ECF 310: Lecture 27: Multi-Rate Signal processing DSP system: y (h) (a) xYa(1-) Ald H<sub>2</sub> (1) ŊΙΑ **)(α(t)** Îτ that the sampling rate across the system is same Note applications require that a signal of sampled at rale Ti Some Converked to an equivalent. Signal sampled at rate T2. be SAMPLING RATE CONVERSION: Convert Signal to Continuous time and resample (1) A/D | Y(n) \_ DIA ٦[<u>١</u>] . Xa(t) 17, T, and Tz can be arbitrarily chosen 0 2 Distortion in DIA and AID Converters We will look at Sampling rate Conversion by an integer factor in the digital domain. 1) Increasing Sampling Rate (Interpolation): Sampling Rate can be increased by UPSAMPLING followed LOW PASS FILTERING by w(n) ž(n). L = integer (ن) إلا X(v) 1 L  $(\tau_i)$ (Upsampling) (LPF)

upsampling in Digital domain: W(n) = \( \times \times \( \tau \) \( \tau \ Note: Upsampler inserts (L-1) Zeros between two Samples x [n] Example: L=2 upsampler W(n) = { x(n/2) n: multiple of 2 Otherwise w(0) = x(0) w(1) = 0 w(2) = x(1)W(3) = 0 W(4) = x(2)1 (Nx <del>)</del> 0 m(v) \* Step 2: Convert: the zero-valued samples into interpolated Samples. This is achieved by a LPF at the output of upsampler.  $x(n) \xrightarrow{\uparrow} \begin{bmatrix} H_{2}(n) \\ W(n) \end{bmatrix} \tilde{x}(n)$ Hy (w) is an ideal LPF: Note: 4= T1 L. 大し



