

Chapter 13

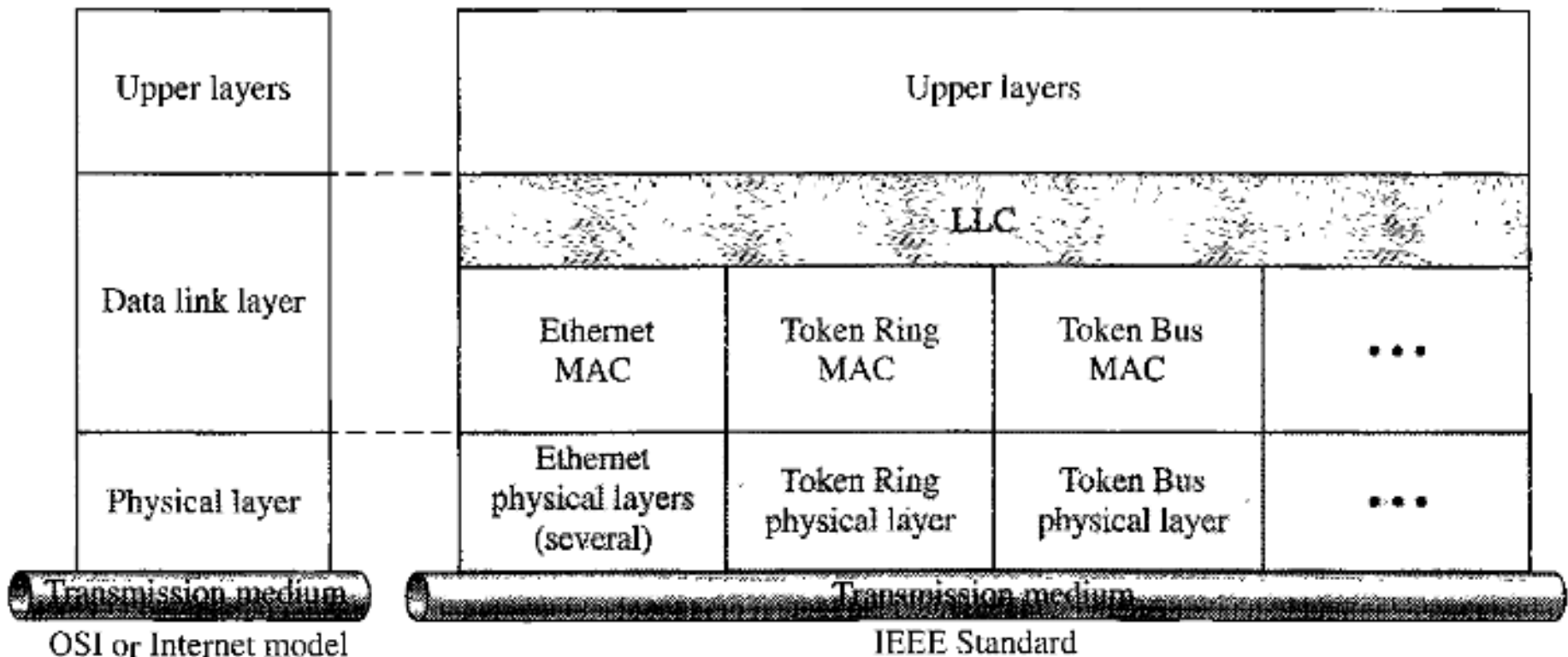
Wired LANs: Ethernet

IEEE Standards

- **Project 802** – to set the standards to enable intercommunication among equipment from a variety of manufacturers (1985)
- Does not seek to replace OSI but to provide a way of specifying functions of the physical layer and data link layer of major LAN protocols
- Adopted by ANSI and ISO (8802)
- Data link layer divided into **logical link control (LLC)** and **media access control (MAC)**

IEEE Standards

LLC: Logical link control
MAC: Media access control



Logical Link Control

- Flow control, error control, framing
- Provides one single data link control protocol for all IEEE LANs
- Can provide interconnectivity between different LANs because it makes the MAC sublayer transparent

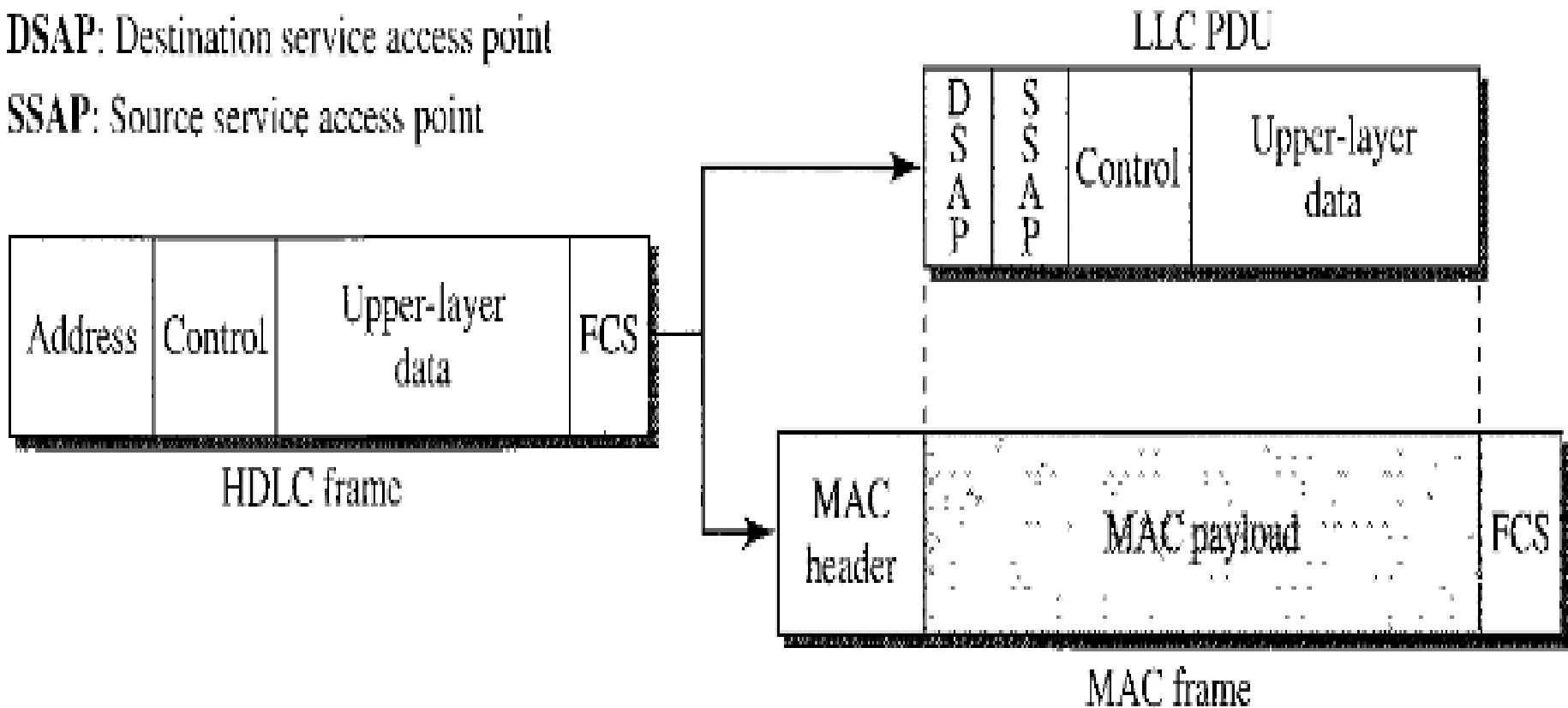
Logical Link Control

- Framing (Header Fields)
 - Contains a control field similar to HDLC
 - **Destination service access point (DSAP)** – defines the upper layer protocol at the destination
 - **Source service access point (SSAP)** – defines the upper layer protocol at the source
- Purpose of LLC is to provide flow and error control for the upper-layer protocols
- IP does not use LLC

