

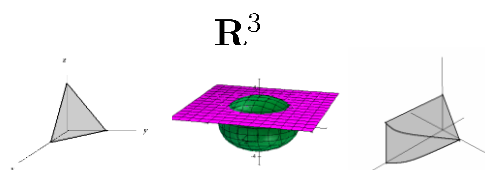
UNIT 2

VECTORS, LINES and PLANES in SPACE

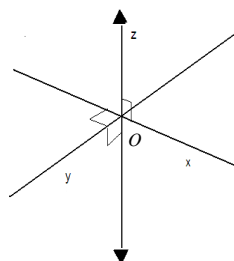
INTRODUCTION

We live in a 3-dimensional world. The three dimensions of this world are *length, width, and height*. The houses we live in, the buildings that we work in, the tools we work with and the objects we create are described by 3-dimensional geometry, or space geometry.

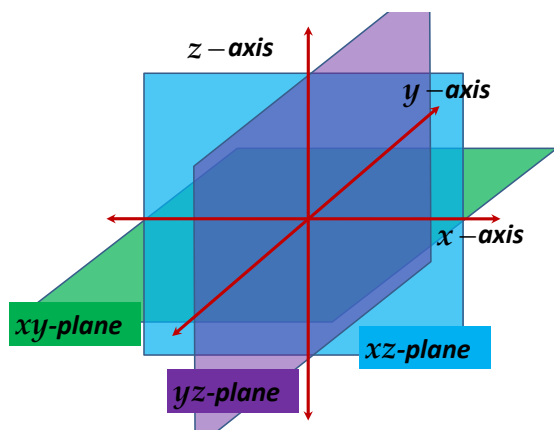
2.1 THE 3-DIMENSIONAL SPACE


 \mathbb{R}^3

2.1 THE 3-DIMENSIONAL SPACE \mathbb{R}^3



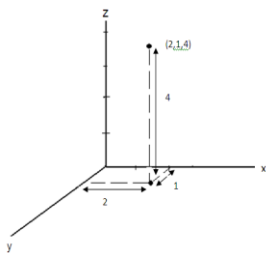
Consider three mutually perpendicular coordinate lines (x,y and z-axes) with a common point O . Let the zero points of these coordinate lines be located at O . Point O is called the **origin**.



The 3D space

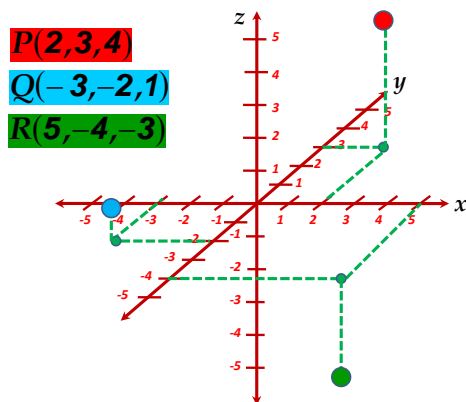
The set of all ordered triples of real numbers is called as the **three-dimensional number space**.

$$\mathbb{R}^3 = \{(x, y, z) \mid x, y, z \in \mathbb{R}\}$$



TIPS: Plotting points in \mathbb{R}^3

Note that the coordinates of the ordered triple measures its directed distances from the three planes.



Distance and midpoint

points: $P_1(x_1, y_1, z_1)$

$P_2(x_2, y_2, z_2)$

Distance: $|P_1P_2|$ or $d(P_1, P_2)$

$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Midpoint:

$$M_{P_1P_2} \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$

Example 1. Determine the distance between the given points and the midpoint of the segment joining them.

$$P_1(-3, 2, 4) \quad P_2(4, -3, -2)$$

Solution:

$$\begin{aligned} |P_1P_2| &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2} \\ &= \sqrt{(4 - (-3))^2 + (-3 - 2)^2 + (-2 - 4)^2} \\ &= \sqrt{7^2 + (-5)^2 + (-6)^2} \end{aligned}$$

Solution (continued)

