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**Question 6**

Not yet  
answered

Marked out of 1

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How many people who try the system will actually continue to use it?

This is usability questions.

Select one:

☐ True

☒ False

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Finish attempt ...

Time left 0:09:29

**Question 5**

Answer saved

Marked out of 2

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Summative evaluation is used at:

- ☐ a. The analysis stage.
- ☐ b. The prototype stage.
- ☐ c. The beginning of the design process.
- ☒ d. The end of the design process.

[Clear my choice](#)

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**Question 4**

Answer saved

Marked out of 2

 [Flag question](#)

How much training time and practice to users require to be effective with the system?

This means:

- ☐ a. Flexibility
- ☐ b. Attitude
- ☒ c. Learnability
- ☐ d. Effectiveness

[Clear my choice](#)

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**Question 3**

Answer saved

Marked out of 2

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.....is a step-by-step inspection.

- ☐ a. Cognitive Walkthroughs
- ☒ b. Heuristic Evaluation
- ☐ c. GOMS analysis

[Clear my choice](#)

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## Quiz\_2

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### Question 1

Answer saved

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In summative evaluation, each usability evaluation allows the designers to check design decisions that have already been made, and to help make design decisions.

Select one:

☒ True

☐ False

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\(Understanding  
Interaction and](#)

?



## Question 2

Not yet  
answered

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Let us consider the task scenario:

Summing the number 9 with the number 5. (The goal)

Time left 0:04:24









*Calculator*

Value 1

Value 2

Output

Write the method and the operators?

↓ A B I        

يقوم المستخدم بإدخال رقم 9 في المربع الأول ثم يدخل رقم 5 في المربع الثاني ويضبط على كسبة + فتظهر النتيجة 14 في المربع المخرجات

The user enters the number 9 in the first box(value1) , then enters the number 5 in the second box (value2) and presses button (+), and the result 14 appears in the output box.