1 Change of variables

Consider the scaled Schrödinger equation

$$\dot{\psi} = -iH(t)\psi, \quad \psi(0) = \psi_0, \quad H(t) = H_s + f(t)a + \bar{f}(t)a^{\dagger}.$$
 (1)

Here, f(t) is a scalar complex-valued control function. $H_s = H_s^{\dagger}$ is the system Hamiltonian matrix, which we assume to be real, Hermitian and independent of time. The lowering and raising matrices are denoted a and a^{\dagger} , respectively. These real matrices satisfy

$$a = \begin{bmatrix} 0 & 1 & & & & \\ & 0 & \sqrt{2} & & & \\ & & 0 & \sqrt{3} & & \\ & & & 0 & \sqrt{4} & & \\ & & & \ddots & \ddots \end{bmatrix}, \quad a^{\dagger} = \begin{bmatrix} 0 & & & & \\ 1 & 0 & & & \\ & \sqrt{2} & 0 & & \\ & & \sqrt{3} & 0 & & \\ & & & \ddots & \ddots \end{bmatrix}$$
(2)

We can decompose the control function into its real and imaginary parts,

$$f(t) = f_r(t) + if_i(t),$$

and write the Hamiltonian matrix in (1) as

$$H(t) = H_s + f_r(t) \left(a + a^{\dagger} \right) + i f_i(t) \left(a - a^{\dagger} \right) =: H_s + K(t) + i S(t).$$

Here, K and S are real-valued matrices with $K^{\dagger} = K$ and $S^{\dagger} = -S$.

1.1 Time-independent change of variables

Because H_s is Hermitian, it has real eigenvalues and can always be diagonalized by a unitary matrix V. By the change of variables, $u(t) = V\psi(t)$, where V is independent of time, Schrödinger's equation (1) becomes

$$\dot{u} = -iVH(t)V^{\dagger}u, \quad VH(t)V^{\dagger} = H_0 + f(t)\tilde{a} + \bar{f}(t)\tilde{a}^{\dagger},$$

where $\tilde{a} = VaV^{\dagger}$ and H_0 is a real diagonal matrix.

1.2 Time-dependent unitary transformations

Consider the unitary tranformation

$$\psi(t) = U^{\dagger}(t)v(t), \quad U^{\dagger}U = I.$$

We have

$$\dot{\psi} = \dot{U}^{\dagger} v + U^{\dagger} \dot{v},$$

$$H\psi = HU^{\dagger} v$$

Thus, (1) gives

$$\dot{U}^{\dagger}v + U^{\dagger}\dot{v} = -iHU^{\dagger}v,$$

By using the identity $U\dot{U}^{\dagger} = -\dot{U}U^{\dagger}$ and reorganizing the terms,

$$\dot{v} = -iUHU^{\dagger}v + \dot{U}U^{\dagger} = -i\left(UHU^{\dagger} + i\dot{U}U^{\dagger}\right)v.$$

Thus, the transformed problem becomes

$$\dot{v} = -i\tilde{H}(t)v, \quad \tilde{H} = UHU^{\dagger} + i\dot{U}U^{\dagger}.$$
 (3)

1.3 The interaction picture

We can construct a unitary transformation based on the time-independent system Hamiltonian H_s in (2),

$$U(t) = \exp(iH_s t).$$

We have $\dot{U}(t) = iH_s \exp(iH_s t)$, which gives

$$\dot{U}U^{\dagger} = iH_s \exp(iH_s t) \exp(-iH_s t) = iH_s.$$

From the definition of the matrix exponential,

$$\exp(iH_st) = I + itH_s + \frac{1}{2}(it)^2H_s^2 + \frac{1}{6}(it)^3H_s^3 + \dots$$

Thus it is clear that $U = \exp(iH_s t)$ commutes with H_s and $UH_sU^{\dagger} = H_s$. As a result, the constant (time-independent) part of the transformed Hamiltonian cancels. From (3), the transformed problem becomes

$$\dot{v} = -i\tilde{H}(t)v, \quad \tilde{H}(t) = f(t)UaU^{\dagger} + \bar{f}(t)Ua^{\dagger}U^{\dagger}. \tag{4}$$

This formulation of Schrödinger's equation is known as the interaction picture. When $H_s = H_0$ is real and diagonal,

$$H_0 = \begin{bmatrix} \omega_1 & & & \\ & \omega_2 & & \\ & & \omega_3 & \\ & & & \ddots \end{bmatrix}, \quad U(t) = \exp(iH_0t) = \begin{bmatrix} e^{i\omega_1 t} & & & \\ & e^{i\omega_2 t} & & \\ & & e^{i\omega_3 t} & \\ & & & \ddots \end{bmatrix}$$