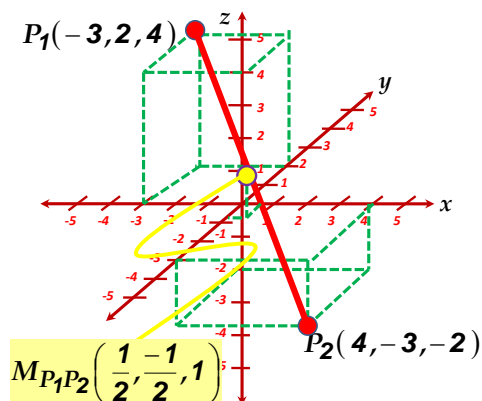
$$\begin{aligned} |P_1P_2| &= \sqrt{7^2 + (-5)^2 + (-6)^2} \\ &= \sqrt{49 + 25 + 36} = \sqrt{110} \end{aligned}$$

$$P_1(-3, 2, 4) \quad P_2(4, -3, -2)$$

$$M_{P_1P_2} \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right)$$

$$M_{P_1P_2} \left(\frac{-3 + 4}{2}, \frac{2 + (-3)}{2}, \frac{4 + (-2)}{2} \right)$$

$$M_{P_1P_2} \left(\frac{1}{2}, \frac{-1}{2}, 1 \right)$$



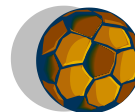
Definition. The **graph of an equation in \mathbb{R}^3** is the set of all points (x, y, z) whose coordinates are numbers satisfying the equation.

SPHERES AND THEIR EQUATIONS

- A **sphere** is the set of all points in three-dimensional space equidistant from a fixed point. The fixed point is called the **center** of the sphere and the measure of the constant distance is called the **radius** of the sphere.

An **equation** of the sphere of radius r and center at (h, k, l) is

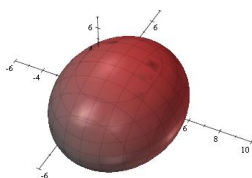
$$(x - h)^2 + (y - k)^2 + (z - l)^2 = r^2$$



Illustrations

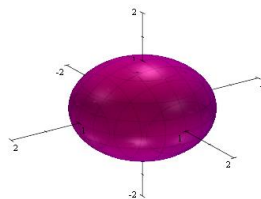
Sphere with radius 4 and center at $(2, -1, 1)$

$$(x - 2)^2 + (y + 1)^2 + (z - 1)^2 = 16$$



Illustrations

Sphere with radius 1 and center at the origin



$$x^2 + y^2 + z^2 = 1$$

THEOREM 1

The graph of any second-degree equation in x , y and z of the form

$$x^2 + y^2 + z^2 + Ax + By + Cz + D = 0$$

is either a sphere, a point, or the empty set.

TIPS:

- To be able to determine the graph of any second degree equation of the form

$$(x - h)^2 + (y - k)^2 + (z - l)^2 = c$$

where h, k, l, c are constants.

❖ If $c > 0$, the graph is a **sphere** with center (h, k, l) and radius \sqrt{c}

❖ If $c = 0$, the graph is the **point** (h, k, l)

❖ If $c < 0$, the graph is an **empty set**

Illustrations

In each of the following, determine the graph of the equation.

1. $x^2 - 2x + y^2 + 4y + z^2 = -10$
2. $x^2 - 4x + y^2 + 6y + z^2 - 2z = -5$
3. $x^2 - 4x + y^2 + 4y + z^2 - 6z + 17 = 0$

1. $x^2 - 2x + y^2 + 4y + z^2 = -10$

Solution

$$x^2 - 2x + y^2 + 4y + z^2 = -10$$

$$\Rightarrow x^2 - 2x + 1 + y^2 + 4y + 4 + z^2 = -10 + 1 + 4$$

$$\Rightarrow (x - 1)^2 + (y + 2)^2 + z^2 = -5$$

Graph is an **empty set**.

2. $x^2 - 4x + y^2 + 6y + z^2 - 2z = -5$

Solution

$$x^2 - 4x + y^2 + 6y + z^2 - 2z = -5$$

$$\Rightarrow x^2 - 4x + 4 + y^2 + 6y + 9 + z^2 - 2z + 1 = -5 + 4 + 9 + 1$$

$$\Rightarrow (x - 2)^2 + (y + 3)^2 + (z - 1)^2 = 9$$

Graph is a **sphere** with center at (2,-3,1) and radius 3.

3. $x^2 - 4x + y^2 + 4y + z^2 - 6z + 17 = 0$

Solution

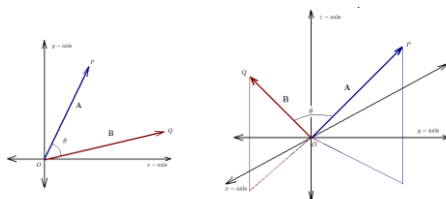
$$x^2 - 4x + y^2 + 4y + z^2 - 6z + 17 = 0$$

$$\Rightarrow x^2 - 4x + 4 + y^2 + 4y + 4 + z^2 - 6z + 9 = -17 + 4 + 4 + 9$$

$$\Rightarrow (x - 2)^2 + (y + 2)^2 + (z - 3)^2 = 0$$

Graph is the **point** (2,-2,3).

