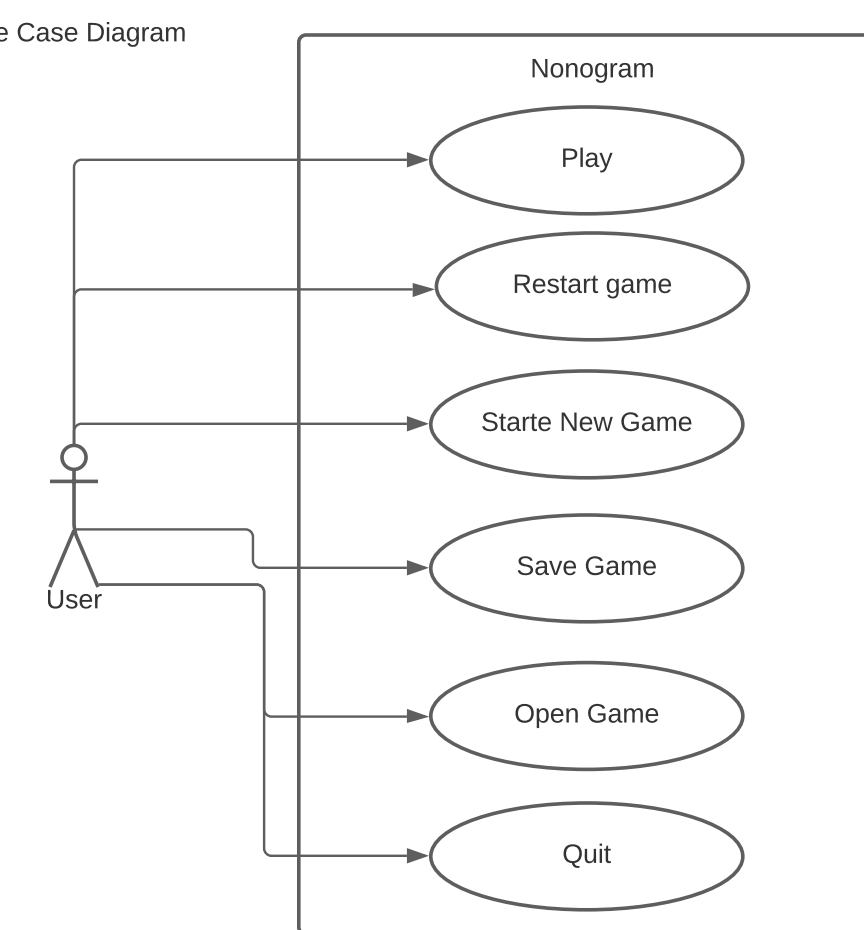
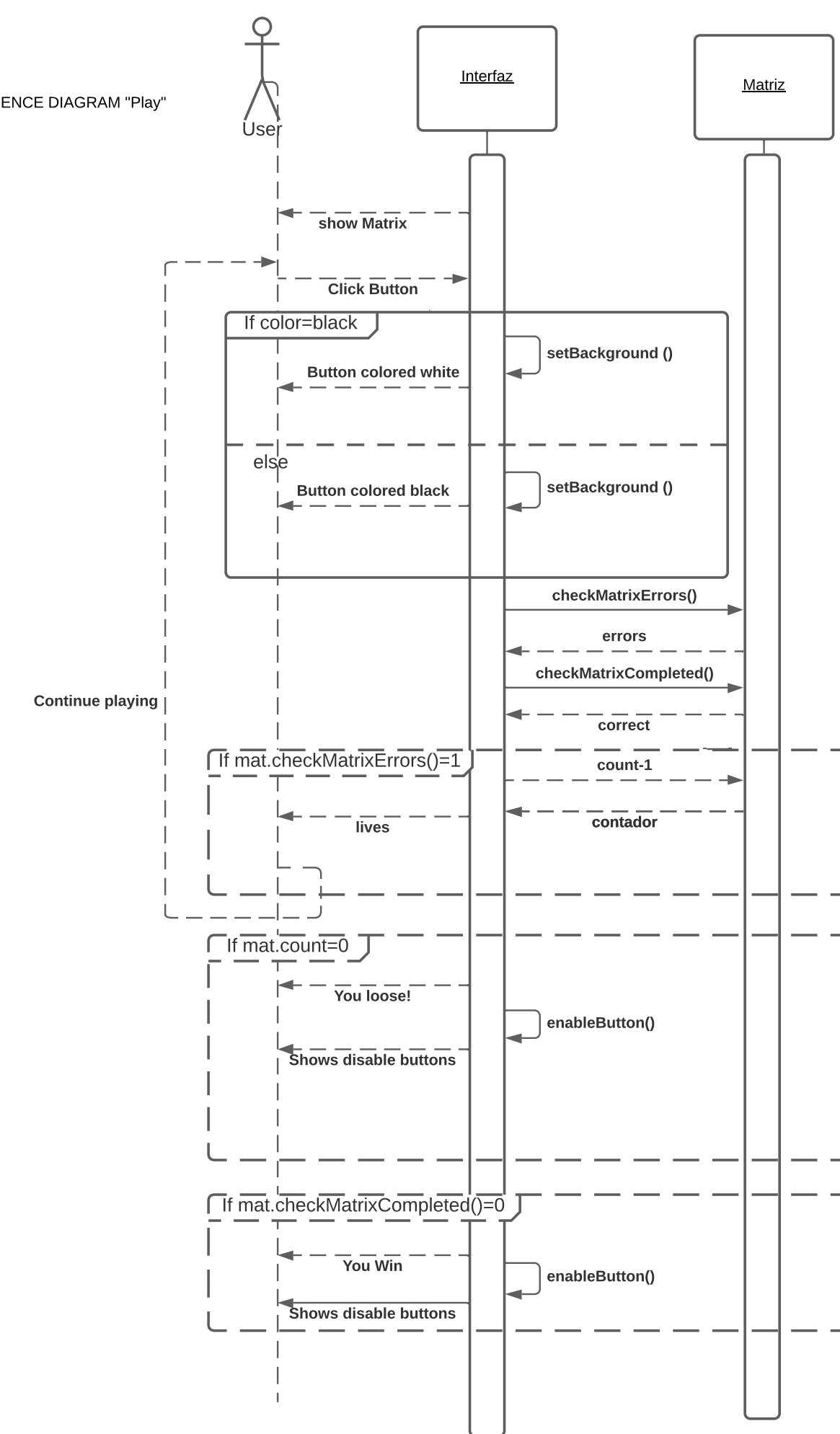


