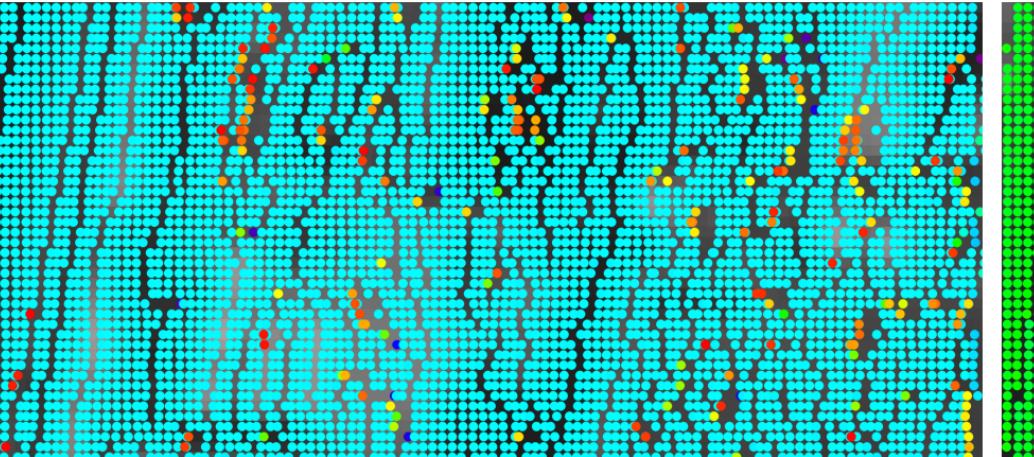
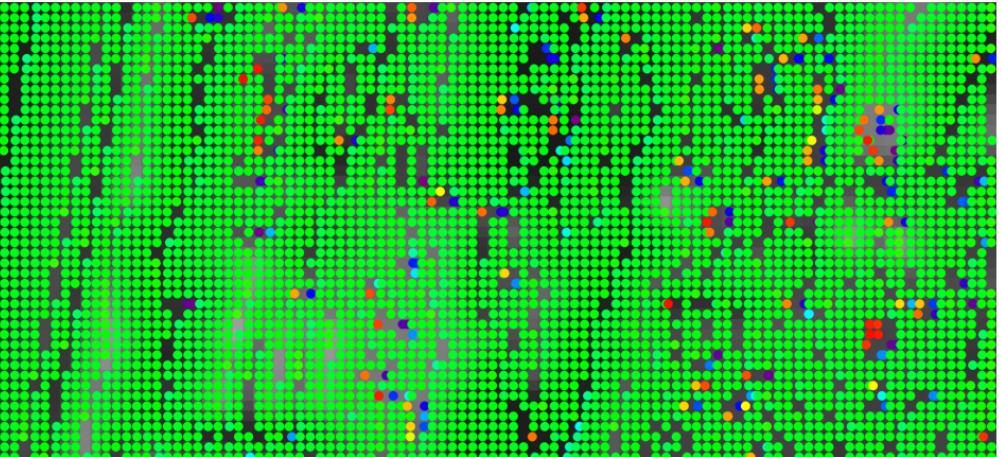