2.2 VECTORS IN \mathbb{R}^2 AND \mathbb{R}^3



DIFFERENCE BETWEEN A **VECTOR** AND A **SCALAR**

SCALAR is a quantity that has a magnitude but no direction

Examples of scalars:

mass, speed and natural numbers are common

DIFFERENCE BETWEEN A **VECTOR** AND A **SCALAR**

VECTOR is a quantity that has both magnitude and direction.

Examples of vectors

forces, velocity and acceleration.

Note that vectors arise naturally as physical quantities.

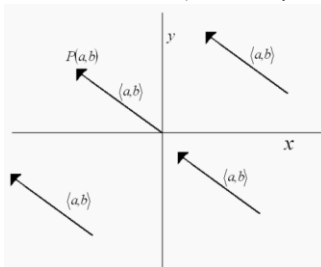
A **vector in \mathbb{R}^2** is an ordered pair of real numbers a and b .

NOTATION: $\langle a, b \rangle$

The real numbers a and b are called the **components** of the vector.

GEOMETRIC INTERPRETATION OF VECTOR :

Arrow (directed line segment) in the xy -plane where the **tail** (initial point) is at the origin and the **head** (terminal point) is at point (a,b) .



NOTE: Any equivalent directed line segment (line segments with same magnitude and direction) is also a **representation** of vector $\langle a, b \rangle$

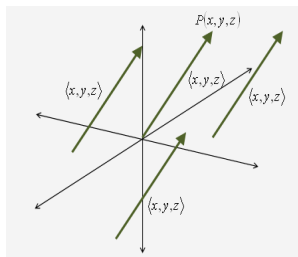
A **vector in \mathbb{R}^3** is an ordered triple of real numbers x, y and z .

NOTATION: $\langle x, y, z \rangle$

The real numbers x, y and z are called the **components** of the vector.

GEOMETRIC INTERPRETATION OF VECTOR :

Arrow (directed line segment) in the space \mathbb{R}^3 where the **tail** (initial point) is at the origin and the **head** (terminal point) is at point (x,y,z) .



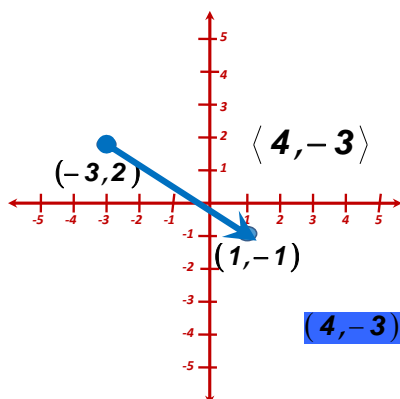
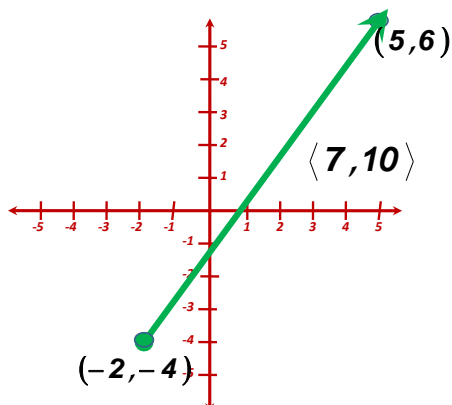
NOTE: Any equivalent directed line segment (line segments with same magnitude and direction) is also a **representation** of vector $\langle x, y, z \rangle$

Remark:

The particular representation of a vector that has its initial point at the origin is called the **POSITION REPRESENTATION** of the vector.

NOTE**Initial point:** (x_i, y_i) **Terminal point:** (x_t, y_t) **VECTOR COMPONENTS:**

$$\langle x_t - x_i, y_t - y_i \rangle$$

**Example 1**

Determine the components of the vector with initial point at $(-2, -4)$ and terminal point at $(5, 6)$.

Solution:

$$\begin{aligned} \langle x_t - x_i, y_t - y_i \rangle \\ = \langle 5 - (-2), 6 - (-4) \rangle \\ = \langle 7, 10 \rangle \end{aligned}$$

Example 2

Determine the components of the vector with initial point at $(-3, 2)$ and terminal point at $(1, -1)$.

