# Mean Field Games: Numerical Methods and Applications in Machine Learning

Part 6: Deep Learning for MFG PDEs

#### Mathieu Laurière

https://mlauriere.github.io/teaching/MFG-PKU-6.pdf

Peking University Summer School on Applied Mathematics July 26 – August 6, 2021

# **RECAP**

### Outline

# 1. Deep Galerkin Method for MFG PDEs

- Warm-up: ODE
- Solving MFG PDE system
- Link with Generative Adversarial Networks

### 2. Master Equation

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### 2. Master Equation

• Look for  $\varphi : \mathbb{R} \ni x \mapsto \varphi(x) \in \mathbb{R}$  s.t.

$$\begin{cases} F(x, \varphi(x), \varphi'(x), \dots) = 0, & x \in [a, b] \\ G(a, \varphi(a), \varphi'(a), \dots) = 0 \end{cases}$$

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Use SGD

#### Application to the ODE:

$$\begin{cases} F(x, \varphi(x), \varphi'(x)) = \varphi'(x) - (x - \varphi(x)), & x \in [0, 5] \\ \varphi(0) = 1 \end{cases}$$

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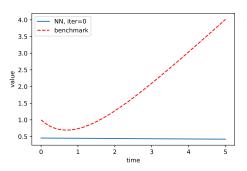
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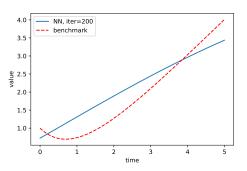
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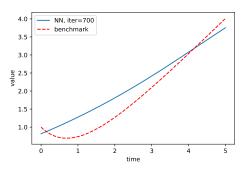
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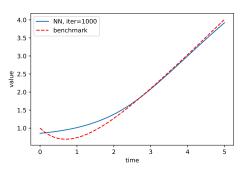
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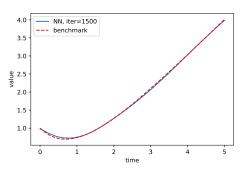
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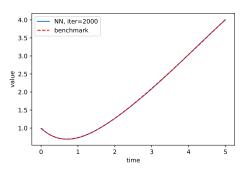
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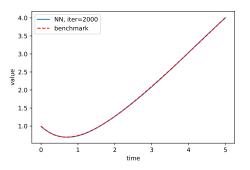


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#### Solution:

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• Look for  $\varphi : \mathbb{R}^d \ni x \mapsto \varphi(x) \in \mathbb{R}$  s.t.

$$\begin{cases} F(x,\varphi(x),D\varphi(x),D^2\varphi(x),\ldots)=0, & x\in\Omega\\ G(x,\varphi(x),D\varphi(x),D^2\varphi(x),\ldots)=0, & x\in\partial\Omega \end{cases}$$

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- Use SGD
- Remarks on the implementation:
  - Choice of distribution
  - Boundary conditions
    - Higher order derivatives computation

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#### **DGM Architecture**

- Let  $\vec{x} = (t, x)$  be the input
- ullet Architecture: L+1 hidden layers ( $\odot$  denotes element-wise multiplication):

$$\begin{split} S^1 &= & \sigma(W^1 \overset{\rightarrow}{x} + b^1), \\ Z^\ell &= & \sigma(U^{z,\ell} \overset{\rightarrow}{x} + W^{z,\ell} S^\ell + b^{z,\ell}), \quad \ell = 1, \dots, L, \\ G^\ell &= & \sigma(U^{g,\ell} \overset{\rightarrow}{x} + W^{g,\ell} S^1 + b^{g,\ell}), \quad \ell = 1, \dots, L, \\ R^\ell &= & \sigma(U^{r,\ell} \overset{\rightarrow}{x} + W^{r,\ell} S^\ell + b^{r,\ell}), \quad \ell = 1, \dots, L, \\ H^\ell &= & \sigma(U^{h,\ell} \overset{\rightarrow}{x} + W^{h,\ell} (S^\ell \odot R^\ell) + b^{h,\ell}), \quad \ell = 1, \dots, L, \\ S^{\ell+1} &= & (1 - G^\ell) \odot H^\ell + Z^\ell \odot S^\ell, \quad \ell = 1, \dots, L, \\ f(t,x;\theta) &= & WS^{L+1} + b, \end{split}$$

The parameters are

$$\theta = \left\{ W^1, b^1, \left( U^{\alpha,\ell}, W^{\alpha,\ell}, b^{\alpha,\ell} \right)_{\ell=1,\dots,L,\alpha \in \{z,g,r,h\}}, W, b \right\}.$$

• The number of units in each layer is M and  $\sigma:\mathbb{R}^M\to\mathbb{R}^M$  is an element-wise nonlinearity:

$$\sigma(z) = \Big(\phi(z_1), \phi(z_2), \dots, \phi(z_M)\Big),\,$$

where  $\phi: \mathbb{R} \to \mathbb{R}$  is a nonlinear activation function.

