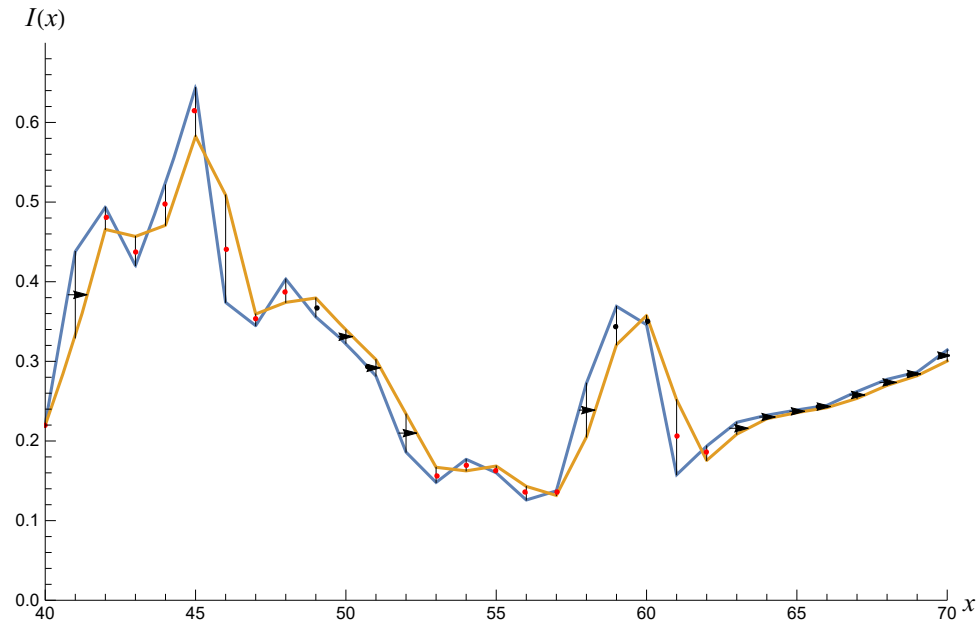


*Interpolation: order 1*



*Interpolation: order 3*

