

Data Structures

Objective

- At the end of the meeting, students should be able to:
 - Enumerate basic operations on files

Text files

- Arrays and structures are normally stored in the main memory – these data are released when the program terminates
- Data are often stored more permanently in files, e.g., your C programs are stored as plain text files in secondary storage (hard disks, floppies, CDs, flash drives, etc)

File redirection and pipes

- Programs normally read input from the keyboard, and output to the screen
- Output can be stored to a text file using `>`
`$ prog > outfile`
- Output can be appended to a text file using `>>`
`$ prog >> outfile`
- Input can be made to come from a text file using `<`
`$ prog < infile`
- The output of one program can be made as the input of another program using the “pipe” `|`
`$ prog1 | prog2`

Useful predefined functions for text file processing

- **fopen**(filename, mode) -- try to open the file, where mode = "r" for read, "w" for write, "a" for append
- **feof**(filepointer) – test if we have reached the end of the file
- **fgets**(string, maxlength, filepointer)
- **fprintf**(filepointer, format,)
- **fclose**(filepointer) – close the file after use

Sample code to read a text file

```
FILE *fp;
char oneline[80];
int linecounter = 0;
if ( ( fp = fopen("filedemo.c", "r") ) == NULL ) {
    printf("error: unable to open the file\n");
}
else { // read and print each line until the end of the file
    while ( ! feof(fp) ) {
        fgets(oneline, 80, fp);
        printf("%4d %s", ++linecounter, oneline);
    }
    fclose(fp);
}
```

Text file exercises

- Encrypt/decrypt a text file for security or privacy purposes using “simple” algorithms like replacing letters
 - **Caesar cypher** ($k=1$): a-b, b-c, ..., y-z, z-a
 - **Atbash cypher**: a-z, b-y, c-x, ..., m-n
- Merge two sorted text files to create a single sorted file (Note: several files may be opened simultaneously)