Modern Software Development Techniques

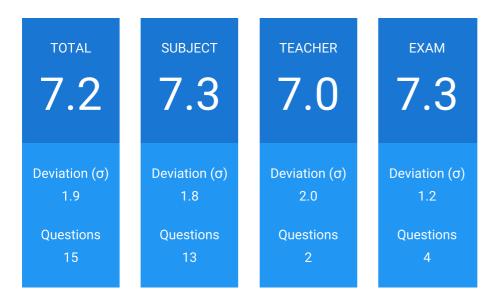
Results from 07-02-2018 till 21-02-2018

Respondents (n) 14 of the 65

Total average

Below are the total averages of all evaluations of this program. These averages are composed of all results on all questions. Except if a question meets one of the following constraints:

- It is a "Yes / No" question
- It's an "Open question"
- The question is part of a set of questions where is explicitly stated that they may not be included in the average.



Total average per question

Below are the total averages per question of this evaluation.

The learning objectives (what you should know and be able to do by the end) of the course were clear to me. Disagree to agree 1.0 σ n 14	Agree (3.9)
The practical meetings were worthwhile. Disagree to agree 1.3σ n 14	Neutral (3.4)
The coherence between the different components of the course is Very little to very much \mid 1.3 σ \mid n 14	Neutral (2.9)
De samenwerking met mijn medestudenten heeft bijgedragen aan verdieping van de leerstof Disagree to agree 0.7σ n 14	Agree (4.1)
Studying the course materials was necessary to successfully complete the course. Disagree to agree 0.7σ n 14	Agree (4.0)
The organisation (e.g. the planning, scheduling, method of information provision) of the course was good. Disagree to agree 0.90 n 14	Agree (3.6)
The information provided before and during the course was sufficient. Disagree to agree 1.2σ n 14	Neutral (3.4)
The time that I spent on this course was less/more/equal to the number of course credits (EC). Less to more 1.0σ n 14	Much (3.9)
My general opinion of the course is Bad to good 0.5σ n 14	Good (3.9)
My general opinion of the lecturer(s) is Bad to good 1.1σ n 28	Neutral (3.4)
The lecturer had a good command of English. Disagree to agree 0.9σ n 28	Agree (3.6)
The difficulty level of the exam was appropriate. Disagree to agree 0.7σ n 14	Agree (3.6)
The sample questions provided beforehand gave me a good impression of what the exam would be like.	Agree (3.5)

The assessments reflected the learning objectives of the course well. Disagree to agree $\mid 0.5\sigma \mid$ n 14	Agree (3.7)
The assessment criteria were sufficiently clear beforehand. Disagree to agree \mid 0.6 σ \mid n 14	Agree (3.6)

Open questions

Below are the results of each open question of this evaluation.

What do you think are the strong points of the course?

n 14

- 1. obtaining experience in group work and programming in android (for our group). also client communication
- 2. Not a course you can just pass without doing anything, which is good for students that actually work for their grade
- 3. The practical.
- 4. Developing software for real clients.
- 5. The creating of the application with a group of students and the possible connection to a real life situation in the future. That you needed to make an application for an actual client was really cool. Also the explanation and the organization of the lectures were very good, so we could start pretty soon on our project.
- 6. Learn practical skills of agile/scrum. How to work in a team on real world applications.
- 7. The practical assignment was amazing and really let us experience how it works in the real world.
- 8. You learn to really work in a team in the way you would in real life instead of just a school assignment

9. .

- 10. It is fun to work together in the workgroup. And it is great to see that the projects are real-world projects.
- 11. Working with clients.
- 12. I learned a lot of new things during the project.
- 13. Experience with 'real life' (business) situations
- 14. You learn a lot from the project.

If you see areas that could be improved in the course, what are your suggestions?

n 14

- 1. more specific group guidance on problems you might never have encountered before
- 2. a little bit more feedback on the group work
- 3. The lectures about design patterns were not really necessary for the practical.
- 4. The second part of the lectures (design patterns). Listening to ~4 design patterns per lecture was not really enjoyable. However most were not even used in our project.
- 5. not really something
- 6. Most of the times no teachers were present at the workgroup sessions, so asking questions was less

accessible.

- 7. It would have been nice if a teacher had shown up once in every 2 weeks, since we now had to email questions or look for them during the practical sessions.
- 8. More clarity regarding the hand in criteria and its possible consequences. Also, I personally had the idea that the client wasn't fully aware of the process and deadlines (could be the clients fault).

9. .

- 10. More information on the course, improve the lectures (they are really not worthwhile), more information about scrum, jira and gitlab more support from the teachers.
- 11. No assignments that follow up on other assignments. Takes a lot of time and effort to understand code and leaves little time for improvements.
- 12. The second part of the lectures was for a part a recap of the course Object Orientation. I also think that this second part was of little use for the project.
- 13. Teachers present at practicals & the slides from the OO design patterns part contained a lot of text which made them unclear and hard to study & with big groups of 7 people it is hard to all make the ~100 hours you are supposed to make
- 14. The practicals were useless in the sense that half of the time there wasn't a teacher there and when he was there, he didn't really do anything. You could ask questions I guess but you weren't really guided in the project at all.

Other comments and/or explanations regarding the answers you gave to specific questions. $\frac{14}{}$

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5. no			
6. Nope			
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9			
10. n/a			
11. No			
12			
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14			