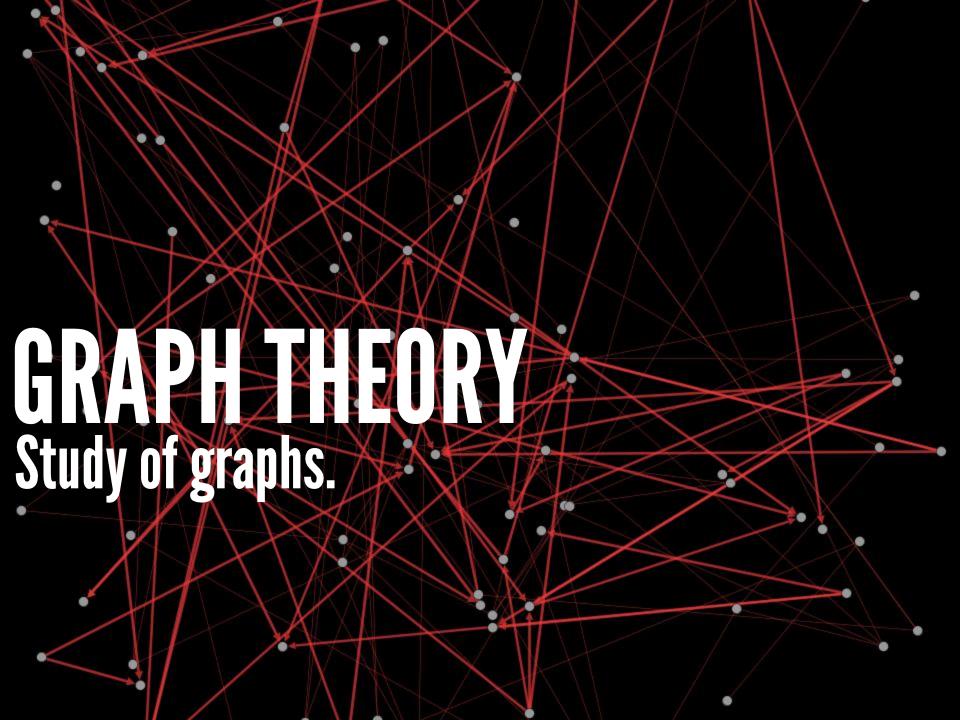
# GRAPH THEORY ALGEBRAIC COMBINATORICS STRUCTURES

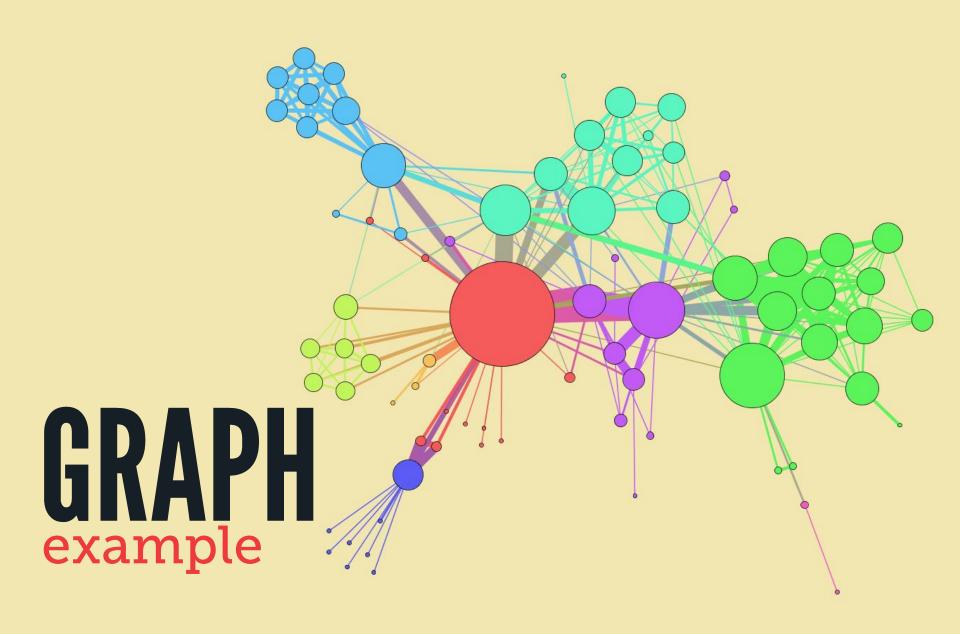


# GRAPHS are used to represent OBJECTS and RELATIONSHIP among these objects.

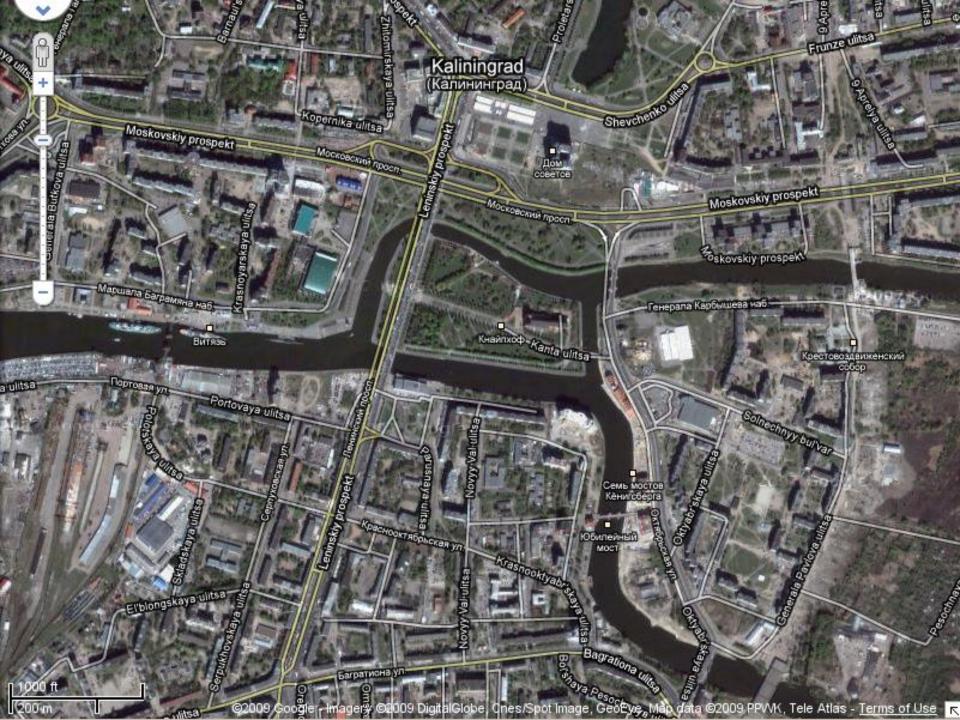
```
G = { Set of VERTICES, Set of EDGES }
```