### MFG PDE system

Reminder: (m, u) solving, on  $[0, T] \times \mathbb{T}^d$ ,

$$\begin{cases} 0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + H(x, m(t, \cdot), \nabla u(t, x)) \\ 0 = \frac{\partial m}{\partial t}(t, x) - \nu \Delta m(t, x) - \operatorname{div}\left(m(t, \cdot)\partial_p H(\cdot, m(t), \nabla u(t, \cdot))\right)(x) \\ u(T, x) = g(x, m(T, \cdot)), \qquad m(0, x) = m_0(x) \end{cases}$$

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Or ergodic version:  $(m, u, \lambda)$  on  $\mathbb{T}^d$ 

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See [Lasry, Lions'07; BFY'13, Chapter 7]

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Analogous PDE systems for MFC problems

# Numerical Illustration 1: Ergodic Example with Explicit Solution

# Example (of MFC) with explicit solution on $\mathbb{T}^d$ (d=10)

Following [Almulla et al.'17], take

$$f(x, m, \mathbf{v}) = \frac{1}{2} |\mathbf{v}|^2 + \tilde{f}(x) + \ln(m(x)),$$

with 
$$\tilde{f}(x)=2\pi^2\left[-\sum_{i=1}^d c\sin(2\pi x_i)+\sum_{i=1}^d |c\cos(2\pi x_i)|^2\right]-2\sum_{i=1}^d c\sin(2\pi x_i),$$
 then the solution is given by  $u(x)=c\sum_{i=1}^d \sin(2\pi x_i)$  and  $m(x)=e^{2u(x)}/\int e^{2u}$ 

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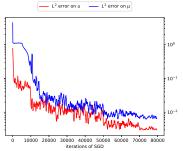
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### Error vs SGD iterations (see [Carmona, L.'21]):



Relative  $L^2$  error on u and m

# Numerical Illustration 2: Ergodic Example without Explicit Solution

Example (of MFG) without explicit solution on  $\mathbb{T}^d$  (d=30) Inspired by [Achdou, Capuzzo-Dolcetta'11], take

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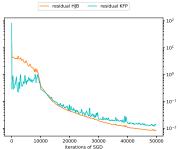
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PDE residuals vs SGD iterations (see [Carmona, L.'21]):



 $L^2$  norm of residuals for HJB and KFP

Model of crowd trading [Cardaliaguet, Lehalle]:

$$\begin{cases} dS_t^{\bar{\nu}} = \gamma \bar{\nu}_t dt + \sigma dW_t & \text{(price)} \\ dQ_t^{\pmb{v}} = \pmb{v}_t dt & \text{(player's inventory)} \\ dX_t^{\pmb{v},\bar{\nu}} = -\pmb{v}_t (S_t^{\bar{\nu}} + \kappa \pmb{v}_t) dt & \text{(player's wealth)} \end{cases}$$

**Objective:** given  $(\bar{\nu}_t)_t$ , maximize

$$\mathbb{E}\left[X_T^{v,\bar{\nu}} + Q_T^v S_T^{\bar{\nu}} - A|Q_T^v|^2 - \phi \int_0^T |Q_t^v|^2 dt\right]$$

where:  $\phi, A > 0 \Rightarrow$  penalty for holding inventory

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$$-\gamma \bar{\nu}q = \partial_t u - \phi q^2 + \sup_{v} \{ \frac{v}{\partial_q} u - \kappa \frac{v^2}{v^2} \}, \qquad u(T, q) = -Aq^2$$

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Mean field term: at equilibrium

$$ar{m{
u}}_t = \int \hat{m{v}}_t(m{q}) \hat{m}(t,dm{q}) = \int rac{\partial_q \hat{u}(t,q)}{2\kappa} \hat{m}(t,dm{q}),$$

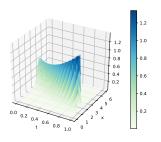
where  $\hat{m}$  solves the KFP equation:

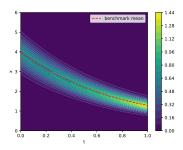
$$m(0,\cdot) = m_0, \qquad \partial_t m + \partial_q \left( m \frac{\partial_q \hat{u}(t,q)}{2\kappa} \right) = 0$$

