

## Illustration of 3D PCA

This code illustrates PCA for a 'toy' example. PCA gives a way to approximate an N-point vector by an M-point vector with  $M < N$ .

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### Make data for example

```
L = 200; % number of data points

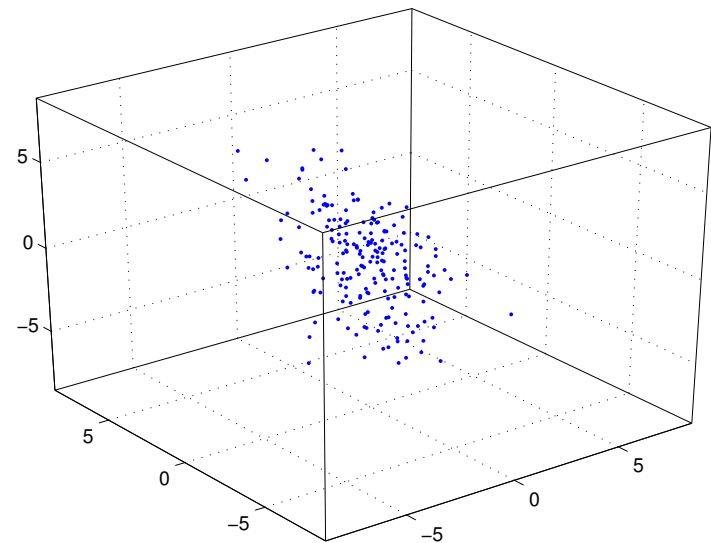
% generate data for example
C = [1 2 -1; 2 2 1; -2 0 2];
X = C * randn(3,L);

% display data
plot3(X(1,:),X(2,:),X(3,:), 'b.')
grid
box on
m = max(abs(X(:)))
ax = [-1 1 -1 1 -1 1]*m;
axis(ax);
set(gca, 'Projection', 'perspective');

% data is zero mean - no need to subtract mean first.

m =

8.6426
```



## Compute PCA matrix

```
A = X * X';           % data covariance matrix - 3 x 3 matrix

% compute eigenvectors and eigenvalues
[E,D] = eig(A);

% check that A = E D E'
err = A - E * D * E';
max(abs(err(:)));

% eigenvalues in descending order
d = diag(D);
[tmp, k] = sort(-d);

% resort
d = d(k)
D = diag(d);
E = E(:,k);

% check that A = E D E'
err = A - E * D * E';
max(abs(err(:)));

% Set P matrix
P = E';

d =

1.0e+03 *

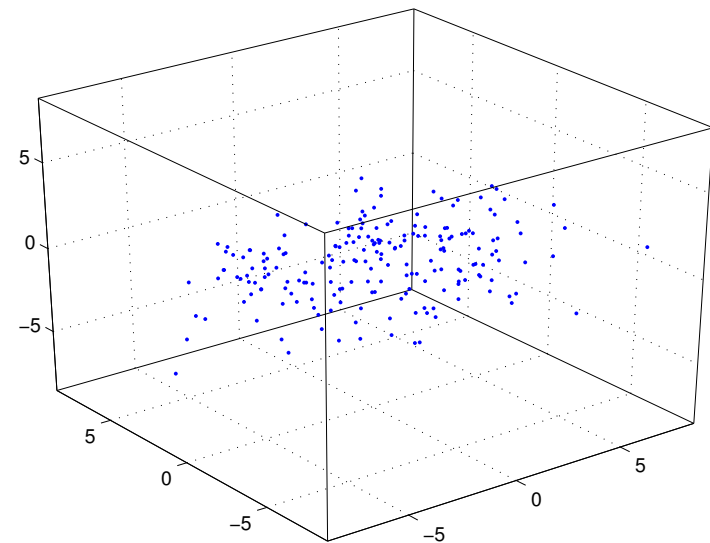
    2.7497
    1.2326
    0.3223
```

## Transform data to new coordinates

Decorrelate data

```
% transform data
Y = P * X;

% display new data
plot3(Y(1,:),Y(2,:),Y(3,:), 'b. ')
grid
% axis equal
box on
set(gca, 'Projection', 'perspective');
axis(ax);
```