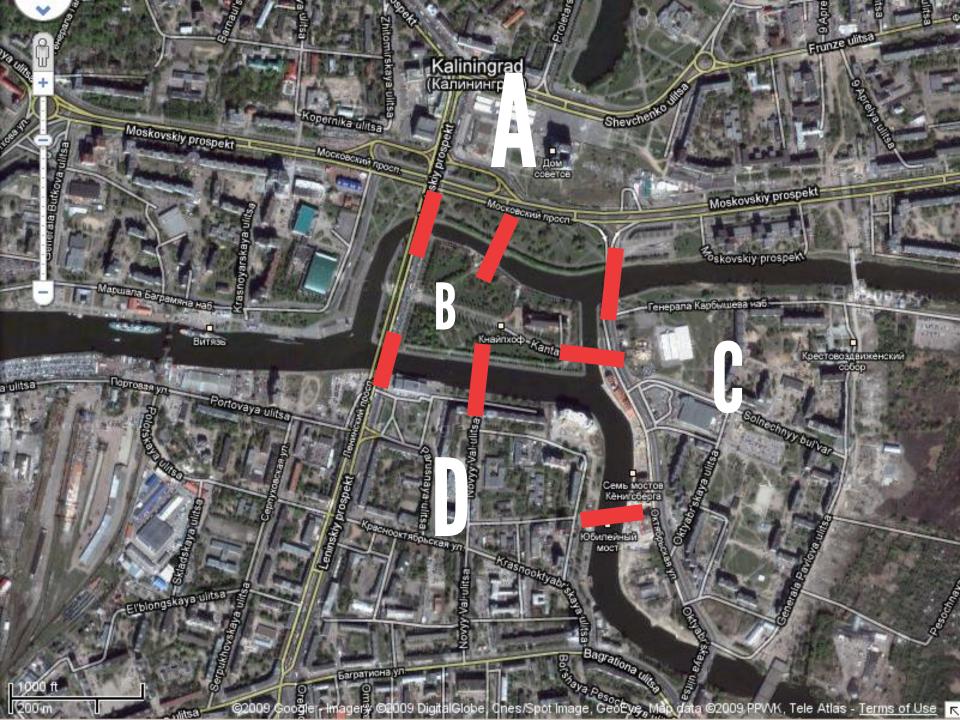
```
G = \{ V(G), E(G) \}
```

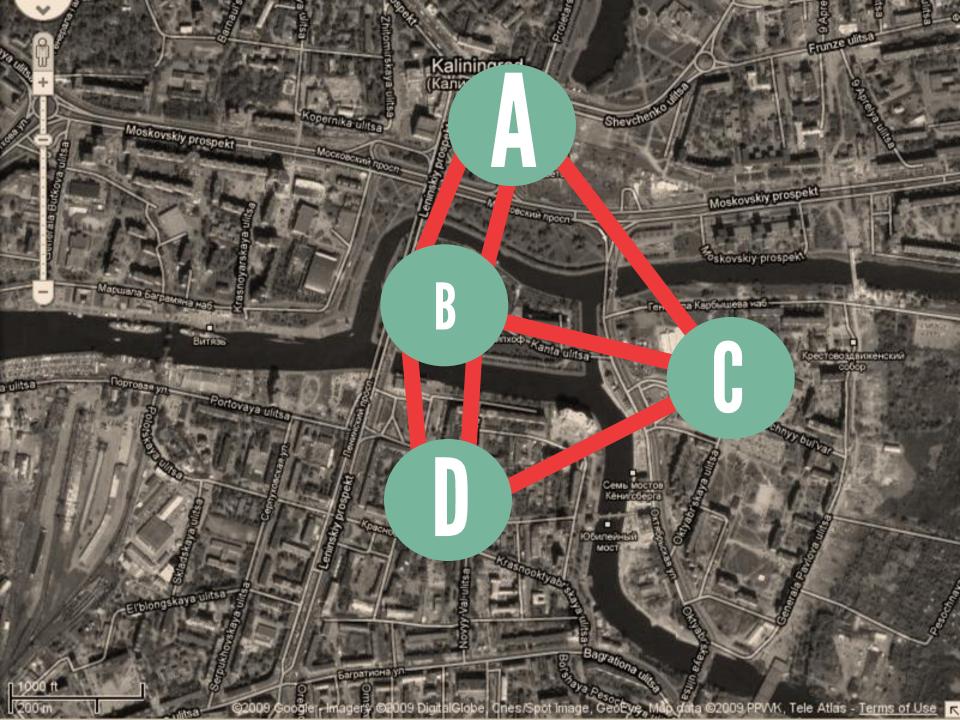
$$G = \{666, 441\}$$



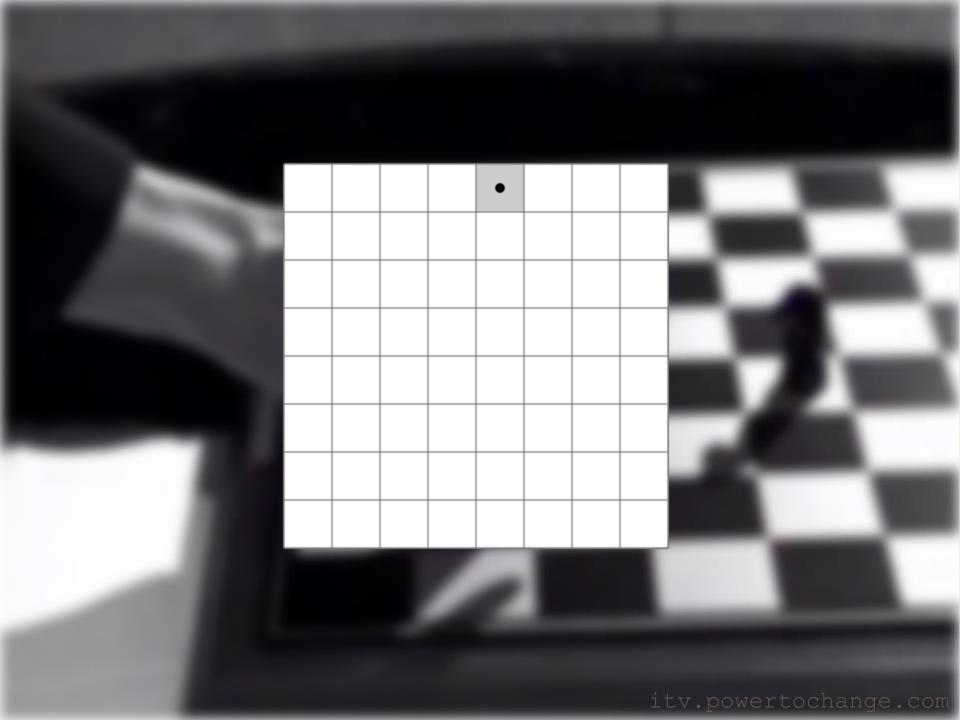


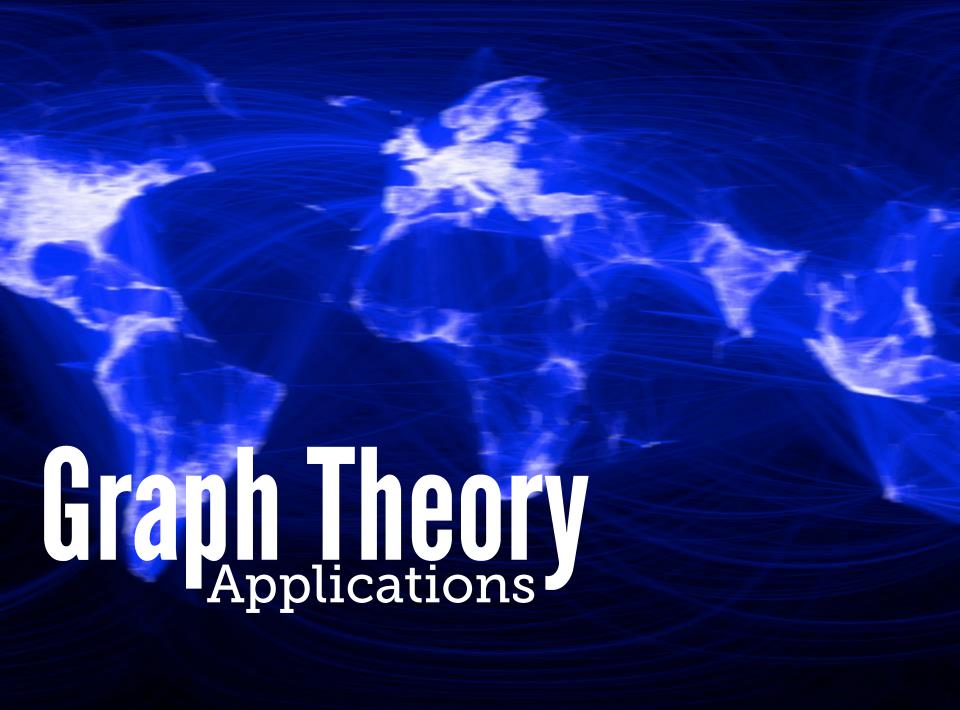


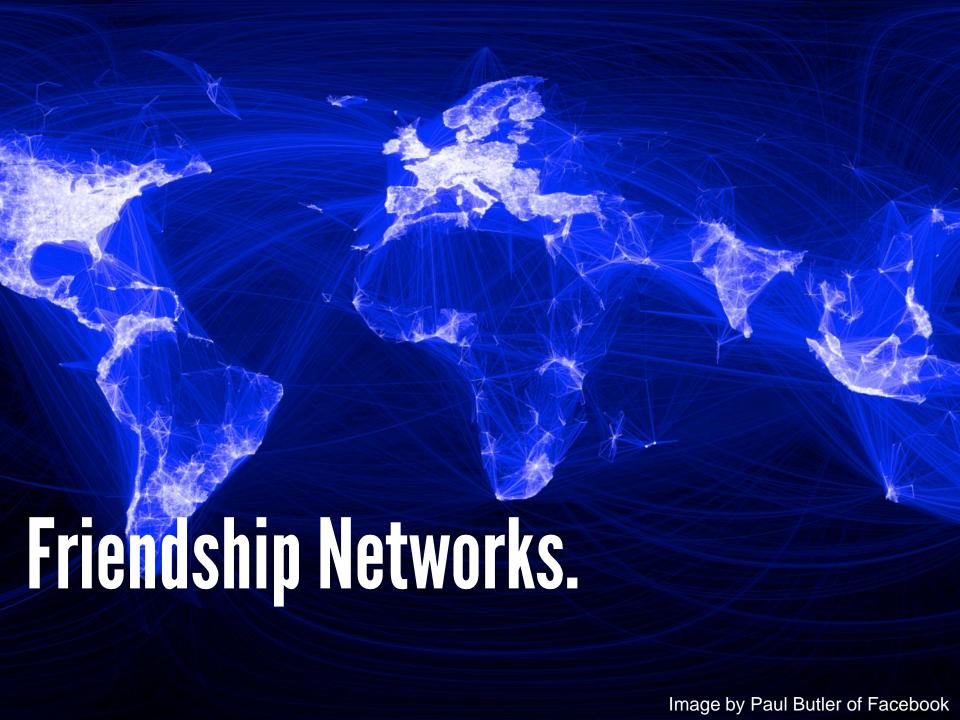


