Scripture Memorizer Class Diagram Overview

# Reference

## Attributes:

* Book: string
* StartVerse: int
* EndVerse: int?

## Behaviors:

* ToString()

## Constructors:

* Single Verse
* Range of Verses

# Word

## Attributes:

* Text: string
* IsHidden: bool

## Behaviors:

* ToString()

## Constructors:

* Initialize Text
* Set IsHidden to False

# Scripture

## Attributes:

* Reference: Reference
* Words: List<Word>

## Behaviors:

* HideRandomWords()
* AreAllWordsHidden()
* ToString()

## Constructors:

* Reference & Text
* Split Text into Words