Logical Link Control

DSAP: Destination service access point

SSAP: Source service access point



Media Access Control

- Defines the specific access method (multiple access methods) for each LAN
- Also handles framing

Standard Ethernet (802.3)

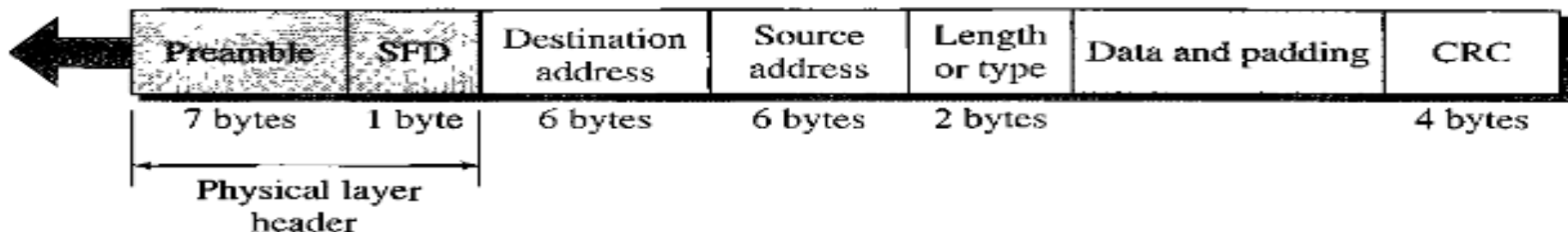
- Original Ethernet was created in 1976 at Xerox's Palo Alto Research Center (PARC)
 - Standard Ethernet (10 Mbps)
 - Fast Ethernet (100 Mbps)
 - Gigabit Ethernet (1 Gbps)
 - Ten-Gigabit Ethernet (10 Gbps)

Standard Ethernet (802.3)

- **Preamble** – 7 bytes (56 bits) of alternating 0s and 1s, for synchronization
- **Start of frame delimiter (SFD)** – 10101011, signals the beginning of the frame
- **Destination address (DA)** – 6 bytes
- **Source address (SA)** – 6 bytes

Preamble: 56 bits of alternating 1s and 0s.

SFD: Start frame delimiter, flag (10101011)

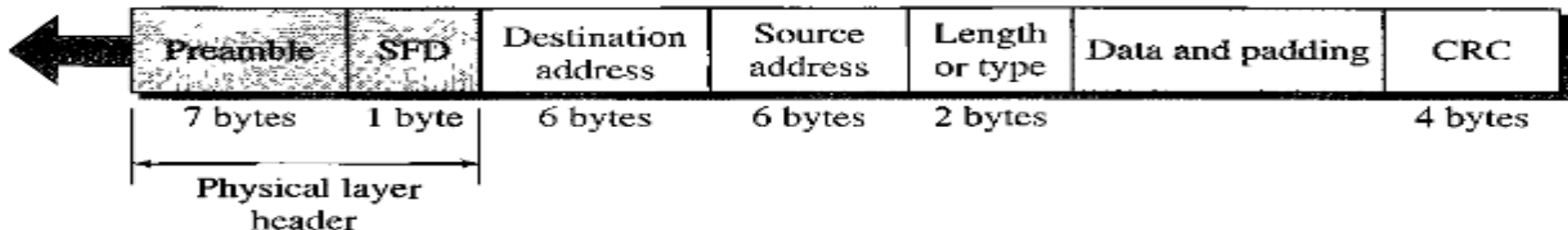


Standard Ethernet (802.3)

- **Length or type** – type of upper layer protocol or number of bytes in data field
- **Data** – carries data encapsulated from the upper-layer protocols, minimum of 46 and maximum of 1500 bytes
- **CRC** – CRC-32 for error detection

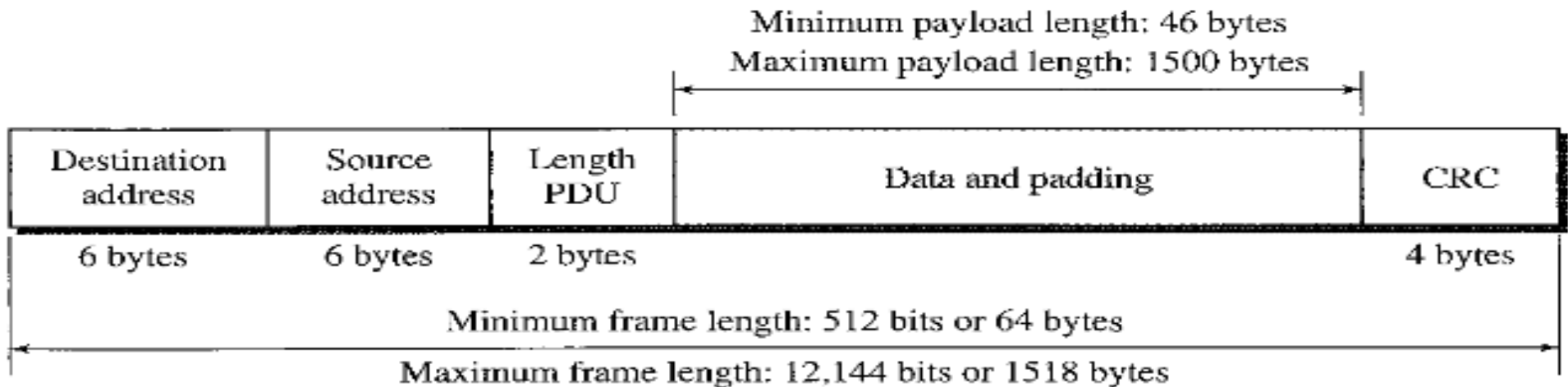
Preamble: 56 bits of alternating 1s and 0s.

