



Fernando Ascencio

FULL STACK DEVELOPER



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fernandohab



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FernandoHazel

Languages

Spanish:
Native.

English:
B2 MCER

Skills

C#

HTML / CSS/ JS

Unity

.NET MAUI

SQL

Git

Scrum

About me

I am a full stack developer with experience in videogames and apps programming. I have experience in Unity, .Net MAUI and SQL. I believe soft skills are essentials to carry out a project and I always do my best to reach an objective in collaboration with my team. I have no problem working remotely or in person.

Laboral Experience

Game Studio Developer

One Simple Game Guadalajara. JAL | February 2022 - August 2022

- Collaborated with designers to implement mechanics
- UI implementation
- Code Documentation
- Testing and Bug Fixing

Created mobile games which are now available on google play and app store.

Mobile developer

GSN Qro. Qro | November 2022 - May 2023

- Collaborated with product team to implement specifications
- UI implementation
- Code Documentation
- Testing and bug fixing

Created internal company apps for Grupo Bimbo, Ferromex and Silberhorn for staff training and management.

Freelance and indie developer

My Own | From December 2021

- Freelance mobile developer
- Creating my own games
- Creating my own apps

I already published a self created mobile game and I have developed apps and websites for my own clients

Academic Info

Bachelor in Digital Animation

Instituto de Estudios Superiores de Monterrey Campus Guadalajara

Videogame creation diploma

Tec De Monterrey | February 2021 - May 2021

Full Stack Developer Diploma

Digital House | April 2021 - August 2021

Unity programmer diploma

Unity | November 2022

Multiplatform apps with .NET MAUI trophy

Microsoft | April 2023