

# Software Requirements Specification Template

Software Engineering

The following annotated template shall be used to complete the Software Requirements Specification (SRS) assignment.

## **Template Usage:**

Text contained within angle brackets ('<', '>') shall be replaced by your project-specific information and/or details. For example, <Project Name> will be replaced with either 'Smart Home' or 'Sensor Network'.

*Italicized text is included to briefly annotate the purpose of each section within this template. This text should not appear in the final version of your submitted SRS.*

This cover page is not a part of the final template and should be removed before your SRS is submitted.

Up to 3.6 for assignment 1

# Movie Theater Ticketing System

## Software Requirements Specification

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CS 250- Introduction to Software Systems  
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## Revision History

Date	Description	Author	Comments
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## Document Approval

The following Software Requirements Specification has been accepted and approved by the following:

Signature	Printed Name	Title	Date
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## 1. Introduction

The following document will display the required information on how a Movie Theater Ticketing System will function and give full insights on what is required while keeping an insightful look on how the system itself operates.

### 1.1 Purpose

The purpose of this project is to develop a functional movie theater system that allows consumers to purchase and view movies in available theaters with what tickets are available while explaining the systems put in place in order for such a system to function.

### 1.2 Scope

A movie theater ticketing system that will have access to movie theaters systems that will show the availability of select movies within various theaters, their movie tickets available with their corresponding seat and the different formats of each movie. This system will be an application that will be accessible upon online websites or mobile applications. All of this will be accomplished by showing listings of movie theaters that will then show each movie in their catalog leading to each time that is available and then finalizing with seat location.

### 1.3 Definitions, Acronyms, and Abbreviations

TERMS	DEFINITION
SRS	Software Requirements Specification - A comprehensive description of the intended purpose and environment for software under development.
WPA3	Wi-Fi Protected Access 3 - The third iteration of a security certification standard developed by the Wi-Fi Allianc
UI	User Interface - The means by which the user and a computer system interact, in particular the use of input devices and software.
Compatible	A computer that can use software designed for another make or type.

### 1.4 References

This Movie Theater Ticketing System has been prepared on the basis of discussion with Team members, faculty members and also taken information from following books & website.

#### 1.4.1. Websites:

1.4.1.1. [www.google.com](http://www.google.com)

1.4.1.2. [www.wikipedia.org](http://www.wikipedia.org)

## 1.4.2. Books:

- 1.4.2.1. Reservations and Ticketing with Sabre by Dennis Foster
- 1.4.2.2. Computers as Theatre (2nd Edition) by Brenda Laurel
- 1.4.2.3. Computer Systems: A Programmer's Perspective (3rd Edition) by Randal E. Bryant, David R. O'Hallaron
- 1.4.2.4. Schaum's Series, "Software Engineering"

## 1.5 Overview

Section 2 of this SRS will review the applicational purpose on what a movie theater can accomplish while showing who the ideal consumers would be for the product. Section 3 of this SRS describes the internal details of the software that allows for the theater to show available movies. It will also cover the software specifications on what is required. Section 4 will show models on how this movie theater will function. Section 5 will cover who may modify this document that may cover future improvements within the software/hardware and who will approve of these modifications.

## 2. General Description

*The movie ticketing system is a user friendly software designed for practicality and convenience that will allow users to have access and purchase movies that are currently on movie theaters so they will be able to watch it in the comfort of their home without having to wait for it to be available on other platforms or having to go to a movie theater in person.*

### 2.1 Product Perspective

*The movie ticketing system is a user-friendly software that aims for practicality and convenience, by allowing consumers to purchase tickets for local movie theaters while letting the consumer be informed on the time and location for their movie.*

- a) *user perspective: the system will allow users to have access to movies currently in theaters through a website or mobile application showing the listing of movies available and their corresponding availability for ticket seats.*
- b) *theater perspective: the system will allow movie theaters to sell their available seat tickets for the users of the software as they normally would, however the user will be consuming the constant from their home instead of personally going to the movie theater.*
- c) *Movie distributors perspective: the movie distributor will provide information on the movie through the software including trailers and date of release so the users will be able to directly have an interaction with the distributors to have access to the latest movie releases.*

