

Web Application

- Also web app, weblication
- An application that is accessed by a web browser (from a server) via intranet or Internet.

• Take/Imagine a generic desktop application* being accessed by a browser by typing in its URL.

Web Application

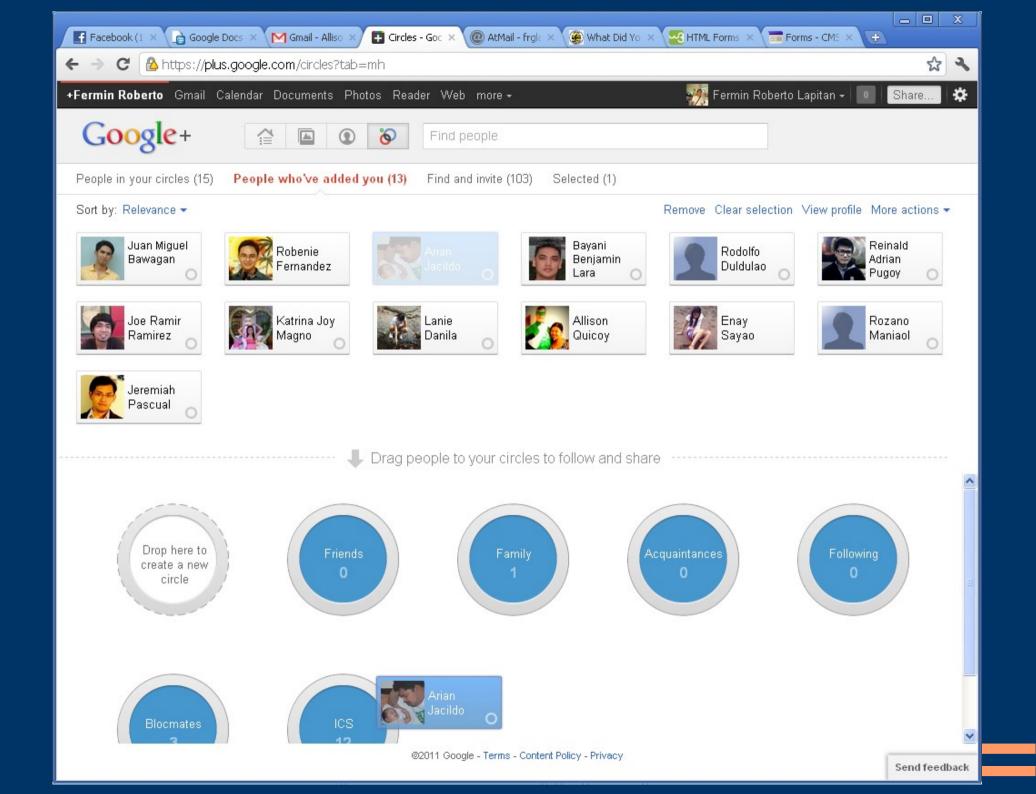
- Examples:
 - Webmail: E.g. Gmail, Yahoo Mail
 - Online Retail Sales
 - Online Auction
 - Blogs
 - Wiki
 - MMOGs/MMORPGs
 - Discussion Boards
 - Etc...

Web Application: Selling Point

- No distribution problems*
- No client installation problems*
- Easy to develop*
- Easy to deploy
- Easy to standardize (version)