#### Reduced forward-backward PDE system:

$$\begin{cases} 0 = -\partial_t u(t,q) + \phi q^2 - \frac{|\partial_q u(t,q)|^2}{4\kappa} = \gamma \bar{\nu}_t q \\ 0 = \partial_t m(t,q) + \partial_q \left( m(t,q) \frac{\partial_q u(t,q)}{2\kappa} \right) \\ \bar{\nu}_t = \int \frac{\partial_q u(t,q)}{2\kappa} m(t,q) dq \\ m(0,\cdot) = m_0, u(T,q) = -Aq^2. \end{cases}$$

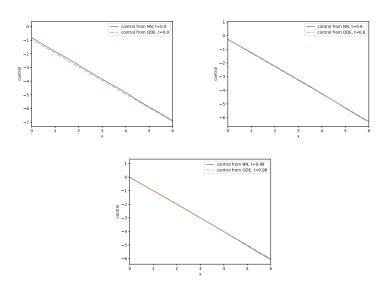
Numerical results obtained with DGM & comparison with ODE solution: Evolution of m:





## Numerical Illustration 3: Crowd Trading

Numerical results obtained with DGM & comparison with ODE solution: Evolution of equilibrium control  $\hat{v}$ :



#### Outline

- 1. Deep Galerkin Method for MFG PDEs
  - Warm-up: ODE
  - Solving MFG PDE system
  - Link with Generative Adversarial Networks
- Master Equation

# Examples





# Examples



thispersondoesnotexist.com



thiscatdoesnotexist.com

### Examples







thiscatdoesnotexist.com

[Karras *et al.*'20]: Karras, T., Laine, S., Aittala, M., Hellsten, J., Lehtinen, J., & Aila, T. (2020). Analyzing and improving the image quality of stylegan. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition* (pp. 8110-8119).

#### Generative Adversarial Nets [Goodfellow et al.'14]:

**Setup:** data space S (e.g. images of fixed size); *unknown* data distribution  $p_{data}$ 

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NVIDIA'19

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 $\text{Variational MFG:} \inf_{u:[0,T]\times\mathbb{R}^d\to\mathbb{R}} \sup_{\boldsymbol{m}:[0,T]\times\mathbb{R}^d\to\mathbb{R}} \Phi(\boldsymbol{m},u), \text{ where }$ 

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Related work: [Domingo-Enrich et al., NeurIPS'20; Onken et al.'20]

### Outline

Deep Galerkin Method for MFG PDEs

- Master Equation for Finite State MFG
- Master Bellman PDE of MFC

- Reminder: equilibrium:  $(u, \mu) = \text{sol.}$  starting with  $m_0$  at t = 0
- Idea: express the value function of a typical player as  $u(t,x) = \mathcal{U}(t,x,\mu_t)$

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- Convergence of N-player games, large deviation principles, . . .

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Deep Galerkin Method for MFG PDEs

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### Finite State MFGs

#### Finite state MFG:

- ullet Finite state space  ${\cal S}$
- $\bullet \ \mu \in \Delta^{|\mathcal{S}|}$
- ullet  $\dot{\mu}_t = \mu_t Q(\mu_t), \, Q = ext{transition rate matrix}$

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$$\begin{cases} \mathcal{U}(T,x,\mu) = g(x,\mu) \\ -\partial_t \mathcal{U}(t,x,\mu) = \underbrace{H^*(t,x,\mu,\mathcal{U}(t,\cdot,\mu))}_{\text{Hamiltonian}} + \sum_{x' \in \mathcal{S}} \underline{\bar{Q}}^*(t,\mu,\mathcal{U}(t,\cdot,\mu))(x') & \underbrace{\frac{\partial \mathcal{U}(t,\cdot,\mu)}{\partial \mu(x')}}_{\text{classical derivative}} \\ \vdots & \vdots & \vdots & \vdots \\ & & \text{Hamiltonian} \end{cases}$$

for 
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#### **Numerical solution?**

### Cyber-security model (see [Bensoussan, Kolokoltsov'16])

- State space:  $S = \{DI, DS, UI, US\}$ 
  - defended/unprotected
  - ▶ infected/susceptible

#### Actions:

- $\sim \alpha = 1$  (want to switch level of protection)
- or (happy)
- in each case: event happens at rate  $\lambda$
- **Time:** continuous time, finite time horizon *T*