Solution:

$$\begin{aligned} \langle x_t - x_i, y_t - y_i \rangle \\ = \langle 1 - (-3), -1 - 2 \rangle \\ = \langle 4, -3 \rangle \end{aligned}$$

MAGNITUDE

- The **magnitude** of a vector \mathbf{A} , denoted by $\|\mathbf{A}\|$, is the length of any of its representations.

MAGNITUDE

MAGNITUDE FORMULA

Let \mathbf{A} be a vector in \mathbb{R}^2 where $\mathbf{A} = \langle a_1, a_2 \rangle$,
then $\|\mathbf{A}\| = \sqrt{a_1^2 + a_2^2}$.

Let \mathbf{V} be a vector in \mathbb{R}^3 where $\mathbf{V} = \langle a_1, a_2, a_3 \rangle$
then $\|\mathbf{V}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$.

Illustration 1

The magnitude of vector $\mathbf{A} = \langle -5, -2 \rangle$ is

$$\|\mathbf{A}\| = \sqrt{(-5)^2 + (-2)^2} = \sqrt{29}$$

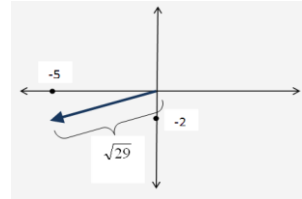
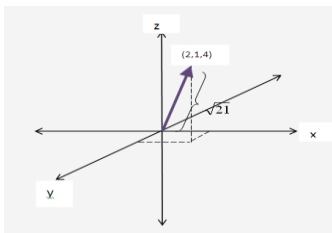


Illustration 2

The magnitude of vector $\mathbf{V} = \langle 2, 1, 4 \rangle$ is
 $\|\mathbf{V}\| = \sqrt{4 + 1 + 16} = \sqrt{21}$



DEFINITIONS FOR VECTORS IN \mathbb{R}^2

If $\mathbf{A} = \langle a_1, a_2 \rangle, \mathbf{B} = \langle b_1, b_2 \rangle$ and c is a scalar,
then

• **Sum of two vectors:**

$$\mathbf{A} + \mathbf{B} = \langle a_1 + b_1, a_2 + b_2 \rangle$$

• **Product of a scalar and a vector:**

$$c\mathbf{A} = \langle ca_1, ca_2 \rangle$$

NOTE: $c\mathbf{A}$ is called a scalar multiple of \mathbf{A}

DEFINITIONS FOR VECTORS IN \mathbb{R}^2

If $\mathbf{A} = \langle a_1, a_2 \rangle, \mathbf{B} = \langle b_1, b_2 \rangle$ and c is a scalar,
then

• **Negative of a vector \mathbf{A}**

$$-\mathbf{A} = \langle -a_1, -a_2 \rangle$$

• **Vector difference:**

$$\mathbf{A} - \mathbf{B} = \langle a_1 - b_1, a_2 - b_2 \rangle$$

DEFINITIONS FOR VECTORS IN \mathbb{R}^3

If $\mathbf{V} = \langle v_1, v_2, v_3 \rangle, \mathbf{W} = \langle w_1, w_2, w_3 \rangle$ and c is a
scalar, then

• **Sum of two vectors:**

$$\mathbf{V} + \mathbf{W} = \langle v_1 + w_1, v_2 + w_2, v_3 + w_3 \rangle$$

• **Product of a scalar and a vector:**

$$c\mathbf{V} = \langle cv_1, cv_2, cv_3 \rangle$$

NOTE: $c\mathbf{V}$ is called a scalar multiple of \mathbf{V}

DEFINITIONS FOR VECTORS IN \mathbb{R}^3

If $\mathbf{V} = \langle v_1, v_2, v_3 \rangle$, $\mathbf{W} = \langle w_1, w_2, w_3 \rangle$ and c is a scalar, then

• Negative of a vector

$$-\mathbf{V} = \langle -v_1, -v_2, -v_3 \rangle$$

• Vector difference:

$$\mathbf{V} - \mathbf{W} = \langle v_1 - w_1, v_2 - w_2, v_3 - w_3 \rangle$$

WARNING!!!

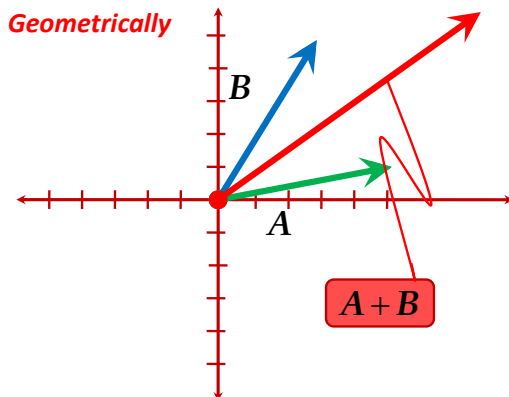
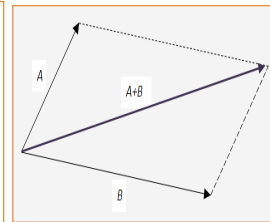
As defined above, we can only add and subtract vectors from the same dimension. That is, both vectors must be from only or from only.

