```
1 #ifndef RANDOMNUMBERS_H
 2 #define RANDOMNUMBERS_H
 4
 5 class RandomNumbers {
    private:
 6
 7
          long random;
   long random;
public:
    void setRandom(const long int&);
 8
 9
10
          long int getRandom();
11 };
12
13
14 #endif // RANDOMNUMBERS_H
```