定VPA控制的Pod Solution
type VpaTargetSelectorFetcher interface {
// Fetch returns a labelSelector used to gather Pods controlled by the given VPA.
// If error is nil, the returned labelSelector is not nil.
Fetch(vpa *vpa_types.VerticalPodAutoscaler) (labels.Selector, error)
// Patch returned labelSelector is not nil.
```

NewVpaTargetSelectorFetcher方法:

```
1 // NewVpaTargetSelectorFetcher returns new instance of VpaTargetSelectorF
etcher
2 // NewVpaTargetSelectorFetcher返回VpaTargetSelectorFetcher的新实例
3 func NewVpaTargetSelectorFetcher(config *rest.Config, kubeClient kube cli
ent.Interface, factory informers.SharedInformerFactory) VpaTargetSelectorFe
tcher {
   discoveryClient, err := discovery.NewDiscoveryClientForConfig(config)
  // NewDiscoveryClientForConfig为给定的配置创建一个新的DiscoveryClient。 该
客户端可用于发现API Server中受支持的资源。
6
   if err != nil {
   klog.Fatalf("Could not create discoveryClient: %v", err)
8
9
   resolver := scale.NewDiscoveryScaleKindResolver(discoveryClient)
12
   // 疑问一: scale.NewDiscoveryScaleKindResolver作用?返回的resolver是个什
么?
   // 答: NewDiscoveryScaleKindResolver创建一个新的ScaleKindResolver,
   // 它使用来自给定Disovery客户端的信息来为不同资源解析正确的Scale GroupVersic
nKind.
   // 返回的是cachedScaleKindResolver结构体,里面的cache存储Scale GroupVersic
nKind类型的资源。
16
   restClient := kubeClient.CoreV1().RESTClient()
```

```
// 通过k8s客户端获取rest客户端
   cachedDiscoveryClient := cacheddiscovery.NewMemCacheClient(discoveryCli
19
ent)
   // 疑问二:缓存cache客户端?
20
   // 答: NewMemCacheClient创建一个新的CachedDiscoveryInterface,它将discove
ryClient中的discovery information缓存在内存cache中,
   // 如果定期调用invalidate, 它将保持最新状态。(官方)
23
   mapper := restmapper.NewDeferredDiscoveryRESTMapper(cachedDiscoveryClie
24
nt)
   // NewDeferredDiscoveryRESTMapper返回DeferredDiscoveryRESTMapper
   // 它将延迟查询给以提供的客户端,以获取用于进行REST映射的discovery informati
26
on。(官方)
27
   // 这里是把cachedDiscoveryClient中的缓存信息放入这个特定mapper中,特定是因为
这个mapper中的信息是通过客户端延迟查询且通过rest映射得到的
28
   go wait.Until(func() {
29
   mapper.Reset()
   }, discoveryResetPeriod, make(chan struct{}))
31
   // 协程不断更新mapper的信息
32
34
   informersMap := map[wellKnownController]cache.SharedIndexInformer{
   daemonSet: factory.Apps().V1().DaemonSets().Informer(),
36
   deployment: factory.Apps().V1().Deployments().Informer(),
    replicaSet: factory.Apps().V1().ReplicaSets().Informer(),
   statefulSet: factory.Apps().V1().StatefulSets().Informer(),
38
    replicationController: factory.Core().V1().ReplicationControllers().Inf
39
ormer(),
40
   job: factory.Batch().V1().Jobs().Informer(),
   cronJob: factory.Batch().V1beta1().CronJobs().Informer(),
41
42
   // 七个资源类型通过cache.SharedIndexInformer来实现Informer实例,在map stor
age中存储
44
   for kind, informer := range informersMap {
45
   stopCh := make(chan struct{})
46
   go informer.Run(stopCh)
47
   // 不断启动informersMap中实例化的informer
48
   synced := cache.WaitForCacheSync(stopCh, informer.HasSynced)
49
   // 等待所有已经启动的 Informer 的 Cache 同步完成,同步全量对象
   // WaitForCacheSync等待缓存填充。 如果成功,则返回true;如果控制器应关闭,则
51
返回false
```

