



# Fernando Ascencio

FULL STACK DEVELOPER



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FernandoHazel

## Languages

**Spanish:**  
Native.

**English:**  
B2 MCER

## Skills

C#

HTML / CSS/ JS

Unity

.NET MAUI

SQL

Git

Scrum

## About me

I am a full stack developer with experience in videogames, apps programming and a little bit of web dev. I have experience in Unity, Net MAUI and SQL. I believe soft skills are essentials to carry out a project and I always do my best to reach an objective in collaboration with my team. I have no problem working remotely or in person.

## Laboral Experience

### Game Studio Developer

One Simple Game Guadalajara. JAL | February 2022 - August 2022

- Collaborated with designers to implement mechanics
- UI implementation
- Code Documentation
- Testing and Bug Fixing

Created mobile games which are now available on google play and app store with unity 3D.

### Mobile developer

GSN Qro. Qro | November 2022 - May 2023

- Collaborated with product team to implement specifications
- UI implementation
- Code Documentation
- Testing and bug fixing

Created internal company apps for Grupo Bimbo, Ferromex and Silberhorn with unity for staff training and management. Also created an internal app with .NET MAUI for employees.

### Freelance and indie developer

My Own | From December 2021

- Freelance mobile developer
- Creating my own games
- Creating my own apps

I already published a self created mobile game with unity, a MAUI app for a restaurant and some websites with html.

## Academic Info

### Bachelor in Digital Animation

Instituto de Estudios Superiores de Monterrey Campus Guadalajara

### Videogame creation diploma

Tec De Monterrey | February 2021 - May 2021

### Full Stack Developer Diploma

Digital House | April 2021 - August 2021

### Unity programmer diploma

Unity | November 2022

### Multiplatform apps with .NET MAUI trophy

Microsoft | April 2023