GEOMETRIC INTERPRETATIONS

Consider vectors \mathbf{A} and \mathbf{B} from the same dimension. Move vector \mathbf{B} so that its tail coincides with that of \mathbf{A} .

$\mathbf{A} + \mathbf{B}$

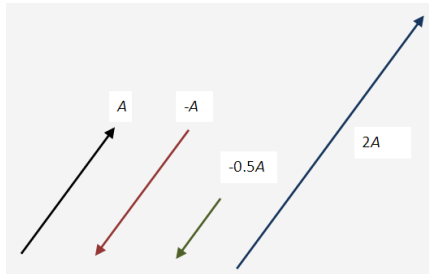
- Vector $\mathbf{A} + \mathbf{B}$ is the vector with this common tail and coinciding with the diagonal of the parallelogram that has \mathbf{A} and \mathbf{B} as sides.



$c\mathbf{A}$

Vector $-\mathbf{A}$ is the vector with same magnitude but in opposite direction with vector \mathbf{A} .

If c is a scalar, $c\mathbf{A}$ is the vector with magnitude $|c||\mathbf{A}|$ and
 In the same direction with \mathbf{A} if c is positive
 In the opposite direction with \mathbf{A} if c is negative



SCALAR PRODUCT: cA

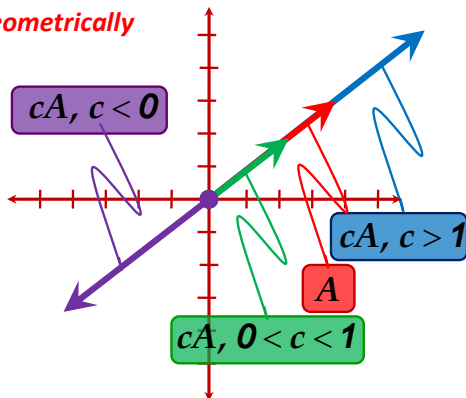
where c is a constant

If $c > 1$, cA stretches A .

If $0 < c < 1$, cA shrinks A .

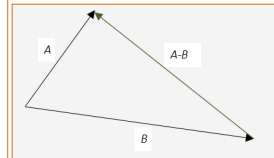
If $c < 0$, cA reverses A .

Geometrically



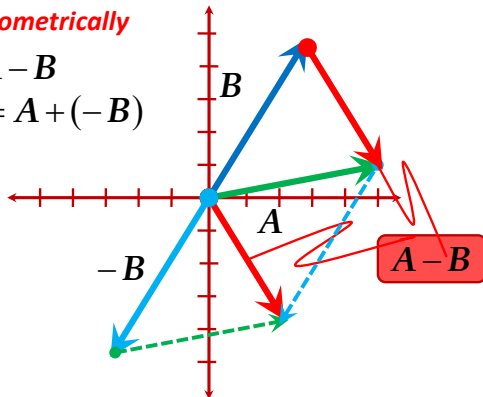
A - B

Vector $A - B$ is the vector with initial point coinciding with the head of vector B and terminal point coinciding with the head of vector A .



Geometrically

$$A - B = A + (-B)$$



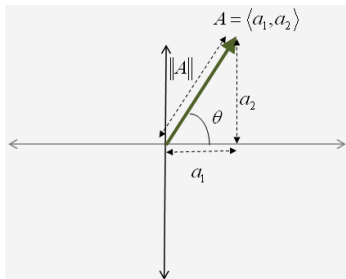
DIRECTION OF A VECTOR

- The **direction** of a nonzero vector is the direction of any of its representation.

The **direction angle** of vector A in \mathbb{R}^2 , θ_A , is the measure of the angle formed by the vector with the positive x-axis in the **counterclockwise direction**.

