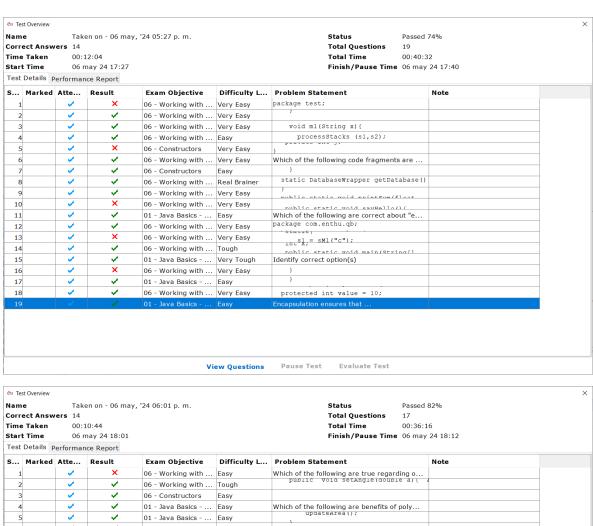
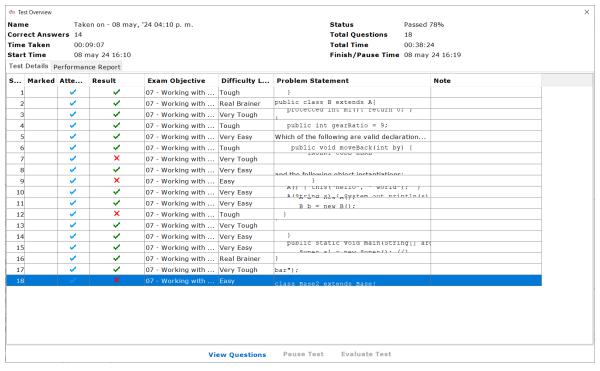
Simuladores - Working with Constructors, Methods and Encapsulation

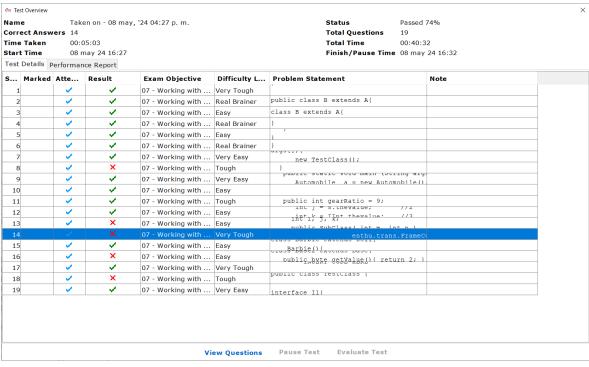


	Taken Time		0:44 nay 24 18:01			Total Time 0 Finish/Pause Time 0	00:36:16		
			ce Report			rinish, radse rinie o	oo may 2	4 10.12	
		Atte		Exam Objective	Difficulty L	Problem Statement	-	Note	
1		-	×	06 - Working with	Easy	Which of the following are true regarding	g o		
2			~	06 - Working with	Tough	public Voia setAngle(aouble	a) (/		
3		V	-	06 - Constructors	Easy				
4		V	~	01 - Java Basics	Easy	Which of the following are benefits of po	oly		
5		V	~	01 - Java Basics	Easy	updateArea();			
6		-	~	06 - Working with	Very Easy	}			
7		-	×	06 - Working with	Real Brainer	}			
8		1	×	06 - Working with	Tough	a.IINK = p; b link = setIt(a b):			
9		-	~	06 - Working with	Very Easy	package test;			
10		/	V	01 - Java Basics	Easy	Which of the following are features of Ja	ıva?		
11		/	V	06 - Working with	Very Tough	abstract class Wow{			
12		/	~	06 - Working with	Real Brainer	static DatabaseWrapper getDatab	pase()		
13		/	~	01 - Java Basics	Easy	1. Implement three classes - Car, SUV			
14		1	~	06 - Working with	Very Tough	public RETURNTYPE methodX(byte b	эу) {		
15		/	~	06 - Working with	Very Easy	public class OverloadTest{			
16		/	~	01 - Java Basics	Easy	}			
17				06 - Working with	Easy				

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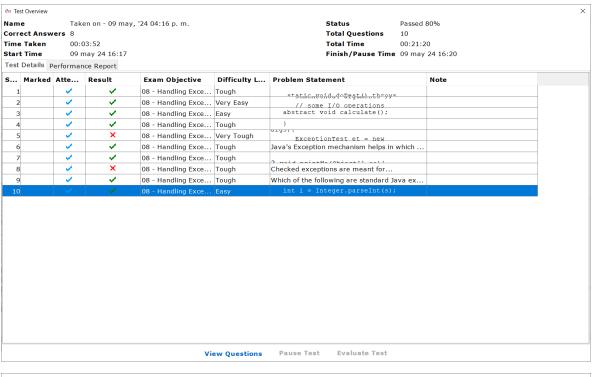
Simuladores - Working with Inheritance

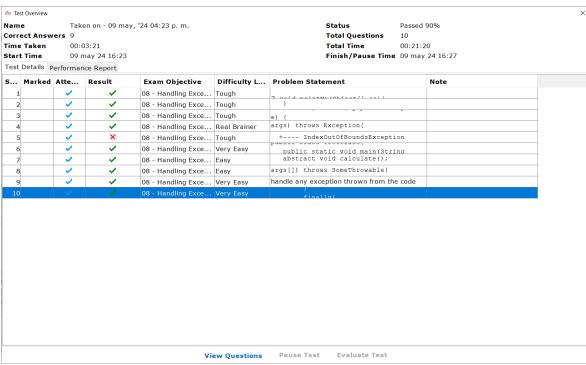




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Simuladores - Handling Exceptions





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