# ConvolutionNeuralNetworkHandwriting Recognition

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## 项目内容

通过CNN卷积神经网络实现手写数字识别

#### 环境配置

```
Python 3.7
Package:
numpy
cv2
```

#### 项目运行

```
PS D:\MachineLearning\CNNHandwritingRecognition> python .\CNN.py --help
usage: CNN.py [-h] -tf FILEPATH -tl LABELPATH [-cs CONVSIZE] [-cst CONVSTRIDE]
              [-c CHANNELS] [-ps POOLSIZE] [-pst POOLSTRIDE] -t TYPES -TF
              TEST_FILEPATH -TL TEST_LABEL [-time TIME] [-lr LEARNING_RATE]
CNN HandWriting Recognition
optional arguments:
  -h, --help
                       show this help message and exit
  -tf FILEPATH, --train_file FILEPATH
                        File path of picture
  -tl LABELPATH, --train_label LABELPATH
                        Label file path
  -cs CONVSIZE, --convolution_core_size CONVSIZE
                        Convolution conv core size
  -cst CONVSTRIDE, --convolution_stride CONVSTRIDE
                        Convolution layer stride
  -c CHANNELS, --channels CHANNELS
                        KMeans classify to how many class
  -ps POOLSIZE, --pool_size POOLSIZE
                        Pooling layer size
  -pst POOLSTRIDE, --pool_stride POOLSTRIDE
                        Pooling layer stride
  -t TYPES, --types TYPES
                        Final recognition types
  -TF TEST_FILEPATH, --test_file TEST_FILEPATH
                       Test file path of picture
  -TL TEST_LABEL, --test_label TEST_LABEL
                       Test label path of picture
  -time TIME
  -lr LEARNING_RATE, --learning-rate LEARNING_RATE
```

#### 代码结构

```
D:.
| ActivatingFunction.py
| CNN.py # main function
| ConvolutionLayer.py
| FullConnectLayer.py
 log.txt
 PicRead.py
  PoolingLayer.py
 README.md
⊢.idea
| | .gitignore
   | CNNHandwritingRecognition.iml
  | misc.xml
  | modules.xml
  | workspace.xml

└inspectionProfiles

          profiles_settings.xml
          Project_Default.xml
⊢ Resources
| | t10k-images.idx3-ubyte
| | t10k-labels.idx1-ubyte
| | train-images.idx3-ubyte
| | train-labels.idx1-ubyte
  └─PNGs
```