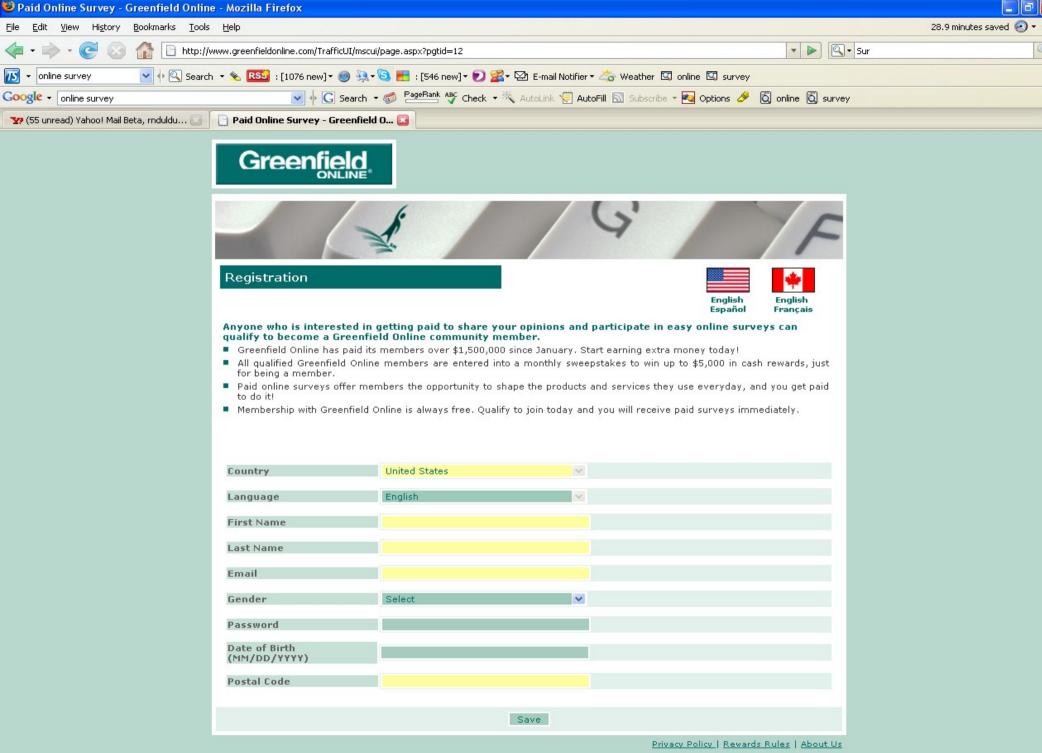
Creating User Interfaces In Web Apps

- The **Rich** Client approach:
 - Use plugins like Java or Flash or ActiveX
 - Requires software installation.
- For "Rich" user experience.
- Extensible and Expandable Browsers
 - Most web browsers can render specialized contents using plugins.
 - Browsers may come with Plugin APIs for developers.



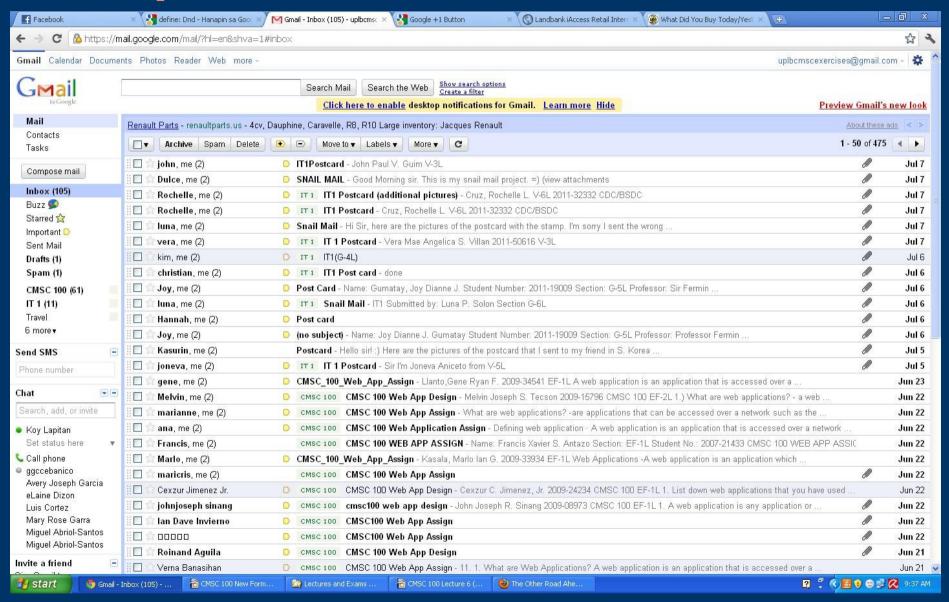
Creating User Interfaces in Web Apps

- Thin Client Approach
 - Uses HTML form elements, hyperlinks, images, CSS, and simplest of Javascript to build/constitute user interface.
 - No installation required.
 - Very limited in terms of UI features and user experience.
 - E.g. No DnD, advanced/customized events, etc.

