

1)  
Array  
1  
1.5  
false  
nil

2) My favorite Ruby feature is the open class. It feels better to be able to add a function to an existing class than have to define a separate method in the current project. It is poor design but still fun.

3) I think BDD is worth the drawbacks because of its ability to work with the customer. The customer is the most important factor in software development and doing your development in a way that is obvious to the customer is a serious advantage. Some of the drawbacks to BDD are also present in TDD so they are unavoidable when choosing between the two.

4) I think BDD is an alright alternative to TDD. It is a bit difficult at first but it showed its advantages soon enough. It is very cool but I prefer the more straight up coding of TDD than the abstract BDD.

5) The advantage is that it allows aruba to interpret new functionality better. The disadvantage is that it might confuse the program or yourself when you add the functionality manually.