R²Consider vector $A = \langle a_1, a_2 \rangle$.

$$\|A\| = \sqrt{a_1^2 + a_2^2}$$



$$\cos \theta = \frac{a_1}{\|A\|}$$

$$\sin \theta = \frac{a_2}{\|A\|}$$

$$\tan \theta = \frac{b}{a}$$

$$A = \langle a_1, a_2 \rangle = \langle \|A\| \cos \theta, \|A\| \sin \theta \rangle = \|A\| \langle \cos \theta, \sin \theta \rangle$$

ILLUSTRATION

Consider vector $A = \langle \sqrt{3}, -3 \rangle$. Now, since the terminal point of the position representation of this vector is at the 4th quadrant,

$$\Rightarrow \theta = 2\pi + \text{Arc tan} \left(\frac{a_2}{a_1} \right) = 2\pi + \text{Arc tan} \left(\frac{-3}{\sqrt{3}} \right) = 2\pi - \frac{\pi}{3}$$

$$\Rightarrow \theta = \frac{5\pi}{3}$$

Solutions

$$A = \langle -2, 4 \rangle \quad B = \langle 4, 3 \rangle$$

$$\begin{aligned} 1. \quad A + B &= \langle -2 + 4, 4 + 3 \rangle \\ &= \langle 2, 7 \rangle \end{aligned}$$

$$\|A + B\| = \sqrt{53}$$

$$\theta_{A+B} = \text{Arc tan} \frac{7}{2}$$

R²**TIPS:**

- If the terminal point of vector in position representation is at the

- 1st quadrant $\Rightarrow \theta = \text{Arc tan} \left(\frac{a_2}{a_1} \right)$
- 2nd or 3rd quadrant $\Rightarrow \theta = \text{Arc tan} \left(\frac{a_2}{a_1} \right) + \pi$
- 4th quadrant $\Rightarrow \theta = 2\pi + \text{Arc tan} \left(\frac{a_2}{a_1} \right)$

MORE Examples

If $A = \langle -2, 4 \rangle$ and $B = \langle 4, 3 \rangle$, evaluate the following:

1. $A + B$
2. $A - B$
3. $2A$
4. $\frac{1}{2}A$
5. $2A - 3B$

Also, determine the respective direction and magnitude.

Solutions

$$A = \langle -2, 4 \rangle \quad B = \langle 4, 3 \rangle$$

$$\begin{aligned} 2. \quad A - B &= \langle -2 - 4, 4 - 3 \rangle \\ &= \langle -6, 1 \rangle \end{aligned}$$

$$\|A - B\| = \sqrt{37}$$

$$\theta_{A-B} = \text{Arc tan} \frac{-1}{6} + \pi$$

Solutions

$$A = \langle -2, 4 \rangle \quad B = \langle 4, 3 \rangle$$

$$\begin{aligned} 3. \quad 2A &= \langle 2(-2), 2(4) \rangle \\ &= \langle -4, 8 \rangle \end{aligned}$$

$$\|2A\| = \sqrt{80} = 4\sqrt{5} = 2\|A\|$$

$$\theta_{2A} = \text{Arctan}(-2) + \pi = \theta_A$$

Solutions

$$A = \langle -2, 4 \rangle \quad B = \langle 4, 3 \rangle$$

$$\begin{aligned} 5. \quad 2A - 3B &= 2\langle -2, 4 \rangle - 3\langle 4, 3 \rangle \\ &= \langle -4, 8 \rangle - \langle 12, 9 \rangle \\ &= \langle -16, -1 \rangle \end{aligned}$$

$$\|2A - 3B\| = \sqrt{257}$$

$$\theta_{2A-3B} = \text{Arctan} \frac{1}{16} + \pi$$

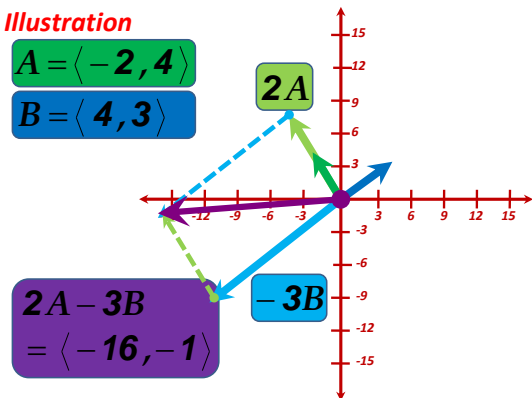
Solutions

$$A = \langle -2, 4 \rangle \quad B = \langle 4, 3 \rangle$$

$$\begin{aligned} 4. \quad \frac{1}{2}A &= \left\langle \frac{1}{2}(-2), \frac{1}{2}(4) \right\rangle \\ &= \langle -1, 2 \rangle \end{aligned}$$