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$$\dot{\mu}(t) = \mu(t) \begin{pmatrix} \dots & q_{\text{rec}}^D & \alpha \lambda & 0 \\ q_{\text{inf}}^D + \beta_D(\mu_{DI}(t) + \mu_{UI}(t)) & \dots & 0 & \alpha \lambda \\ \alpha \lambda & 0 & \dots & q_{\text{rec}}^U \\ 0 & \alpha \lambda & q_{\text{inf}}^U + \beta_U(\mu_{UI}(t) + \mu_{DI}(t)) & \dots \end{pmatrix}$$

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transition rates

Running cost:

$$k_D 1_{\{DI,DS\}} + k_I 1_{\{DI,UI\}} =$$
cost of defense + penalty for being infected

Terminal cost: 0

We apply the Deep Galerkin Method (see [L.'21 - AMS notes])

- Neural network:  $U_{\theta}$  to approximate U
- Samples: Pick points  $(t, x, \mu) \in [0, T] \times \mathcal{S} \times \Delta^{|\mathcal{S}|}$
- Loss: PDE residual + terminal condition

#### Comparison:

- $\bullet \ \mathcal{U}_{\theta}(t, x, \mu(t, \cdot))$
- ullet  $\mu(t,x),\,u(t,x)$ : finite state space o forward-backward ODE system

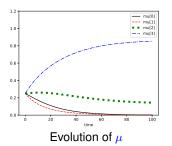
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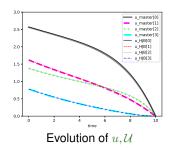
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#### Comparison:

- $\mathcal{U}_{\theta}(t, x, \mu(t, \cdot))$
- $\mu(t,x)$ , u(t,x): finite state space  $\rightarrow$  forward-backward ODE system

**Test 1:**  $m_0 = (1/4, 1/4, 1/4, 1/4)$ 





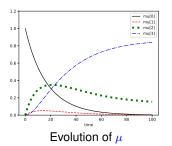
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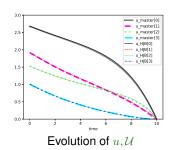
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**Test 2:**  $m_0 = (1, 0, 0, 0)$ 





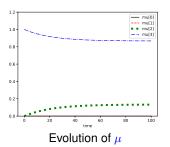
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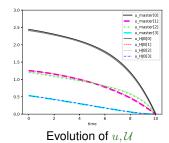
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#### Comparison:

- $\bullet$   $\mathcal{U}_{\theta}(t, x, \mu(t, \cdot))$
- $\mu(t,x)$ , u(t,x): finite state space  $\rightarrow$  forward-backward ODE system

**Test 3:**  $m_0 = (0, 0, 0, 1)$ 





### Outline

Deep Galerkin Method for MFG PDEs

- Master Equation for Finite State MFG
- Master Bellman PDE of MFC

### Master Bellman Equation for MFC

#### MFC problem with common noise:

$$J^{MFC}(\mathbf{v}) = \mathbb{E}\Big[\int_0^T f(X_t, \mathbb{P}_{X_t}^0, \mathbf{v}_t) dt + g(X_T, \mathbb{P}_{X_T}^0)\Big].$$

subj. to:  $dX_t = b(X_t, \mathbb{P}^0_{X_t}, v_t)dt + \sigma dW_t + \sigma_0 dW_t^0$ , where  $\mathbb{P}^0_{X_t}$  = conditional law of  $X_t$  given the common noise  $W^0$ 

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• Master Bellman equation in the Wasserstein space  $\mathcal{P}_2(\mathbb{R}^d)$ :

$$\begin{cases}
\partial_t V + \mathcal{F}(\mu, V, \partial_\mu V, \partial_x \partial_\mu V, \partial_\mu^2 V) &= 0, & (t, \mu) \in [0, T) \in \mathcal{P}_2(\mathbb{R}^d) \\
V(T, \mu) &= \mathcal{G}(\mu), & \mu \in \mathcal{P}_2(\mathbb{R}^d),
\end{cases}$$

where:

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\end{cases}$$

where:

- $\qquad \qquad \partial_{\mu}V(\mu)(.):\mathbb{R}^{d}\to\mathbb{R}^{d},\,\partial_{x}\partial_{\mu}V(\mu)(.):\mathbb{R}^{d}\to\mathbb{S}^{d},\,\partial_{\mu}^{2}V(\mu)(.,.):\mathbb{R}^{d}\times\mathbb{R}^{d}\to\mathbb{S}^{d},\,\text{are the $L$-derivatives of $V$ on $\mathcal{P}_{2}(\mathbb{R}^{d})$ (see [Carmona, Delarue'18])}$
- and

