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Lab2: Testing

Task 1 – JPacman Test Coverage

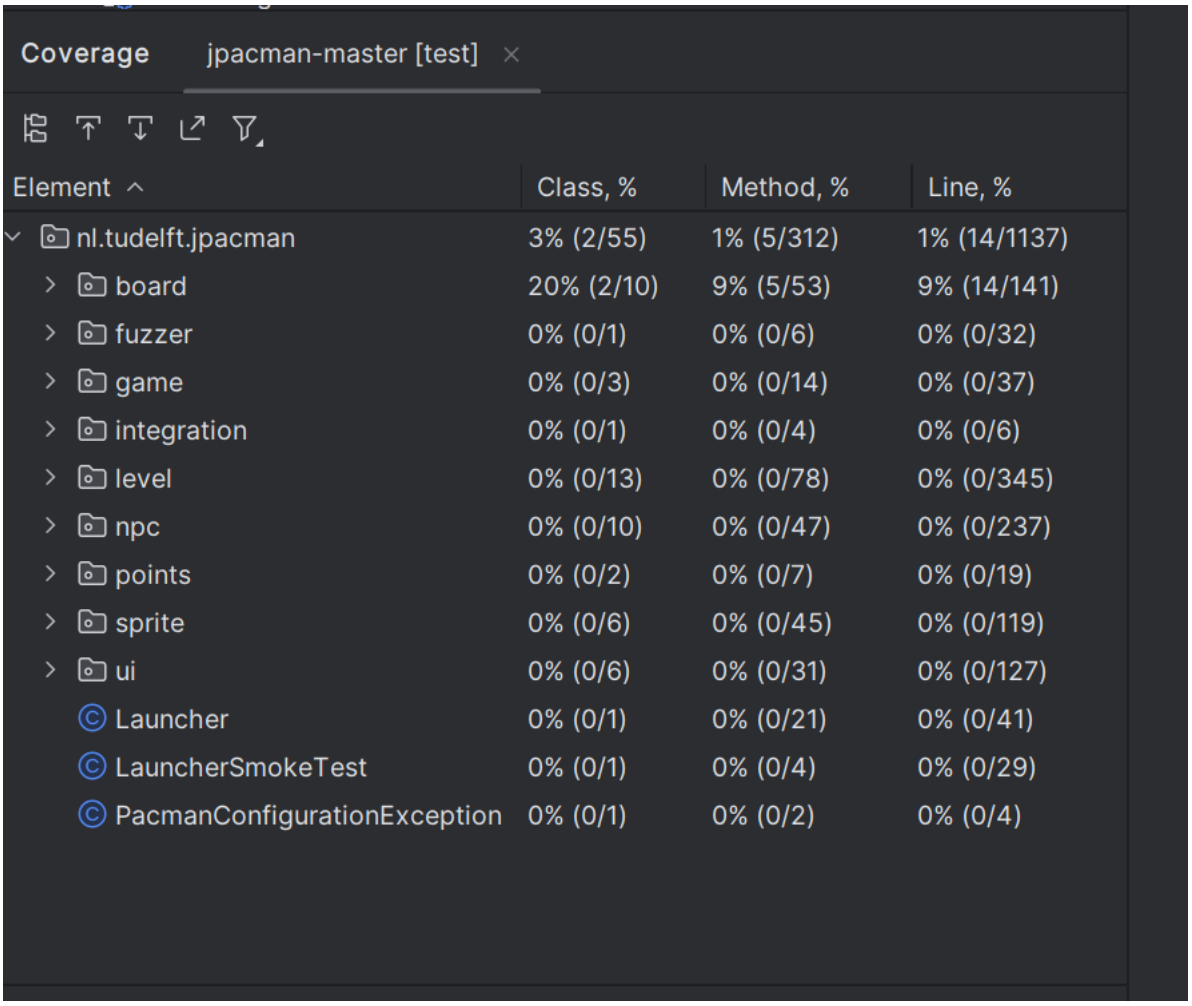


Figure1: Default Test coverage of Jpacman

Is the coverage good enough?

No as there are significant amounts that went untested and leading to a low-test coverage.