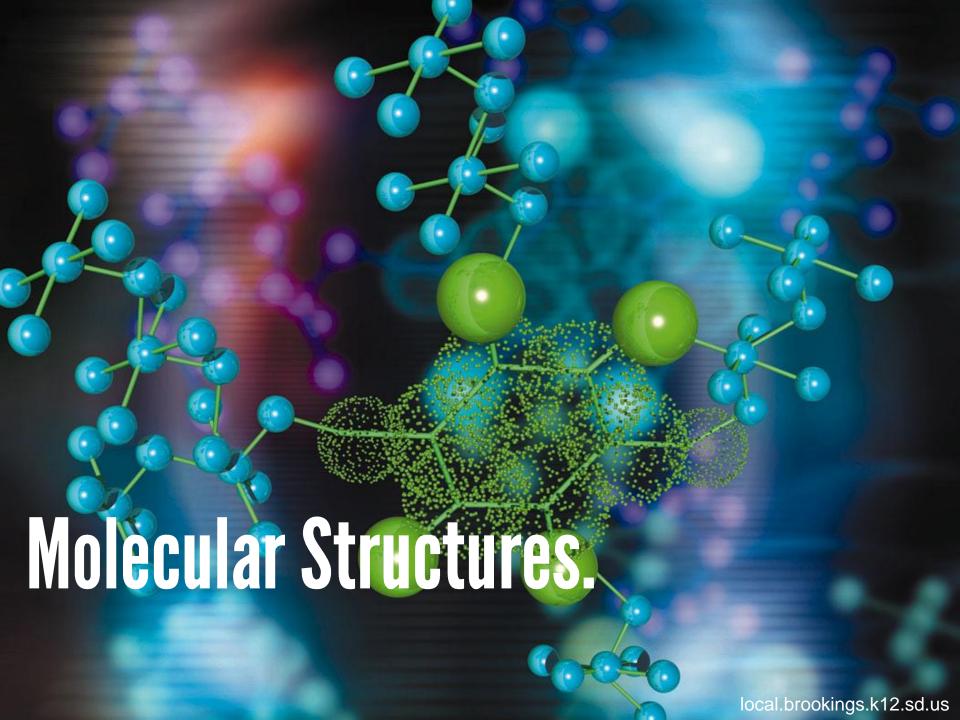


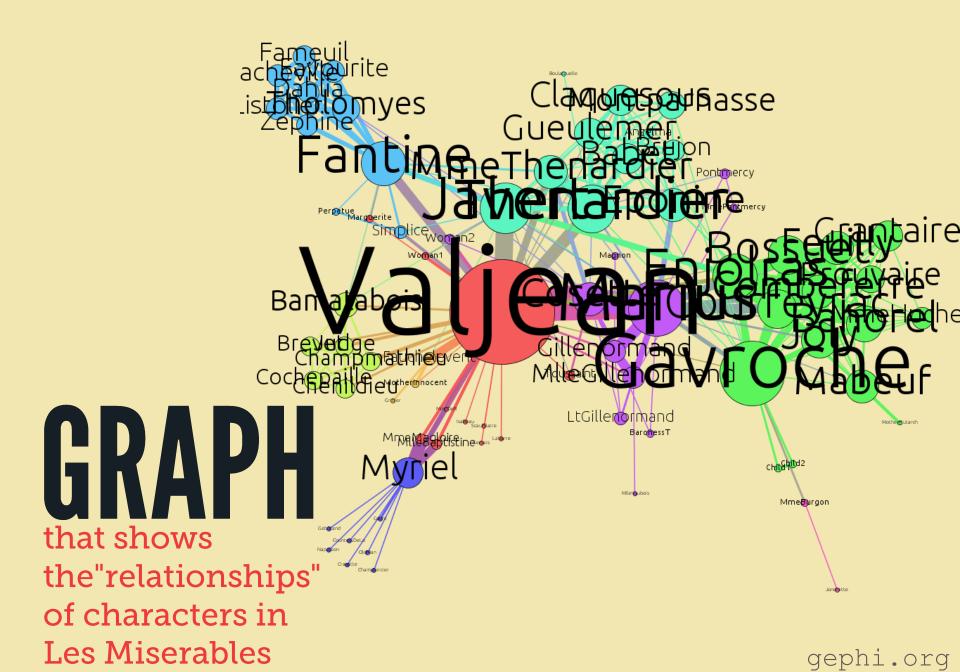


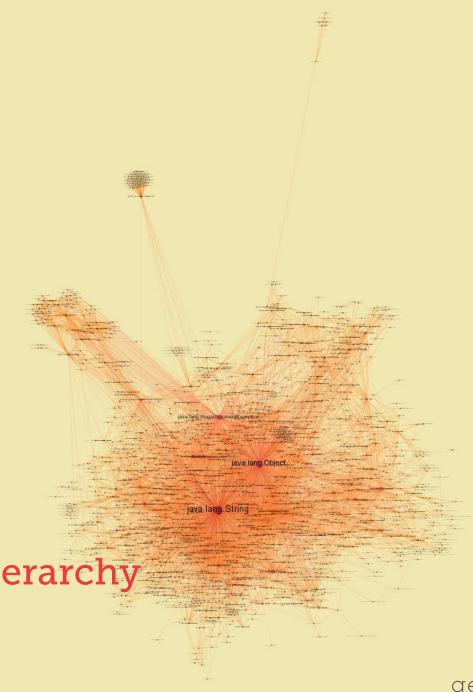








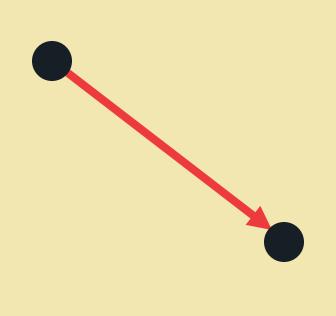


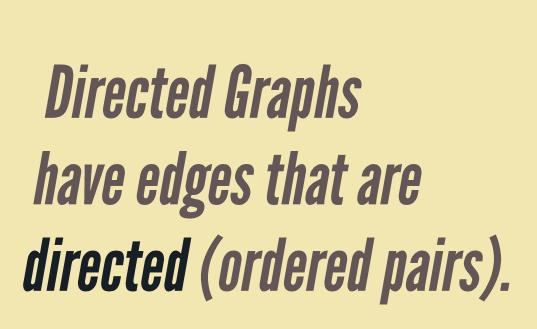


that shows the hierarchy of classes in Java