$$\begin{split} \mathcal{F}(\mu,y,Z(.),\Gamma(.),\Gamma_0(.,.)) &= \int_{\mathbb{R}^d} h(x,\mu,Z(x),\Gamma(x))\mu(dx) \ + \ \int_{\mathbb{R}^d\times\mathbb{R}^d} \frac{1}{2}\mathrm{tr}\Big(\sigma_0\sigma_0^\mathsf{T}\Gamma_0(x,x')\Big)\mu(dx)\mu(dx'), \\ \mathcal{G}(\mu) &= \int_{\mathbb{R}^d} g(x,\mu)\mu(dx), \\ h(x,\mu,z,\gamma) &= \inf_{a\in A} \Big[b(x,\mu,a).z + \frac{1}{2}\mathrm{tr}\Big(\sigma\sigma^\mathsf{T}\gamma\Big) + \ f(x,\mu,a)\Big]. \end{split}$$

## Symmetric Neural Networks

• N agents o mean field:  $\mu^N = rac{1}{N} \sum_{i=1}^N \delta_{x^i}$ 

$$v^{N}(t, x, x^{1}, \dots, x^{N}) = V^{N}(t, x, \mu^{N}) \to V(t, x, \mu^{N})$$

• Approximate  $V(t,x,\cdot)$  by a **symmetric** function of N inputs (N large)

2

3

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- Approximate  $V(t, x, \cdot)$  by a **symmetric** function of N inputs (N large)
- Symmetric Neural Networks:
  - Symmetry by construction; e.g. with a sum:

$$(x^i)_{i=1,\dots,N} \mapsto \sum_{i=1}^N \psi_\omega(x^i) \mapsto \varphi_\theta\left(\sum_{i=1}^N \psi_\omega(x^i)\right)$$

▶ DeepSets<sup>2</sup>, PointNet<sup>3</sup>, . . .

<sup>&</sup>lt;sup>2</sup>Zaheer, M., Kottur, S., Ravanbhakhsh, S., Póczos, B., Salakhutdinov, R., & Smola, A. J. (2017, December). Deep Sets. In *Proceedings of the 31st International Conference on Neural Information Processing Systems* (pp. 3394-3404).

<sup>&</sup>lt;sup>3</sup>Qi, C. R., Su, H., Mo, K., & Guibas, L. J. (2017). Pointnet: Deep learning on point sets for 3d classification and segmentation. In *Proceedings of the IEEE conference on computer vision and pattern recognition* (pp. 652-660).

## Deep Backward Dynamic Programming for MFC

Deep Learning for MFC based on DPP and Symmetric NN ([Germain et al.'21]4)

- Symmetric NN:  $V(t, x^1, \dots, x^N)$
- D-Symmetric NN: sym. except in one space variable:

$$\mathcal{Z}(x^1,\ldots,x^N,x^i) \leftrightarrow \partial_{x^i}\mathcal{V}(x^1,\ldots,x^N) = \frac{1}{N}\partial_{\mu}\mathcal{V}\left(\frac{1}{N}\sum_j x^j\right)(x^i)$$

- 1 Set  $\widehat{\mathcal{V}}_{N_T}(\cdot) = G(\cdot)$
- 2 for  $n = N_T 1, N_T 2, \dots, 1, 0$  do
- Compute  $(\widehat{\mathcal{V}}_n,\widehat{\mathcal{Z}}_n)$  as a minimizer of:

$$(\mathcal{V}_{n}, \mathcal{Z}_{n}) \mapsto \mathbb{E} \left| \widehat{\mathcal{V}}_{n+1}(\mathbf{X}_{n+1}) - \mathcal{V}_{n}(\mathbf{X}_{n}) + H(t_{n}, \mathbf{X}_{n}, \mathcal{V}_{n}(\mathbf{X}_{n}), \mathbf{Z}_{n}(\mathbf{X}_{n})) \Delta t \right| \\ - \sum_{i=1}^{N} \sum_{j=0}^{N} \left( \mathcal{Z}_{n}(\mathbf{X}_{n}, X_{n}^{i}) \right)^{\mathsf{T}} \sigma_{ij} \Delta W_{n}^{j} \right|^{2},$$

where  $\widehat{\mathcal{V}}_n$  is a sym. NN,  $\widehat{\mathcal{Z}}_n$  is a D-sym. NN, H= sym. version of h

4 return  $(\widehat{\mathcal{V}}_n, \widehat{\mathcal{Z}}_n)_{n=0,...,N_T}$ 

<sup>&</sup>lt;sup>4</sup> Germain, M., Laurière, M., Pham, H., & Warin, X. (2021). DeepSets and their derivative networks for solving symmetric PDEs. arXiv preprint arXiv:2103.00838.

# Summary