

# Notes on a general form for the Quantum optimal control Hamiltonian

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## Abstract

Notes on the form of Hamiltonian and rules for constructing the general matrix form of H. Some additional comments on notation.

## 1 Hamiltonian

A fairly general form of the system Hamiltonian we are interested in looks like this:

$$H_0 = \sum_i \omega_i a_i^\dagger a_i - \chi_{ii} a_i^\dagger a_i^\dagger a_i a_i - \sum_{i \neq j} \chi_{ij} a_i^\dagger a_i a_j^\dagger a_j$$

where  $a_i$  are “annihilation operators” that are operating on a subspace of the full Hilbert space (In a way I’ll expand on below)  $a|n\rangle = \sqrt{n}|n-1\rangle$ ,

$$a = \begin{bmatrix} 0 & 1 & 0 & 0 & \cdots & 0 & 0 \\ 0 & 0 & \sqrt{2} & 0 & \cdots & 0 & 0 \\ 0 & 0 & 0 & \sqrt{3} & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & 0 & \sqrt{n_a-1} \\ 0 & 0 & 0 & 0 & \cdots & 0 & 0 \end{bmatrix}. \quad (1)$$

$a$  is a matrix of size  $n_a \times n_a$ .  $|n\rangle$  is a column vector where only the  $n$ th entry is nonzero

$$\begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix}$$

The lowering operator  $a_i$  is constructed using Kronecker products,

More detail on this flaky notation

$$\langle A|B \rangle \doteq A_1^* B_1 + A_2^* B_2 + \cdots + A_N^* B_N = \begin{pmatrix} A_1^* & A_2^* & \cdots & A_N^* \end{pmatrix} \begin{pmatrix} B_1 \\ B_2 \\ \vdots \\ B_N \end{pmatrix}$$

and

$$|\phi\rangle \langle \psi| \doteq \begin{pmatrix} \phi_1 \\ \phi_2 \\ \vdots \\ \phi_N \end{pmatrix} \begin{pmatrix} \psi_1^* & \psi_2^* & \cdots & \psi_N^* \end{pmatrix} = \begin{pmatrix} \phi_1 \psi_1^* & \phi_1 \psi_2^* & \cdots & \phi_1 \psi_N^* \\ \phi_2 \psi_1^* & \phi_2 \psi_2^* & \cdots & \phi_2 \psi_N^* \\ \vdots & \vdots & \ddots & \vdots \\ \phi_N \psi_1^* & \phi_N \psi_2^* & \cdots & \phi_N \psi_N^* \end{pmatrix}$$

The full Hamiltonian is built up from tensor products of  $a$  and  $a^\dagger$  operators acting on tensored subspaces. For example, in the case of qubits, each  $a$  acts on a two level subsystem.

$$a = \begin{pmatrix} 0.0 & 1.0 \\ 0.0 & 0.0 \end{pmatrix}$$

the full Hamiltonian matrix  $H$  for a two qubit system would then be made up of products of operators  $a_0 = a \otimes I_2$  and  $a_1 = I_2 \otimes a$  that look like

$$a_0 = a \otimes I_2 = \begin{pmatrix} 0.0 & 0.0 & 1.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 1.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \end{pmatrix}$$

$$a_1 = I_2 \otimes a = \begin{pmatrix} 0.0 & 1.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 1.0 \\ 0.0 & 0.0 & 0.0 & 0.0 \end{pmatrix}$$

Here,  $I_2$  is the 2x2 identity.

So the full Hamiltonian for a two qubit system would look like

$$H = \omega_0 (a \otimes I_2)^\dagger (a \otimes I_2) + \omega_1 (I_2 \otimes a)^\dagger (I_2 \otimes a) + \chi_{00} (a \otimes I_2)^\dagger (a \otimes I_2)^\dagger (a \otimes I_2) (a \otimes I_2) + \chi_{11} (I_2 \otimes a)^\dagger (I_2 \otimes a)^\dagger (I_2 \otimes a) (I_2 \otimes a) + \chi_{01} (a \otimes I_2)^\dagger (a \otimes I_2) (I_2 \otimes a)^\dagger (I_2 \otimes a)$$

## 2 Control terms

$$H_c = \sum_k \mathcal{F}(t, \underline{\alpha}_k) (a_k + a_k^\dagger) + \sum_k i \mathcal{G}(t, \underline{\alpha}_k) (a_k^\dagger - a_k) \quad (2)$$

### 3 example problem

#### 3.1 state to state transfer

The objective is to solve for the control signals that will take the system from some predefined initial state  $\rho_0$  to a target final state  $\rho_1$

In this example we'll look at a problem suggested by Eric Holland that is fairly simple but physically relevant. The idea is that the system starts in a thermal state rather than the ideal ground state initial condition and our goal is to find a set of drives that quickly takes the system from this thermal state to the ground state. Here is

$$\rho_0 = \begin{pmatrix} 0.909 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.083 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.008 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 6.830 \times 10^{-04} & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 & 6.209 \times 10^{-05} & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 & 0.0 & 5.645 \times 10^{-06} \end{pmatrix}$$