

Lock $\Rightarrow 0$

while (true) {

a1 while (compare-and-swap(&lock, 1, 1) $\neq 0$);

a2 /* do nothing */

a3 /* CS */

a4 lock = 0;

a5 /* RS */
}

① Mutual Exclusion :- Lock $\rightarrow 0$

po(a1), po(a2) CS $0 \neq 1 \rightarrow F$

pi(a1), pi(a2) CS

Not satisfied, it runs 2 processes in the CS at the same time.

② progress : Lock $\rightarrow 0, 0, 0$

po(a1), po(a2) CS, po(a3), po(a4) RS satisfied

pi(a1), pi(a2) CS, pi(a3), pi(a4) RS

pi(a1), po(a2) CS

③ Bounded waiting : Lock $\rightarrow 0, 0$

po(a1) waiting

pi(a1), pi(a2) CS

Not satisfied, Because the second process entered its CS, before po.

Lock $\Rightarrow 1$

while (true) {

a1 while (compare_and_swap(
 &lock, 0, 1) != 0);

/* do nothing */

a2 /* Critical Section */

a3 lock = 0;

a4 /* Remainder Section */

}

- This algorithm will loop infinitely in the (a1) state -
 went bc the value of the
 lock will never change, and
 with it being 1, no process
 can enter.

- Doesn't satisfy any of
 the three requirements.

① Mutual Exclusion:

Lock $\Rightarrow 1$

po(a1), waiting

why? $1 \neq 0 \Rightarrow$
 lock expected

return
1

$1 \neq 0$

\Rightarrow (T)

② progress:

po(a1), waiting

③ Bounded waiting:

po(a1), waiting

②

③ Bounded waiting:

waiting[4] = F, F, F, F

Lock $\Rightarrow 0$

{

a₁ waiting[i] = 1;

a₂ key = 1;

a₃ while (waiting[i] && key)

a₄ key = test_and_set(&lock);

a₅ waiting[i] = 0;

a₆ /* Critical section */

a₇ j = (i+1) % n;

a₈ while ((j != i) && (!waiting[j]))

a₉ j = (j+1) % n;

a₁₀ if (j == i)

a₁₁ lock = 0;

else

a₁₂ waiting[j] = 0;

a₁₃ /* Remainder section */

} while (true)

① Mutual Exclusion:

Lock $\rightarrow 0, 1, 1$ $\begin{matrix} 0 & 1 & 2 & 3 \\ \cancel{F} & \cancel{F} & F & F \\ \cancel{T} & T & & \end{matrix}$

key $\rightarrow 1, 0, 1$

$\begin{matrix} T & T \\ p_0(a_1), p_0(a_2), p_0(a_3), p_0(a_4) \end{matrix}$

$\begin{matrix} F & T \\ p_0(a_3), p_0(a_5), p_0(a_6) \end{matrix}$ CS

$\begin{matrix} p_1(a_1), p_1(a_2), p_1(a_3), p_1(a_4) \end{matrix}$

waiting

② progress:

Lock $\rightarrow 0, 1$ $\begin{matrix} 0 & 1 & 2 & 3 \\ \cancel{F} & F & F & F \\ \cancel{T} & & & \end{matrix}$

key $\rightarrow 1, 0$

$\begin{matrix} T & T & T & F \\ p_0(a_1), p_0(a_2), p_0(a_3), p_0(a_4), p_0(a_5) \end{matrix}$

$p_0(a_5), p_0(a_6)$ CS, $p_0(a_7)$ j = 0 + 1 % 4 = 1

$\begin{matrix} T & T \\ p_0(a_8), p_0(a_9) \end{matrix}$ j = 1 + 1 % 4 = 2, $p_0(a_8)$,

$\begin{matrix} T & T \\ p_0(a_9) \end{matrix}$ j = 2 + 1 % 4 = 3, $p_0(a_8), p_0(a_9)$

- This algorithm satisfies Mutual Exclusion, and bounded waiting, But doesn't satisfy progress.

- The loop continues without the statement a₈ being (F)

③ Bounded waiting:

Lock $\rightarrow 0, 1, 1$ $\begin{matrix} 0 & 1 & 2 & 3 \\ \cancel{F} & \cancel{F} & F & F \\ \cancel{T} & T & & \end{matrix}$

key $\rightarrow 1, 0, 1$

$\begin{matrix} T & T \\ p_0(a_1), p_0(a_2), p_0(a_3), p_0(a_4), \end{matrix}$

$\begin{matrix} T & F \\ p_0(a_3), p_0(a_5) \end{matrix}$ \rightarrow waiting.

$\begin{matrix} T & T \\ p_1(a_1), p_1(a_2), p_1(a_3) \end{matrix}$

$\begin{matrix} T & T \\ p_1(a_4), p_1(a_3), p_1(a_4) \end{matrix}$

waiting

why not?

Because the loop will loop infinitely without the statement a₈ becoming (F).