SFD: Start frame delimiter, flag (10101011)



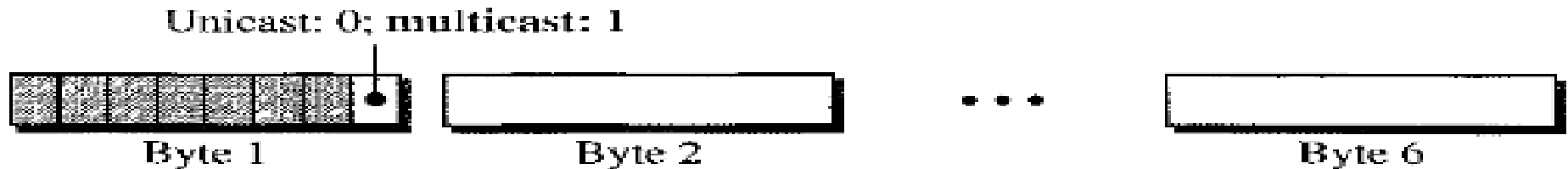
Standard Ethernet (802.3)

- Has minimum and maximum frame length
- Padding is added if minimum is not met
- Maximum length: **reduce buffer size, prevent monopoly of link**



Standard Ethernet (802.3)

- **Network Interface Card (NIC)** has a 6-byte (48 bits) physical address written in hex with colon between bytes
 - ex. 68:a3:c4:ce:8c:e2
- Destination address can be **unicast**, **multicast**, or **broadcast**; least significant bit of first byte determines the type; broadcast has all 1s



Standard Ethernet (802.3)

- Examples
 - 4A:30:10:21:10:1A → unicast (A is 1010)
 - 47:20:1B:2E:08:EE → multicast (7 is 0111)
 - FF:FF:FF:FF:FF:FF → broadcast
- Address is sent left to right:
47:20:1B:2E:08:EE
 - ← 11100010 00000100 11011000 .. and so on

Standard Ethernet (802.3)

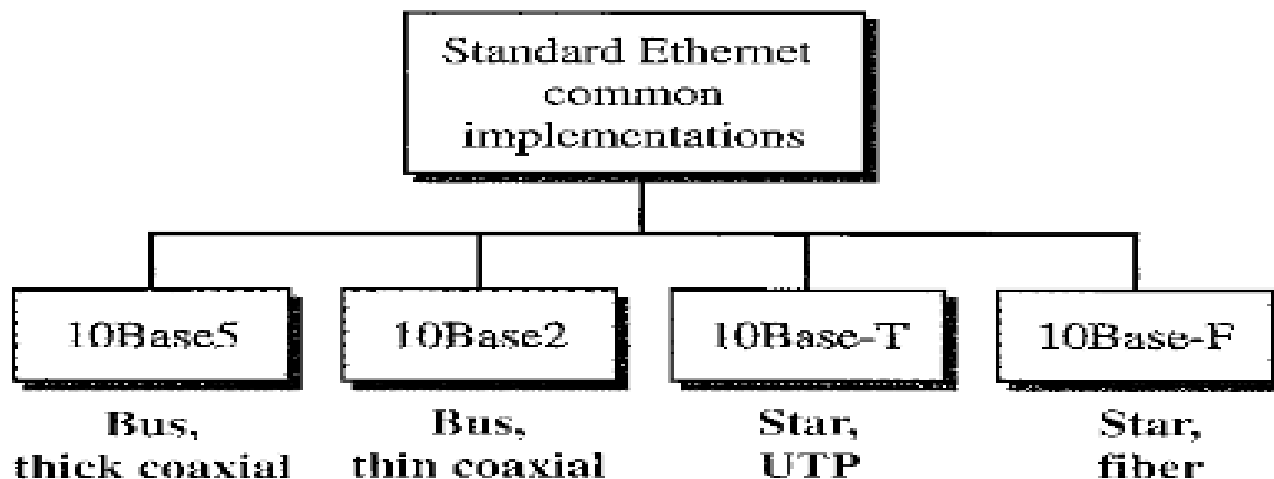
- Uses 1-persistent CSMA/CD
- Slot time = round-trip time + time to send jam sequence; time required for a station to send 512 bits; 51.2 micro seconds
- Why 512-bit slot time?
 - Sender needs to be aware that a collision has occurred before it is too late
 - Sender needs to listen only for a collision only during the time the first 512 bits are sent

Standard Ethernet (802.3)

- Maximum network length (aka collision domain)
- Dependent on propagation speed in the particular medium (2×10^8 m/s)
- $\text{MaxLength} = \text{PropSpeed} \times (\text{SlotTime}/2)$
- For traditional Ethernet:
 $\text{MaxLength}(\text{Theoretical}) = 5120\text{m}$; Actual is 2500m (delays in repeaters)

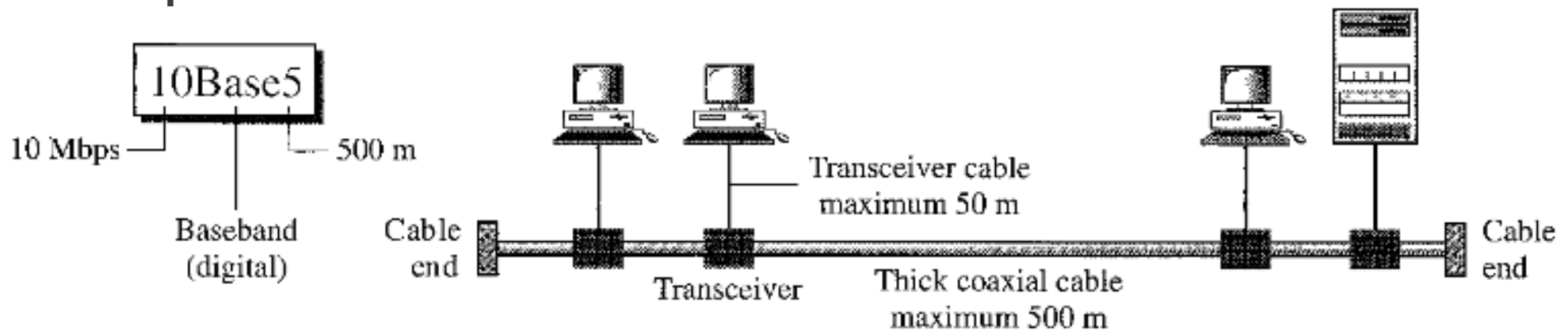
Standard Ethernet (802.3)

- Physical Layer implementations
- Uses **digital signaling** (baseband) at **10Mbps**
- Uses **Manchester** encoding (self-timing)