The lowering operator transforms according to

$$UaU^{\dagger} = \begin{bmatrix} e^{i\omega_1 t} & & & \\ & e^{i\omega_2 t} & & \\ & & e^{i\omega_3 t} & \\ & & & \ddots \end{bmatrix} \begin{bmatrix} 0 & 1 & & \\ & 0 & \sqrt{2} & \\ & & 0 & \sqrt{3} & \\ & & & \ddots & \ddots \end{bmatrix} \begin{bmatrix} e^{-i\omega_1 t} & & \\ & e^{-i\omega_2 t} & \\ & & & e^{-i\omega_3 t} & \\ & & & \ddots & \ddots \end{bmatrix} = \begin{bmatrix} 0 & e^{-i\omega_3 t} & & \\ & & & & \ddots & \\ & & & & \ddots & \ddots \end{bmatrix}$$

where $\Delta\omega_k = \omega_{k+1} - \omega_k$ and D(t) is the diagonal matrix

$$D(t) = \begin{bmatrix} e^{-i\Delta\omega_1 t} & & & \\ & \sqrt{2}e^{-i\Delta\omega_2 t} & & \\ & & \sqrt{3}e^{-i\Delta\omega_3 t} & \\ & & & \ddots \end{bmatrix}, \quad \Delta\omega_N = 0.$$

Then,

$$UaU^{\dagger} = Da, \quad Ua^{\dagger}U^{\dagger} = a^{\dagger}D^{\dagger}.$$

Note that the value of $\Delta\omega_N$ is arbitrary because it is not needed to evaluate Da. Thus, when the system Hamiltonian is diagonal, the transformed problem corresponding to (4) becomes

$$\dot{v} = -i\widetilde{H}(t)v, \quad \widetilde{H}(t) = f(t)D(t)a + \overline{f}(t)a^{\dagger}D^{\dagger}(t). \tag{5}$$

The structure of the transformed Hamiltonian indicates how resonance can be induced in the system. For example, by taking $f(t) = \Omega e^{i\Delta\omega_1 t}$, the Hamiltonian matrix becomes

$$\tilde{H}(t) = \begin{bmatrix} 0 & \Omega \\ \bar{\Omega} & 0 & f(t)\sqrt{2}e^{-i\Delta\omega_2 t} \\ & \bar{f}(t)\sqrt{2}e^{i\Delta\omega_2 t} & 0 & f(t)\sqrt{3}e^{-i\Delta\omega_3 t} \\ & & \ddots & \ddots & \ddots \end{bmatrix}.$$

In this case, the dynamics of the system will be dominated by an oscillation between the ground state and the first excited state, with frequency Ω . One shortcoming this approach is that the function $f(t) = \Omega e^{i\Delta\omega_1 t}$ is complex-valued. To be realized in the laboratory it

must however be real-valued. We can instead use the ansatz

$$f(t) = \alpha \cos(\Delta \omega_1 t) + \beta \sin(\Delta \omega_1 t)$$

$$= \frac{\alpha}{2} \left(\exp(i\omega_1 t) + \exp(-i\omega_1 t) \right) - \frac{\beta i}{2} \left(\exp(i\omega_1 t) - \exp(-i\omega_1 t) \right)$$

$$= \exp(i\omega_1 t) \left(\frac{\alpha}{2} - \frac{\beta i}{2} \right) + \exp(-i\omega_1 t) \left(\frac{\alpha}{2} + \frac{\beta i}{2} \right)$$

We may write the matrix D(t) as

$$D(t) = \exp(-i\Delta\omega_1 t)\widetilde{D}(t), \quad \widetilde{D}(t) = \begin{bmatrix} 1 & & & \\ & \sqrt{2}e^{i(\Delta\omega_1 - \Delta\omega_2)t} & & & \\ & & & \sqrt{3}e^{i(\Delta\omega_1 - \Delta\omega_3)t} & & \\ & & & & \ddots \end{bmatrix}.$$

Thus,

$$f(t)D(t) = \left(\frac{\alpha}{2} - \frac{\beta i}{2}\right)\widetilde{D}(t) + \exp(-2i\omega_1 t)\left(\frac{\alpha}{2} + \frac{\beta i}{2}\right).$$