Q.3.(30 pts.) a) What services are provided by the kernel of an operating system? Specify any three b) What an Interrupt Is? 拉 c) In Priority Scheduling, some processes may suffer from starvation, explain in your own words what is starvation, and suggest a new solution to this problem.

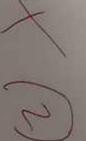
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d) Message passing and shared memory are two frequent methods used for the process of communication, compare the mentioned methods using your own words. shared memory -Message Passing -> infrequent Process - may be shorter/and is it is frequent Process - must be faster (esmissi vivue)

e) Define in your own words the following terms briefly:
1. Caching

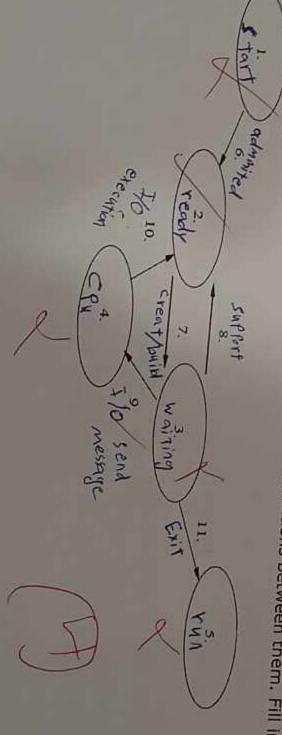
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- 4. Process Control Block
- 5. Short-term scheduler

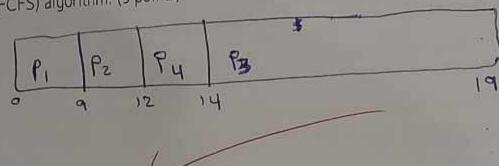
و عصر وقت صاحت التنظيد عليه إ Q.4. (10 pts) Below there is a diagram of process states and transitions between them. Fill in



Q.1. (30 pts) Consider the following set of processes:

	Arrival Time	CPU Burst Time (113)
Process ID	Arrival	3
P ₁	3	5
P ₃	5	2
D.	547	

a) Draw a Gantt chart illustrating the execution of these processes using the First Come First Serve (FCFS) algorithm. (9 points)



30)

b) Calculate mean waiting time, mean turn-around time, and CPU utilization. Show details of your calculations (6 points)

$$W = \frac{1}{4} =$$

$$CPU Utilization = \frac{Total waiting}{Total Time} \times 100\%$$

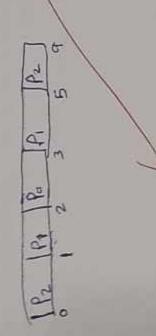
$$= \frac{0+6+9+8}{19} \times 100\%$$

$$= \frac{23}{19} \times 100\%$$

Q.2. (30 pts) Consider the following set of processes:

Process ID	Arrival Time	3 m	
Po	2		1
Ď		4	7
D,	P, 0	70	84

test Remaining Time a) Draw Gantt charts illustrating t First (SRTF) algorithm.



20

Based on your work above, fill in the table below giving both the waiting time (Wait) and turnaround time (tat) for each process: Show details of your calculations

Scrieduling Algorithm	Parameter		Drocoer ID	
		Ö	o occass ID	1
SRTE		0	7	P ₂
	Wait	0 40	1 Anc	
	+-	-	Circ	SW L
	ומר	1 MS	LI Acc	O Acc