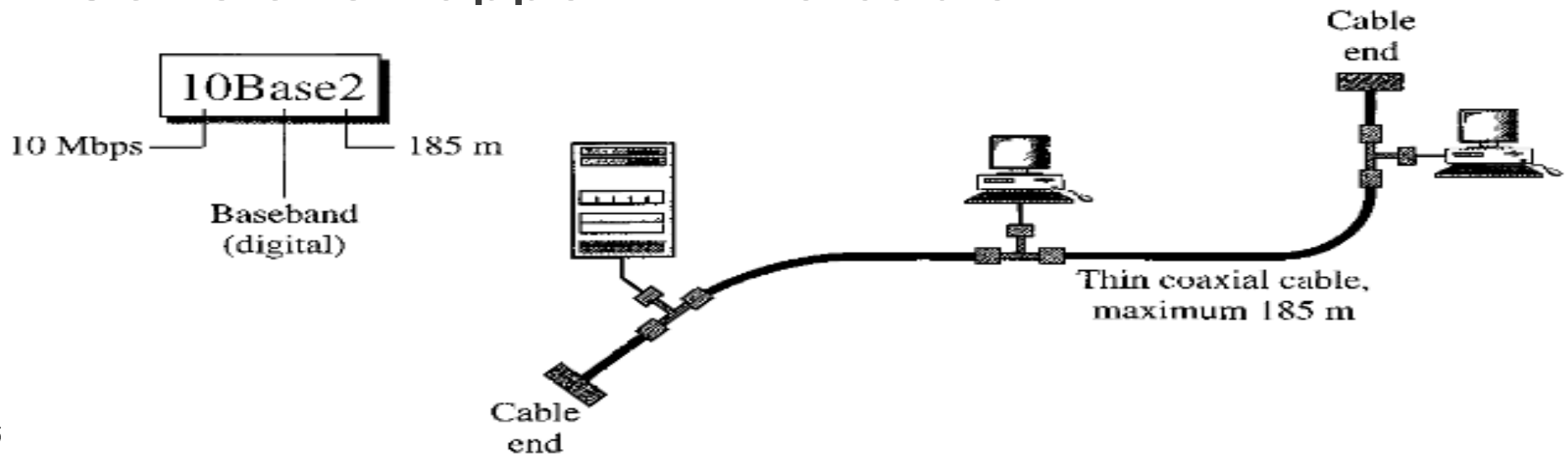
Standard Ethernet (802.3)

- 10Base5, thick Ethernet, Thicknet
- Uses bus topology using transceivers (transmitter/receiver)
- Max length of coax must not exceed 500m
- Maximum of five segments connected with repeaters



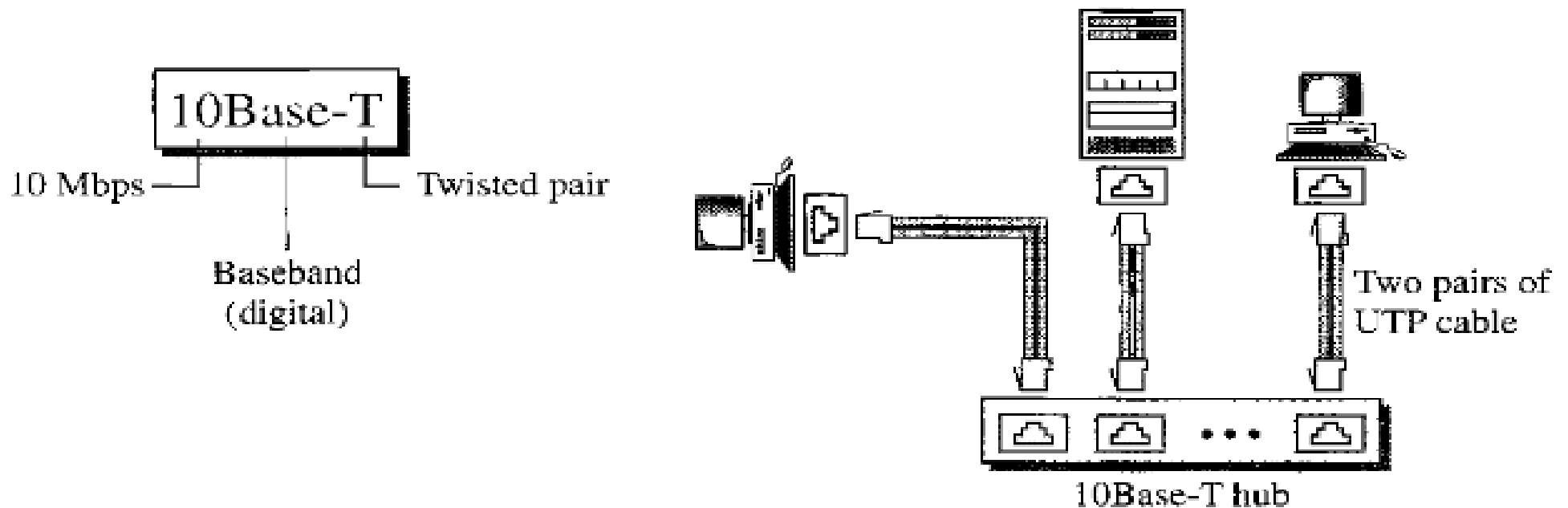
Standard Ethernet (802.3)

- 10Base2, thin Ethernet, Thinnet, Cheapernet
- Transceiver part of network interface
- Less expensive, easy installation, length cannot exceed 185m
- Collisions happen in the cable



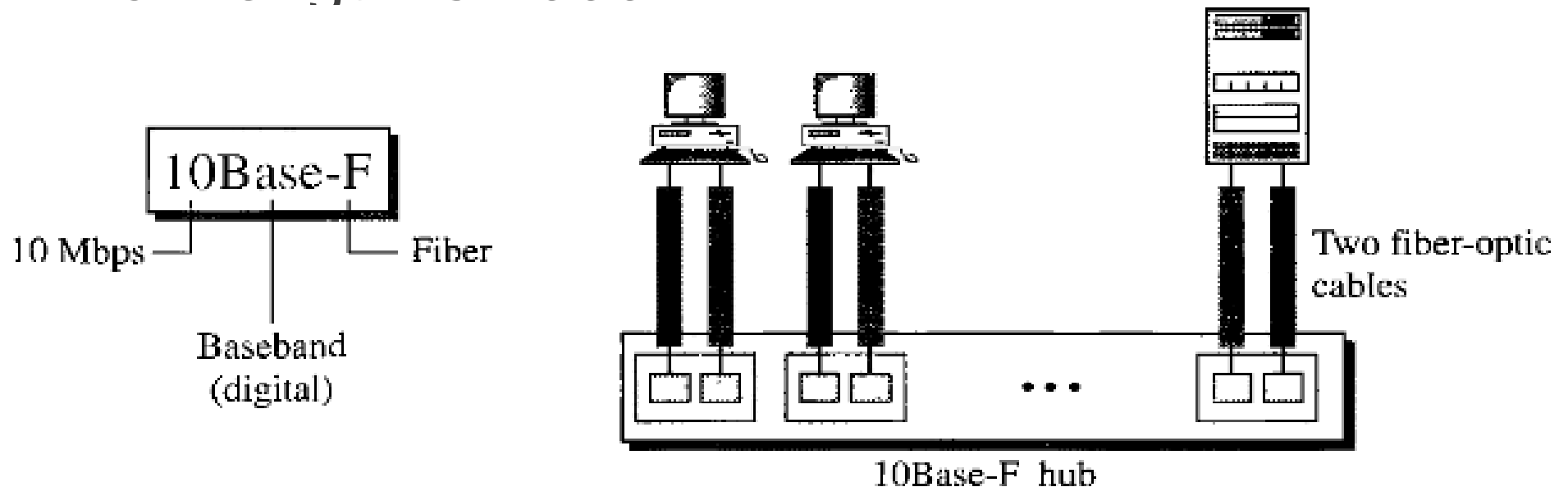
Standard Ethernet (802.3)