Task 2 – Increasing Coverage on JPacman

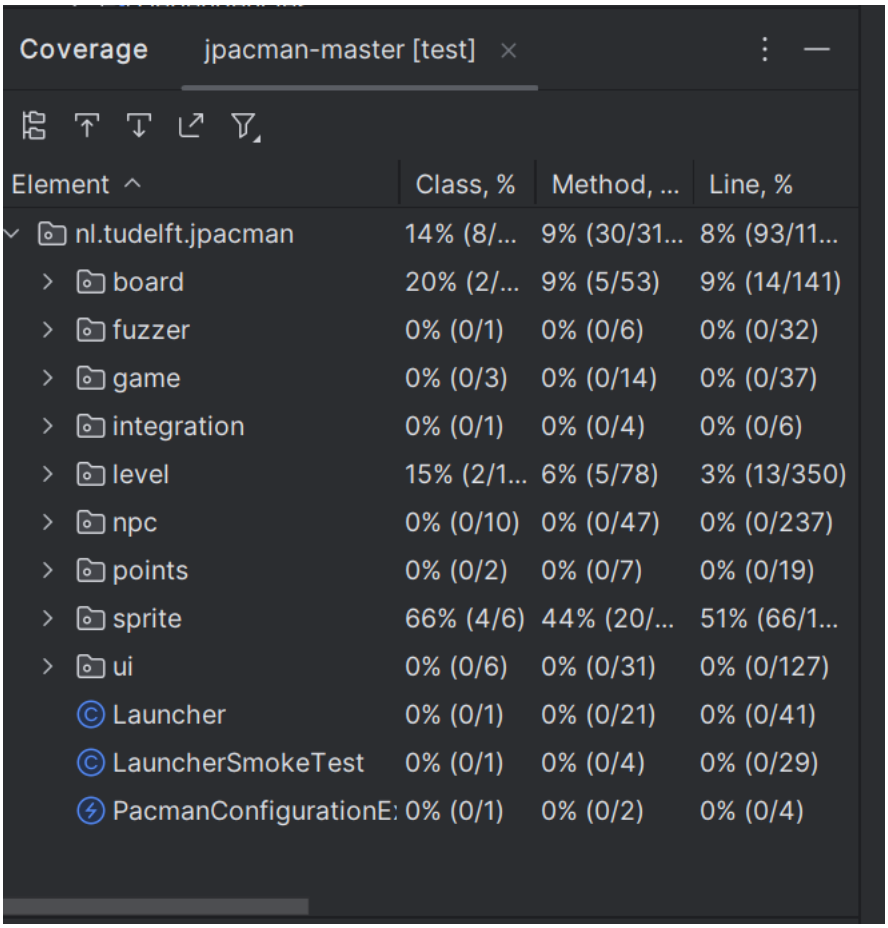


Figure2: Test coverage with isAlive() implemented

Task 2.1 - 15 points

1. All NPC test

rc/main/java/nl/tudelft/jpacman/game/ghostFactory.createBlinky

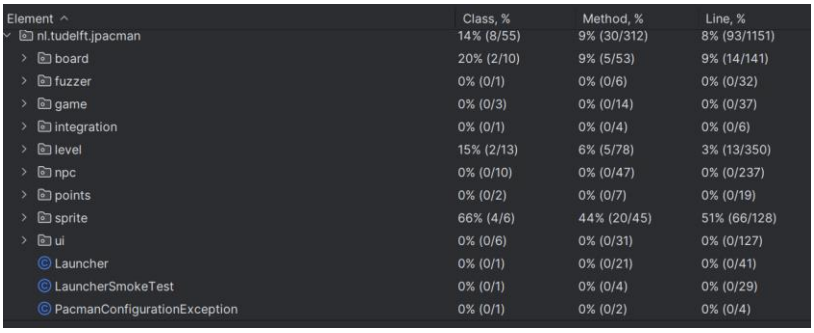
rc/main/java/nl/tudelft/jpacman/game/ghostFactory.createInky

rc/main/java/nl/tudelft/jpacman/game/ghostFactory.createPinky

```
grid[x][y] = makeGhostSquare(ghosts, ghostFactory.createBlinky());
assertThat(grid[x][y]).isNotNull();

grid[x][y] = makeGhostSquare(ghosts, ghostFactory.createInky());
assertThat(grid[x][y]).isNotNull();

grid[x][y] = makeGhostSquare(ghosts, ghostFactory.createPinky());
assertThat(grid[x][y]).isNotNull();
```



Element	Class, %	Method, %	Line, %
nl.tudelft.jpacman	14% (8/55)	9% (30/312)	8% (93/1151)
board	20% (2/10)	9% (5/53)	9% (14/141)
fuzzer	0% (0/1)	0% (0/6)	0% (0/32)
game	0% (0/3)	0% (0/14)	0% (0/37)
integration	0% (0/1)	0% (0/4)	0% (0/6)
level	15% (2/13)	6% (5/78)	3% (13/350)
npc	0% (0/10)	0% (0/47)	0% (0/237)
points	0% (0/2)	0% (0/7)	0% (0/19)
sprite	66% (4/6)	44% (20/45)	51% (66/128)
ui	0% (0/6)	0% (0/31)	0% (0/127)
Launcher	0% (0/1)	0% (0/21)	0% (0/41)
LauncherSmokeTest	0% (0/1)	0% (0/4)	0% (0/29)
PacmanConfigurationException	0% (0/1)	0% (0/2)	0% (0/4)

