

# CMSC 100 – Web Programming

## Introductory Terms

### **Ojective:**

At the end of the session, the students should be able to:

*Discuss the definitions of common/introductory terms related to Web Programming*

# What is the “**Web**” in “Web Programming”?

- slang word for  
“World Wide Web, internet”

*InternetSlang.com*

# World Wide Web

- one set of software services running on the Internet

*<http://www.diffen.com/>*

# Internet

- global, interconnected network of computing devices.

This network supports a wide variety of interactions and communications between its devices

*<http://www.diffen.com>*

# Internet

- a computer network consisting of a worldwide network of computer networks that use the TCP/IP network protocols to facilitate data transmission and exchange

*[http://wordnetweb.princeton.edu/  
perl/webwn?s=internet](http://wordnetweb.princeton.edu/perl/webwn?s=internet)*

# Web

- is a way of accessing information over the medium of the Internet. It is an information-sharing model that is built on top of the Internet.
- uses the HTTP protocol, only one of the languages spoken over the Internet, to transmit data.

*<http://www.webopedia.com>*

- **TCP/IP**

- *Transmission Control Protocol/Internet Protocol*

- **HTTP**

- *Hypertext Transfer Protocol*

# Protocol

- a system of rules that explain the correct conduct and procedures to be followed in formal situations  
(*[www.merriam-webster.com](http://www.merriam-webster.com)*)
- in IT, a protocol is the special set of rules that end points in a telecommunication connection use when they communicate  
(*[searchnetworking.techtarget.com](http://searchnetworking.techtarget.com)*)



# TCP/IP

## *IP - Internet Protocol*

- responsible for addressing hosts and for routing datagrams (packets) from a source host to a destination host across one or more IP Networks.
- defines the format of packets and provides an addressing system that has two functions: identifying hosts and providing a logical location service.

*<http://en.wikipedia.org/>*

# TCP/IP

- TCP - Transmission Control Protocol
- the connection-oriented diagram service introduced by Vint Cerf and Bob Kahn in 1974 *<http://en.wikipedia.org>*
- *More about TCP on:*
  - SPECIFICATION OF INTERNET TRANSMISSION CONTROL PROGRAM, <http://tools.ietf.org/html/rfc675>
  - <http://www.cs.bsu.edu/homepages/peb/cs637/layering/TCP.htm>

# HTTP (Hypertext Transfer Protocol)

- the foundation of data communication for the World Wide Web.
- an application protocol for distributed, collaborative, hypermedia information systems
- functions as a request-response protocol in the client-server computing model

*<http://en.wikipedia.org>*

# Client-Server

- describes the relationship of cooperating programs in an application
- the model assigns one of two roles to the computers in a network: Client or server.

# Client-Server

The server component provides a *function* or *service* to one or many clients, which initiate **requests** for such services.

A server is a computer system that selectively shares its resources; a client is a computer or computer program that initiates contact with a server in order to make use of a resource.

# Web Application

- In computing, a web-based application is any application that uses a web browser as a client.

*en.wikipedia.org*

# Web Browser

- a software application for retrieving, presenting and traversing information resources on the World Wide Web. An information resource is identified by a *Uniform Resource Identifier (URI/URL)* and may be a web page, image, video or other piece of content.  
*<http://en.wikipedia.org>*

# **Group Discussion/ *Assignment***

URL vs URN vs URI