- 10Base-T, twisted-pair Ethernet
- Physical star topology; collisions happen in the hub; maximum length is 100m



Standard Ethernet (802.3)

- 10Base-F
- Max length is 2000m



Standard Ethernet (802.3)

- Summary

<i>Characteristics</i>	<i>10Base5</i>	<i>10Base2</i>	<i>10Base-T</i>	<i>10Base-F</i>
Media	Thick coaxial cable	Thin coaxial cable	2 UTP	2 Fiber
Maximum length	500 m	185 m	100 m	2000 m
Line encoding	Manchester	Manchester	Manchester	Manchester

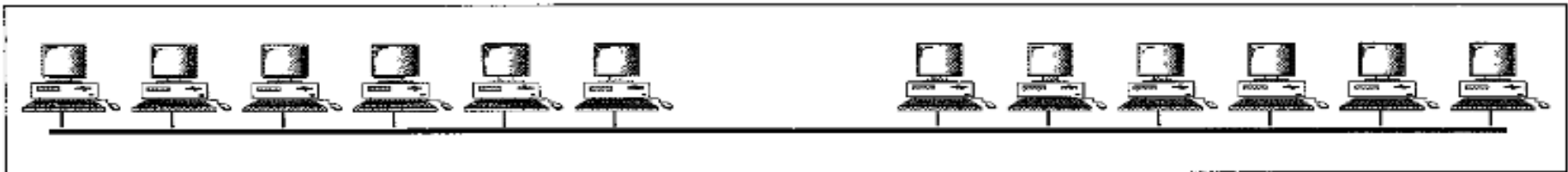
Bridged Ethernet

- Two effects of bridges
 - Raise the bandwidth
 - Separate collision domains

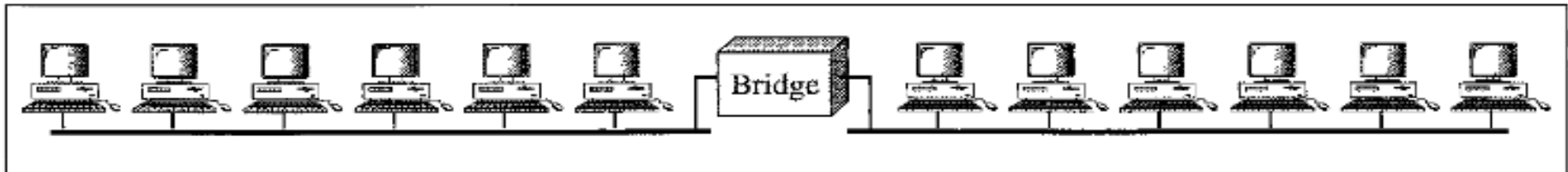
Bridged Ethernet

- In unbridged Ethernet, 10Mbps is shared among all stations with a frame to send
- If two stations has a lot of frames to send, they alternate in usage; on the average each stations sends 5 Mbps
- A **bridge** divides the network into two or more networks (raising the bandwidth)