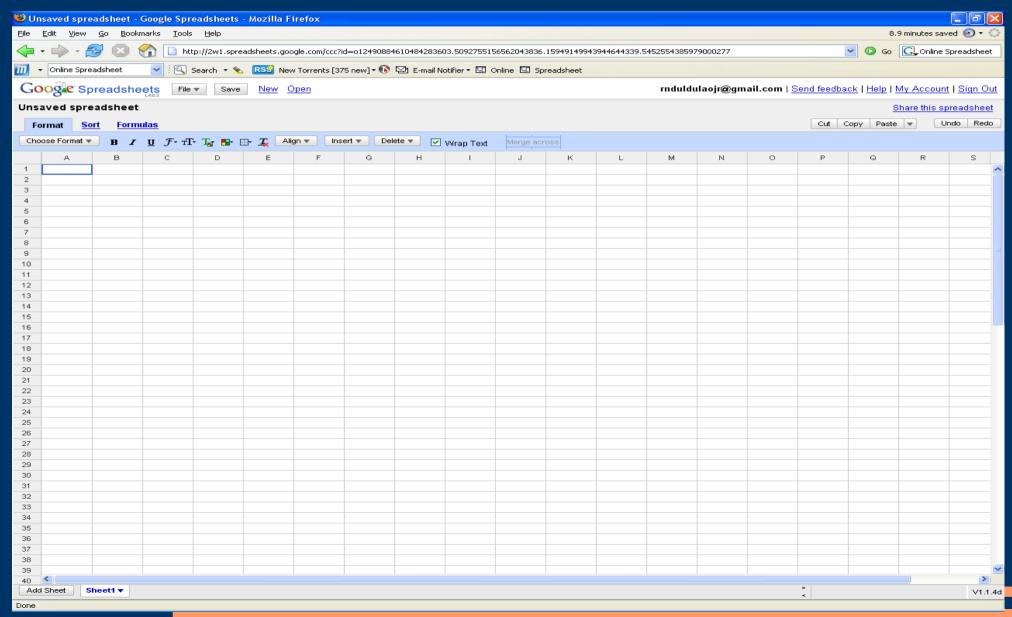


Web Application Examples

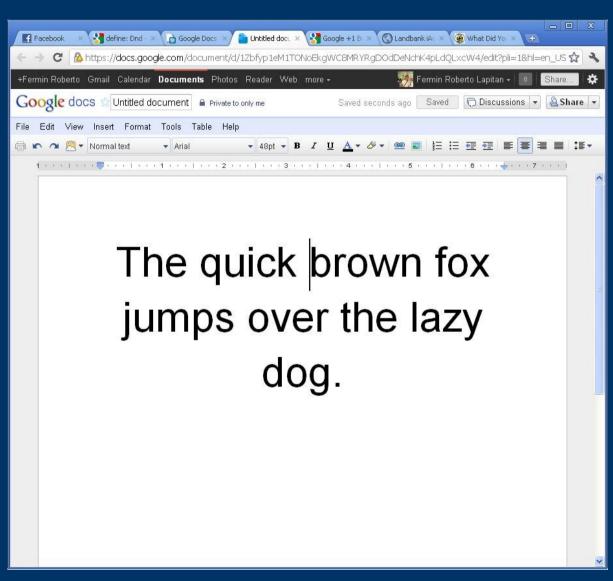
Examples: GMail



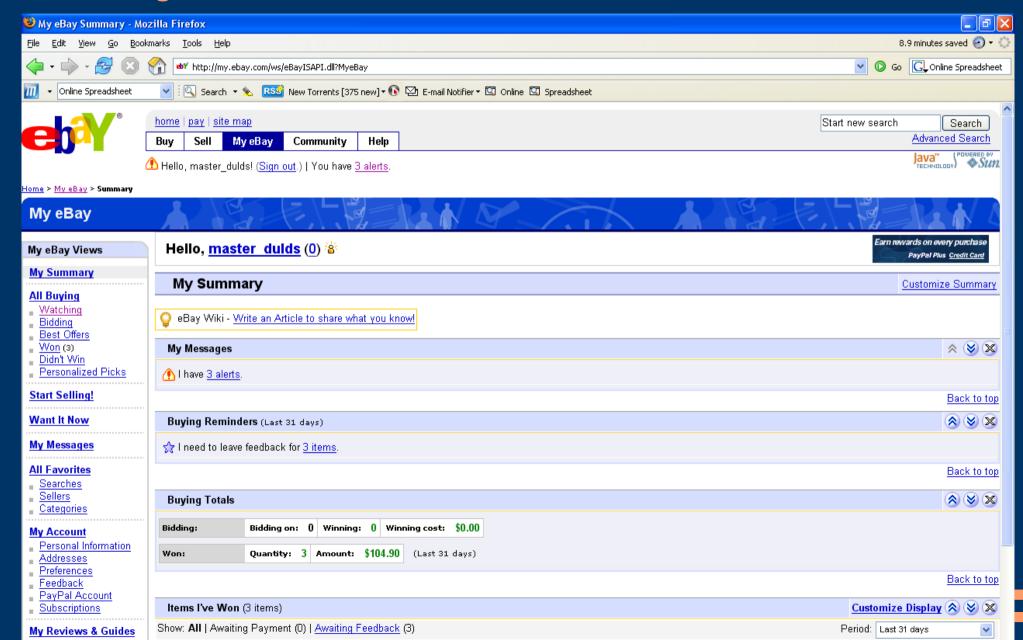
Example: Online Spreadsheet (Google Docs)



Example: Online Word Processor (Google Docs)