Figure3: Coverage report after adding more test cases

Task 3 – JaCoCo Report on JPacman (10 points)

jpacman

Element	Missed Instructions	Cov.	Missed Branches	Cov.	Missed	Cxty	Missed	Lines	Missed	Methods	Missed	Classes
nl.tudelft.jpacman.level		67%		57%	74	155	104	344	21	69	4	12
nl.tudelft.jpacman.npc.ghost		71%		55%	56	105	43	181	5	34	0	8
nl.tudelft.jpacman.ui		77%		47%	54	86	21	144	7	31	0	6
default		0%		0%	12	12	21	21	5	5	1	1
nl.tudelft.jpacman.board		86%		58%	44	93	2	110	0	40	0	7
nl.tudelft.jpacman.sprite		86%		59%	30	70	11	113	5	38	0	5
nl.tudelft.jpacman		69%		25%	12	30	18	52	6	24	1	2
nl.tudelft.jpacman.points		60%		75%	1	11	5	21	0	9	0	2
nl.tudelft.jpacman.game		87%		60%	10	24	4	45	2	14	0	3
nl.tudelft.jpacman.npc		100%		n/a	0	4	0	8	0	4	0	1
Total	1,213 of 4,694	74%	293 of 637	54%	293	590	229	1,039	51	268	6	47

Figure4: jacman coverage results

Are the coverage results from `JaCoCo` similar to the ones you got from `IntelliJ` in the last task? Why so or why not?

No as there is a different spread in the information presented as Jacoco shows branch coverage making results vary with conditionals used.

Did you find helpful the source code visualization from `JaCoCo` on uncovered branches?

Yes it help by showing which parts of the branches were not tested and tests can therefore be focused more for those.

Which visualization did you prefer and why? `IntelliJ`'s coverage window or `JaCoCo`'s report?

The Jacoco ended up being a better one as it is able to display the branches and in what categories they fall into that were missed or completed.