Bridged Ethernet



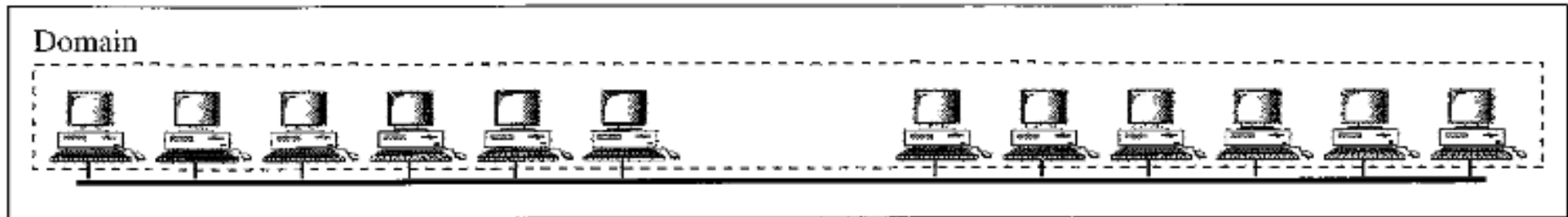
a. Without bridging



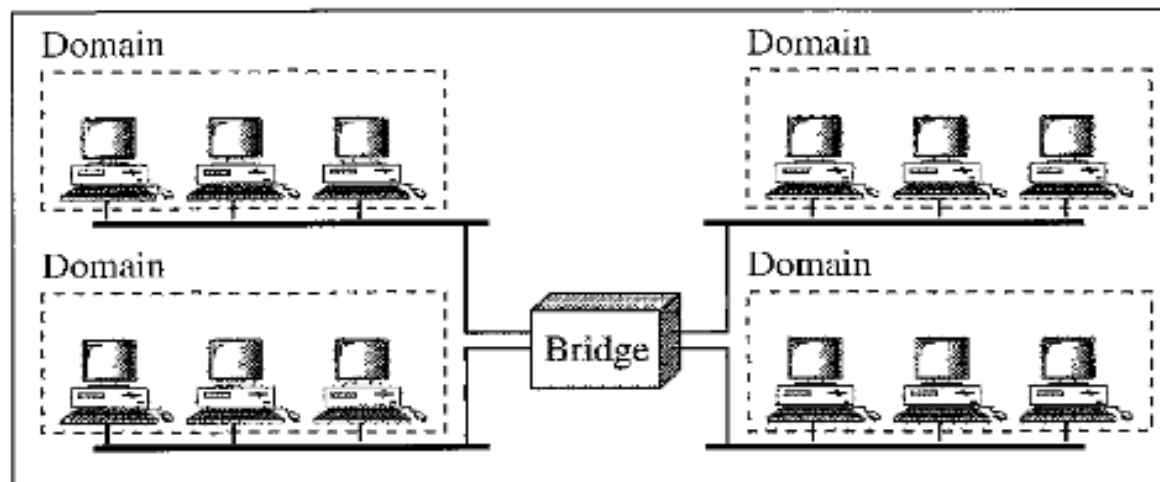
b. With bridging

Bridged Ethernet

- Collision domains



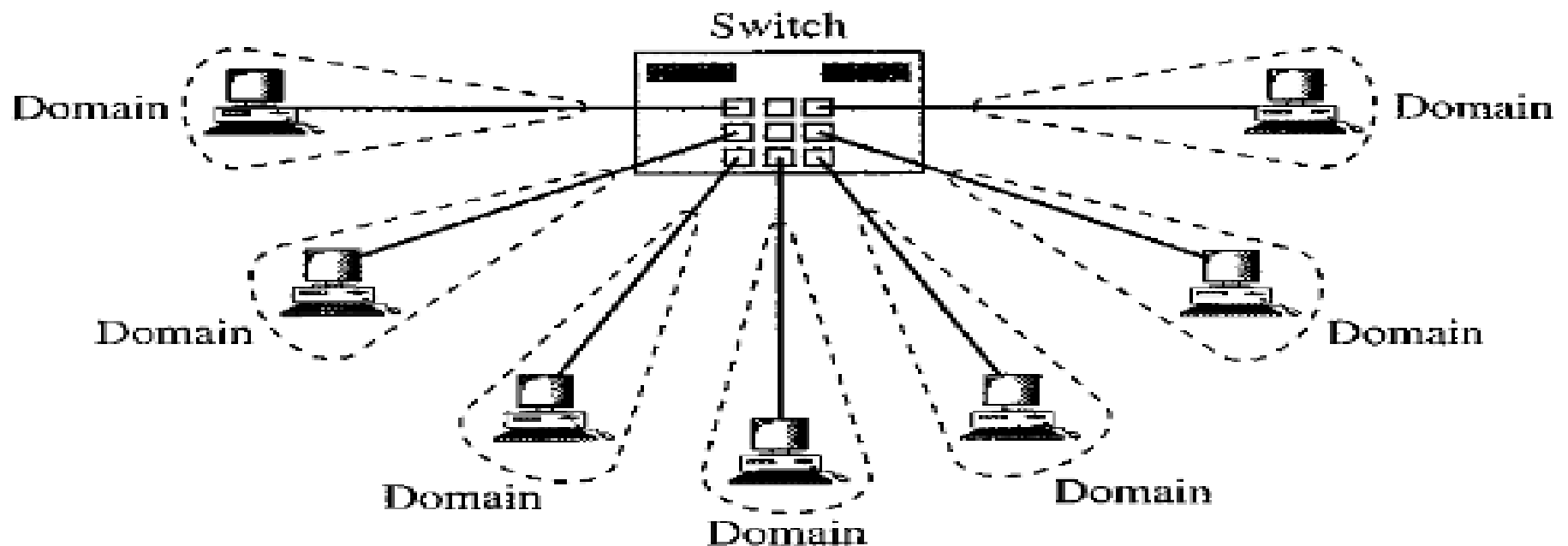
a. Without bridging



b. With bridging

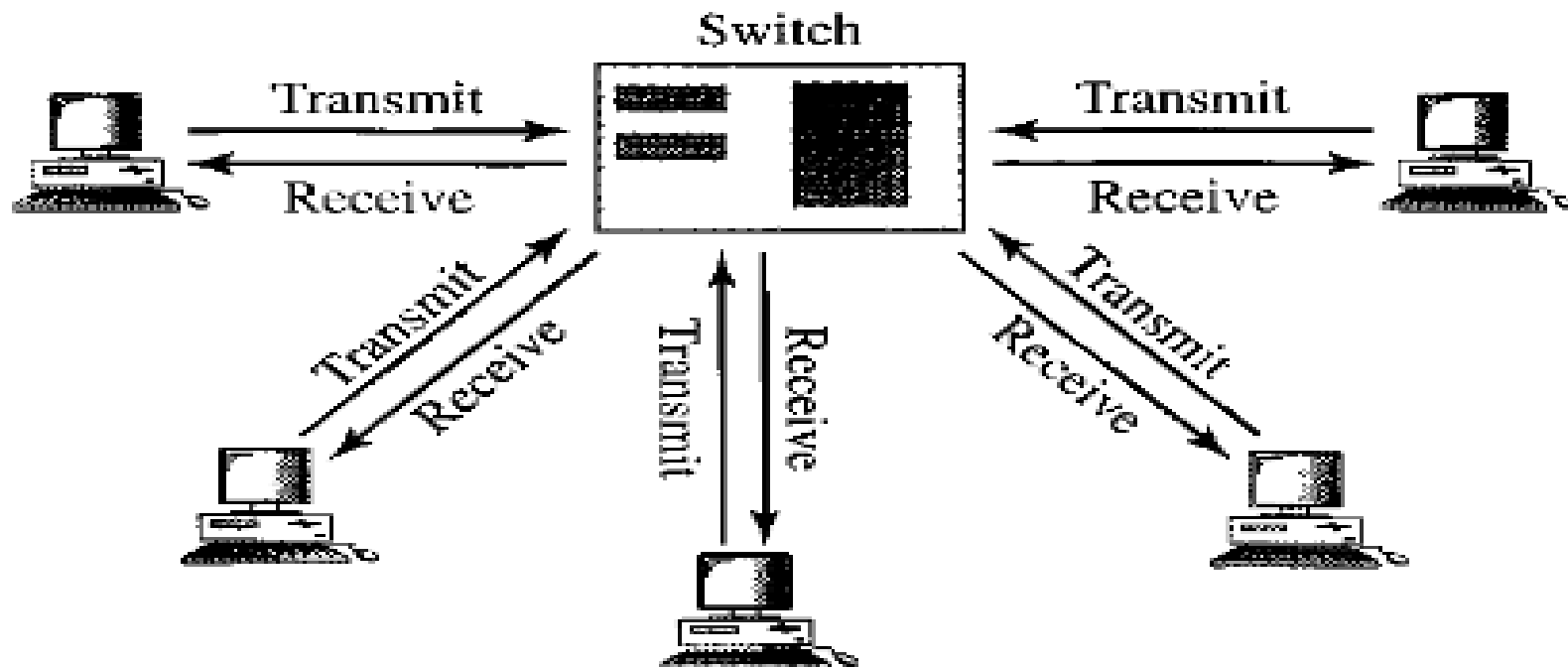
Switched Ethernet

- A **layer 2 switch** is an N-port bridge with additional sophistication that allows faster handling of packets; **bandwidth is shared only between the station and the switch**



Full-Duplex Switched Ethernet

- 10Base5 and 10Base2 are half-duplex
- No need for CSMA/CD



Fast Ethernet

- Designed to compete with FDDI
- 802.3u
- Backwards compatible with Standard Ethernet
- 100 Mbps

Fast Ethernet

- Goals
 - Upgrade the data rate to 100 Mbps
 - Make it compatible with Standard Ethernet
 - Keep the same 48-bit address
 - Keep the same frame format
 - Keep the same minimum and maximum frame lengths