```
if !synced {
    klog.Fatalf("Could not sync cache for %s: %v", kind, err)
   } else {
54
   klog.Infof("Initial sync of %s completed", kind)
56
    // 上面的循环就是一个不断启动informer和不断更新同步缓存的一个过程
58
59
    scaleNamespacer := scale.New(restClient, mapper, dynamic.LegacyAPIPathR
esolverFunc, resolver)
   // scale.New使用给定的客户端来创建新的ScalesGetter进行请求。
61
   // scaleNamespacer是一个scaleClient结构体:
62
   // scaleClient{
   // mapper: mapper,
   // apiPathResolverFunc: resolver,
   // scaleKindResolver: scaleKindResolver,
   // clientBase: baseClient,
   // }
68
    return &vpaTargetSelectorFetcher{
71
    scaleNamespacer: scaleNamespacer,
    mapper: mapper,
   informersMap; informersMap,
73
74
   }
75
76 }
```

在最后返回的vpaTargetSelectorFetcher中的mapper和 informersMap我怀疑是用于和API Server进行交互获取pod信息的变量。如何求证这一点有待追究。

8. 第八步: Preprocessor

对main启动函数中的两个Preprocessor进行分析,来看看 Preprocessor起到什么样的作用。

```
    1 //第八步: Preprocessor
    2 //疑问三: 两个Preprocessor什么意思?
    3 podPreprocessor := logic.NewDefaultPodPreProcessor()
```

```
4 vpaPreprocessor := logic.NewDefaultVpaPreProcessor()
```

pod_pre_processor.go

```
vertical-pod-autoscaler/pkg/admission-
controller/logic/pod_pre_processor.go
```

vpa_pre_processor.go

```
vertical-pod-autoscaler/pkg/admission-
controller/logic/vpa_pre_processor.go
```

两个预处理函数对pod和vpa在构建patches和运用default前进行处理。

9. 第九步: limitrange

```
1 //第九步: 限制计算
2 var limitRangeCalculator limitrange.LimitRangeCalculator
3 //疑问四: 通过factory来限制计算,原理?
4 // 答: 通过factory的sharedIndexInformer工厂来实例化limitrange这个资源对象,通过该资源对象获取API Server中的资源计算限制信息
5 limitRangeCalculator, err = limitrange.NewLimitsRangeCalculator(factory)
6 if err != nil {
7 klog.Errorf("Failed to create limitRangeCalculator, falling back to not checking limits. Error message: %s", err)
8 limitRangeCalculator = limitrange.NewNoopLimitsCalculator()
9 }
```

limit_range_calculator.go

vertical-pod-autoscaler/pkg/utils/limitrange/limit_range_calculator.go

limit_range_calculator.go定义了LimitRangeCalculator类型来限制计算范围,计算的限制范围是对于拥有相同效果的items和这些存在于集群中items而言的。

```
1 // LimitRangeCalculator calculates limit range items that has the same ef fect as all limit range items present in the cluster.
```

```
1 // NewLimitsRangeCalculator returns a limitsChecker or an error it encoun
tered when attempting to create it.
2 // NewLimitsRangeCalculator返回limitsChecker或尝试创建它时遇到的错误。
3 func NewLimitsRangeCalculator(f informers.SharedInformerFactory) (*limits
Checker, error) {
4 if f == nil {
5 return nil, fmt.Errorf("NewLimitsRangeCalculator requires a SharedInform
erFactory but got nil")
   limitRangeLister := f.Core().V1().LimitRanges().Lister()
  // 通过SharedInformerFactory创建了limitRange这个Informer实例,然后通过Core
().V1().LimitRanges().Lister()获取注册后的的lister
9 // (LimitRangeInformer provides access to a shared informer and lister
for LimitRanges.)
   //type LimitRangeInformer interface {
   // Informer() cache.SharedIndexInformer
11
   // Lister() v1.LimitRangeLister
12
   //}
13
   stopCh := make(chan struct{})
14
   f.Start(stopCh)
15
16
   // 启动f中注册的所有Informer,该步骤必须在注册Informer之后。
   // 这里解释一下上面的LimitRanges().Lister(),按照正常步骤来说应该是先LimitR
anges(), 然后start启动, 再获取lister
   // 这里直接进行了Lister(),说明这样的方法也是可以的
   for , ok := range f.WaitForCacheSync(stopCh) {
   // 等待所有已经启动的 Informer 的 Cache 同步完成, 同步全量对象
20
   if !ok {
```