Task 4 – Working with Python Test Coverage

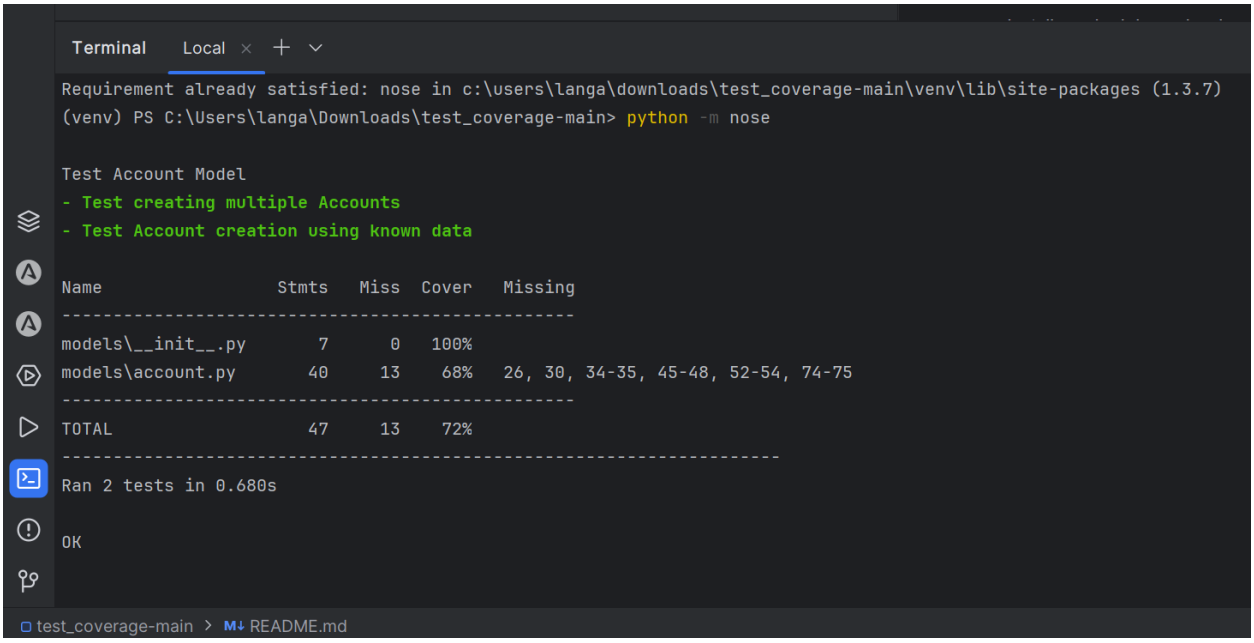


Figure5: Python Coverage test at 72%

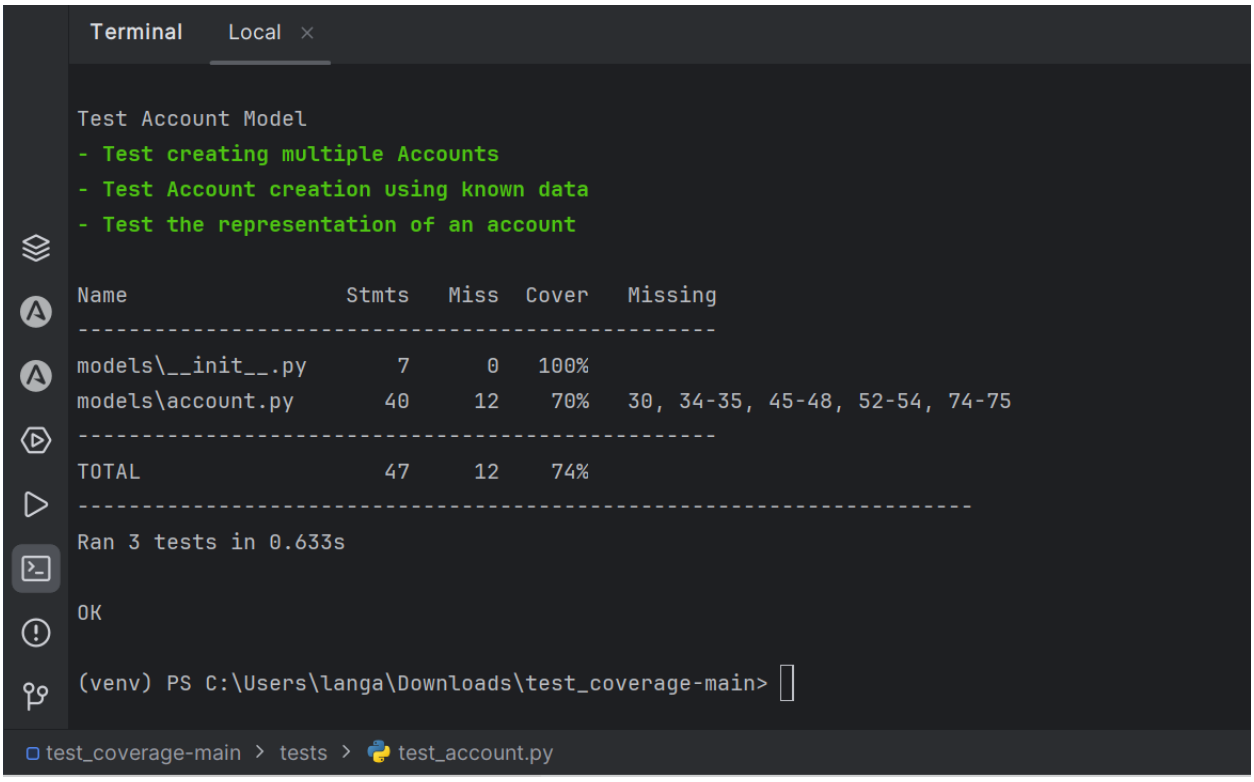


Figure6: Test Coverage 74% after adding test_repr()