# types of GRAPHS

# directed GRAPHS





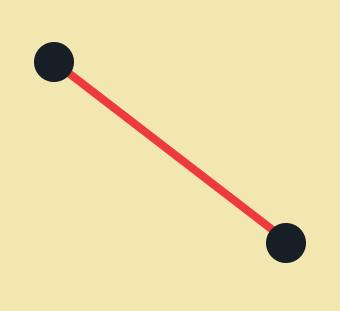
Vertices: u, v
Directed edge: (u,v)

Edge (u,v) is incident from u.

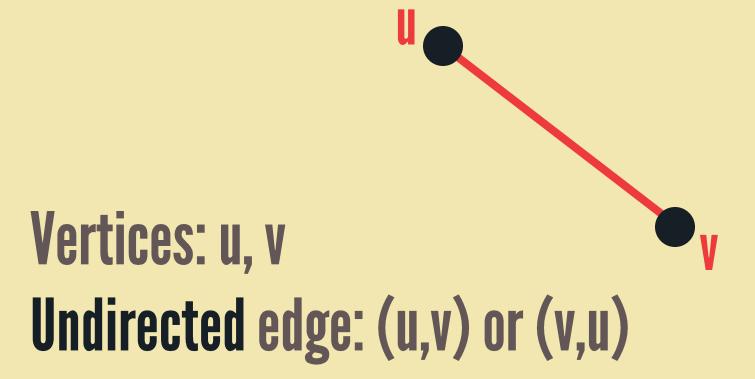
Edge (u,v) is incident to u.

Vertex v is adjacent to vertex u.