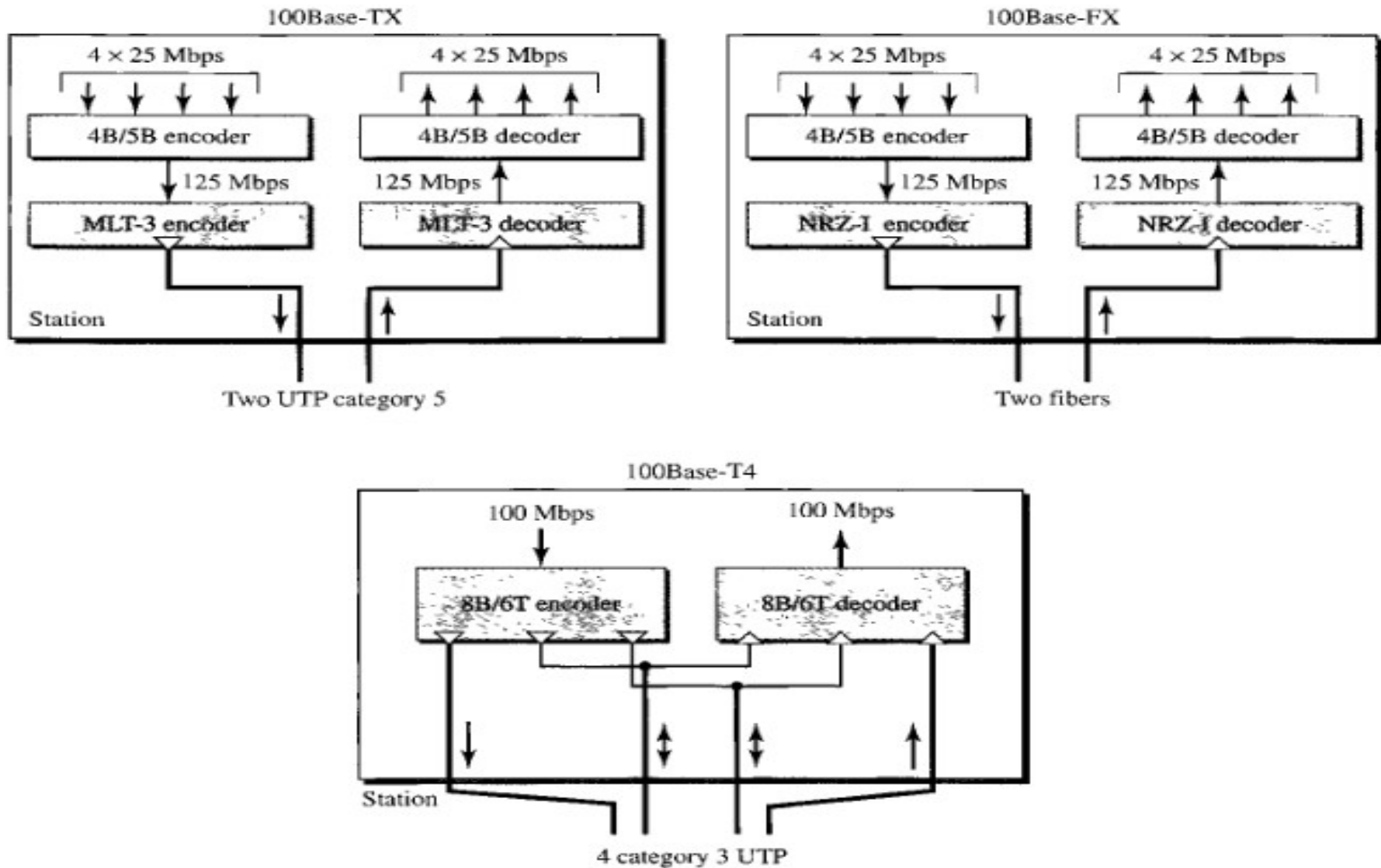
Fast Ethernet

- Keep the MAC sublayer untouched
- Only supports star topology
- CSMA/CD for half-duplex
- **Autonegotiation** – allows two devices to negotiate the mode or data rate of operation
 - Allow incompatible devices to connect (10 Mbps and 100Mbps)
 - Allow device to have multiple capabilities
 - Allow a station to check hub's capabilities

Fast Ethernet

- Topology may be point-to-point if only two stations
- **100Base-TX** – two wires CAT 5 UTP
- **100Base-FX** – two wires fiber
- **100Base-T4** – four wires CAT 3 UTP
- Manchester encoding is not suitable (needs 200-Mbaud)

Fast Ethernet



Fast Ethernet

<i>Characteristics</i>	<i>100Base-TX</i>	<i>100Base-FX</i>	<i>100Base-T4</i>
Media	Cat 5 UTP or STP	Fiber	Cat 4 UTP
Number of wires	2	2	4
Maximum length	100 m	100 m	100 m
Block encoding	4B/5B	4B/5B	
Line encoding	MLT-3	NRZ-I	8B/6T

Gigabit Ethernet

- Goals
 - Upgrade data rate to 1 Gbps
 - Make it compatible with Standard or Fast Ethernet
 - Use the same 48-bit address
 - Use the same frame format
 - Keep same minimum and maximum frame lengths
 - To support autonegotiation as defined in Fast Ethernet

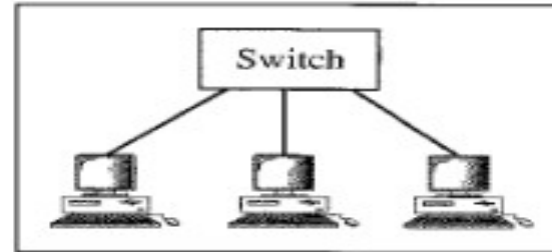
Gigabit Ethernet

- In **full-duplex mode**, there is no collision, and the maximum length of the cable is determined by the signal attenuation in the cable
- In **half-duplex mode**, uses CSMA/CD; three methods: traditional, carrier extension, frame bursting

