

Multiple Choice Questions
Computer Vision
USTHB University, April, 2022

First Name:	Last Name:	Signature:

Select (one or many) correct answer for the following questions:

- 1- Epipolar point is:
 - a- Is the intersection of all epipolar lines on the image plane
 - b- Is the image of the projection center of the second camera
 - c- Is a specific point of epipolar line
 - d- Is the projection of point at infinity

- 2- Epipolar plane is defined by:
 - a- two image points and one projection center
 - b- two matched image points and one projection center
 - c- One image points and two projection centers
 - d- Two image points and two projection centers

- 3- The epipolar line is useful for :
 - a- The computation of epipolar line.
 - b- To find the match on the second image of each point in the first image.
 - c- To find the epipole points on each image plane.
 - d- To measure the distance enter-cameras.

- 4- We express the relationship between the three coordinates of two matched points using:
 - a- The essential matrix
 - b- The rotation and translation of the right camera with respect to the left camera frame.
 - c- Using the fundamental matrix

- 5- The essential matrix may be inferred from:
 - a- Calibration matrices and the fundamental matrix
 - b- Calibration matrices and the epipolar plane.
 - c- Epipolar plane and the calibration matrices.

- 6- To estimate the fundamental matrix we need:
 - a- To compute before the essential matrix
 - b- To use at least 6 pairs of matched points
 - c- To use more than 8 pairs of matched points

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- 7- The projection matrix P:
 - a- Is specific to each view
 - b- Expresses the image point coordinates using intrinsic and extrinsic parameters
 - c- Is calculated as the product of the intrinsic and extrinsic matrices.
- 8- To calibrate a camera:
 - a- We need at least the 3D coordinates of 4 scene points and their images.
 - b- We need no more than the 3D coordinates of 6 scene points and their images.
 - c- We need the image coordinates of 4 pairs of matched points.
- 9- For camera calibration, we need:
 - a- Known non planar 3D coordinates of scene points with a static camera.
 - b- Planar 3D coordinates of scene points with dynamic camera
 - c- Known non planar 3D coordinates of scene points with a dynamic camera
- 10- A stereo system of vision is composed by:
 - a- Two cameras such that the image planes are planar
 - b- Two cameras such that their image planes are not planar
 - c- Two cameras
- 11- In case of simple stereo system, for depth computation:
 - a- We need to know the calibration matrix.
 - b- The disparity is sufficient
 - c- We need to know the stereo correspondence of image points.
- 12- For depth computation, increasing the size block will:
 - a- Give an accurate depth map and increase the computation time.
 - b- Decrease the computation time and decrease the accuracy of depth map.
 - c- Be without effect on the depth map computation.
- 13- Image rectification is made:
 - a- In order to facilitate the depth computation.
 - d- To have horizontal epipolar lines
 - e- To have the epipoles at infinity.
- 14- For image rectification, we need:
 - f- Matched image points and the calibration matrix.
 - g- Matched image points and the Fundamental matrix.
 - h- Only the Matched image points.
- 15- The computed disparity:
 - i- Is a positive or negative value.
 - j- Is not equal to zero.
 - k- It depends on the depth of the 3D points.