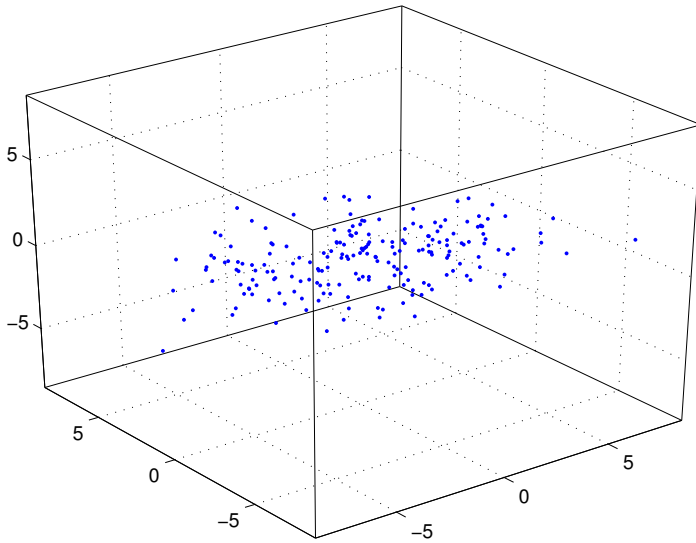


## Approximate each 3-point data vector using two values

```
Y(3,:) = 0;
```

```
% display approximate data  
plot3(Y(1,:), Y(2,:), Y(3,:), 'b.')
```

grid  
% axis equal  
box on  
set(gca, 'Projection', 'perspective');  
axis(ax);



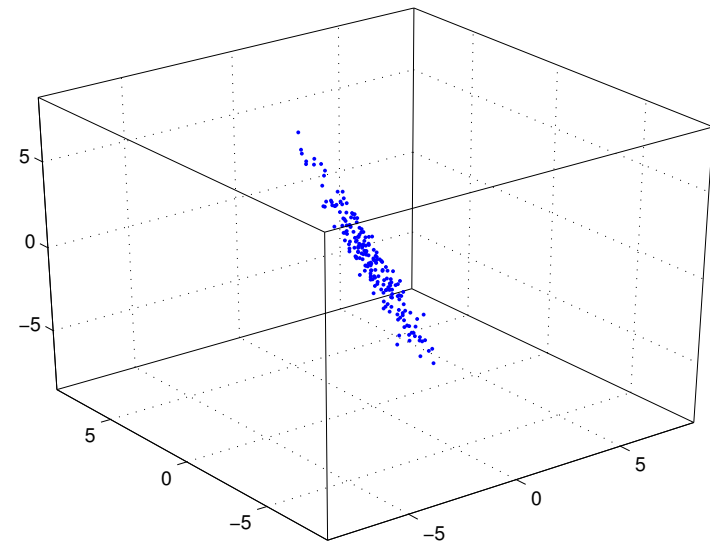
## Transform back to original coordinates

The approximate data lies in a 2-dimensional plane

```
X_approx = P'*Y;
```

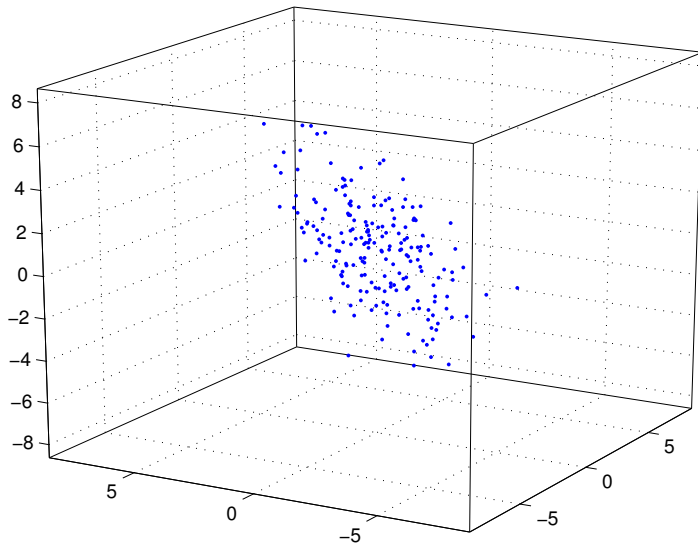
```
% display approximate data  
plot3(X_approx(1,:), X_approx(2,:), X_approx(3,:), 'b.')
```

grid  
% axis equal  
box on  
set(gca, 'Projection', 'perspective');  
axis(ax);



**change view**

```
view(-60, 18)
```



**change view**

```
view(-66.7, 7.8)
```