### 2.2 Product Functions

*The functions this software will perform include the user browsing through movies currently available on movie theaters, by buying available seats on theaters, users creating an account and having their information saved for future use, users being able to have access to information regarding the movies on display including movie trailer, genera, movie duration, movie age rate, and rating. The system should also be multi platform allowing the user to have access to the system through an application or website. The system should also have a section for user support including the information needed to help them browse the software and contact information to find support if needed.*



## 2.3 User Characteristics

- *User characteristics: Users of this software should be able to access the movie ticketing system through a user-friendly mobile application or website including viewing the available movies, creating an account and paying to watch movies currently in theaters.*
- *This software can be used by individuals living alone as well as families that want to have access to movies currently in movie theaters without having to leave the comfort of their homes.*
- *Security protocols: the software should incorporate extensive security measures for a safe user environment including WPA3 encryption, security authentication, privacy features, a secure mobile application and data storage encryption.*
- *language: the system should have subtitles available for users with hearing problems but also users that speak different languages to reach a broader audience and ensure that every user will have accessibility to the software.*

## 2.4 General Constraints

*This project's general constraints include*

- a) regulatory policies: the software must be in agreement with privacy law regulations regarding personal data and follow law regulations in regards to permits to be able to display the movies in the software.*
- b) collaboration: the availability of the movies displayed on the software will depend on the collaboration with movie theaters and movie distributors to get authorization and have them available on the software.*
- c) payment: there should be a payment system in the software that will be connected to the movie ticketing system and the movie theater available seats.*
- d) system quality: the software should be able to display movies in high demand without having quality problems or delays.*

## 2.5 Assumptions and Dependencies

*Assuming that the user and the software have each of these requirements, we will have designed a working system for the movie ticketing system*

- a) internet connection since the software requires connectivity to have access to the movies.*
- b) reliable devices: the user should have a reliable device to access the internet or the application to have access to the software.*
- c) it should also be assumed that there will be productive cooperation between movie theaters and movie distributors with the software system in order to have them available in the movie ticketing system.*

# 3. Specific Requirements

## 3.1 External Interface Requirements

### 3.1.1 User Interfaces

The user interface for the software is compatible with any browser which can access the system. There will be three UI for this software, one is for the employee, the customer and the other will be for the administrator. A login is required for both employees and administrators. Customers will be required to create an account to login accessing this software if not present the theater. After login authentication, the employee, customer or administrator user interface will be shown.

### User Access Levels

User	Permission
Administrator	<ul style="list-style-type: none"><li>○ Add new users</li><li>○ Creating user accounts for employees</li><li>○ Update profile information</li><li>○ Close user accounts</li><li>○ View and create reports</li><li>○ Manages theater information</li></ul>
Employee	<ul style="list-style-type: none"><li>○ Manages theater information</li><li>○ Update customer profile information</li><li>○ Update their profile information</li><li>○ Manages customer ticket purchases</li></ul>
User	<ul style="list-style-type: none"><li>○ Manages ticket purchases</li><li>○ Change settings on account</li><li>○ View seat rates</li><li>○ Update their profile information</li></ul>

### **3.1.2 Hardware Interfaces**

The application requires:

- core i3-i5 equivalent
- 8 gigs ram
- 20 gigs storage
- gigabit ethernet

User application requires:

- gigabit ethernet

### **3.1.3 Software Interfaces**

- **Login Page**

Every user must login in order to use the functions of the system.