```
if !f.Core().V1().LimitRanges().Informer().HasSynced() {

// 如果informer的sync没有同步对象,则报错

return nil, fmt.Errorf("informer did not sync")

}

}

return & limitsChecker{limitRangeLister}, nil

}
```

注意: 这里通过Informer工厂实例化了LimitRanges这个资源对

象!!!!!

10. 第十步: 连接Recommendation (关键步骤)

```
1 //第十步:连接Recommendation
2 // 控制器AC会拦截Pod的创建请求,如果Pod与未设置为off模式的VPA配置匹配,控制器通过将推荐资源应用到Pod spec来重写请求。
3 // AC通过从Recommender获取推荐资源,如果调用超时或失败,控制器将采用缓存在VPAX象中的资源建议。如果这也是不可用的,控制器采取最初指定的资源。
4 recommendationProvider:=logic.NewRecommendationProvider(limitRangeCalculator,vpa_api_util.NewCappingRecommendationProcessor(limitRangeCalculator),targetSelectorFetcher,vpaLister)
```

recommendation_provider.go

```
vertical-pod-autoscaler/pkg/admission-controller/logic/recommendation_pro
vider.go
```

在recommendation_provider.go中涉及到获取给定pod下目前所有的recommendation, annotations和vpaName。

RecommendationProvider接口调用

GetContainersResourcesForPod方法。

```
1 // RecommendationProvider获取给定pod的当前recommendation, annotations and vpaName。
2 type RecommendationProvider interface {
3   GetContainersResourcesForPod(pod *core.Pod) ([]vpa_api_util.ContainerResources, vpa_api_util.ContainerToAnnotationsMap, string, error)
4 }
5
```

```
6 // NewRecommendationProvider constructs the recommendation provider that
list VPAs and can be used to determine recommendations for pods.
7 // NewRecommendationProvider构造列出VPA的recommendation提供者,可用于确定Poc
的recommendation。
8 func NewRecommendationProvider(calculator
limitrange.LimitRangeCalculator, recommendationProcessor vpa_api_util.Recom
mendationProcessor,
   selectorFetcher target.VpaTargetSelectorFetcher, vpaLister vpa_lister.Ve
rticalPodAutoscalerLister) *recommendationProvider {
    return &recommendationProvider{
    limitsRangeCalculator: calculator,
   recommendationProcessor: recommendationProcessor,
12
13
   selectorFetcher: selectorFetcher,
14 vpaLister: vpaLister,
15
   }
16 }
```

首先我们来看一下recommendationProvider这个结构体:

```
type recommendationProvider struct {
limitsRangeCalculator limitrange.LimitRangeCalculator
recommendationProcessor vpa_api_util.RecommendationProcessor
selectorFetcher target.VpaTargetSelectorFetcher
vpaLister vpa_lister.VerticalPodAutoscalerLister
}
```

可以看到该结构体中有main启动函数前九步中的变量。跟进 GetContainersResourcesForPod方法:

```
// GetContainersResourcesForPod returns recommended request for a given p od, annotations and name of controlling VPA.
// The returned slice corresponds 1-1 to containers in the Pod.
// 更新对于指定pod的recommended推荐需求
func (p *recommendationProvider) GetContainersResourcesForPod(pod *core.P od) ([]vpa_api_util.ContainerResources, vpa_api_util.ContainerToAnnotations Map, string, error) {
klog.V(2).Infof("updating requirements for pod %s.", pod.Name)
vpaConfig := p.getMatchingVPA(pod)
// —. 获取指定的vpa(创建时间最早的), 该vpa更新状态未设置为off并且和截取到的pod创建信息匹配
if vpaConfig == nil {
klog.V(2).Infof("no matching VPA found for pod %s", pod.Name)
return nil, nil, "", nil
// 若不匹配,则返回无。
```

