

PMP POLYTECHNIC

UNIT:1 ARRAYS

1

TOPICS TO BE COVERED...

1.1 Declaring and initializing One-Dimensional Array and array Operations

- i. Insertion
- ii. Searching
- iii. Merging
- iv. Sorting
- v. Deletion

1.2 Introduction of String as array of characters Declaration and Initialization of String

1.3 Two-Dimensional Array and its Operations

- i. Insertion, Deletion
- ii. Matrix addition operation

1.4 Multi-Dimensional Arrays

1.5 sscanf() and sprintf() Functions

1.6 Drawbacks of Linear Arrays

1.1 DECLARING AND INITIALIZING ONE-DIMENSIONAL ARRAY AND ARRAY OPERATIONS

- An array is a fixed-size sequenced collection of elements of the same data type that shares a common name.
- An array is a collection of variables of same data type known by a same name.
- **Example:**

Test score of a class of students.

List of employees in an organization.

- **Types of Arrays**
 - One dimensional array
 - Two dimensional array
 - Multi dimensional array

DECLARING ARRAYS

Syntax:

Data type arrayname [size] ;

Data type: it defines the type of the array element, like int, float, char, double etc.

Array name: it is the name of variable which represent array.
Size: which is represents within [] symbol represent the size of the array.

For example: `int a[5];`
Here int is a data type.
a is name of variable or array.
5 is the size of the array.

Where `a[0]` is the first element of the array, while `a[4]` is the last element of the array.

<code>a[0]</code>	<code>a[1]</code>	<code>a[2]</code>	<code>a[3]</code>	<code>a[4]</code>
12	21	45	2	56
0	1	2	3	4

INITIALIZING ONE-DIMENSIONAL ARRAY

○ Compile Time Initialization

Syntax:

Data type array-name[size]={ list of values };

The values in the list are separated by commas.

Example 1:

```
int num[3]={23,12,32};
```

Example 2:

```
int num[5]={54,23,3,28};
```

INITIALIZING ONE-DIMENSIONAL ARRAY

○ Run Time Initialization

Example:

```
int num[3];  
scanf("%d %d %d", &num[0], &num[1],  
&num[2]);
```

Example:

```
int num[3];  
printf("enter three array elements :\n");  
for (i=0;i<3;i++)  
{  
    scanf("%d",&num[i]);  
}
```

PROGRAM

Write a program to insert 5 array elements and display it.

```
#include<stdio.h>
#include<conio.h>
void main( )
{
    int a[5],i;
    clrscr( );
    printf("Enter the elements :");
    for(i=0;i<5;i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Elements of array are given below:\n");
    for(i=0;i<5;i++)
    {
        printf("Element no %d = %d \n",i+1,a[i]);
    }
    getch();
}
```

ADVANTAGE OF AN ARRAY

- An array is a fixed-size sequenced collection of elements of the same data type that shares a common name.
- We can use one name for similar elements.
- Two-Dimensional array are used to represents matrices.
- Array is used to implement other data structure like link list, stack tree etc.

CHARACTERISTICS OF ARRAY

- Array store elements that have same data type.
- Array store elements in subsequent memory location.
- Array size should be mention in the declaration.
- Array name represent the address of starting elements.

LIST OF OPERATIONS ON ONE DIMENSIONAL ARRAY

- Sorting: We can sort the elements of array in ascending and descending order.
- Merging: We can merge or joint elements of Two One Dimensional array into third one Dimensional array.
- Searching :We can search the any elements from the given array.
- Insertion :We can insert the elements into array at beginning or ending or at specific position.
- Deletion :We can insert the elements into array at beginning or ending or at specific position.

INSERT OPERATION

- We can insert the elements from the array at beginning of array or at ending of array or at specific position of array.

Example:

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[6]={1,2,3,4,5};
    int no,i,loc;
    clrscr();
    printf("Elements of array A before insertion : \n");
    for(i=0;i<5;i++)
    {
        printf("%d\n",a[i]);
    }
```

CONT...