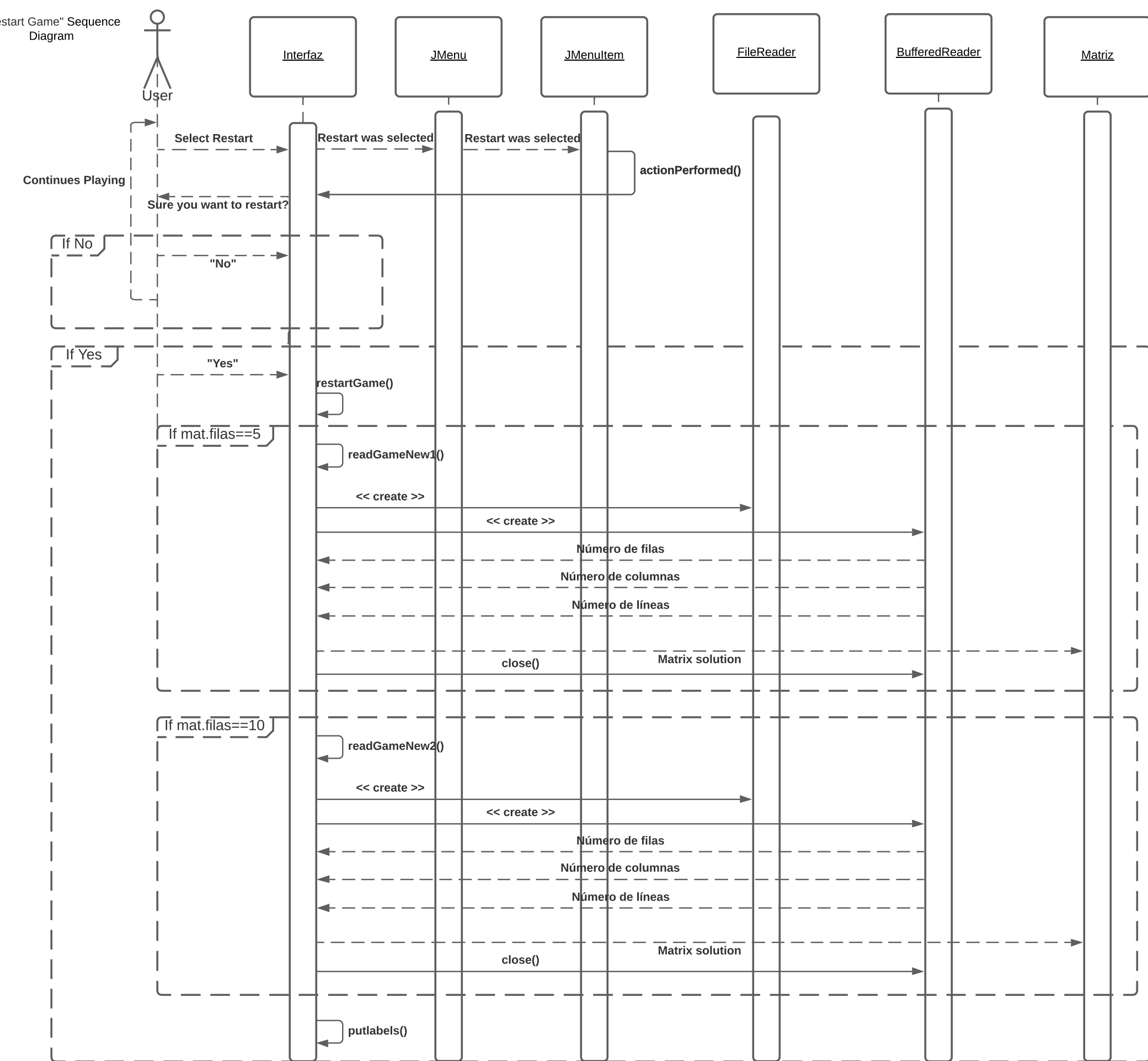
Use Case Diagram



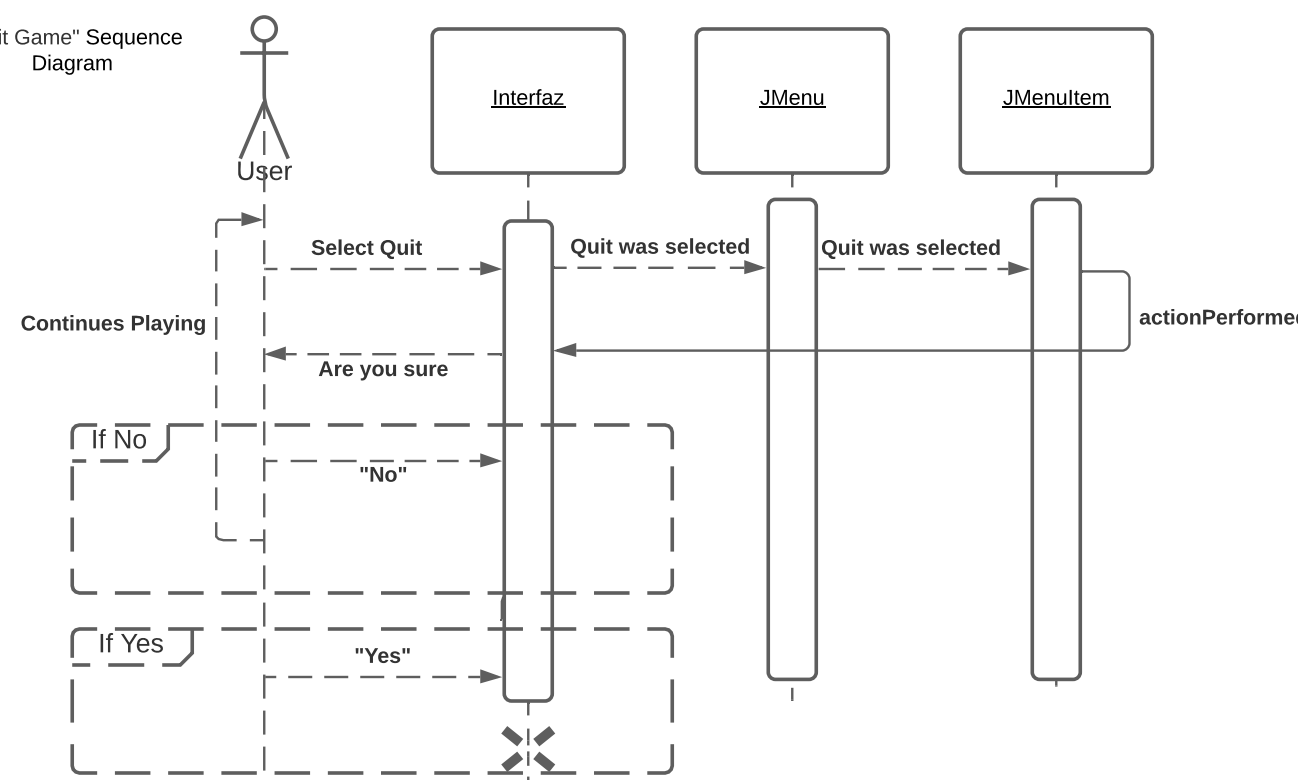