```
12
13
    var annotations vpa_api_util.ContainerToAnnotationsMap
14
15
    recommendedPodResources := &vpa_types.RecommendedPodResources{}
16
    if vpaConfig.Status.Recommendation != nil {
17
   var err error
18
    recommendedPodResources, annotations, err = p.recommendationProcessor.A
pply(vpaConfig.Status.Recommendation, vpaConfig.Spec.ResourcePolicy, vpaCon
fig.Status.Conditions, pod)
   //二. 处理recommendation
   if err != nil {
21
22
    klog.V(2).Infof("cannot process recommendation for pod %s", pod.Name)
    return nil, annotations, vpaConfig.Name, err
23
24
25
   }
   containerLimitRange, err := p.limitsRangeCalculator.GetContainerLimitRa
ngeItem(pod.Namespace)
   // 三. 获取容器运行时的限制范围
   if err != nil {
28
   return nil, nil, "", fmt.Errorf("error getting containerLimitRange:
%s", err)
30
   }
   containerResources := GetContainersResources(pod, *recommendedPodResour
ces, containerLimitRange, annotations)
   // 四. 获取容器资源,返回的resources保存了每个容器对内存和cpu的限制信息
    return containerResources, annotations, vpaConfig.Name, nil
34 }
```

这里面有四个比较关键的地方:

第一个地方是getMatchingVPA方法;

第二个是处理recommendation请求的地方;

第三个地方是获取容器运行时的限制范围

第四个地方是GetContainersResources方法获取容器资源的地

方。

第一部分:

```
1 func (p *recommendationProvider) getMatchingVPA(pod *core.Pod)
*vpa types.VerticalPodAutoscaler {
   configs, err := p.vpaLister.VerticalPodAutoscalers(pod.Namespace).List(1
abels.Everything())
   // 获取所有vpa的list,写入configs配置变量中
   if err != nil {
   klog.Errorf("failed to get vpa configs: %v", err)
   return nil
   onConfigs := make([]*vpa_api_util.VpaWithSelector, 0)
   // 循环获得configs中的vpa,对这些vpa进行筛选
   for _, vpaConfig := range configs {
   if vpa_api_util.GetUpdateMode(vpaConfig) == vpa_types.UpdateModeOff {
11
   // 如果该vpa的更新模式关闭了,则选择下一个vpa
13
   continue
14
   selector, err := p.selectorFetcher.Fetch(vpaConfig)
15
   // 抓取该vpa的选择器,放入selector中
16
   if err != nil {
17
   klog.V(3).Infof("skipping VPA object %v because we cannot fetch selecto
r: %s", vpaConfig.Name, err)
   continue
19
20
21
    onConfigs = append(onConfigs, &vpa api util.VpaWithSelector{
   Vpa: vpaConfig,
   Selector: selector,
   })
24
25
   klog.V(2).Infof("Let's choose from %d configs for pod %s/%s", len(onCon
figs), pod.Namespace, pod.Name)
    result := vpa_api_util.GetControllingVPAForPod(pod, onConfigs)
   // 从config配置中选择和pod匹配的创建时间最早vpa
28
   if result != nil {
   return result.Vpa
31
   return nil
32
33 }
```

getMatchingVPA方法通过List方法获取所有在该pod的命名空间下的vpa,放置在configs变量中,然后不断对vpa进行筛选,是否和正

在创建的pod匹配。如果该vpa的更新模式关闭了,则选择下一个vpa,否则抓取该vpa的选择器,放入到onConfigs的变量中。最终的结果通过api.go中的GetControllingVPAForPod方法进行处理。

api.go

```
vertical-pod-autoscaler/pkg/utils/vpa/api.go
```

GetControllingVPAForPod方法进行就是按照vpa的创建时间对创建比较早的vpa择优处理。

```
1 // PodMatchesVPA returns true iff the vpaWithSelector matches the Pod.
2 func PodMatchesVPA(pod *core.Pod, vpaWithSelector *VpaWithSelector) bool
{
 return PodLabelsMatchVPA(pod.Namespace, labels.Set(pod.GetLabels()), vpa
WithSelector.Vpa.Namespace, vpaWithSelector.Selector)
4 }
5
6 // stronger returns true if a is before b in the order to control a Pod
(that matches both VPAs).
7 // 比较哪个vpa创建的时间比较早,早的那个作为最好的vpa(这尼玛也太简单了
吧????)
8 // 时间相等(一般只在测试环境中出现),按照字符顺序比较名字大小
9 func stronger(a, b *vpa_types.VerticalPodAutoscaler) bool {
   // Assume a is not nil and each valid object is before nil object.
   if b == nil {
   return true
12
13
14 // Compare creation timestamps of the VPA objects. This is the clue of
the stronger logic.
   var aTime, bTime meta.Time
    aTime = a.GetCreationTimestamp()
16
    bTime = b.GetCreationTimestamp()
   if !aTime.Equal(&bTime) {
18
   return aTime.Before(&bTime)
19
20
    // If the timestamps are the same (unlikely, but possible e.g. in test
environments): compare by name to have a complete deterministic order.
    return a.GetName() < b.GetName()</pre>
23
24
```