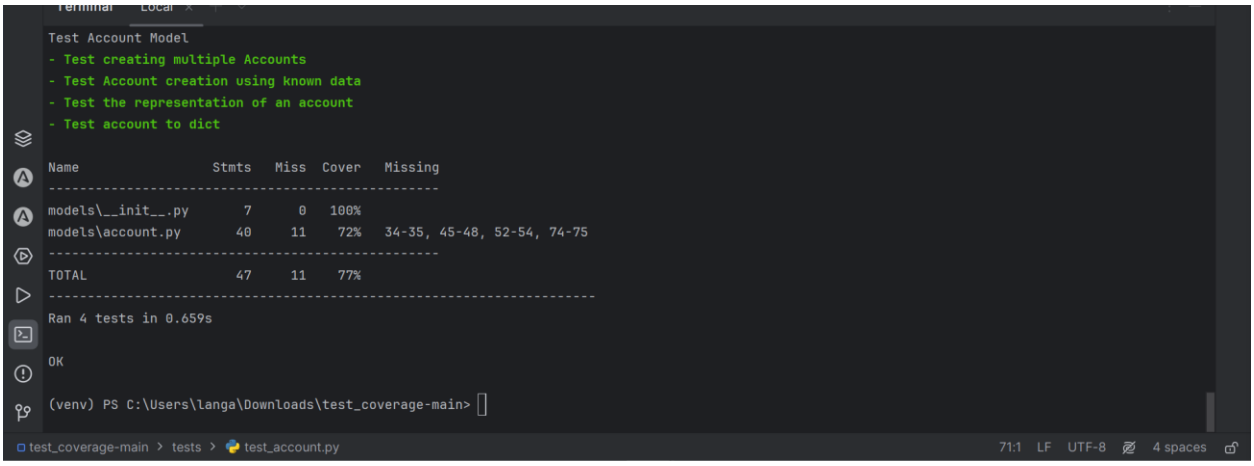


Figure7: Test Coverage 77% after adding test_to_dict()

This test result ended up