- **Administrator User Interface:**

- Register
  - Add new user
  - View Existing User
  - Close Accounts
- Profile
  - Edit Profile
  - Change Password
- Theater system
  - View seat
  - Compare seat prices
  - Create / view/ edit rate
  - Create / view / edit concession rates
  - Change Name
  - Change Time
  - Change movie showings
  - Change Theater
  - Change movie times
  - Alert users
- Settings
  - Update
  - Reboot
  - Logout
- Archive
  - Monthly Report of seats filled
  - Monthly Report of sales
  - Monthly Reports of concession sales
  - Create Report
- **Employee User Interface**
  - Theater
    - View Seats
    - Compare seat prices
    - View rates
    - View movie showings
    - View theater number
    - View theater seat availability
    - Alert users
  - Settings
    - Update
    - Reboot
    - Logout
  - Archive

- Monthly Reports of seats filled
- Monthly Reports of sales
- Create Report
- Profile
  - Edit Profile
  - Change Password

### **Customer User Interface**

- Theater
  - View Seats availability
  - Compare seat prices
  - View rates
  - View movie showings
- Settings
  - Update
  - Reboot
  - Logout
- Profile
  - Edit Profile
  - Change Password

### **3.1.4 Communications Interfaces**

This project supports all types of web browsers. We are using simple electronic forms for reservation forms, ticket booking etc.

## **3.2 Functional Requirements**

### **3.2.1 <Functional Requirement or Feature #1>**

#### 3.2.1.1 Introduction

Purchase of ticket

#### 3.2.1.2 Inputs

Input by customer or employee

#### 3.2.1.3 Processing

Customer purchases ticket

Block bots of purchasing tickets

#### 3.2.1.4 Outputs

Outputs ticket information

#### 3.2.1.5 Error Handling

Allows multiple users to access system

Prevents bots from purchasing multiple tickets

Prevents multiple customers from purchasing the same ticket

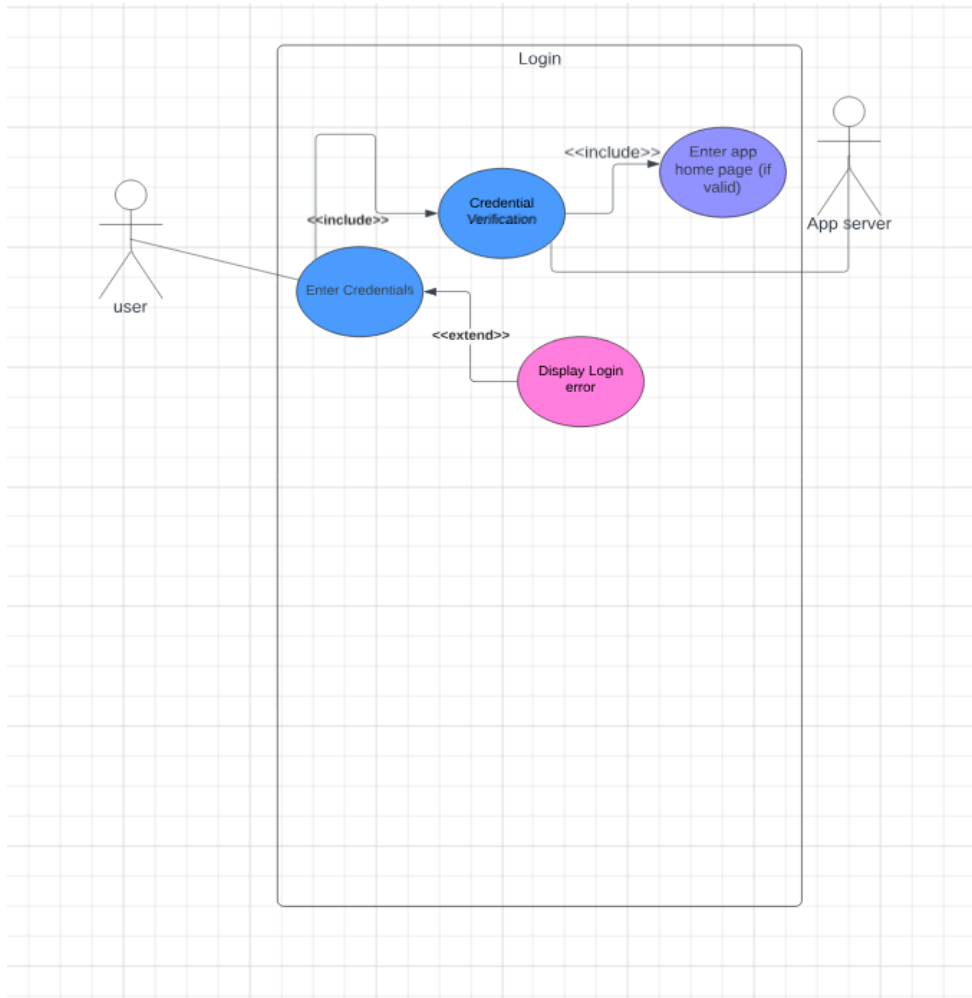
### 3.2.2 <Functional Requirement or Feature #2>