# undirected GRAPHS



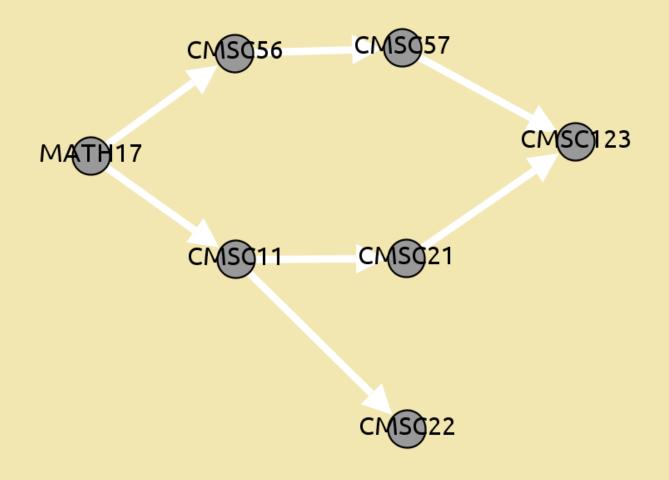
Undirected Graphs have edges that are undirected.



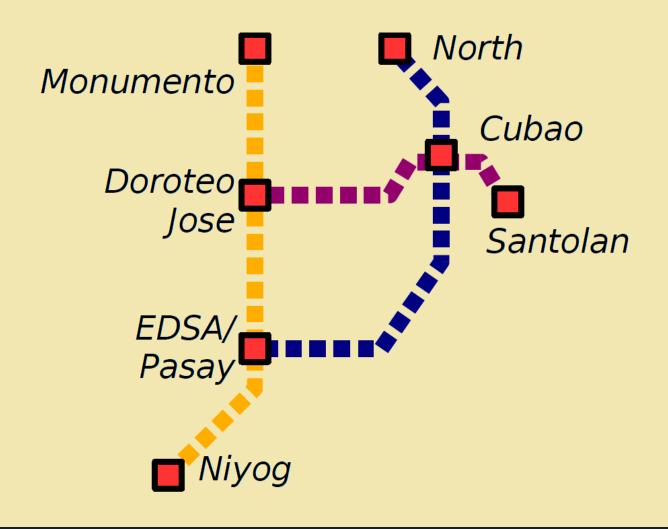
Edge (u,v) or (v,u) is incident on u and v. Vertex v is adjacent to vertex u. Vertex u is adjacent to vertex v.

### Graph

that shows the hierarchy of courses in BSCS.

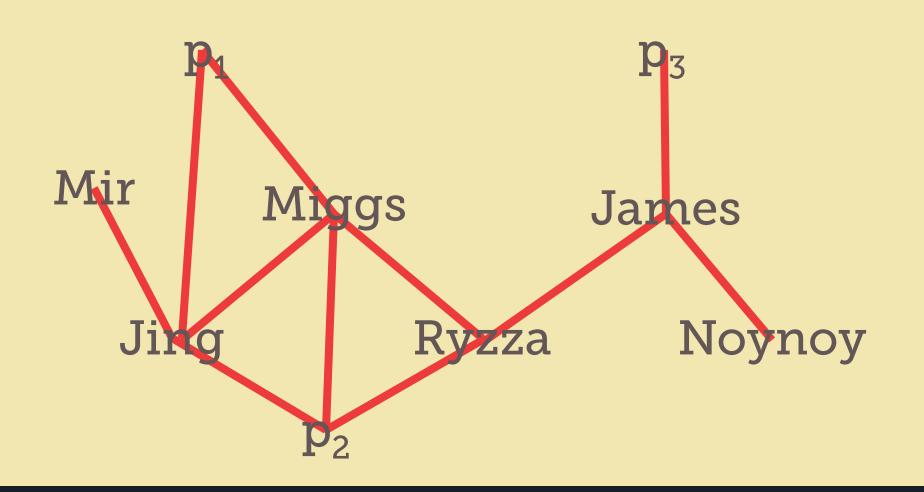


# Graph that shows the Manila MRT System.



### Graph

that shows friendship connections on Facebook.



### Graph

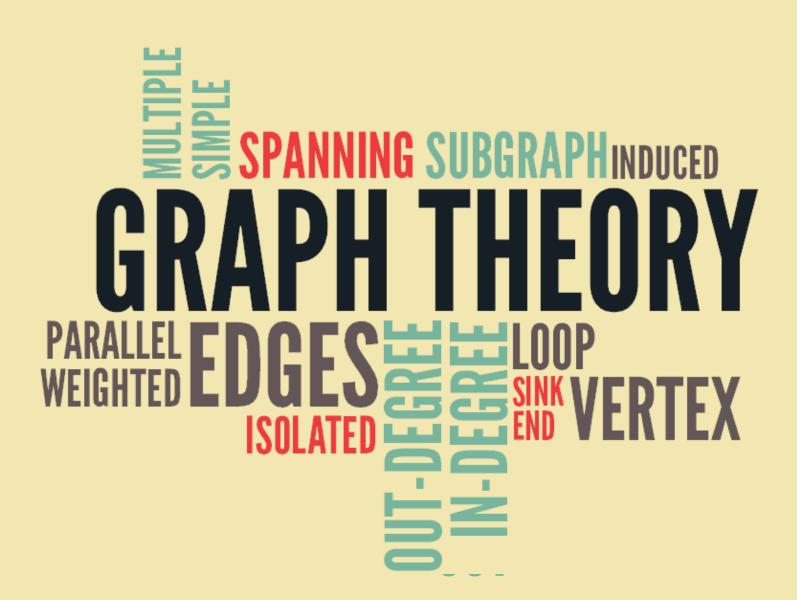
that shows what users follow on Twitter.