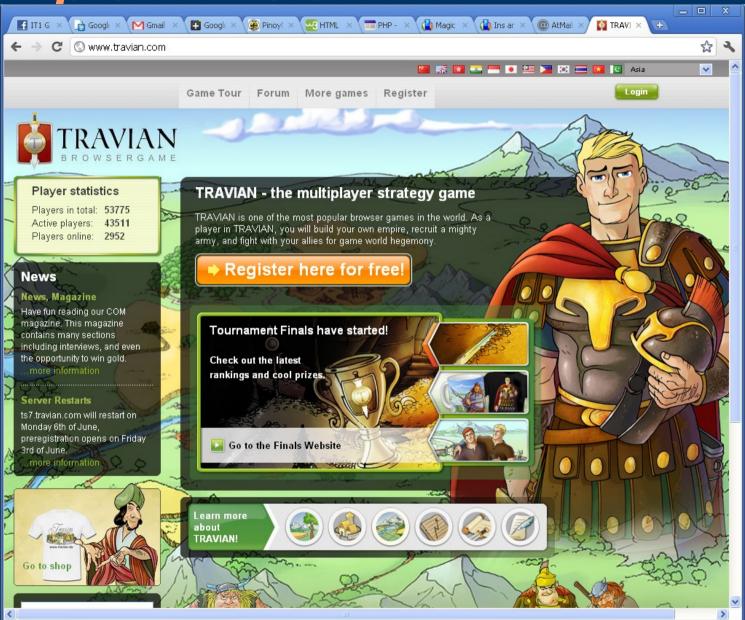
Example: Online Retail/Auction eBay



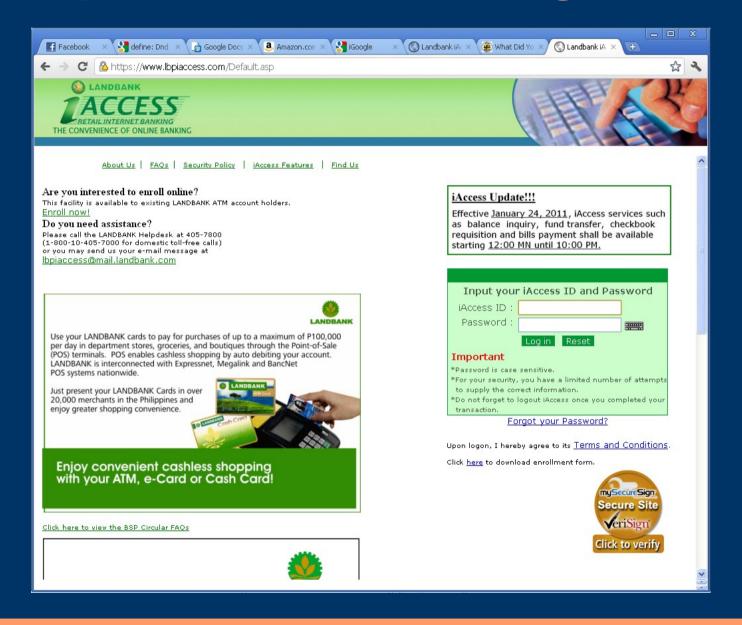
Example: Amazon



Example: MMOG



Example: Online Banking



Web Applications

- Required Reading:
 - Graham, Paul. The Other Road Ahead, http://www.paulgraham.com/road.html
 - Spolsky, Joel. How Microsoft Lost the API War, http://www.joelonsoftware.com/articles/APIWar.html

Building User Interfaces in Web Applications

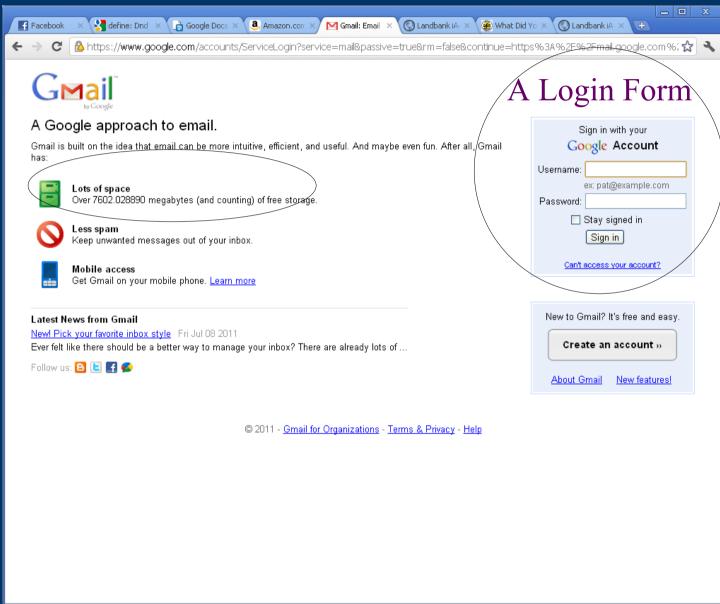
- The Usual Suspects
 - <u>HTML elements</u>: hyperlinks, divs, **form elements**, etc.
 - **CSS**: for advanced element stylings
 - Javascript: for UI controls logic, event handling

- "Rich Client" Approach*
 - Use Java
 - Use Flash

Building User Interfaces in Application

- Buzzword: DHTML
 - Dynamic HTML
 - Combination of HTML, CSS and Javascript
 - *Microsoft* spawned buzzword.

Building Web Forms



Web Form Elements (tags)

- According to the Basic Forms Module in XHTML
 - <form>
 - <input> for creating textfields, password fields, radio buttons, buttons, checkboxes
 - < label>
 - <select> for single select, multiple select drop down boxes or lists
 - <option> used in conjunction with select.
 - <textarea> for text areas

Web Forms Elements

- Forms Module
 - All elements in Basic Forms Module PLUS
 - <button>
 - <fieldset> grouping element
 - <legend> annotation element
 - <optgroup> grouping element for options

XHTML Modularization, read: http://www.webstandards.org/learn/articles/askw3c/dec 2003/

HTML 4.01/XHTML 1.0 Form Elements (Controls)

- Form
- Buttons
 - Submit: when activated will submit a form.
 - Reset: reset all controls to initial values
 - Push buttons: no default behaviour, requires script programming
- Checkboxes
- Radio Buttons
- Text Fields/Password Fields
- Menus/Drop Down Lists/Selection Lists, Options, Option Groups
- Text Area
- File Select
- Hidden Controls
- Labels
- Fieldset
- Legend

Creating Forms

Name of the form

Page/CGI the form values will be submitted to.

HTTP Method

</form>

Creating Forms

- The <form> tag groups related form controls.
- It gives information on where the form values will be forwarded/submitted to (action attribute) and how to pass on the data (the method attribute).
 - ...among other things.

