

Sulien Lethe

half elf - half tiefling (fey'ri)

Sorcerer

- shadow magic (quirk: heart beats on average about once a minute, and sometimes his own heartbeat surprises him).
- feat: spell sniper
- acolyte??
- light crossbow

Fursona: cat

Fear Entity: eaten Lonely/heart Desolation-Buried

Flower: red/yellow dahlia

He/Him

Queer

Appearance:

- long curly hair (slightly shorter than mid-back), often tied up
- TALL (1,98 M)
- green eyes
- wears glasses (not completely blind but close)
- bioluminescent tattoos (flowers/flames)
- has wings and horns, but can change appearance to make himself seem like a regular elf

FEY'RI TRAITS

- shape change (regular elf disguise)
- producing flames (lowkey)

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FUN FACTS

- Wears a corset because damn?
- Wears glasses, this idiot can't see shit!!
- He's also weird about his dark vision working perfectly despite it being the same as his normal eyesight but he just, straight up continues to say it's not like that even though everyone KNOWS it. "Don't you have darkvision?" "Oh I have bad eyesight sorry".
- Probably has a pretty rapier even if his skills are actually crossbow and dagger for hunting, he likes the aesthetic of it so he just bought one like an idiot. No idea how to fight with it.

- Is the new Big Chicken Catcher of Hearth.

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## SOME ANSWERS TO QUESTIONS

- Goals: in the short term it's to figure out what happened, how they got this weird letter (did they write it? did someone give it to them?) and most importantly WHY. Also to find out who the other two people on the letter are since they don't recognize those. Long term: to safely get back to the Amvern Hollows and live his life in comfort.
- Fears: in general loss of control. Either by caring too much about people/things and losing control over emotions, or in a practical sense by not being in control over his own safety/space. For instance, the reason he doesn't run back to the Amvern Hollows after getting the letter is that he feels out of control when he doesn't know the whole story. So going back and having who knows what still going on unresolved would disturb him 24/7 trying to live his life. Also ghosts! Superstitious enough that he'll avoid graveyards and 'haunted' places/buildings.
- I think they woke up nearby and just stumbled into Hearth as a place to regroup and as a base to figure out what happened. It seems unassuming enough that he feels safe and can do his thing without being bothered/watched.
- Amvern Hollow: an underground city where Sulien moved since it's surprisingly diverse and he wanted a fresh start. Since most people who move there do so for work or stick around after passing through it's not really hard to fit in as long as you do your part.
- Elion: probably Sulien's closest friend, also lives in Amvern Hollow. Elion used to be a sailor but due to personal tragedy decided to avoid the ocean and went far up in the mountain to live a quiet life, that is until Sulien literally was too social to ignore.
- Got a pocket knife from Elion (who is a smith), it has a small engraving of a daisy flower and Sulien named it Sliver.

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## FAMILY HISTORY

His demonic family has a penchant for fire (they don't have actual fire magic mind you, only a far ancestor did and it remained as a fun family mischief thing), and while Sulien is not so much a direct pyromaniac he does have a Thing for it. The downside is that he sometimes gets mesmerized and lowkey burns himself because fire pretty, upside is that it brought him to cooking!

While it started out as a Totally Normal way to have fire around he's actually gotten really good at it, his one major skill is that he WILL make you food. And while he does cook a lot he's very picky about who gets to eat his food, sure he wouldn't withhold from starving civilians because he's not an actual monster but if he willingly makes you food its Special.

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## THE WEIRD LETTER AND MEMORY LOSS

- Woke up above ground with no memory of the recent past and a sealed letter in his pocket, in which it says he needs to kill his foes, there are named 3.
  - This was written and signed by his own hand.
  - The only name he recognizes is Valerian Kivelli, his ex who he has complicated feelings about.
  - The last thing he remembers is leaving Amvern to go hunting.
  - The full list is:
    - Alko Seradin
    - Rivestt Arjan
    - Valerian
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## THE VALERIAN DEBACLE

He met Valerian while out hunting, Valerian is a tiefling druid and was attacked by a bear. Sulien in an attempt to rescue Valerian killed the bear, Valerian was rather annoyed at being 'rescued' since he was a well respected and high ranking druid who could diffuse a situation with animals and didn't need help from a random hunter thank you very much!

Sulien was upset at that attitude because while he doesn't want to live amongst elves, he's well aware he's not seen as a regular elf and he thought that Valerian considered him having malicious or evil intent on killing the bear.

This resulted in a painfully polite but tense rivalry whenever Sulien went above ground and Valerian was waiting for him if possible. Valerian would make it a point to show off druid/nature skills and Sulien couldn't help but get caught up and try to one up him to show his own worth.

Slowly but surely this morphed into conversations and mutual respect, then stargazing and affection.

They were balancing carefully between Valerian's druid life above ground and Sulien's life and work underground. Sulien enjoyed visiting Valerian and Valerian being a relatively well known druid didn't mind going to the occasional gatherings and social events. But eventually

Valerian's contract with the group who hired him to assist them in that area ended and he had to decide what was next.

Sulien had never really considered that something eventually would have to change, for better or worse. Now, about a year of hanging out and slowly but surely falling for Valerian, he didn't want him to leave.

But Valerian had never planned to actually live in the city (gotta really think of a name for it), and finding that out, Sulien panicked. Sulien had never thought about giving up the comfortable life he had fought for, and in the end he didn't really even get to consider his options because he already was paralyzed at having to make a choice at all.

They tried to figure out if Valerian could find work nearby so they could keep the compromise they've had so far. But (underground city name) was remote, difficult to reach and more difficult to stay for a longer time if you didn't stay in the actual city. Valerian's former job wasn't common and while Valerian could provide for himself just fine, he needed a job to support his parents back home as well. Not to mention while Valerian didn't mind being in (underground city name) his whole life revolved about being free in the out and open nature. And while he was interested in the nature he discovered underground, it wasn't for him.

