

Demo Programs

`find_blue_in_image.py`

`find_blue_in_video.py`

The goal is to detect objects of the color that is specified in the program. The following three images illustrate the operation of the program. Figure 1 is the original input image in which we wish to highlight blue objects. Figure 2 is the mask applied to Figure 1.

Notice it has high values in areas where the color blue is present. Figure 3 is the result of masking the original image

`video_rgb.py`

`video_rgb_keys.py`

cv2 functions

`cv2.cvtColor(image, cv2.COLOR_BGR2HSV)`

This function converts an image from a BGR representation to an HSV representation. The first argument is the image. The second argument must be `cv2.COLOR_BGR2HSV`. This is a standard.

`cv2.inRange(image, lower, upper)`

This function illuminates the regions that have HSV values between the lower and upper bound specified

`cv2.bitwise_and(img1, img2, mask)`

This function computes the bitwise 'and' between `img1` and `img2`, if the corresponding element in `mask` is not 0. In the demos, `img1` and `img2` are the same image.

Steps to segment out objects of certain color

Find the HSV value associated with a certain color. This can be obtained via:

```
blue = np.uint8([[[[255, 0, 0]]]]) # 3D array
```

```
hsv_blue = cv2.cvtColor(blue, cv2.COLOR_BGR2HSV)
```

Let `H` be the Hue value of blue (`H = 120`).

Take lower bound as `[H-10, 50, 50]` and upper bound as `[H+10, 255, 255]` (for example).

Note: It is important to make sure that the BGR values are fed in as a numpy array of type `uint8`. It is also important that the array is fed in as a 3D array as shown above