

Recall: $u = \begin{pmatrix} 0 \\ 1 \\ 2 \\ 3 \end{pmatrix}$ denotes a vector in \mathbb{R}^4
if we write or "std" or nothing expressed in the standard basis.

i.e. $u = 0 \cdot e_1 + 1 \cdot e_2 + 2e_3 + 3e_4$

$w = \begin{pmatrix} 1 \\ -1 \\ 0 \\ 1 \end{pmatrix}_B$ is a vector in \mathbb{R}^4 expressed in the basis $B = \{\beta_1, \dots, \beta_4\}$

i.e. $w = 1 \cdot \beta_1 + (-1) \cdot \beta_2 + 0 \cdot \beta_3 + 1 \cdot \beta_4$

$v = \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix}_f$ in the vector space P_3 is the vector
 $\{1, x, x^2, x^3\}$ $v = 1 \cdot 1 + 2 \cdot x + 3x^2 + 4x^3$

ex: (1) (a) $B: \beta_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 7 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 6 \\ 3 \\ 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix} \approx \beta_4$

is a basis of \mathbb{R}^4 . One can prove that by showing that

$$B = \begin{pmatrix} 1 & 7 & 6 & 1 \\ 0 & 1 & 3 & 2 \\ 6 & 0 & 2 & 3 \\ 0 & 0 & 0 & 4 \end{pmatrix} \text{ has rank} = 4$$

$$\begin{matrix} \nearrow \\ \searrow \end{matrix} \text{col}(B) = \mathbb{R}^4$$

$$\beta_1, \dots, \beta_4 \text{ lin indep.}$$

Here $\text{rank } B = \# \text{ pivots} = 4$.

(b) Let's assume that $A_{4 \times 4}$ has row reduced form B . Then columns of A is a basis for \mathbb{R}^4 .

$$\textcircled{2} f: \mathbb{R}^4 \rightarrow \mathbb{R}^2,$$

$f(x, y, z, t) = (x+y, z+t)$ is a linear transformation. We want to find a matrix for f that takes vectors in \mathbb{R}^4 expressed in standard basis, & gives out vectors in \mathbb{R}^2 in std basis,

$$f(e_1) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, f(e_2) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, f(e_3) = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, f(e_4) = \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

For any $v = c_1 e_1 + \dots + c_4 e_4 \in \mathbb{R}^4$:

$$f(v) = c_1 f(e_1) + \dots + c_4 f(e_4)$$

$$= \left(f(e_1) \parallel f(e_2) \parallel f(e_3) \parallel f(e_4) \right) \begin{pmatrix} c_1 \\ \vdots \\ c_4 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix}_{2 \times 4} \mathcal{S} \rightarrow \mathcal{S}$$

③ Observe in ex. 1:

$$B \cdot \begin{pmatrix} c_1 \\ \vdots \\ c_4 \end{pmatrix} = c_1 \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + c_2 \begin{pmatrix} 7 \\ 1 \\ 0 \\ 0 \end{pmatrix} + \dots$$

$u \stackrel{B}{=} = u_{\mathcal{J}}.$

i.e. B changes vectors in \mathcal{B} to vectors expressed in \mathcal{J} .

④ If I give you $w = \begin{pmatrix} 1 \\ 0 \\ -1 \\ -2 \end{pmatrix}_{\mathcal{J}}$ how to express this in \mathcal{B} :

find $c_1, \dots, c_4 \in \mathbb{R}$ such that

$$c_1 \beta_1 + \dots + c_4 \beta_4 = w = \begin{pmatrix} 1 \\ 0 \\ -1 \\ -2 \end{pmatrix}$$

$\xrightarrow{\vec{c}}$

$$\begin{pmatrix} \beta_1 & \vdots & \beta_4 \end{pmatrix} \cdot \begin{pmatrix} c_1 \\ \vdots \\ c_4 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ -1 \\ -2 \end{pmatrix} \Leftrightarrow Bc = w$$
$$\Leftrightarrow c = B^{-1}w$$

i.e. B^{-1} is a matrix that takes vectors in \mathcal{S} & gives out their expression in \mathcal{B} .