```
printf("Enter the element to be inserted into array A : ");
scanf("%d",&no);
printf("Enter the position of the element :");
scanf("%d",&loc);
for(i=4;i>=loc-1;i--)
{
    a[i+1]=a[i];
}
a[loc-1]=no;
printf("Elements of array A after insertion : \n");
for(i=0;i<=5;i++)
{
    printf("%d\n",a[i]);
}
getch();
```

DELETE OPERATION

We can delete the elements from the array at beginning of array or at ending of array or at specific position of array.

Example:

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[5]={10,20,30,40,50};
    int i,position;
    clrscr();
    printf("Before Deletion elements of Arrays are as
below:\n");
    for(i=0;i<5;i++)
    {
        printf("%d\n",a[i]);
    }
```

CONT...

```
printf("Enter the position of element for deletion  
operation: ");  
scanf("%d",&position);  
  
for(i=position-1;i<5;i++)  
{  
    a[i]=a[i+1];  
}  
a[5]=0;  
printf("After Deletion from Ending Array Elements are  
as below:\n");  
for(i=0;i<5;i++)  
{  
    printf("%d\n",a[i]);  
}  
getch();  
}
```

SEARCH OPERATION

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[5]={10,20,30,40,50};
    int no,i,t =0;
    clrscr();
    printf("enter no");
    scanf("%d",&no);
    for(i=0;i<5;i++)
    {
        if(a[i]==no)
        {
            printf(Searching element is at location:%d",i+1);
            t=1;
        }
    }
}
```

CONT...

```
If(t==0)
{
    printf("Searching element is not found");
}
getch();
}
```


MERGE OPERATION

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[5],b[5],c[10],i,j,k=0;
    clrscr();
    printf("Enter elements of array A :\n");
    for(i=0;i<5;i++)
    {
        scanf("%d",&a[i]);
    }
    printf("Enter elements of array B :\n");
    for(j=0;j<5;j++)
    {
        scanf("%d",&b[j]);
    }
```

CONT...

```
for(i=0;i<5;i++)
{
    c[k]=a[i];
    k++;
}
for(j=0;j<5;j++)
{
    c[k]=b[j];
    k++;
}
printf("Elements of array C after Merge Operation :\n");
for(k=0;k<10;k++)
{
    printf("%d\n",c[k]);
}
getch();
}
```

SORT OPERATION

```
#include<stdio.h>
#include<conio.h>
void main( )
{
    int a[5],i,j,temp;
    clrscr( );
    printf("Enter the 5 array elements :\n");
    for(i=0;i<5;i++)
    {
        scanf("%d",&a[i]);
    }
    for(i=0;i<5;i++)
    {
        for(j=i+1;j<5;j++)
        {
```

CONT...

```
        if(a[i]>a[j])
        {
            temp=a[i];
            a[i]=a[j];
            a[j]=temp;
        }
    }
}

printf("Array Elements in Ascending Order is given below:
\n");

    for(i=0;i<5;i++)
    {
        printf("%d",a[i]);
        printf("\n");
    }
    getch();
}
```

1.2 INTRODUCTION OF STRING AS ARRAY OF CHARACTERS DECLARATION AND INITIALIZATION OF STRING

- A string is a sequence of characters that is treated as single data item.
- It is written between double quotations.

Declaring of String Variable

A string variable is always declared as an array of characters.

Syntax:

```
char string_name[size];
```

where, size is the number of characters.

Example:

```
char city[15];
```

CONT...

Initialization of string variable

Example 1:

```
char city[9]="NEW YORK";  
char city[9]={'N','E','W',' ','Y','O','R','K','\0'};
```

Example 2:

```
char name[10]= "WELL DONE";
```

which declares the name as a character array variable that can hold a maximum of 10 characters.

'W'	'E'	'L'	'L'	' '	'D'	'O'	'N'	'E'	'\0'
-----	-----	-----	-----	-----	-----	-----	-----	-----	------

- When the compiler sees a character string, then it terminate it with an additional null character. So, the element name[9] holds the null character '\0'.
- When declaring character arrays, we must allow one extra element space for the null character('\0').

1.3 TWO-DIMENSIONAL ARRAY

- Two dimensional arrays is used to create a matrix.
- In two dimensional arrays two dimensions are available.
- One for row and another for column.

Syntax of Two dimensional arrays:

data-type array-name[row-size][column-size];

Example:

```
int a[3][4];
```

CONT...

Initialization of Two dimensional arrays:

In Two Dimensional array, all the elements are stored row wise.

```
int a[2][3]={{1},{2,2}};
```

Another way to define 2-D array is

```
int A[3][3]={  
    {11,12,13},  
    {14,15,16},  
    {17,18,19}  
}
```


CONT...