doing 1% more then what is stated in the lab

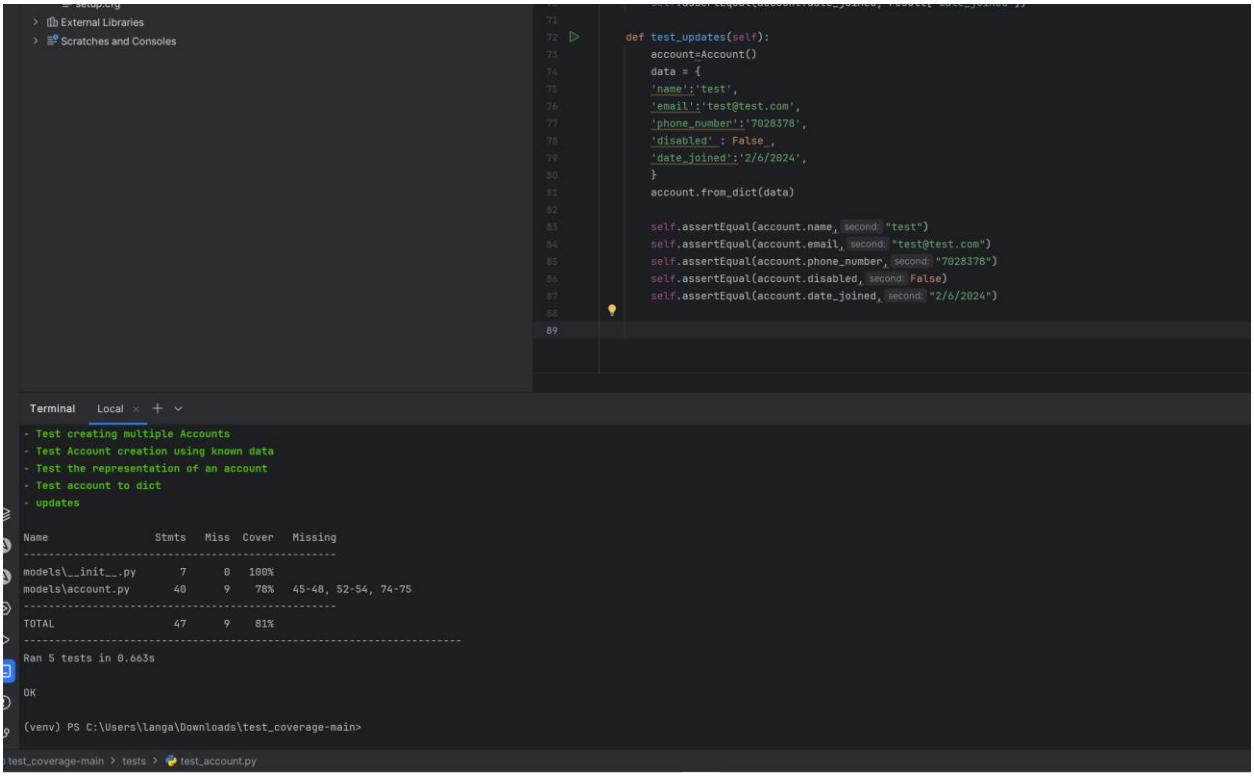
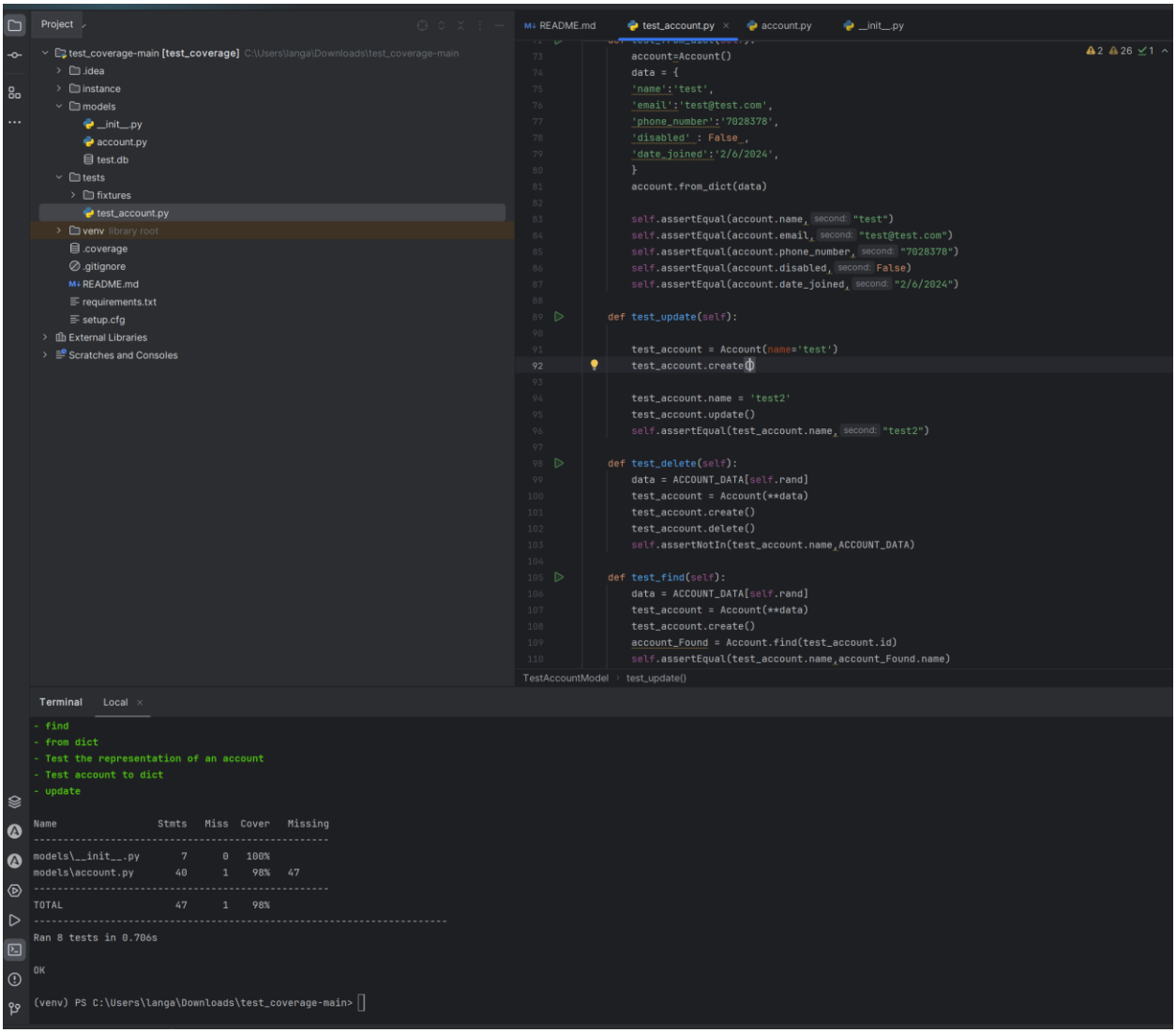