⑤ back to ex 2:

What's the matrix for f that takes vectors in \mathcal{B} & gives out vectors in \mathcal{S} ?

$$A \cdot \begin{pmatrix} c_1 \\ \vdots \\ c_4 \end{pmatrix}_{\mathcal{B}} = \begin{pmatrix} * \\ * \end{pmatrix}_{\mathcal{S}}$$

$$f(\beta_1) = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, f(\beta_2) = \begin{pmatrix} 8 \\ 0 \end{pmatrix}, f(\beta_3) = \begin{pmatrix} 9 \\ 2 \end{pmatrix}$$

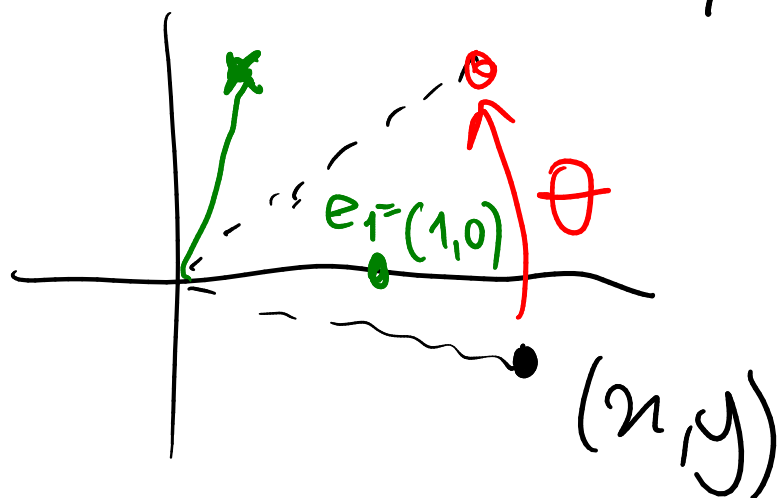
$$f(\beta_4) = \begin{pmatrix} 3 \\ 7 \end{pmatrix}$$

Then $A = \begin{pmatrix} 1 & 8 & 9 & 3 \\ 0 & 0 & 2 & 7 \end{pmatrix}_{\mathcal{B} \rightarrow \mathcal{S}}$ is the required matrix.

conclusion: The columns of A is the images of basis vectors of the given basis.

⑥ Let $\theta \in \mathbb{R}$ & P_θ be the rotation of \mathbb{R}^2 by θ counterclockwise about O .
claim: P_θ is a linear transformation.
(proof later)

What is the matrix R_θ of P_θ in standard basis?



$$P_\theta(e_1) = \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$$

$$P_\theta(e_2) = \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix}$$

$$R_\theta = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}_{\mathcal{S} \rightarrow \mathcal{S}}$$

e.g. $\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$ rotates by $\pi/2$.

& $\begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix}$ rotates by π .

⑦ (a) What does $\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$ do? $\stackrel{\text{blue}}{=} P_0$

It projects onto the x -axis.

$$(x, y) \mapsto (x, 0).$$

(b) Let L_θ be the θ -line.



What's the matrix of projection P_θ onto L_θ ?

claim: P_θ is a linear transf.

proof:

$$\left[\frac{1}{2} (I(u) + S_\theta(u)) \right] = P_\theta(u) \quad (*)$$

$$P_\theta(e_1) = \begin{pmatrix} c\theta \cdot c\theta \\ c\theta \cdot s\theta \end{pmatrix}, \quad P_\theta(e_2) = \begin{pmatrix} s\theta \cdot c\theta \\ s^2\theta \end{pmatrix}$$

$$\text{So } P_\theta = \begin{pmatrix} c^2\theta & c\theta s\theta \\ c\theta s\theta & s^2\theta \end{pmatrix}$$

(c) $P_\theta^2 = P_\theta$ because projecting twice is the same thing as projecting once.

⑧ Fix L_θ . What is the matrix of symmetry S_θ wrt L_θ ?

claim: S_θ is a linear transf (proof later)

Then: from (*)

$$S_\theta(u) = (2P_\theta - I)(u)$$

$$= \begin{pmatrix} 2c^2\theta - 1 & 2c\theta s\theta \\ 2c\theta s\theta & 2s^2\theta - 1 \end{pmatrix} u$$

this is the required matrix

$$\textcircled{9} \quad S_{\theta}^2 = I:$$

$$S_{\theta}^2 = (2P_{\theta} - I)^2$$

$$= 4P_{\theta}^2 - 2P_{\theta}I - I2P_{\theta} + I^2$$

$$= \cancel{4P_{\theta}} - \cancel{2P_{\theta}} - \cancel{2P_{\theta}} + I$$

$$= \underline{0} + I = I.$$

Geometrically symmetry inverse is itself.