...

## 3.3 Use Cases

### 3.3.1 Use Case #1

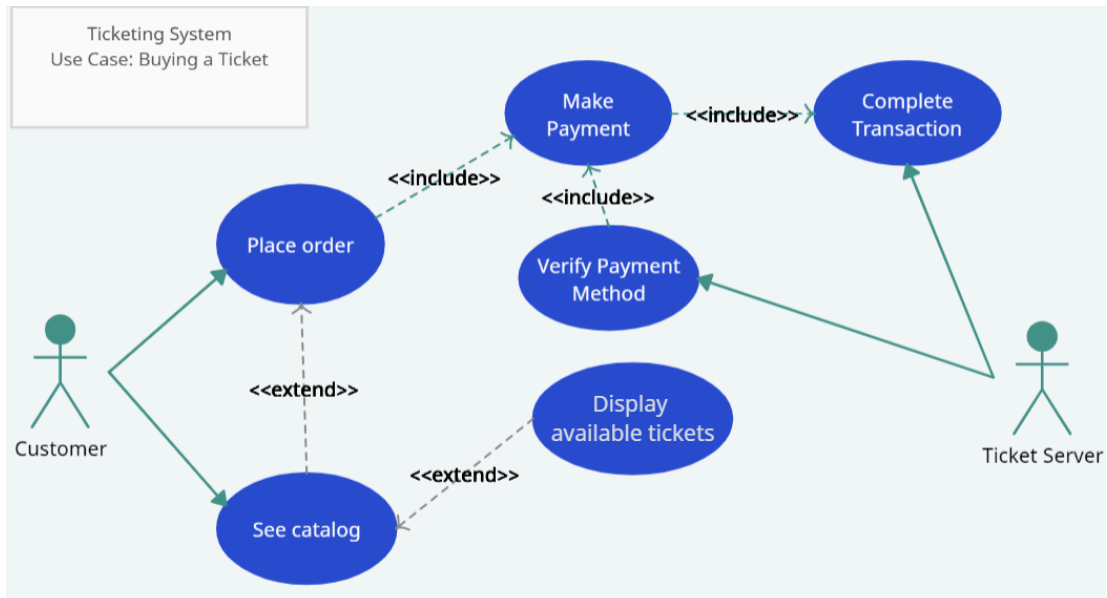
User logs in:



