



MARWADI UNIVERSITY

Faculty of Engineering

INFORMATION AND COMMUNICATION TECHNOLOGY

BACHELOR OF TECHNOLOGY

SEM: 5<sup>th</sup>

MU FINAL EXAM

DECEMBER : 2022

Subject: - COMPUTER NETWORKS (01CT0503)

Date:- 21/12/2022

Total Marks:-100

Time: - 2:00 PM to 5:00 PM

**Instructions:**

1. All Questions are Compulsory.
2. Make suitable assumptions wherever necessary.
3. Figures to the right indicate full marks.

**Question: 1.** Answer the following questions.

- (a) Chose the correct option. [10]
- (1) Hamming distance between  $d(000,011) = \underline{\hspace{1cm}}$  and  $d(000,101) = \underline{\hspace{1cm}}$ .
    - (a) 2, 2
    - (b) 0, 0
    - (c) 1, 1
    - (d) 2, 1
  - (2) Port address has \_\_\_\_\_ bits.
    - (a) 128
    - (b) 48
    - (c) 32
    - (d) 16
  - (3) MAC address has \_\_\_\_\_ bits.
    - (a) 128
    - (b) 48
    - (c) 32
    - (d) 16
  - (4) \_\_\_\_\_ is/are reliable transport layer protocol/s.
    - (a) TCP
    - (b) UDP
    - (c) TCP and UDP
    - (d) HDLC
  - (5) \_\_\_\_\_ relates to point-to-point traffic between sender and receiver.
    - (a) Congestion control
    - (b) Flow control
    - (c) IP address
    - (d) None of the given
  - (6) \_\_\_\_\_ quality of service in terms of jitter is required for file transfer service.
    - (a) Low
    - (b) High
    - (c) Moderate
    - (d) Very high
  - (7) \_\_\_\_\_ is/are part of IP packet.
    - (a) Version

- (b) TTL
- (c) Source IP address
- (d) All of the mentioned
- (8) The packet of information at the application layer is called \_\_\_\_\_.
  - (a) bits
  - (b) frames
  - (c) segments
  - (d) message
- (9) The first section of URL identifier is \_\_\_\_\_.
  - (a) protocol
  - (b) path
  - (c) host
  - (d) port
- (10) Application layer protocol defines \_\_\_\_\_.
  - (a) types of messages exchanged
  - (b) message format, syntax and semantics
  - (c) rules for when and how processes send and respond to messages
  - (d) all of the mentioned
- (b) Answer the question in short. [10]
  - (1) List the devices that works on Data link layer.
  - (2) What is the need of Port address?
  - (3) Write Class A IP address.
  - (4) Write by default subnet mask of Class A IP address.
  - (5) What is the need of subnet mask?
  - (6) What is the limitation of Link state routing algorithm?
  - (7) What was the biggest problem of Distance Vector routing algorithm?
  - (8) What is the need of NAT protocol?
  - (9) What is Piggybacking?
  - (10) List the devices that works on Network layer.

**Question: 2.** Answer the following questions.

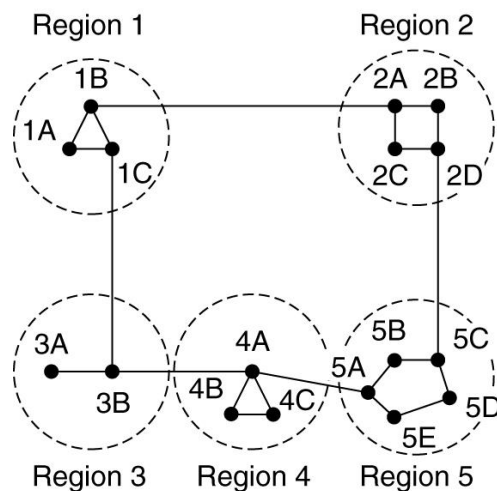
- (a) If a periodic signal is decomposed into four sine waves with frequencies of 200, 300, 700, and 800 Hz, what is its bandwidth? Draw the spectrum, assuming all components have a maximum amplitude of 5 V. [8]
  - (b) Sketch and compare OSI model with TCP/IP model. [8]
- OR**
- (b) Define following terms: [8]
    - 1. Fragmentation
    - 2. Interaction between various layers of OSI model (Virtual and actual communication)

**Question: 3.** Answer the following questions.

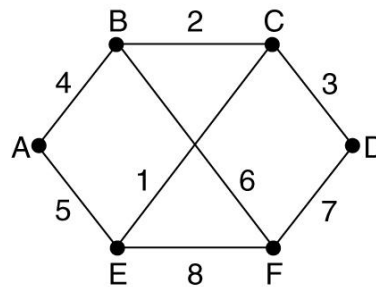
- (a) Explain bit-oriented Data link layer protocol in detail. [8]
  - (b) Explain framing by character count using an example. [4]
  - (c) Sketch and explain CRC code. [4]
- OR**
- (a) Sketch and explain Selective Repeat ARQ protocol. Calculate the receiver window size for Selective Repeat ARQ if  $m=2$ . [8]
  - (b) Compare Pure ALOHA with Slotted ALOHA protocol. [4]
  - (c) Sketch and explain CSMA protocol. [4]

**Question: 4.** Answer the following questions.

- (a) Explain the Hierarchical routing algorithm. Draw the Hierarchical routing table for Node 1A for the below given subnet. [8]



- (b) Explain Link state routing algorithm. Create link state packets for all the nodes of the below given subnet. [8]



OR

- (a) Compare Public IP address with Private IP address with example. [8]  
 (b) Compare connection-oriented service with connection less service. [8]

**Question: 5.** Answer the following questions.

- (a) Sketch and explain Token bucket algorithm. [6]  
 (b) Sketch and explain leaky bucket algorithm. [6]  
 (c) What is congestion? Why congestion occurs? [4]

OR

- (a) Sketch and explain the process of Hop-by-Hop choke packet. [6]  
 (b) What is Jitter? Compare High jitter with Low jitter with its graphs. [6]  
 (c) Define congestion prevention policies at Transport layer. [4]

**Question: 6.** Answer the following questions.

- (a) Explain the Simple Mail Transfer Protocol with its diagram. [8]  
 (b) Compare Dynamic document with Active document in the web document domain. [4]  
 (c) Explain Multipurpose Internet Mail Extension in detail. [4]

OR

- (a) Sketch and explain DNS with example. [8]  
 (b) Explain Uniform Resource Locator with an example. [4]  
 (c) Sketch and explain POP. [4]

---Best of Luck---