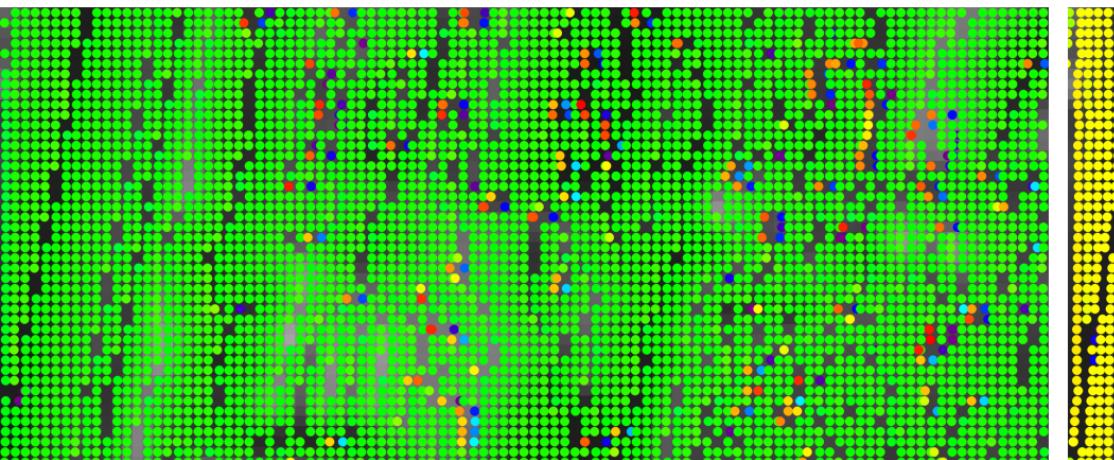
*Distance = -2*



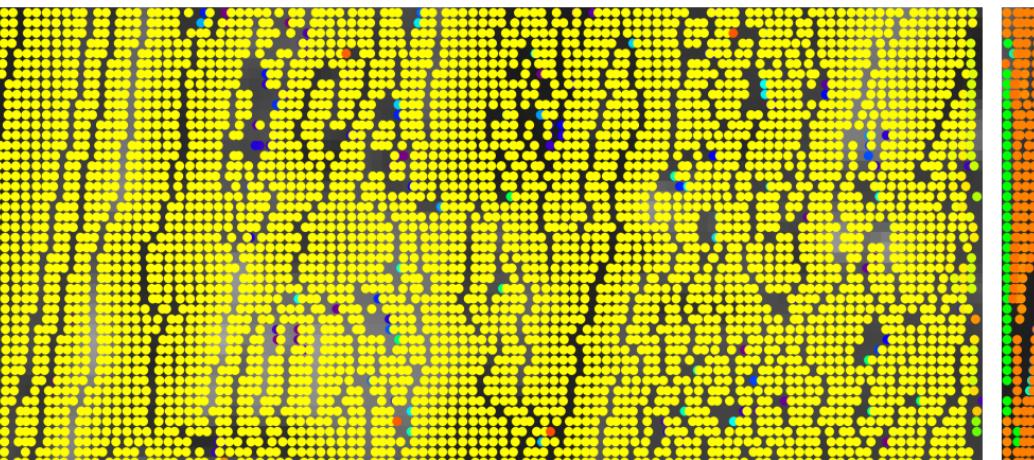
*Distance = -1*



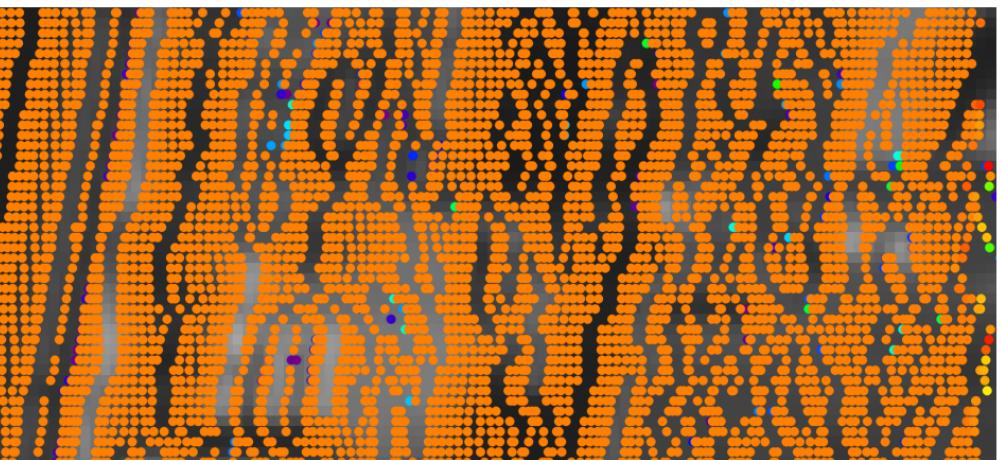
*Distance = -0.1*



*Distance = 0.1*



*Distance = 1*



*Distance = 2*