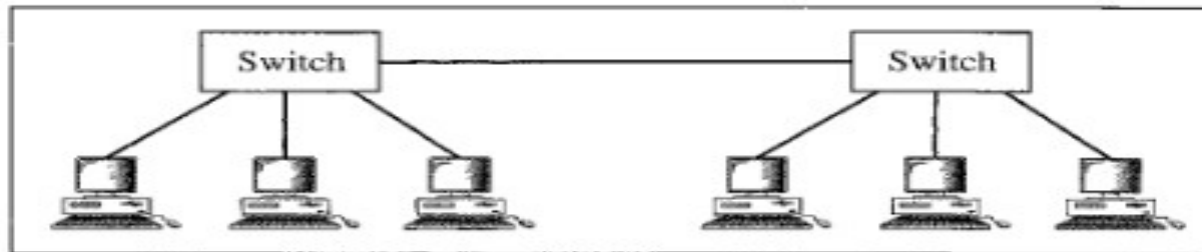
Gigabit Ethernet



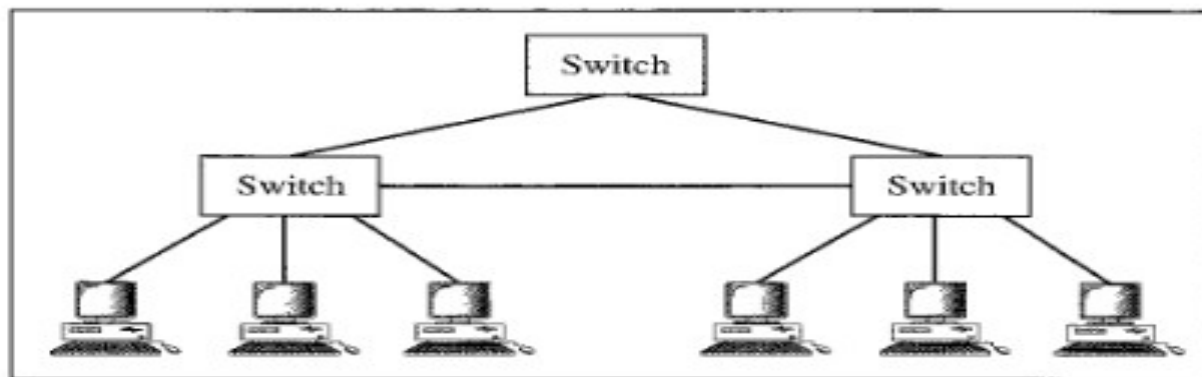
a. Point-to-point



b. Star

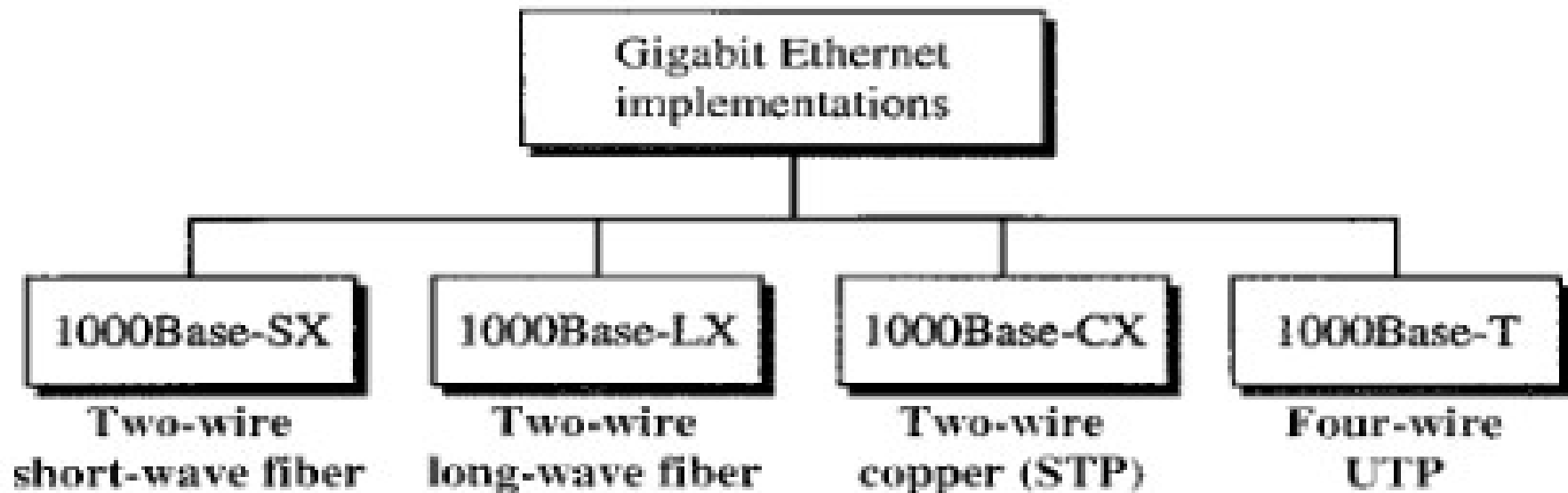


c. Two stars



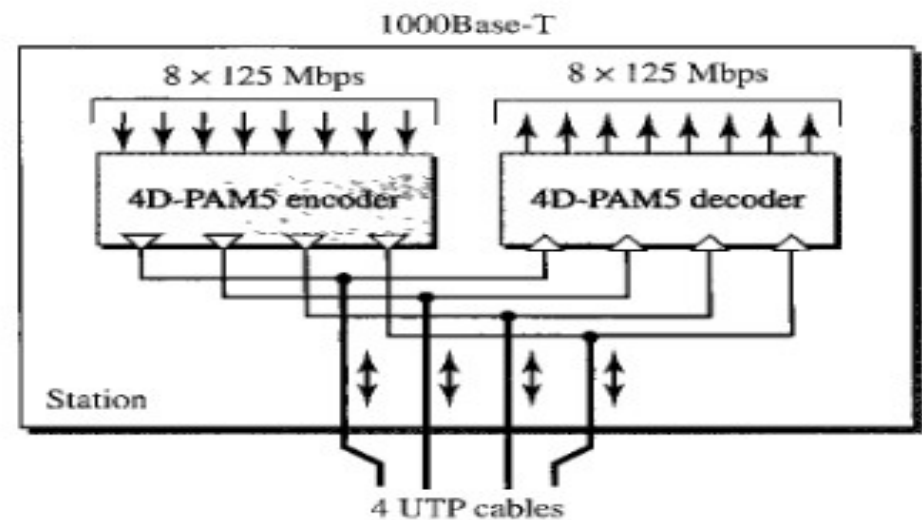
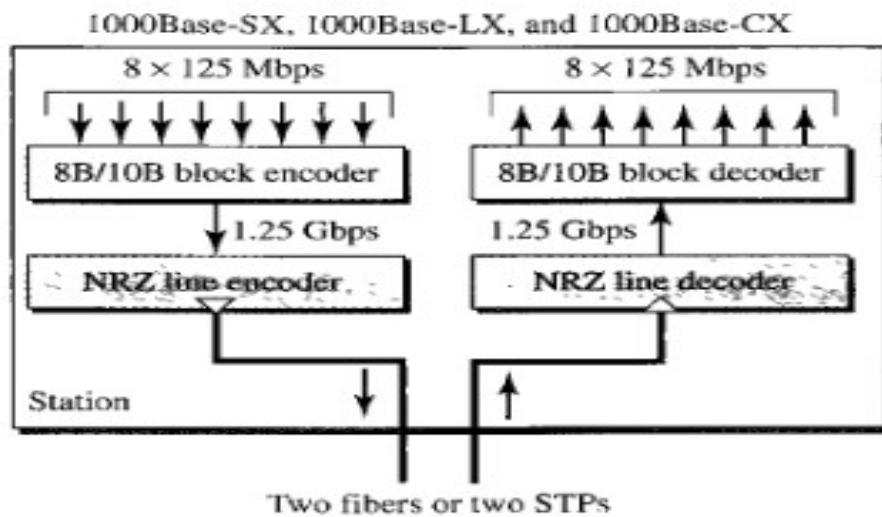
d. Hierarchy of stars

Gigabit Ethernet



Gigabit Ethernet

- Encoding



Gigabit Ethernet

- Summary

<i>Characteristics</i>	<i>1000Base-SX</i>	<i>1000Base-LX</i>	<i>1000Base-CX</i>	<i>1000Base-T</i>
Media	Fiber short-wave	Fiber long-wave	STP	Cat 5 UTP
Number of wires	2	2	2	4
Maximum length	550 m	5000 m	25 m	100 m
Block encoding	8B/10B	8B/10B	8B/10B	
Line encoding	NRZ	NRZ	NRZ	4D-PAM5

Ten-Gigabit Ethernet (802.3ae)

- Goals
 - Upgrade data rate to 10 Gbps
 - Make it compatible with Standard, Fast, and Gigabit Ethernet
 - Use the same 48-bit address
 - Use the same frame format
 - Keep same minimum and maximum frame lengths
 - Interconnect LANs to MANs or WANs
 - Make Ethernet compatible with Frame Relay and ATM

Ten-Gigabit Ethernet (802.3ae)

<i>Characteristics</i>	<i>10GBase-S</i>	<i>10GBase-L</i>	<i>10GBase-E</i>
Media	Short-wave 850-nm multimode	Long-wave 1310-nm single mode	Extended 1550-nm single mode
Maximum length	300 m	10 km	40 km

Enjoy! :)