Creating Forms With File Select (E.g. Uploading A File)

```
<form method="post"</pre>
                                                Enctype required
     action="processfile.php"
     enctype="multipart/form-data"
     accept="image/gif">
                                          Limits what can types of
                                          files can be submitted,
                                          May be a comma delimited
                                          List of possible MIME types.
    <input type="file" name="upload"/>
    <!-- Other elements-->
</form>
                         Use the above form attributes when you have
                         A file select control in the form
```

Form Events

```
<form ...
   onsubmit="script"
   onreset="script"
```

Form specific events, in addition to the intrinsic events Define client side scripts to be executed upon realization Of the events, namely when the form is submitted AND </fr>
When the form is reset.

Form Methods

- GET: When **get** method is used, form data is sent WITH the URL in HTTP Request.
 - E.g. BROWSER appends data to the action URL *processform.php?name1=value1&name2=value2&....*
 - It CAN BE BOOKMARKED by browsers so you don't need to input data in the form again.
 - DO NOT USE GET when forms submit passwords OR you have too many fields and values to submit.

E.g.

```
GET processform.php?n1=v1&n2=v2 HTTP/1.1 Host: http://myserver.com
```

Form Methods

- POST: Form data is sent in the BODY of the HTTP Request
 - Preferable way of sending form data.

E.g.

POST processform.php HTTP/1.1 ... Other headers here ...



What gets Submitted

- When a form is primed for submission, the browser gets the names of all the controls and their values and arrange them into name=value pairs delimited by "&". Some controls may cause more than one pair to have the same name (e.g. for checkboxes, textfields with the same name).
 - E.g. choice=1&choice=2&name=John

The <input> tag.

- Can be used to create buttons (push, submit and reset), checkboxes, radio buttons, text fields, password fields, file select control, image control.
- Example (Proper) Minimal Declaration

```
<input type="text"
name="field1"/>
```

ALWAYS put a **name** to your form controls.

Creating Text Fields/Password Fields

```
<input type="text"</pre>
           name="text1"
           value="Value Here"
           size="30"
                                                      Initial value
           maxlength="20"/>←
                                                      Visible chars
                                                    Maximum chars
                                                    That can be typed
 Label
              Text Field : Value Here
              Password:
                                          If type="password"
```

Creating Radio Buttons/Checkboxes

Radio group = 1 choice only Checkbox group = multiple choices

Radio and checkbox groups must have the same **name**.

value attribute important for each radio Or checkbox

checked attribute imply pre-selection.

```
<input type="checkbox"
  name="choices"
  value="1"
  checked="true"/> Firing Squad
<input type="checkbox"
  name="choices"
  value="2"
  checked="true"/> Electric
  Chair
<input type="checkbox"
  name="choices"
  value="3"/> CMSC 100 First
  Long Exam
```

Execution Method: 🗹 Firing Squad 🗹 Electric Chair 🔲 CMSC 100 First Long Exam

Creating File Select

```
<input type="file"
name="f_upl"/>
```

Comes with its own browse button that will open a file selection (File Open) dialog.



Requires enctype="multipart/form-data" on the enclosing <form> tag.

Hidden Fields

```
<input type="hidden"
    name="secret_field"
    value="883920030" />
```

No visual representation/rendering. Allows information to be passed or stored between client and server using forms that may be otherwise be lost due to the **stateless nature of** HTTP.

Buttons

Can be created using <input> or <button> tags. (Let's use <input> as our standard.) Submit Query <input type="submit"</pre> name="action" /> Submit <input type="submit"</pre> name="action" value="Submit"/> <input type="reset"</pre> Reset <input type="reset"
 value="Clear Fields"/> Clear Fields <input type="button"___
name="b1"/> <input type="button" name="b2"
value="Push"</pre> onclick="script" /> Push

Buttons

- <input type="image" src="...">
 - Graphical submit button, src attributes indicate URL of image to use.
 - X-value and y-value coordinates in the image where the "click" occurred is passed to the server.
- <button> tag offers more graphical flexibility.
- <input type="button"> does not have any default action. It must be defined using client-side scripting.

