

Information & Communication Technology Subject: Capstone Project

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System Design and Architecture

1. Modular Design

The proposed **Multimodal Movie Script Search System** is designed using a **modular architecture** to ensure maintainability, extensibility, and scalability. The system is divided into the following major modules:

1. User Interface (UI) Module

- Provides an intuitive front-end for users to query the system.
- Supports text, image, and dialogue input queries.
- Displays ranked search results with scene previews and metadata.

2. Query Processing and Preprocessing Module

- Normalizes and tokenizes user input.
- Converts queries (text, image, audio) into embeddings compatible with retrieval models.
- Applies language processing (stemming, lemmatization) for textual queries.

3. Multimodal Embedding and Retrieval Module

- o Core AI engine powered by Vid2Seq, BLIP-2, mPLUG, GIT2, Sky, SPtPT.
- o Generates **unified embeddings** for movie scripts, dialogues, and visual scenes.



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• Implements **semantic similarity search** to retrieve contextually relevant results.

4. Database and Indexing Module

- Stores structured movie scripts, dialogue transcripts, and scene metadata.
- Uses vector databases (e.g., Pinecone, FAISS, or Milvus) for efficient embedding retrieval.

5. Backend API and Orchestration Module

- Exposes RESTful APIs/GraphQL endpoints for queries.
- Orchestrates communication between front-end, embedding models, and databases.
- Ensures secure authentication and access control.

6. Evaluation and Analytics Module

- Integrates evaluation metrics: **BLEU**, **METEOR**, **CIDEr**, **ROUGE-L**, **CLIP-Similarity**, **Precision**, **Recall**.
- o Provides reports for model performance and retrieval quality.
- Logs user interactions to refine recommendation strategies.

Justification of Modularity:

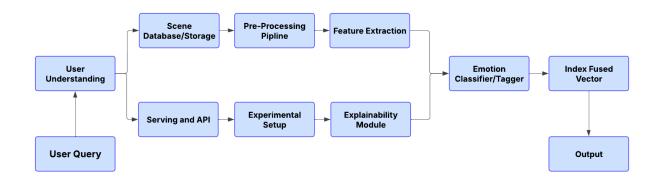
• Each module is **independent yet loosely coupled**, enabling upgrades without disrupting the entire system.

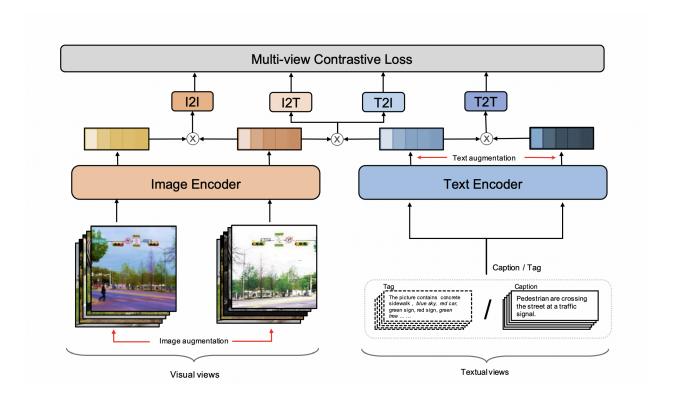


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- Supports **reusability** (e.g., embedding module can be reused for other multimedia retrieval tasks).
- Facilitates parallel development, improving project efficiency.

2. System Architecture Diagram







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3. Technology Stack

| Layer/Module | Technology | Justification |
|-----------------|--|---|
| Frontend (UI) | React.js, Tailwind CSS | Provides responsive, modular UI with reusability. |
| Backend API | Node.js (Express) / FastAPI (Python) | Lightweight, high-performance API framework for handling queries. |
| AI Models | Vid2Seq, BLIP-2, mPLUG, GIT2, Sky, SPtPT | Pre-trained multimodal transformers for embedding and retrieval. |
| Text Processing | Hugging Face Transformers, SpaCy | Robust NLP processing and embeddings. |
| Vector Database | FAISS / Pinecone / Milvus | High-performance similarity search for embeddings. |



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Justification:

- React.js + Node.js/FastAPI → ensures low latency and modern web app support.
- Vector DB (FAISS/Milvus) → optimized for nearest-neighbor search on embeddings.

4. Scalability Planning

Model Scalability

- Deploy AI models on **GPU-enabled cloud instances** (AWS SageMaker, GCP Vertex AI).
- Use batch inference and model quantization to reduce compute costs.
- As demand grows, implement distributed inference frameworks (Ray, Horovod).

Cost and Reliability Considerations

- Auto-scaling policies to minimize idle resource cost.
- **Spot instances** for low-cost compute when possible.
- Redundancy and failover strategies to ensure uptime.