Example:

```
int a[3][3],i,j;
clrscr();
printf("Enter element into 3 X 3 matrix A :");
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
```

MATRIX ADDITION OPERATION

$$\begin{array}{c} \begin{array}{cccc} & 0 & 1 & 2 & 3 \\ \begin{array}{c} 0 \\ 1 \\ 2 \end{array} & \begin{array}{|c|c|c|c|} \hline 0 & 1 & 0 & 2 \\ \hline -1 & 2 & 4 & 3 \\ \hline 0 & -1 & 3 & 1 \\ \hline \end{array} & + & \begin{array}{cccc} & 0 & 1 & 2 & 3 \\ \begin{array}{c} 0 \\ 1 \\ 2 \end{array} & \begin{array}{|c|c|c|c|} \hline 3 & -1 & 3 & 1 \\ \hline 1 & 4 & 2 & 0 \\ \hline 2 & 1 & 1 & 3 \\ \hline \end{array} & = & \begin{array}{cccc} & 0 & 1 & 2 & 3 \\ \begin{array}{c} 0 \\ 1 \\ 2 \end{array} & \begin{array}{|c|c|c|c|} \hline 3 & 0 & 3 & 3 \\ \hline 0 & 6 & 6 & 3 \\ \hline 2 & 0 & 4 & 4 \\ \hline \end{array} \end{array}\end{array}$$

PROGRAM TO ADD TWO MATRICES OF SIZE 3 X 3

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a[3][3],b[3][3],c[3][3],i,j;
    clrscr();
    printf("Enter element into 3 X 3 matrix A :");
    for(i=0;i<3;i++)
    {
        for(j=0;j<3;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
}
```

CONT...

```
printf("Enter element into 3 X 3 matrix B :");  
    for(i=0;i<3;i++)  
    {  
        for(j=0;j<3;j++)  
        {  
            scanf("%d",&b[i][j]);  
        }  
    }  
    for(i=0;i<3;i++)  
    {  
        for(j=0;j<3;j++)  
        {  
            c[i][j]=a[i][j]+b[i][j];  
        }  
    }  
}
```

CONT...

```
printf("Elements of Matrix C is given below :");  
    for(i=0;i<3;i++)  
    {  
        for(j=0;j<3;j++)  
        {  
            printf(" %3d",c[i][j]);  
        }  
        printf("\n");  
    }  
    getch();  
}
```

1.4 MULTI-DIMENSIONAL ARRAYS

- A multi-dimensional array is an array that has more than one dimension.
- It is an array of arrays; an array that has multiple levels.

Syntax:

Data_type array_name[size1][size2]....[sizeN];

data_type: Type of data to be stored in the array. Here data_type is valid C/C++ data type

array_name: Name of the array

size1, size2,... ,sizeN: Sizes of the dimensions

Example: `int a[5][10][20];`

array `int a[5][10][20]` can store total $(5*10*20) = 1000$ elements.

CONT...

Example: `int a[3][3][3];`

	Column 0	Column 1	Column 2
Row 0	<code>two_d[0][0]</code>	<code>two_d[0][1]</code>	<code>two_d[0][2]</code>
Row 1	<code>two_d[1][0]</code>	<code>two_d[1][1]</code>	<code>two_d[1][2]</code>
Row 2	<code>two_d[2][0]</code>	<code>two_d[2][1]</code>	<code>two_d[2][2]</code>

1.5 SSCANF() AND SPRINTF() FUNCTIONS

- **sscanf() function** is used to extract strings from the given string.

Syntax:

```
sscanf(characterArray, "Conversion specifier", variables);
```

- This will extract the data from the character array according to the conversion specifier and store into the respective variables.
- **sscanf()** will read subsequent characters until a whitespace is found (whitespace characters are blank, newline and tab).

CONT...

Program of sscanf() function.

```
#include<stdio.h>
#include<conio.h>
void main( )
{
char name[50]={“SACHIN RAMESH TENDULKAR”};
char fname[10],mname[20],lname[10];
sscanf(name,”%s %s %s”,fname,mname,lname);
printf(“First Name = %s“,fname);
printf(“Middle Name = %s“,mname);
printf(“Last Name = %s“,lname);
getch();
}
```

CONT...

sprintf() function is exactly opposite to scanf() function. Sprintf() function writes the formatted text to a character array.

Syntax:

```
sprintf (CharacterArray,"Conversion Specifier",  
variables);
```

CONT...

Program for sprintf() function.

```
#include<stdio.h>
#include<conio.h>
void main( )
{
    char name[50];
    char fname[10]= {"SACHIN"};
    char mname[20]={ "RAMESH"};
    char lname[10]={ "TENDULKAR"};
    sprintf(name,"%s %s %s",fname,mname,lname);
    printf("Full Name = %s",name);
    getch();
}
```

1.6 DRAWBACKS OF LINEAR ARRAY

- The size of array must be constant or known at compile time.
- Array cannot be copied or compared, because they are pointers.
- Array has static structures.
- The operation of Array is more complex and time consuming like insertion, deletion, searching and sorting.
- Array index type must be integer.