SEQUENCE DIAGRAM "Play"



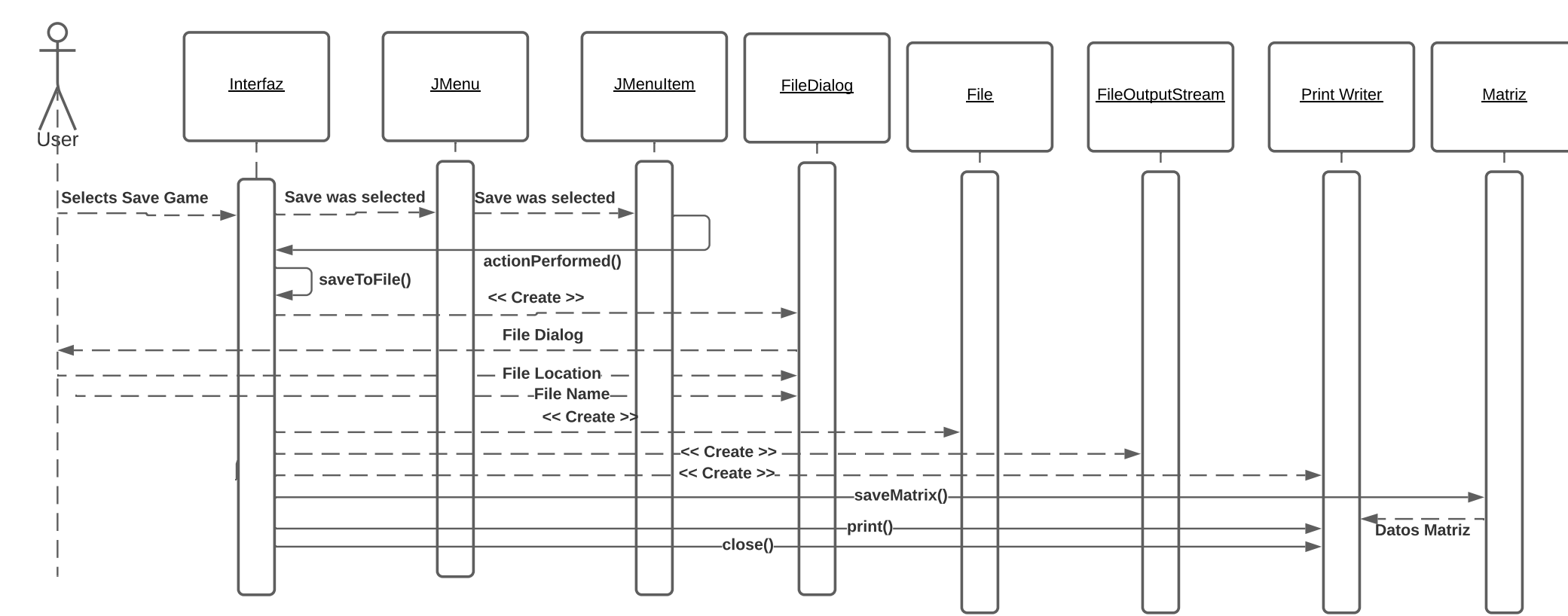
"Restart Game" Sequence