### 3.3.2 Use Case #2

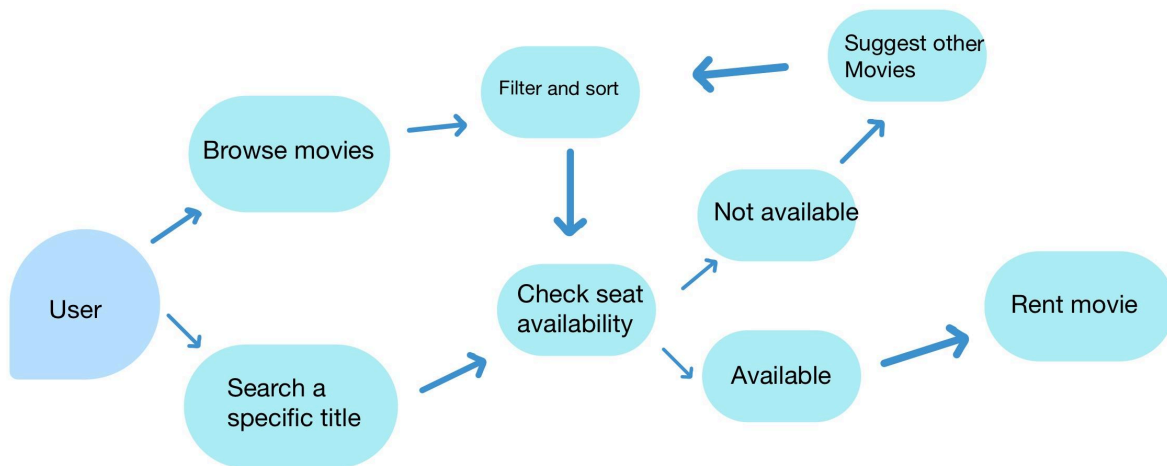
Customer places order:

## Movie Theater Ticketing System



### 3.3.3 Use Case #3

- Selecting a movie:



## 3.4 Classes / Objects

### 3.4.1 <Class / Object #1>

#### 3.4.1.1 Attributes

name:String

Ticket num: int = 15

Seat num: int =2

Price: int =3.50

#### 3.4.1.2 Functions

getPrice()

getSeat()

getTicket()

getName()

### 3.4.2 <Class / Object #2>

Attributes

customerName: String

customerNum: int

ticketNum: int

customerPassword: String

Functions

getCustomerName()

setCustomerName()

getTicketNum()

getCustomerPassword()

setCustomerPassword()

## 3.5 Non-Functional Requirements

### 3.5.1 Performance

The steps involved to perform the implementation of the movie theater system database are listed below.

### 3.5.2 Reliability

The movie theater system should have anti-malware to prevent security breaches and have multiple storage locations, and up to date software and hardware to ensure reliability.

### 3.5.3 Availability

The movie theater system should be available to customers for advance booking and purchasing of theater seats.

### 3.5.4 Security

Such that a security breach happens. Movie Theater Ticketing systems have multiple backup storage units.

### **3.5.5 Maintainability**

Movie Theater ticketing systems require regular updates to fix and maintain current with web technology, bugs, and security patches.

### **3.5.6 Portability**

Movie Theater ticketing system will ensure the system is self descriptive. System must have sufficient comments to explain the implementation of the system.

## **3.6 Inverse Requirements**

The movie theater system does not sell vip tickets or provide discount options.

## **3.7 Design Constraints**

*Specify design constraints imposed by other standards, company policies, hardware limitation, etc. that will impact this software project.*

## **3.8 Logical Database Requirements**

*Will a database be used? If so, what logical requirements exist for data formats, storage capabilities, data retention, data integrity, etc.*

## **3.9 Other Requirements**

*Catchall section for any additional requirements.*

# **4. Analysis Models**

*List all analysis models used in developing specific requirements previously given in this SRS. Each model should include an introduction and a narrative description. Furthermore, each model should be traceable the SRS's requirements.*

## **4.1 Sequence Diagrams**

## **4.3 Data Flow Diagrams (DFD)**

## **4.2 State-Transition Diagrams (STD)**

# **5. Change Management Process**

*Identify and describe the process that will be used to update the SRS, as needed, when project scope or requirements change. Who can submit changes and by what means, and how will these changes be approved.*

# **A. Appendices**

*Appendices may be used to provide additional (and hopefully helpful) information. If present, the SRS should explicitly state whether the information contained within an appendix is to be considered as a part of the SRS's overall set of requirements.*



*Example Appendices could include (initial) conceptual documents for the software project, marketing materials, minutes of meetings with the customer(s), etc.*

### **A.1 Appendix 1**

### **A.2 Appendix 2**