Draw the directed graph

$$G = \{ V(G), E(G) \}$$

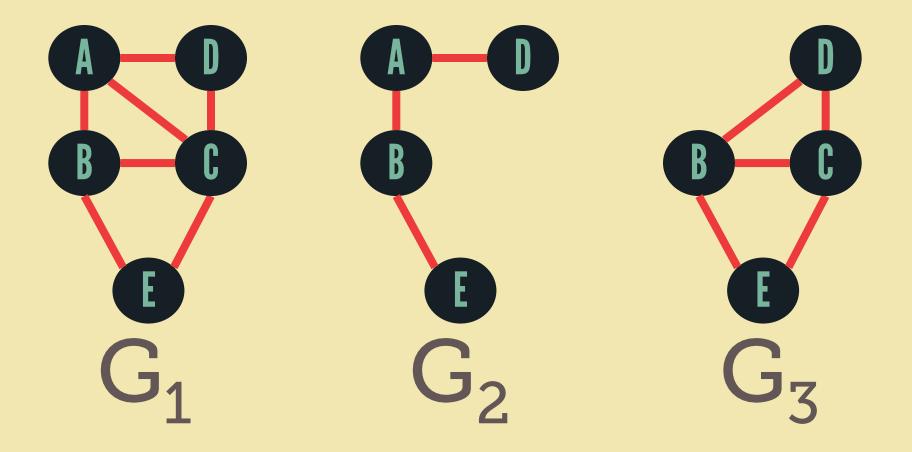
```
V(G) = \{a,b,c,d,e,f\}

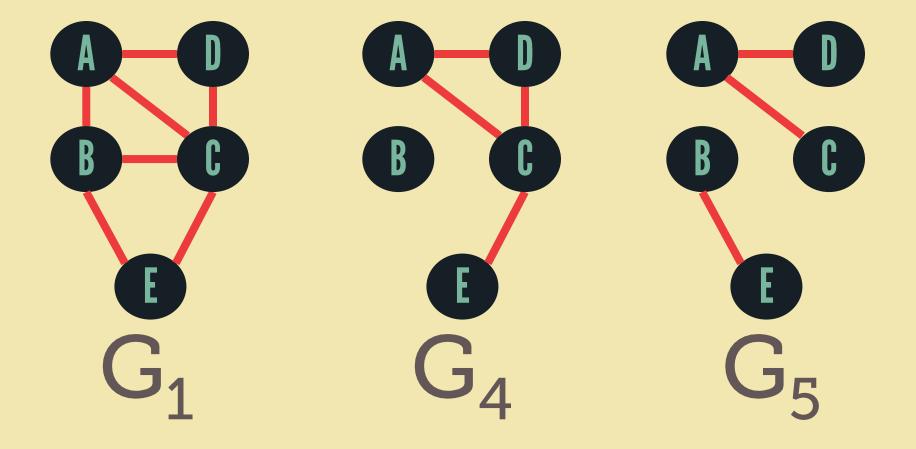
E(G) = \{(a,d),(b,a),(b,e),(d,c),(f,e)\}
```



#### **SUBGRAPH**

$$G_S = \{ V(G_S), E(G_S) \}$$
  
where  $V(G_S) \subseteq V(G)$  and  $E(G_S) \subseteq E(G)$ 

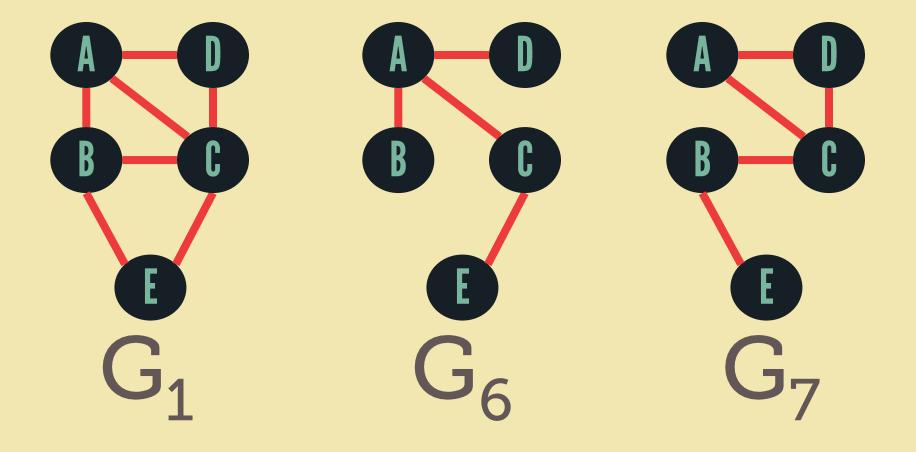


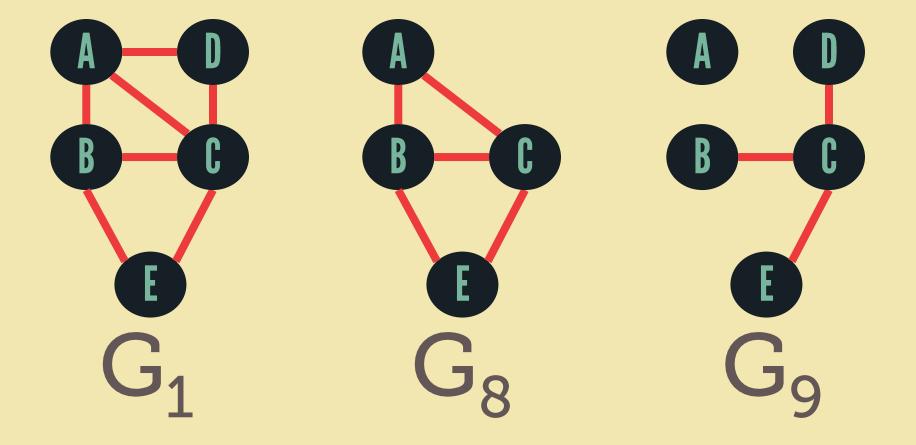


### **SPANNING SUBGRAPH**

A subgraph

$$G_S = \{ V(G_S), E(G_S) \}$$
  
Where  $V(G_S) = V(G)$ 



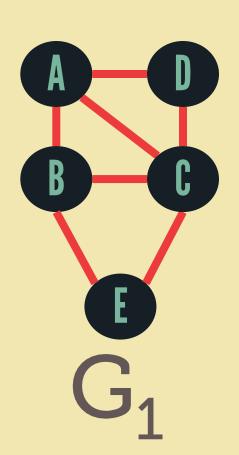


## SUBGRAPH INDUCED by a set of vertices W

### A subgraph

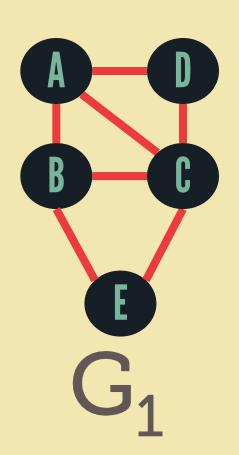
$$G_S = \{ V(G_S), E(G_S) \}$$

where  $V(G_S) = W$  and  $E(G_S)$  are edges of G that join pairs of vertices in W.