Figure 8: Test increase after Testing of 1 case implemented.


Project
test_coverage-main [test_coverage] C:\Users\langa\Downloads\test_coverage-main
.idea
instance
models
__init__.py
account.py
test.db
tests
fixtures
test_account.py
venv library root
.coverage
.gitignore
README.md
requirements.txt
setup.cfg
External Libraries
Scratches and Consoles
README.md
test_account.py
account.py
__init__.py
account=Account()
data = {
'name':'test',
'email':'test@test.com',
'phone_number':'7028378',
'disabled' : False ,
'date_joined':'2/6/2024',
}
account.from_dict(data)
self.assertEqual(account.name, second: "test")
self.assertEqual(account.email, second: "test@test.com")
self.assertEqual(account.phone_number, second: "7028378")
self.assertEqual(account.disabled, second: False)
self.assertEqual(account.date_joined, second: "2/6/2024")
def test_update(self):
test_account = Account(name='test')
test_account.create()
test_account.name = 'test2'
test_account.update()
self.assertEqual(test_account.name, second: "test2")
def test_delete(self):
data = ACCOUNT_DATA[self.rand]
test_account = Account(**data)
test_account.create()
test_account.delete()
self.assertNotIn(test_account.name,ACCOUNT_DATA)
def test_find(self):
data = ACCOUNT_DATA[self.rand]
test_account = Account(**data)
test_account.create()
account_Found = Account.find(test_account.id)
self.assertEqual(test_account.name,account_Found.name)
TestAccountModel › test_update()
Terminal
Local
- find
- from dict
- Test the representation of an account
- Test account to dict
- update
Name Stmts Miss Cover Missing
models__init__.py 7 0 100%
models\account.py 40 1 98% 47
TOTAL 47 1 98%
Ran 8 tests in 0.706s
OK
(venv) PS C:\Users\langa\Downloads\test_coverage-main>