$$\left\| \frac{1}{2}A \right\| = \sqrt{5} = \frac{1}{2}\|A\|$$

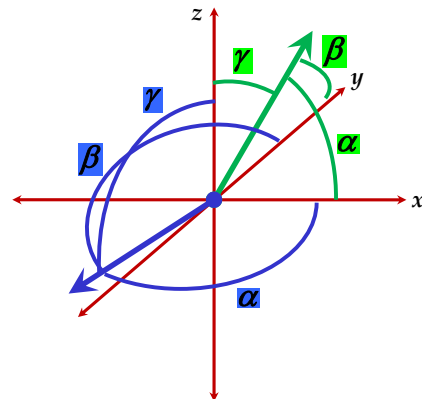
$$\theta_{\frac{1}{2}A} = \text{Arctan}(-2) + \pi = \theta_A$$

Illustration**R³****DIRECTION OF A VECTOR**

- The **direction** of a nonzero vector is the direction of any of its representation.

Direction angles of a non-zero vector A in \mathbf{R}^3 :

smallest radian measure measured from the positive side of each axis



MUST!!!**Initial point:** (x_i, y_i, z_i) **Terminal point:** (x_t, y_t, z_t) **VECTOR COMPONENTS:**

$$\langle x_t - x_i, y_t - y_i, z_t - z_i \rangle$$

 \mathbb{R}^3 **Consider vector** $A = \langle a, b, c \rangle$.If α, β and γ are the direction angles,

$$\cos \alpha = \frac{a}{\|A\|} \quad \cos \beta = \frac{b}{\|A\|} \quad \cos \gamma = \frac{c}{\|A\|}$$

$$\text{where } \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$$

Note

- If α, β, γ are called the direction angles of a nonzero vector \mathbf{V} in \mathbb{R}^3 , then $\cos \alpha, \cos \beta, \cos \gamma$ are called the **direction cosines** of \mathbf{V} .

Example

Determine the components of the vector with initial point at $(-4, 5, 3)$ and terminal point at $(-2, 4, 5)$. Also, determine the magnitude and the cosines of the direction angles.

Solution:**initial:** $(-4, 5, 3)$ **terminal:** $(-2, 4, 5)$

$$\begin{aligned} \langle x_t - x_i, y_t - y_i, z_t - z_i \rangle \\ = \langle -2 - (-4), 4 - 5, 5 - 3 \rangle \\ = \langle 2, -1, 2 \rangle \end{aligned}$$

$$A \langle 2, -1, 2 \rangle$$

$$\begin{aligned} \|A\| &= \sqrt{2^2 + (-1)^2 + 2^2} \\ &= \sqrt{4 + 1 + 4} = \sqrt{9} = 3 \end{aligned}$$

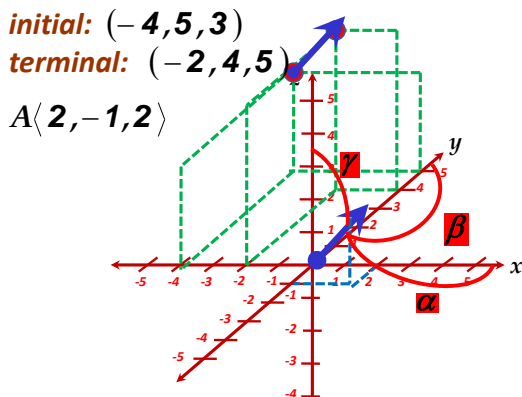
Solution (continued)

$$A \langle 2, -1, 2 \rangle \quad \|A\| = 3$$

$$\cos \alpha = \frac{a}{\|A\|} \quad \cos \beta = \frac{b}{\|A\|} \quad \cos \gamma = \frac{c}{\|A\|}$$

$$\cos \alpha = \frac{2}{3} \quad \cos \beta = \frac{-1}{3} \quad \cos \gamma = \frac{2}{3}$$

$$\alpha = \text{Arc cos } \frac{2}{3} \quad \beta = \text{Arc cos } \left(\frac{-1}{3} \right) \quad \gamma = \text{Arc cos } \frac{2}{3}$$



Definition:

- **ZERO VECTOR**- Vector whose component are all zero.

• Zero vector in \mathbf{R}^2 $0_2 = \langle 0, 0 \rangle$

• Zero vector in \mathbf{R}^3 $0_3 = \langle 0, 0, 0 \rangle$

Definition.

- **UNIT VECTOR** - Vector whose magnitude is equal to 1.

Unit vector

 \mathbf{R}^2

A **unit vector** has a magnitude of 1.