## CNN实现

由卷积层, 池化层, 全连接层实现卷积神经网络, 其中全连接层和池化层为非线性传播, 全连接层采用全连接实现线性传播。反向传播中, 全连接层采用梯度下降的优化策略, 池化层采用最大池化, 反向传播仅进行局部传播, 卷积层优化采用将每一个误差反馈到卷积核的卷积参数上。详见代码及代码注释。

```
class Convolution:
   filter_size = None
   filter_num = None # 卷积核的数目是用来确定提取多少个特征,比如一个卷积核用来提取嘴,另
一个用来提取手
   filter = None
   bias = None
   padding_size = None
   img = None
   img_shape = None
   padding = None
   strider = 1
   def __init__(self, filter_size, strider=1, filter_num=1):
       卷积层初始化
       :param filter_size: 卷积核大小
       :param strider: 卷积步长
       :param filter_num: 卷积核的数目 / 通道数
```

```
self.filter_size = filter_size
        self.padding_size = filter_size // 2
        self.stride = strider
        self.filter_num = filter_num
        self.filter = np.random.rand(filter_num, filter_size, filter_size)
        print("Info : convolution layer init")
        print("Info : filter size " + str(filter_size))
        print("Info : filter stride " + str(strider))
        print("Info : filter num / channel " + str(filter_num))
    def conv(self, img):
       0.00
       进行卷积
        :param img: 传入图片 28 * 28 * 1
        :return: 卷积结果
        print("Info : begin convolution")
       height, width = img.shape
        pixel = np.asarray(img)
        self.img_shape = pixel.shape
        self.img = pixel
        pixel = np.pad(pixel, ((self.padding_size, self.padding_size),
(self.padding_size, self.padding_size)),
                      mode='constant', constant_values=(0, 0))
       self.padding = pixel
        result = []
       # 进行卷积
       # 将一个个视野与卷积核进行直接相乘
       for i in range(0, (height + 2 * self.padding_size - self.filter_size) //
self.stride + 1, self.stride):
            result.append([])
            for j in range(0, (width + 2 * self.padding_size - self.filter_size)
// self.stride + 1, self.stride):
               result[i // self.stride].append(
                           np.sum(self.filter * (pixel[i: i + self.filter_size,
j: j + self.filter_size]), axis=(1, 2)))
        # print("Info : img after convolution " + str(result))
        return result
    def feedback(self, feedback_info, learning_rate):
        卷积层反馈
        :param feedback_info: 池化层反馈结果
        :param learning_rate: 学习率
        print("Info : begin conv feedback")
       # print("Info : feedback " + str(feedback_info))
       # feedback.shape 在 stride 为 1 的情况下为 28 * 28 * 3
       # 与卷积结果相同
       filters = np.zeros(self.filter.shape)
       for i in range(0, (self.img_shape[0] + 2 * self.padding_size -
self.filter_size) // self.stride + 1, self.stride):
            for j in range(0, (self.img_shape[1] + 2 * self.padding_size -
self.filter_size) // self.stride + 1, self.stride):
               for k in range(self.filter_num):
                   # 卷积层反馈,将卷积结果的每一个误差反馈到卷积核的卷积参数上
                   filters[k] += feedback_info[i, j, k] * self.padding[i: i +
self.filter_size, j: j + self.filter_size]
```

```
self.filter -= learning_rate * filters
```

```
class Pool:
    size = 2
    stride = 2
    input_img = None
    input_img_shape =None
    def __init__(self, stride=2, size=2):
        池化层初始化
        :param stride: 池化步长
        :param size: 池化大小
        self.stride = stride
        self.size = size # 通常与步长相同
        print("Info : pooling layer init")
        print("Info : pooling size " + str(self.size) + " * " + str(self.size))
        print("Info : pooling stride " + str(self.stride) + " usually the same
as pooling size")
    def max_pooling(self, conv_img):
        0.00
        采用最大池化
        :param conv_img: 卷积结果
        :return: 池化结果
        print("Info : begin max pooling for conv img")
        height, width, depth = np.asarray(conv_img).shape
        # 最大池化
        conv_img = np.asarray(conv_img)
        self.input_img = conv_img
        self.input_img_shape = self.input_img.shape
        result = []
        for i in range(0, height, self.stride):
            result.append([])
            for j in range(0, width, self.stride):
                result[i // self.stride].append([])
               for k in range(depth):
                    sub = conv_img[i: i + self.size, j: j + self.size, k: k + 1]
                    result[i // self.stride][j //
self.stride].append(np.max(sub))
        # print("Info : img pooled " + str(result))
        # 到这边是14 * 14 * 3 的一个矩阵
        return result
    def feedback(self, feedback_info):
        .....
        :param feedback_info: 全连接层反馈结果
        :return: 池化层反馈结果
        print("Info : begin pooling layer feedback")
        # print(feedback_info)
        # print(np.asarray(feedback_info).shape)
        # input_nodes = 28 * 28 * 3
        input_nodes = np.zeros(self.input_img_shape)
```

```
class FullConnect:
   full_connect_matrix = None
   offset = None
   gap_matrix = None
   types = None
   input_img = None
   input_img_shape = None
   out = None
   def __init__(self, pic_size, types):
       0.00
       全连接层初始化
       :param pic_size: 传入的池化后的矩阵大小
       :param types: 所有的类别数目
       self.full_connect_matrix = np.random.rand(pic_size, types) / pic_size
       self.offset = np.zeros(types)
       print(self.full_connect_matrix)
       print("Info : full connect layer init")
       print("Info : full connect matrix size " +
str(self.full_connect_matrix.shape))
       print("Info : full connect offset size " + str(self.offset.shape))
       pass
   作全连接,根据前面的Convolution和Pooling层计算之后,28*28的灰度矩阵变成了14*14*3的矩
   Height * Width 变成了 (Height / (Conv.stride * Pool.stride)) * (Width /
(Conv.stride * Pool.stride)) * Conv.filter_num
   def full_connect(self, pool_img):
       进行全连接
       :param pool_img: 池化结果
       :return: 分类预测,为一个一维的,大小为类别数的矩阵
       print("Info : begin full connect")
       img_array = np.asarray(pool_img)
       self.input_img = img_array.flatten()
       self.input_img_shape = img_array.shape
       height, width, depth = img_array.shape
       img_flatten = img_array.flatten()
       result = np.dot(img_flatten, self.full_connect_matrix) + self.offset
       self.last_total = result
```

```
# print("Info : full connect result " + str(result))
        return out / np.sum(out, axis=0)
    def full_connect_feedback(self, gradients, learn_rate):
       全连接层反向传播
        :param gradients: 预测差
        :param learn_rate: 学习率
        :return:
        .....
        print("Info : begin full connect feedback")
       # print("Info : gradients " + str(gradients))
       for i, gradient in enumerate(gradients): # i为下标, gradient为具体的值
           # print(gradients)
           if gradient != 0:
               exps = np.exp(self.last_total)
               s = np.sum(exps)
               out\_back = -exps[i] * exps / (s ** 2)
               # 反馈
               out_back[i] = exps[i] * (s - exps[i]) / (s ** 2)
               # 将反馈数值和概率做乘积,得到结果权重1
               out_back = gradient * out_back
               # 最后的输出与结果反馈的权重做点乘,获得权重的偏置
               weight_back = self.input_img[np.newaxis].T @
out_back[np.newaxis]
               inputs_back = np.dot(self.full_connect_matrix, out_back)
               # print("Info : full connect matrix before " +
str(self.full_connect_matrix))
               print("Info : predict before " + str(np.dot(self.input_img,
self.full_connect_matrix) + self.offset))
               self.full_connect_matrix -= learn_rate * weight_back
               # print("Info : full connect matrix after " +
str(self.full_connect_matrix))
               print("Info : predict after " + str(np.dot(self.input_img,
self.full_connect_matrix) + self.offset))
               self.offset -= learn_rate * out_back
               # 将矩阵从 1d 转为 3d
               # 588 to 14x14x3
        return inputs_back.reshape(self.input_img_shape)
beta = 0.005
def Sigmoid(x):
```

out = np.exp(result)

```
beta = 0.005

def Sigmoid(x):
    # 激活函数,将线性关系转化为非线性关系
    g_x = 1 / (1 + np.exp(-beta * x))
    return g_x
```

### 训练集与测试集

采用<a href="http://yann.lecun.com/exdb/mnist/">http://yann.lecun.com/exdb/mnist/</a> 数据集,由idx3-ubyte文件加载60000份训练集及10000份测试集。训练结果指标采用完全正确率及前二正确率,即预测完全正确以及正确结果在预测前二可能的情况中的比例。测试结果如下

