

After ReLU

	6	1	7	12	9	
	9	8	0	10	8	
	12	13	0	15	0	
	5	0	7	0	11	
	21	0	8	0	10	

After Max-Pooling

using a 3 x 3
adjacency

9	12	12
13	15	15
21	8	11

with padding and
strides equal to 2