## SUBGRAPH INDUCED by a set of vertices

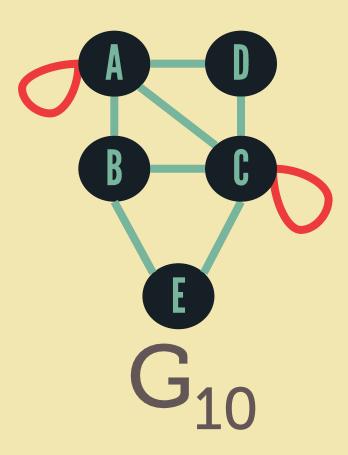
 $W = \{A, B, C, E\}$ 



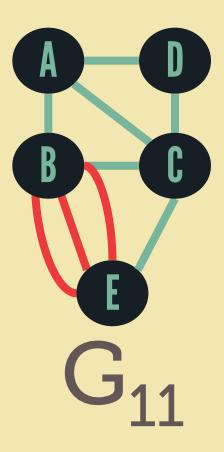
## SUBGRAPH INDUCED by a set of vertices

 $W = \{B, C, D\}$ 

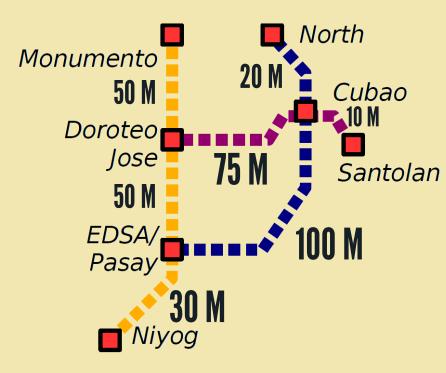
## LOOPS (EDGES)



### PARALLEL EDGES



## WEIGHTED EDGES / LABELED EDGES



### SIMPLE GRAPH

## LOOPS PARALLEL EDGES

### **MULTIGRAPH**

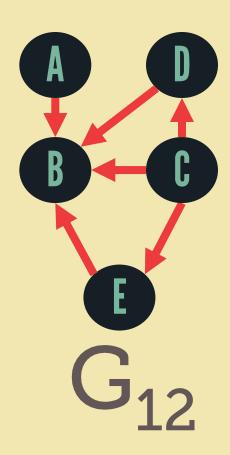
## LIAVE LOOPS PARALLEL EDGES

#### **DEGREE** of a vertex

(for DIRECTED GRAPHS)

```
in-degree, \rho^+(v)
# of edges incident to v
```

out-degree, ρ<sup>-</sup>(v)
# of edges incident from v



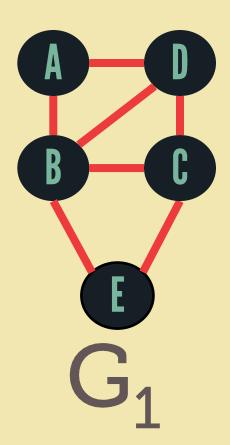
#### Degree of vertex v, $\rho(v)$

# of edges incident on v =  $\rho^-(\mathbf{v}) + \rho^+(\mathbf{v})$ 

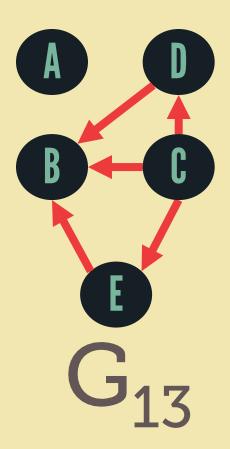
### Degree of vertex v, $\rho(v)$

# of edges incident on v.

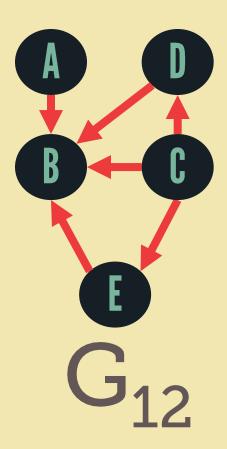
(also applicable for undirected graphs)



## **ISOLATED VERTEX** a vertex v with $\rho(v) = 0$



## END VERTEX a vertex v with $\rho(v) = 1$

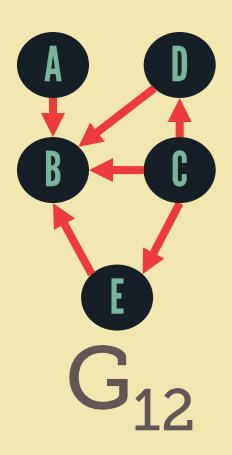


#### SINK VERTEX

a vertex v with

$$\rho^+(v) = |V(G)-1|$$
 and

$$\rho^{\text{-}}(v) = 0$$

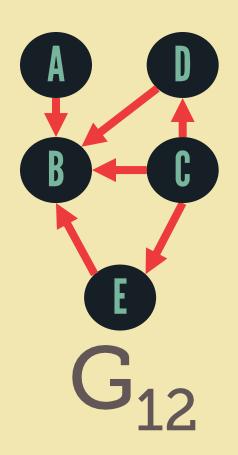


## Theorems on GRAPH THEORY

$$\sum \rho(\mathbf{v}) = 2|\mathbf{E}(\mathbf{G})|$$

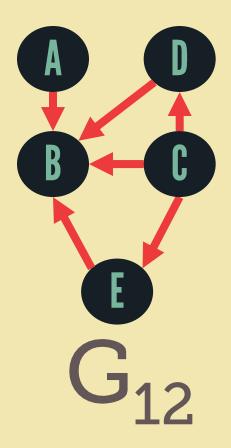
$$\sum \rho^+(\mathbf{v}) = |\mathbf{E}(\mathbf{G})|$$

$$\sum \rho^{-}(\mathbf{v}) = |\mathbf{E}(\mathbf{G})|$$



# The HANDSHAKING lemma

Every graph has an even number of vertices with odd degree.

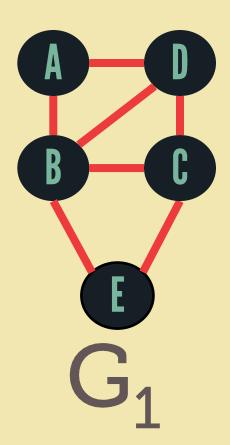


### Graph Representations

## 

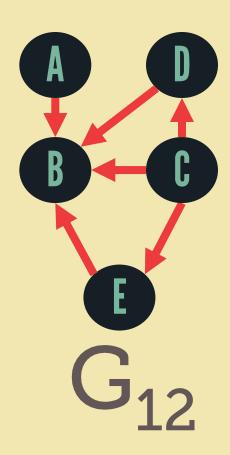
## INCIDENCE MATRIX for undirected graphs