```
25 // GetControllingVPAForPod chooses the earliest created VPA from the inp
ut list that matches the given Pod.
26 // GetControllingVPAForPod从输入列表中选择与给定Pod匹配的最早创建的VPA。
27 func GetControllingVPAForPod(pod *core.Pod, vpas []*VpaWithSelector) *Vp
aWithSelector {
   var controlling *VpaWithSelector
28
   var controllingVpa *vpa types.VerticalPodAutoscaler
    // Choose the strongest VPA from the ones that match this Pod.
    // 从这些匹配的pod中选择最好的VPA
   for , vpaWithSelector := range vpas {
   if PodMatchesVPA(pod, vpaWithSelector) && stronger(vpaWithSelector.Vpa,
controllingVpa) {
   // 哪个创的比较早选择哪个
34
    controlling = vpaWithSelector
    controllingVpa = controlling.Vpa
36
37
38
39
   return controlling
40
```

第二部分:

第二部分处理推荐请求那部分,主要还是Apply这个函数。 实现建议后处理。

```
1 // RecommendationProcessor post-processes recommendation adjusting it to
limits and environment context
2 // RecommendationProcessor对recommendation进行后处理,以根据限制和环境上下文
进行调整
3 type RecommendationProcessor interface {
4 // Apply processes and updates recommendation for given pod, based on co
ntainer limits,
5 // VPA policy and possibly other internal RecommendationProcessor contex
t.
  // Must return a non-nil pointer to RecommendedPodResources or error.
  // 基于container的限制,Apply处理和更新给定pod的recommendation,VPA策略或者
是内部RecommendationProcessor的前后关系
 // 必须返回一个非null的指针指向RecommendationPodResources或错误。
  Apply(podRecommendation *vpa_types.RecommendedPodResources,
10
   policy *vpa types.PodResourcePolicy,
   conditions []vpa_types.VerticalPodAutoscalerCondition,
11
    pod *v1.Pod) (*vpa_types.RecommendedPodResources, ContainerToAnnotation
sMap, error)
```

第三部分:

获取容器和pod的限制部分:

```
1 // LimitRangeCalculator calculates limit range items that has the same ef
fect as all limit range items present in the cluster.
2 // LimitRangeCalculator计算的限制范围是对于拥有相同效果的items和这些存在于集群
中items而言。
3 type LimitRangeCalculator interface {
4 // GetContainerLimitRangeItem returns LimitRangeItem that describes limi
tation on container limits in the given namespace.
  // GetContainerLimitRangeItem返回LimitRangeItem,该限制描述的是给定名称空间
中对container的限制。
   GetContainerLimitRangeItem(namespace string) (*core.LimitRangeItem, erro
r)
   // GetPodLimitRangeItem returns LimitRangeItem that describes limitation
on pod limits in the given namespace.
   // GetPodLimitRangeItem返回LimitRangeItem,它描述给定名称空间中对pod的限
制。
   GetPodLimitRangeItem(namespace string) (*core.LimitRangeItem, error)
10 }
```

第四部分

第四个地方GetContainersResources方法按照给定pod.Spec中指定的顺序返回给定pod中每个容器的recommended资源。

```
1 // GetContainersResources returns the recommended resources for each cont ainer in the given pod in the same order they are specified in the pod.Spe c.