Diagram



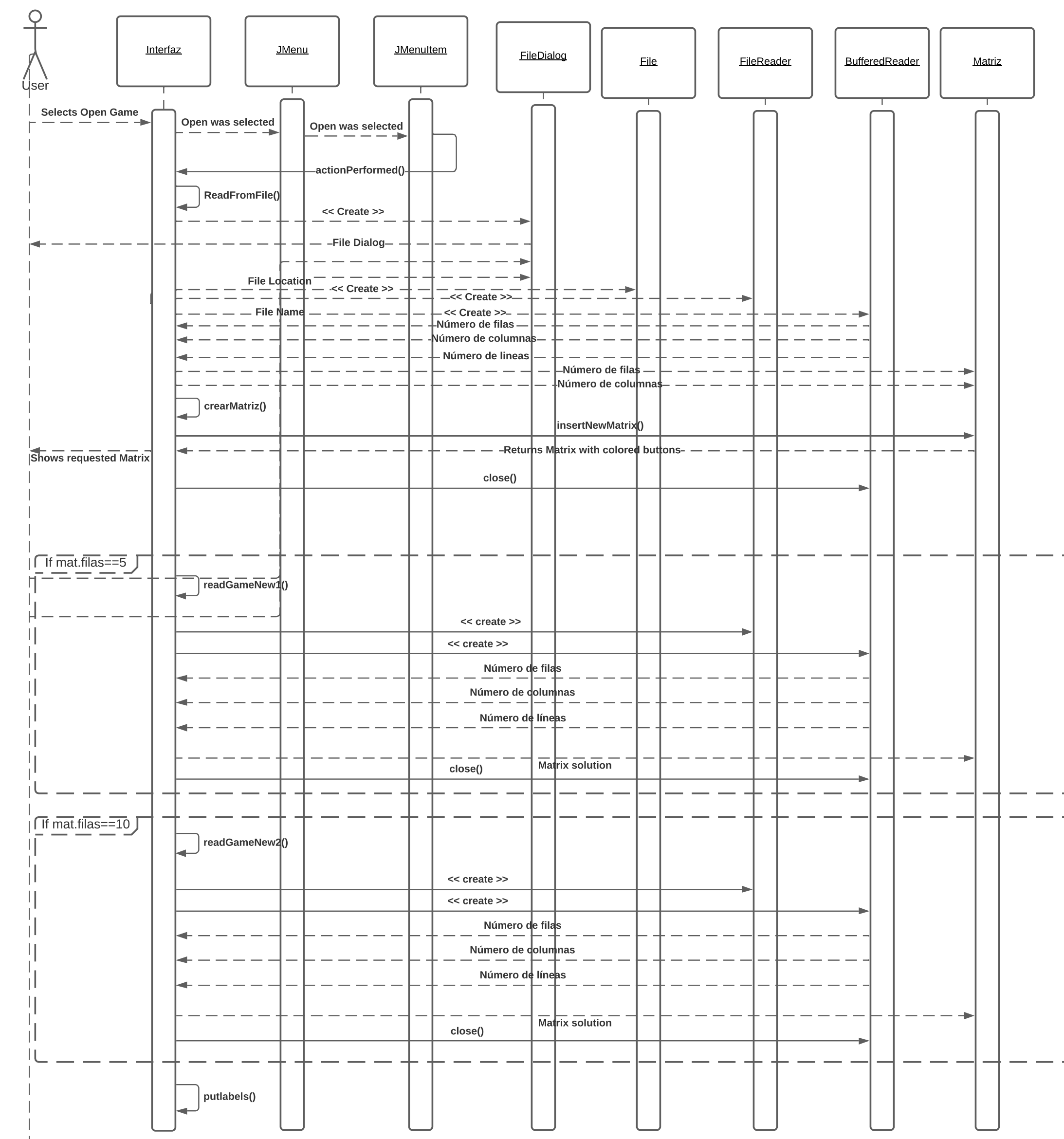
"Quit Game" Sequence Diagram



"Save Game" Sequence Diagram



"Open Game" Sequence Diagram



"New Game" Sequence Diagram