## **EDGES** Entry for row v, column e = 1 if e is incident on v = 0 otherwise



## INCIDENCE MATRIX for directed graphs

## **EDGES** Entry for row v, column e = -1 if edge e leaves vertex v = 1 if edge e enters vertex v



### ADJACENCY MATRIX

#### **EDGES**

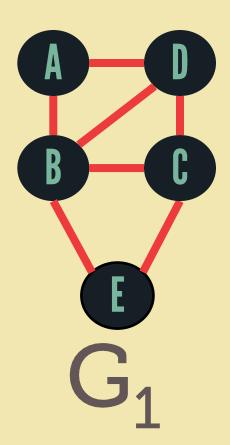
V E R T

Entry for row i, column j = 1 if vertex i and j are adjacent

## Graph Operations

#### Removal of a vertex v

$$V(G-v) = V(G) - \{v\}$$
  
 $E(G-v) = E(G)$  except those incident  
on v



#### Removal of an edge e

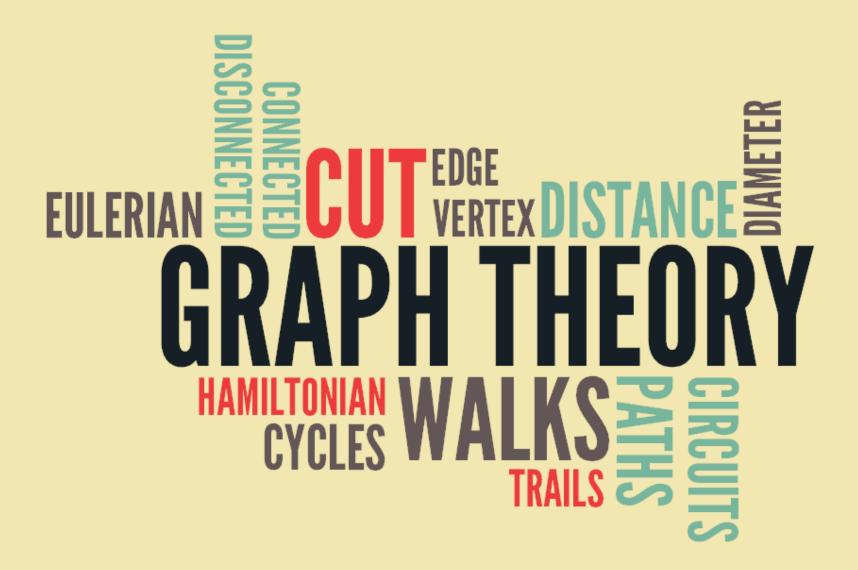
$$V(G-e) = V(G)$$
  
 $E(G-e) = E(G) - \{e\}$ 

#### Addition of an edge e

$$V(G+e) = V(G)$$
  
 $E(G+e) = E(G) + \{e\}$ 

## Complement of a graph (simple only)

 $V(G^C) = V(G)$ E(G<sup>C</sup>) have edges that are not in E(G)



#### walk

finite non-empty sequence of edges  $(v_1, v_2)$ ,  $(v_2, v_3)$ , ...,  $(v_{n-1}, v_n)$  such that  $(v_i, v_{i+1})$  is an edge in G.

### walk

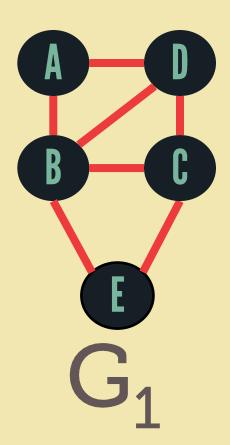
$$v_1 v_2 v_3 ... v_{n-1} v_n$$

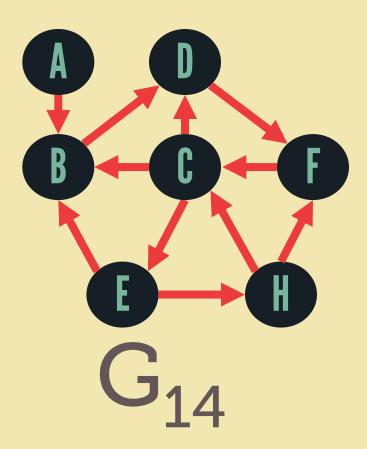
## trail

a walk with no repeated edges.

## path

a walk with no repeated vertices.





#### closed walk

a walk that begins and ends at the same vertex.

### closed trail / circuit

closed walk with no repeated edges.

## closed path / cycle

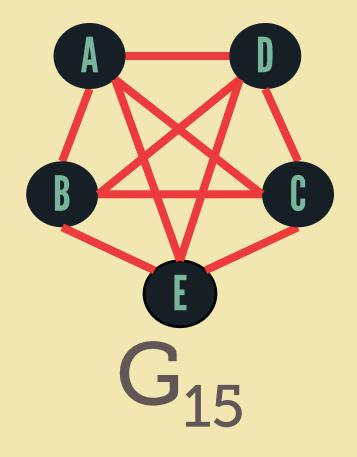
closed walk with no repeated vertices.

#### Eulerian circuit

a circuit which includes all vertices and all the edges of G.

## Eulerian graph

a graph that contains an Eulerian circuit.



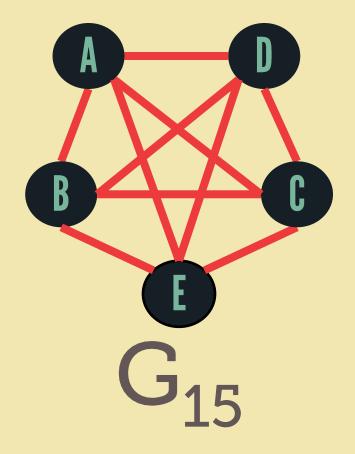
Eulerian circuit: ACBDEBADCE

## Hamiltonian cycle

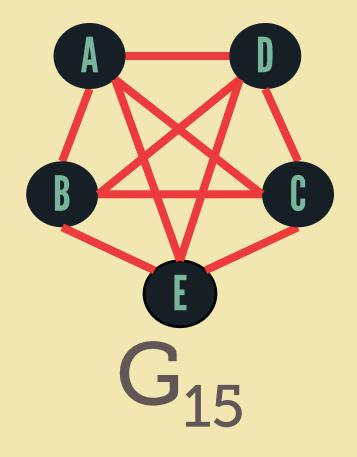
a cycle which includes every vertices of G exactly once (except for the initial and final vertices).

## Hamiltonian graph

a graph that contains a Hamiltonian cycle.



Hamiltonian cycle: ABECDA



Hamiltonian cycle: ACBDEA

# CONNECTED GRAPHS DISCONNECTED GRAPHS

## connected graph

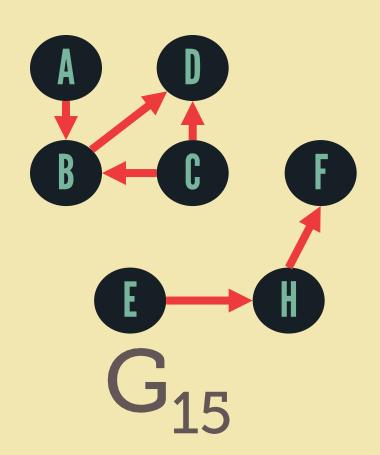
(undirected only)

there is a path between any two of its vertices.

## disconnected graph

(undirected only)

a graph that is not connected.



#### components

connected subgraphs of a graph