2 // GetContainersResources按照给定pod.Spec中指定的顺序返回给定pod中每个容器的recommended资源。

3 func GetContainersResources(pod *core.Pod, podRecommendation vpa_types.RecommendedPodResources, limitRange *core.LimitRangeItem,

4 annotations vpa_api_util.ContainerToAnnotationsMap) []vpa_api_util.ContainerResources {

5 resources := make([]vpa_api_util.ContainerResources, len(pod.Spec.Containers))

6 for i, container := range pod.Spec.Containers {

7 recommendation := vpa_api_util.GetRecommendationForContainer(container.Name, &podRecommendation)

8 // 从给定的容器中获得匹配的recommendation
```

```
if recommendation == nil {
   klog.V(2).Infof("no matching recommendation found for container %s", co
ntainer.Name)
    continue
11
12
13
    resources[i].Requests = recommendation.Target
    defaultLimit := core.ResourceList{}
14
    // 获取资源
15
    if limitRange != nil {
16
    defaultLimit = limitRange.Default
17
18
19
   // 赋值默认限制
    proportionalLimits, limitAnnotations := vpa_api_util.GetProportionalLim
it(container.Resources.Limits, container.Resources.Requests,
recommendation.Target, defaultLimit)
    // 获得相应比例下对内存和cpu的限制
    if proportionalLimits != nil {
    resources[i].Limits = proportionalLimits
23
    // 进行存储
   if len(limitAnnotations) > 0 {
    annotations[container.Name] = append(annotations[container.Name], limit
Annotations...)
27
28
29
   return resources
31 }
```

11. 第十一步:创建 Admission Server (关键)

```
1 //十一步: Admission Server
2 // 创建Admission Server服务as
3 as := logic.NewAdmissionServer(recommendationProvider, podPreprocessor, v paPreprocessor, limitRangeCalculator)
```

AdmissionServer是一个Admission Webhook服务,它根据VPA的建议信息修改Pod资源请求.

server.go

```
vertical-pod-autoscaler/pkg/admission-controller/logic/server.go
```

server.go主要功能就是实现服务的启动。

```
1 // AdmissionServer is an admission webhook server that modifies pod resou
rces request based on VPA recommendation
2 type AdmissionServer struct {
3 recommendationProvider RecommendationProvider
4 podPreProcessor PodPreProcessor
5 vpaPreProcessor VpaPreProcessor
6 limitsChecker limitrange.LimitRangeCalculator
7 }
8
9 // NewAdmissionServer constructs new AdmissionServer
10 func NewAdmissionServer(recommendationProvider RecommendationProvider, p
odPreProcessor PodPreProcessor, vpaPreProcessor VpaPreProcessor, limitsChec
ker limitrange.LimitRangeCalculator) *AdmissionServer {
11 return &AdmissionServer{recommendationProvider, podPreProcessor, vpaPre
Processor, limitsChecker}
12 }
```

main.go中服务的启动代码为:

```
1 //handle函数来处理服务传递(http)
2 http.HandleFunc("/", func(w http.ResponseWriter, r *http.Request) {
3 as.Serve(w, r)
4 // 启动服务
5 healthCheck.UpdateLastActivity()
6 // 更新healthCheck, 持续监控
7 })
```

as是AdmissionServer的结构返回体,as.server来启动服务。简单看了这段代码后,我们回到server.go中,来看server函数的执行过程:

```
1 // Serve is a handler function of AdmissionServer
2 // handler的服务函数,用于启动AdmissionServer
3 func (s *AdmissionServer) Serve(w http.ResponseWriter, r *http.Request) {
4 timer := metrics_admission.NewAdmissionLatency()
5 // 更新监控时间
6 var body []byte
7 if r.Body != nil {
8 if data, err := ioutil.ReadAll(r.Body); err == nil {
```

```
9
   body = data
   // 提取请求信息
10
11
   }
12
13
    // verify the content type is accurate
14
    // 证明收到的请求是没问题的
15
    contentType := r.Header.Get("Content-Type")
16
    if contentType != "application/json" {
17
    klog.Errorf("contentType=%s, expect application/json", contentType)
18
    timer.Observe(metrics_admission.Error, metrics_admission.Unknown)
19
    return
20
   }
21
22
    reviewResponse, status, resource := s.admit(body)
23
    // admit函数从body中提取响应信息,辨别出是pod的响应还是vpa的响应,返回响应
24
 (里面存有patch信息),状态和资源类型
    ar := v1beta1.AdmissionReview{
25
    Response: reviewResponse,
26
27
    }
   // 进行回调
28
    resp, err := json.Marshal(ar)
29
   if err != nil {
    klog.Error(err)
31
    timer.Observe(metrics_admission.Error, resource)
32
    // 进行监控,返回错误
33
    return
34
    }
36
    if _, err := w.Write(resp); err != nil {
37
    // 通过w将resp写入固定的路径中
38
    klog.Error(err)
39
    timer.Observe(metrics_admission.Error, resource)
40
    // 进行监控 返回错误
41
   return
42
43
    }
44
    timer.Observe(status, resource)
45
    // 进行监控
46
47 }
```

admit函数能从body中提取响应信息:

```
1 func (s *AdmissionServer) admit(data []byte) (*v1beta1.AdmissionResponse,
metrics_admission.AdmissionStatus, metrics_admission.AdmissionResource) {
   // we don't block the admission by default, even on unparsable JSON
   // 默认情况下,即使在无法解析的JSON上,我们也不会阻止访问
   response := v1beta1.AdmissionResponse{}
   // 访问的响应
   response.Allowed = true
   // 将响应设为允许状态
8
   ar := v1beta1.AdmissionReview{}
   // admission请求
11
   if err := json.Unmarshal(data, &ar); err != nil {
   // 如果json无法解析,则返回响应和错误信息,metrics_admission.Error, metrics
admission.Unknown两个参数告诉监控系统发生错误
   klog.Error(err)
    return &response, metrics admission. Error, metrics admission. Unknown
14
15
   // The externalAdmissionHookConfiguration registered via selfRegistrati
on
   // asks the kube-apiserver only to send admission requests regarding po
17
ds & VPA objects.
   // 请求kube-apiserver,要求其只发送有关pods和vpa对象的admission请求
   podResource := metav1.GroupVersionResource{Group: "", Version: "v1", Re
source: "pods"}
    vpaGroupResource := metav1.GroupResource{Group: "autoscaling.k8s.io", R
esource: "verticalpodautoscalers"}
21
    var patches []patchRecord
   var err error
    resource := metrics admission.Unknown
24
25
26
    admittedGroupResource := metav1.GroupResource{
    Group: ar.Request.Resource.Group,
    Resource: ar.Request.Resource.Resource,
28
29
    }
30
    if ar.Request.Resource == podResource {
   // admission请求和从kube-apiserver获取到的pod的admission请求相同
32
```

```
patches, err = s.getPatchesForPodResourceRequest(ar.Request.Object.Raw,
ar.Request.Namespace)
    // 从pod的资源请求中获取填补信息patches
34
    resource = metrics_admission.Pod
    // 将资源类型赋值为pod
36
37
    } else if admittedGroupResource == vpaGroupResource {
    // admission请求和从kube-apiserver获取到的vpa的admission请求相同
38
    patches, err = s.getPatchesForVPADefaults(ar.Request.Object.Raw, ar.Req
39
uest.Operation == v1beta1.Create)
    // 从vpa的资源请求中获取填补信息patches
40
    resource = metrics_admission.Vpa
41
    // 将资源类型赋值为vpa
42
43
    // we don't let in problematic VPA objects - late validation
44
    if err != nil {
    status := metav1.Status{}
45
    status.Status = "Failure"
46
    status.Message = err.Error()
47
    response.Result = &status
48
    response.Allowed = false
49
50
    } else {
51
    patches, err = nil, fmt.Errorf("expected the resource to be one of: %v,
%v", podResource, vpaGroupResource)
    // 如果两个资源都不是,则会输出报错
53
54
    if err != nil {
56
    klog.Error(err)
    return &response, metrics_admission.Error, resource
58
59
60
    if len(patches) > 0 {
61
    patch, err := json.Marshal(patches)
62
    // 解析patches
    if err != nil {
    klog.Errorf("Cannot marshal the patch %v: %v", patches, err)
65
    return &response, metrics_admission.Error, resource
66
67
    patchType := v1beta1.PatchTypeJSONPatch
69
    response.PatchType = &patchType
    response.Patch = patch
```

```
71 // 解析得到的patch赋值给response用于响应
   klog.V(4).Infof("Sending patches: %v", patches)
72
73
74
75  var status metrics_admission.AdmissionStatus
76 if len(patches) > 0 {
77 status = metrics_admission.Applied
78 } else {
   status = metrics_admission.Skipped
80
  if resource == metrics_admission.Pod {
81
   metrics_admission.OnAdmittedPod(status == metrics_admission.Applied)
82
83
   }
84
  return &response, status, resource
85
86 }
```