Task 5 - TDD

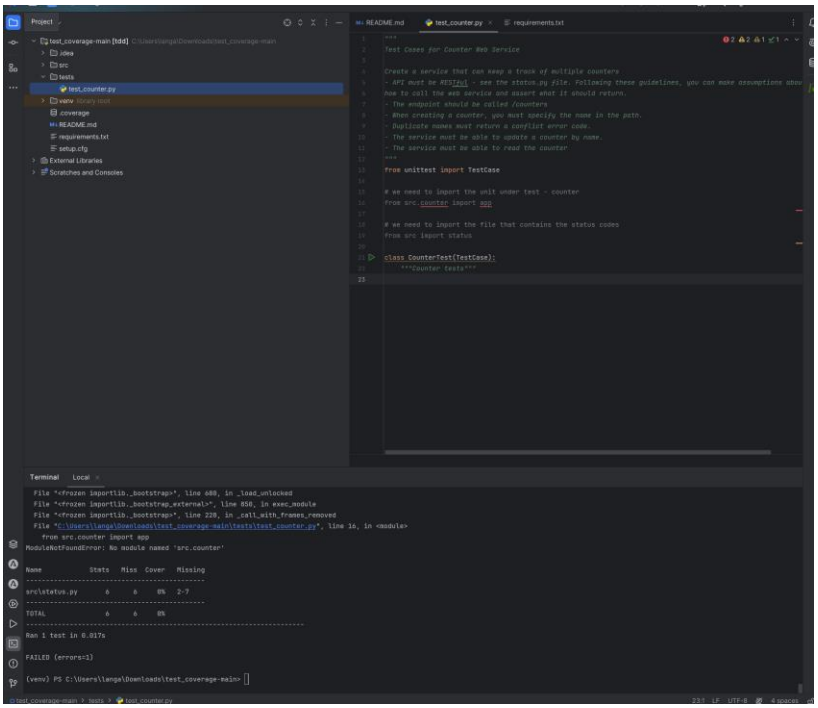


Figure10: Error in TDD

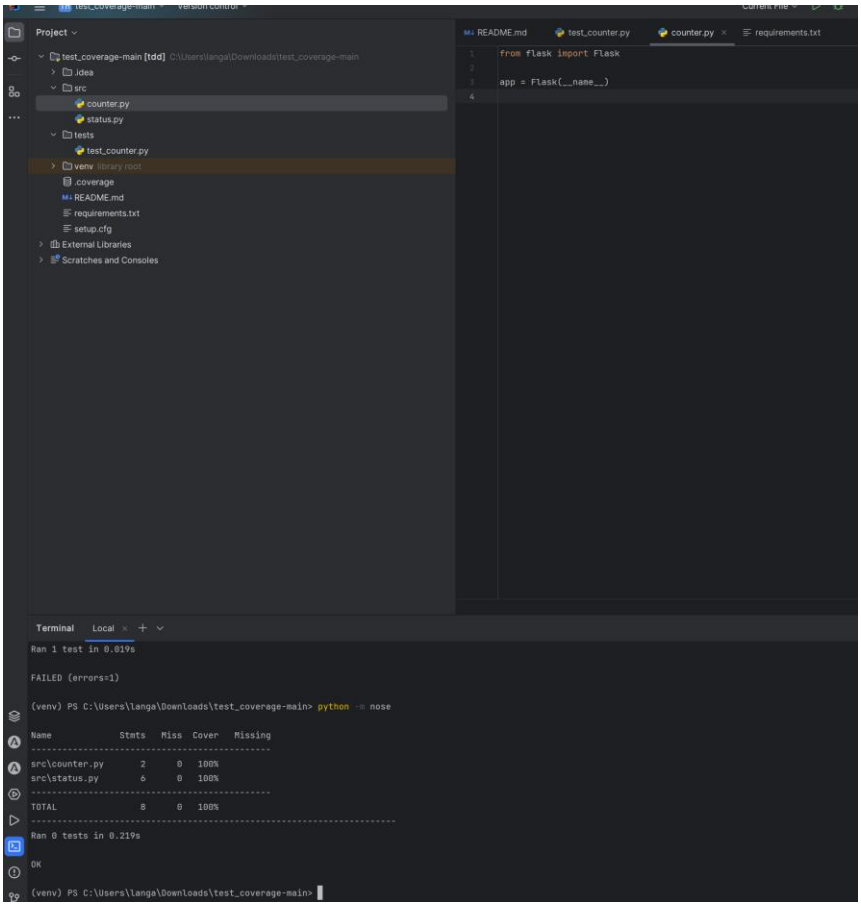


Figure11: counter.py test with no error

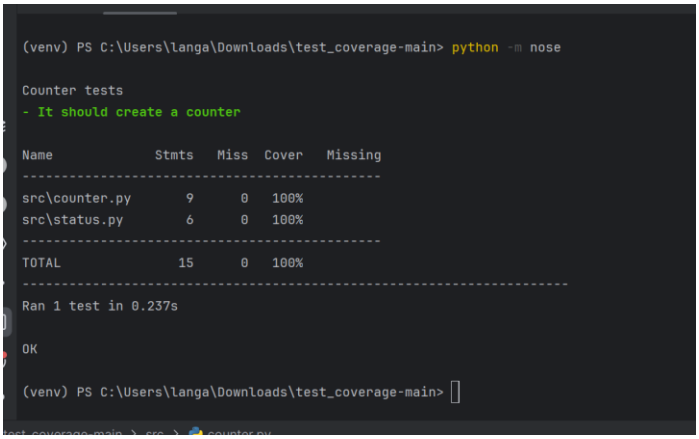


Figure12: Green to proceed.

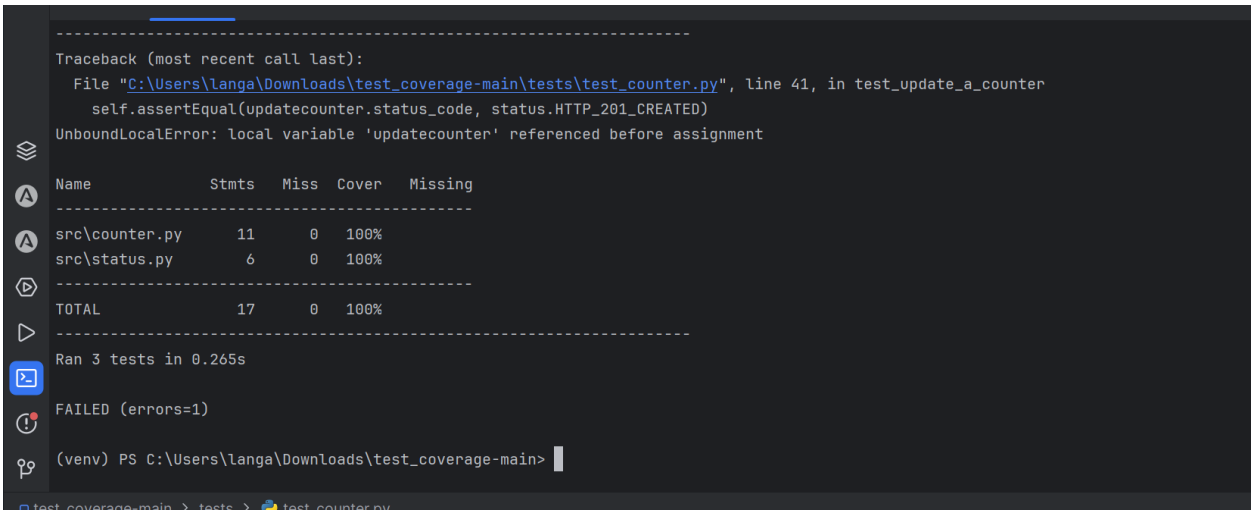


Figure 13: In red after adding `test_update_a_counter(self)`

```python
# on this function is "POST".

@app.route( rule: '/counters/<name>', methods=['POST'])
def create_counter(name):
    """Create a counter"""
    app.logger.info(f"Request to create counter: {name}")
    global COUNTERS
    if name in COUNTERS:
        return {"Message":f"Counter {name} already exists"}, status.HTTP_409_CONFLICT
    COUNTERS[name] = 0
    return {name: COUNTERS[name]}, status.HTTP_201_CREATED

@app.route( rule: '/counters/<name>', methods=['PUT'])
def update_counter(name):
    app.logger.info(f"Request to update counter: {name}")

    if name in COUNTERS:
        COUNTERS[name] = COUNTERS[name] + 1
    return {name: COUNTERS[name]}, status.HTTP_200_OK

```