Valerian was willing to support Sulien moving with him, at least to a temporary residence so he could try out life above ground and move back if needed.

But Sulien balked, unwilling to consider it out of fear of change and feeling out of control now that he felt so strongly for someone in his life besides himself. He cared for others deeply, but realizing the extent of Valerian's importance in his life and all it would bring with it rattled him.

That's why Sulien, convinced he's doing the right thing and protecting himself, broke things off with Valerian. Needless to say Valerian was hurt, and while Sulien didn't tell him, he was pretty certain why he wanted to break up. Valerian tried to plead just once, before collecting his dignity and agreeing it was best they wouldn't see each other again.

The last 3 days before Valerian left were spent in stiff one word interactions and forced politeness. 2 days after Valerian left, Sulien started feeling regret that never quite left him again.

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- Relatively well to do, never really has much actual money but likes his fashion/weapons to be spot on.
  - He's otherwise not particular about keeping his hands clean (or his clothes for that matter), in that sense he's not vain but he does really like his style.
  - Believes in ghosts and is weary/suspicious of graveyards/burial sites/battlefields etc.
  - He feels safe and comfortable underground (especially having lived there the majority of his life) but is both intimidated and fascinated by the sky. The night sky

and constellations and vastness of it is a personal interest, and every time he goes above ground for hunting he'll take time to enjoy looking up.

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While he has been above ground before, these were hunting and fishing trips. This city was relatively out in the wild and was surviving on surrounding nature, but also trade with a settlement of dwarves nearby enough for armory/knowledge/architecture/maps etc.

They did not otherwise particularly care to reach to other cities due to distance, although people (travelers/citizens/merchants etc) were free to come and go, or settle down. They certainly weren't secret or hostile to strangers, just difficult to reach for most.

He has good hunting/basic survival skills, even well off he can't avoid learning that and going to get his own food in this city. Again, he doesn't mind getting his hands dirty by killing/cleaning animals and foraging.

But despite doing what needs to be done he isn't one to crave adventure, and he doesn't actually have great fighting skills or experience. He's better at avoiding conflict altogether and counting on politeness to keep him out of danger, which can leave him stuck when push comes to shove.

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[board](#)  
[playlist](#)

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Valerian:

- used to be a regular wood elf druid who worked for venturing parties who needed a guide/protection
  - surprise! valerian is now part of a criminal group for Personal Reasons™
  - while not particularly cruel or evil, his morals and priorities HAVE shifted to a 'i will do whatever is needed for myself'
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Valerians Crime Career (and Sulien's decision) as copied from discord brainstorming, not necessarily canon but very funny

if anyone does like fire magic or lits a fire nearby in a battle sulien might legit get distracted  
fbkdbdj

also while lethes magic isnt fire sourced, i imagine if possible he would like some fire spells because imagine just setting fire anywhere and everywhere??

OOOOHHH okay but valerian bringing it up as 'okay im not the worst but def a criminal, but you barely manage to steer your pyromanic tendencies the right way'

a low blow but also i think sulien would see that as 'so youre admitting you could possibly steer your skills and experiences in a more morally acceptable direction???' with just the most smug look on his face

'WRONG ive never been to prison'

'only because you escaped 5 meters from the door by hiding in that wagon transporting manure you Stinky Man, your boss told me your shitty escapades'

meanwhile crime boss is like 'okay sulien is an idiot but also valerian is just a softy with a bad run these recent years and he should get out so i should maybe....create some opportunities'

but also crime boss (think im gonna call him xerxes) looking at sulien: i cant believe im trying to do valerian a favour by counting on him

sulien first meeting xerxes like: oh god ive been trying to get valerian out of this group and his boss will not like that oh fuck shit damn im gonna die

xerxes: hello....heres a list of 10 reasons why you shouldnt give up on supporting valerian living a better life

xerxes trying to build an understanding: also do you need any people disappeared

actually this is very good, im starting to like xerxes being like 'okay we're sorta mild already but this is ridiculous, valerian is just not that kind of bad even as a criminal wtf'

FOR REAL xerxes is just like 'yes....we bond, you trust me, i tell you stuff about valerian so you know hes not That Bad and youll get him out...solid plan, if some people have to die so be it'

honestly....i think valerian walks a fine line between 'is genuinely dangerous and can kill' but also has such a specific set of morals that he just doesn't fit in a crime gang or life for that matter

i think he fell on hard times, had some personal bad news regarding his hometown so did some mild crime and then went 'okay but i love the moral ambiguity and vibe of it'

it's just that it only works if he controls the crimes he does and in a gang on commission that just doesn't fly fbjebdjeb

Also it's funny because he is like a smooth talking criminal, he's got the whole impressive intense deadly vibe right but he just doesn't actually do bad things???

he in every way seems dangerously feral portrayed as smooth but i imagine he only actually goes ballistic against certain people he personally doesn't like which is actually terrifying

but mostly i think he just likes to exude that energy to scare people of and dominate the room fbsjbdjs

which is why i think lethe quite quickly (tho subconsciously) decides to not attack/kill valerian because meeting him ks probably like 'oh fuck hes dangerous' but then hes like 'wait, true, but he doesnt actually do shit??'

and then when lethe hears from xerxes what valerian has Actually Been Up To hes like 'oh so hes dangerous in theory but turns out hes still a dork at heart'

but also the fact that lethe is like 'okay what if you stop being a criminal'

and valerian is like 'theres no other life left, im with this gang now and i can do whatever so why would i not do and take what i want?? the world is an endless possibility at my feet'

and xerxes putting his head in his hands knowing full well that valerian basically steals lunch money for when hes hungry