Ch projects

Q1: What is multimedia?
- ✓ It is a combination of text, art, audio, animation and video.

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Q2: How is multimedia delivered to the user?
- ✓ by electronic or digital means.

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Q3: When does multimedia become interactive multimedia?
- ✓ When the user is given the option to control the items.

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Q4: When called interactive multimedia hypermedia?
- ✓ When the user is provided with a structure of linked elements for navigation.

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Q5: What make up the program vehicle, messages and content together?
- ✓ multimedia project.

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Q6: What is a multimedia project shipped to end users with or without instructions called?
- ✓ multimedia title

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Q7: Can it be multimedia projects?
1. linear
2. non-linear.

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Q8: What are non-interactive projects called?
- ✓ linear.

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Q9: What are projects in which users are given navigation control called?
- ✓ Its name is non-linear and interactive with the user.

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Q10:   What does multimedia project development require?
1. Creative skills
2. Technical skills
3. Organizational skills
4. Practical skills.

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Q11:   Why use authoring tools?
- ✓ To incorporate multimedia elements into the project.

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Q12: Why were software tools designed?
- ✓ To manage individual multimedia elements and provide user interaction.

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Q13: What are the primary media for presenting multimedia projects?
1. CD-ROM.
2. Digital Versatile Disc (DVD).

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Q14: What do copper wire, fiberglass, and radio/cellular technologies serve?
- ✓ A way to deliver multimedia files over a network.

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Q15: How is the project needs analyzed?
- ✓ By defining its messages and goals.

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Q16: What are the main stages of a multimedia project?
1. Planning and costing
2. Design and production
3. testing and delivery.

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Q17: What are the steps of the planning and costing phase?
1. A plan is prepared outlining the required multimedia experience.
2. Developing a creative "look and feel" as well as a structure and navigation that allows the viewer to visit messages and content.
3. Time estimate and budget are prepared.
4. A short prototype or proof of concept is being prepared.

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Q18: What is a prototype?
- ✓ It is a simple practical example to prove whether or not your idea is feasible.

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Q19: What are the steps of the design and production phase?
1. Planned tasks are performed to create a final product.
2. The product is reviewed, based on the continuous feedback received from the customer.

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Q20: What are the steps of the testing and delivery phase?
1. Testing - Software is tested to ensure it meets project objectives, works on proposed delivery platforms, and meets customer requirements.
2. Delivery - The finished project is packaged and delivered to the end user.

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Q21: What are the multimedia project requirements?
1. hardware
2. Programming
3. Creativity and organizational skills

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Q22: What are the most important platforms for producing and presenting multimedia projects?
- ✓ It is Macintosh operating system and Microsoft Windows.

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Q23: What hardware is needed for multimedia projects?
1. All contemporary personal computers (providing an easy-to-use graphical user interface (GUI)) are fully capable of displaying multimedia content (even mobile phones)
2. For content authoring, a bigger and faster machine is needed
3. Bandwidth is still and always will be an issue

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Q24: What does multimedia software provide
- ✓ Specific instructions for devices to perform tasks.

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Q25: What are the software tools divided into?
1. production tools
2. Authoring tools.

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Q26: What are the things to consider in creativity and organizational skills?
1. In a multimedia project, being creative means knowing hardware and software.
2. It is essential to develop a structured outline detailing the skills, time, budget, tools, and resources needed for the project.
3. Assets such as graphics, audio, and video must be monitored continuously throughout the project implementation period.
4. A standard file naming procedure should be followed for accurate organization and fast retrieval.

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Q27: Why is a team of skilled individuals required?
- ✓ To create a good multimedia project.

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Q28:   What does team building refer to?
  ✓ To activities that help the group and its members function at optimal levels.

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Q29:   What is the diverse set of skills required for a project called?
  ✓ Multimedia skill set.

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Q30:   What does the multimedia team consist of?
  1. project manager.
  2. Multimedia designer.
  3. interface designer.
  4. writer.
  5. Video specialist.
  6. Acoustics specialist.
  7. Multimedia programmer (software engineer).
  8. Web product.
  9. computer programmers.

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Q31:   The project manager is responsible for?
  1. The overall development, implementation and day-to-day operations of the project.
  2. Project design and management.
  3. Understand the strengths and limitations of hardware and software.
  4. Ensure people skills and organizational skills.
  5. Transfer information between the team and the client.

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Q32:   What does the multimedia designer team consist of?
  1. Graphic designers, animators, and image processing specialists who deal with visuals, making a project attractive (attractive) and aesthetically pleasing (aesthetic).
  2. Instructional designers specialize in education or training and make sure that the topic is clearly presented to the target audience.
  3. Interface designers, who devise the navigational pathways and content maps (see the flash presentation with the slides).
  4. Information designers, who structure content, determine user pathways and feedback, and select presentation media.

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Q33:   An interface designer is responsible for?
  1. Creating a software device that organizes content, allows users to access or modify content, and presents that content on the screen.
  2. Building a user-friendly interface.

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Q34: A multimedia writer is responsible for?
1. Creating characters, actions, point of view, and interactivity.
2. Writing proposals and test screens.
3. Scripting voice-overs (also known as off-camera or off-stage commentary(التعليق)) and actors' narrations (روايات الممثلين).

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Q35: To understand what a video specialist needs?
1. Deliver videos on CD, DVD or the Web.
2. How to shoot high quality video.
3. How to transfer a video clip to a computer.
4. How to edit footage all the way to the final product using a non-linear digital editing (NLE) system.

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Q36: The voice specialist is responsible for?
1. Identify and select suitable musical talents.
2. Schedule recording sessions.
3. Digitizing and editing recorded material into computer files.

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Q37: What is the job of a multimedia programmer, also called a software engineer?
1. Integrates all multimedia elements into a seamless (continuous) project, using authoring systems or programming language.
2. Writes codes to display multimedia elements, and to control various peripheral devices.
3. Manages timings, transitions, and record keeping.

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Q38: What does a multimedia producer for the web do?
1. Website producers have put together a curated set of pages for the web.
2. They also coordinate updates and changes.

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