**Additional Features (Part 2)**

Insert Coin

This feature allows the user to add some money in the jukebox to convert it to credits(only 10p,20p,50p,1 pound(100p), and 2 pounds(200p). It gives the user credits depending on the cost per credit ( money / cost per credit)

Play (Overriden)

This method(in Jukebox class) overrides the method in the MP3Player class. It performs the same feature that the MP3Player play method performs except, with extra validation which checks if the user has credits or if it is free to play the tune(Cost per credits is 0). If the user does not have any credits and if cost per credits is above 0, a suitable message pops up.

Switch On (Overriden)

This method(in Jukebox class) overrides the method in the MP3Player class. This method takes all the tune info from the csv file and using the addTune method from MP3Player, it restores the state of the MP3 Player by reading every line and as a result, “saves” the tune info even if a user has terminated the program.

Switch Off (Overriden)

This method(in Jukebox class) overrides the method in the MP3Player class.

This method writes all tune info using PrintWriter class, into a csv file by extracting all tune details using the getTuneInfo method from MP3Player and as a result, stores the state of the MP3 Player into a csv file.