$i = \langle 1, 0 \rangle$: unit vector in the direction of positive x -axis

$j = \langle 0, 1 \rangle$: unit vector in the direction of positive y -axis

Unit vector

 \mathbf{R}^2

Given $A = \langle a, b \rangle$

$$A = ai + bj$$

or $A = a\langle 1, 0 \rangle + b\langle 0, 1 \rangle$

Unit vector

 \mathbf{R}^2

Given $A = \langle a, b \rangle$.

Unit vector in the direction of A :

$$U_A = \left\langle \frac{a}{\|A\|}, \frac{b}{\|A\|} \right\rangle$$

$$= \langle \cos \theta_A, \sin \theta_A \rangle$$

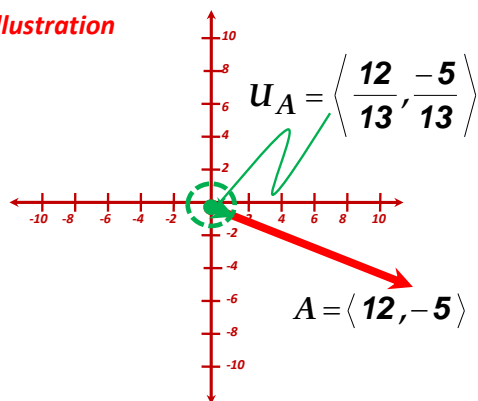
Example

Determine a unit vector in the direction of $\langle 12, -5 \rangle$

Solution:

Let $A = \langle 12, -5 \rangle$

$$\begin{aligned}\|A\| &= \sqrt{12^2 + (-5)^2} \\ &= \sqrt{144 + 25} \\ &= \sqrt{169} = 13\end{aligned}\quad U_A = \left\langle \frac{12}{13}, \frac{-5}{13} \right\rangle$$

Illustration**Example**

Determine a unit vector in the direction of the vector with a magnitude of 10 in the direction of $\frac{\pi}{6}$.

Solution: Let B be the given vector.

$$\begin{aligned}U_B &= \langle \cos \theta_B, \sin \theta_B \rangle \\ &= \left\langle \cos \frac{\pi}{6}, \sin \frac{\pi}{6} \right\rangle = \left\langle \frac{\sqrt{3}}{2}, \frac{1}{2} \right\rangle\end{aligned}$$

Unit vectors \mathbb{R}^3

$i = \langle 1, 0, 0 \rangle$: unit vector in the direction of positive x -axis

$j = \langle 0, 1, 0 \rangle$: unit vector in the direction of positive y -axis

$k = \langle 0, 0, 1 \rangle$: unit vector in the direction of positive z -axis

Unit vector \mathbb{R}^3

Given $A = \langle a, b, c \rangle$.

$$A = ai + bj + ck$$

$$\begin{aligned}U_A &= \left\langle \frac{a}{\|A\|}, \frac{b}{\|A\|}, \frac{c}{\|A\|} \right\rangle \\ &= \langle \cos \alpha, \cos \beta, \cos \gamma \rangle\end{aligned}$$

Example. Consider $A = \langle -2, 2, 3 \rangle$ and $B = \langle 4, 2, 0 \rangle$. Determine the unit vector in the direction of $3A - 2B$.

Solution:

$$\begin{aligned}3A - 2B &= 3\langle -2, 2, 3 \rangle - 2\langle 4, 2, 0 \rangle \\ &= \langle -6, 6, 9 \rangle - \langle 8, 4, 0 \rangle \\ &= \langle -6 - 8, 6 - 4, 9 - 0 \rangle \\ &= \langle -14, 2, 9 \rangle\end{aligned}$$

Solution (continued)

$$\begin{aligned}
 3A - 2B &= \langle -14, 2, 9 \rangle \\
 U_{3A-2B} &= \frac{3A - 2B}{\|3A - 2B\|} \\
 &= \frac{\langle -14, 2, 9 \rangle}{\sqrt{(-14)^2 + 2^2 + 9^2}} \\
 &= \frac{\langle -14, 2, 9 \rangle}{\sqrt{196 + 4 + 18}}
 \end{aligned}$$

Solution (continued)

$$\begin{aligned}
 U_{3A-2B} &= \frac{\langle -14, 2, 9 \rangle}{\sqrt{196 + 4 + 18}} \\
 &= \frac{\langle -14, 2, 9 \rangle}{\sqrt{218}} \\
 &= \left\langle \frac{-14}{\sqrt{218}}, \frac{2}{\sqrt{218}}, \frac{9}{\sqrt{218}} \right\rangle
 \end{aligned}$$