Menus/Lists/Dropdown Boxes

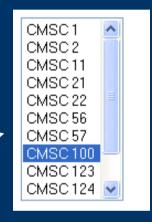
Menus/Dropdown (Single Selection) <select name="year"> <option>1999</option> <option>2000</option> <option>2001</option> 1999 🕶 <option>2002</option> </select> Single Selection, More Than One Visible Option 2000 <select name="year" size="3"> 2001 <option>1999</option> <option>2000</option> <option>2001</option> <option>2002</option> </select>

Menus/Lists

• Multiple Selection Lis

```
<select name="subjects" size="10"</pre>
  multiple="true">
  <option value="1">CMSC 1</option>
  <option value="2">CMSC 2</option>
  <option value="3">CMSC 11</option>
  <option value="4">CMSC 21</option>
  <option value="5" >CMSC 22</option>
  <option value="6">CMSC 56</option>
  <option value="7">CMSC 57</option>
  <option value="8" selected="true">CMSC 
  100</option>
  <option value="9">CMSC 123</option>
  <option value="10">CMSC 124</option>
  <option value="11">CMSC 125</option>
  <option value="12">CMSC 127</option>
</select>
                value
                          Label
```

Multiple Selection through Shift+Click or Ctrl+Click

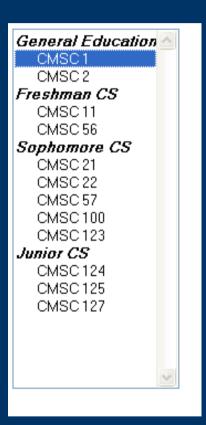


Preselection

If **value** attribute exists for a selected option, it will be the Submitted data otherwise the label of the option will be submitted

Menus/Lists With Option Groupings

```
<select name="subjects" size="20" multiple="true">
 <optgroup label="General Education">
 <option value="1">CMSC 1</option>
 <option value="2">CMSC 2</option>
 </optgroup>
 <optgroup label="Freshman CS">
 <option value="3">CMSC 11</option>
 <option value="6">CMSC 56</option>
 </optgroup>
 <optgroup label="Sophomore CS">
 <option value="4">CMSC 21</option>
 <option value="5" >CMSC 22</option>
 <option value="7">CMSC 57</option>
 <option value="8" selected="selected">CMSC
   100
 <option value="9">CMSC 123</option>
 </optgroup>
 <optgroup label="Junior CS">
 <option value="10">CMSC 124</option>
 <option value="11">CMSC 125</option>
 <option value="12">CMSC 127</option>
 </optgroup>
</select>
```



Text Area

```
<textarea
name="message"
rows="8"
cols="35">
Your Message Here
```

</textarea>

```
Your Message Here
```

Misc Form Elements

- <label> Creates labels for controls
 - E.g. < label for="lname">Name : </ label>
- <fieldset> Grouping for controls and labels within form.
- <legend> allows assigning captions to fieldsets and controls.

Attributes For Control Events and Other Attributes

- onclick, ondblclick, onmousedown, onmouseup, onmouseover, onmousemove, onmouseout, onkeypress, onkeydown, onkeyup
 - Mouse and key events.
 - Each of these attributes are applicable to controls and must contain a script (i.e. Javascript inline script or function call).
 - I.e. <input type="text" onmouseover="doThis()".../>
- onfocus, onblur
 - Control events activated when focusing in and out of a control.
 - onselect
 - Occurs when text is selected in <input> & <textarea>
 - onchange
 - Occurs when a control loses focus and has changed value.

Limitations of Web Forms

- Offers limited UI features.
- Limited UI Interactivity.
- No support for advanced UI processes, e.g. Drag and Drop (DnD) and advanced UI controls.
- Use CSS to modify look and feel.

Next Generation Web Forms

- Web Forms 2.0
 - HTML 4.0 Forms Chapter is informally known as Web Forms 1.0
 - Web Forms 2.0 is an enhancement of the "previous" version featuring data typing, new events, ease in scripting, etc.
- XForms
 - Next generation web forms.
 - XML Based
 - Feature rich forms.
- HTML 5 Forms

Reading Assignment!

http://www.w3schools.com/html5/html5_form_input_types.asp

CMSC 100 Official References

- HTML 4.01 Specification
 - http://www.w3.org/TR/REC-html40/
 - + Other Related W3C Recommendations esp. XHTML with focus on Web Forms/Form Modules.