

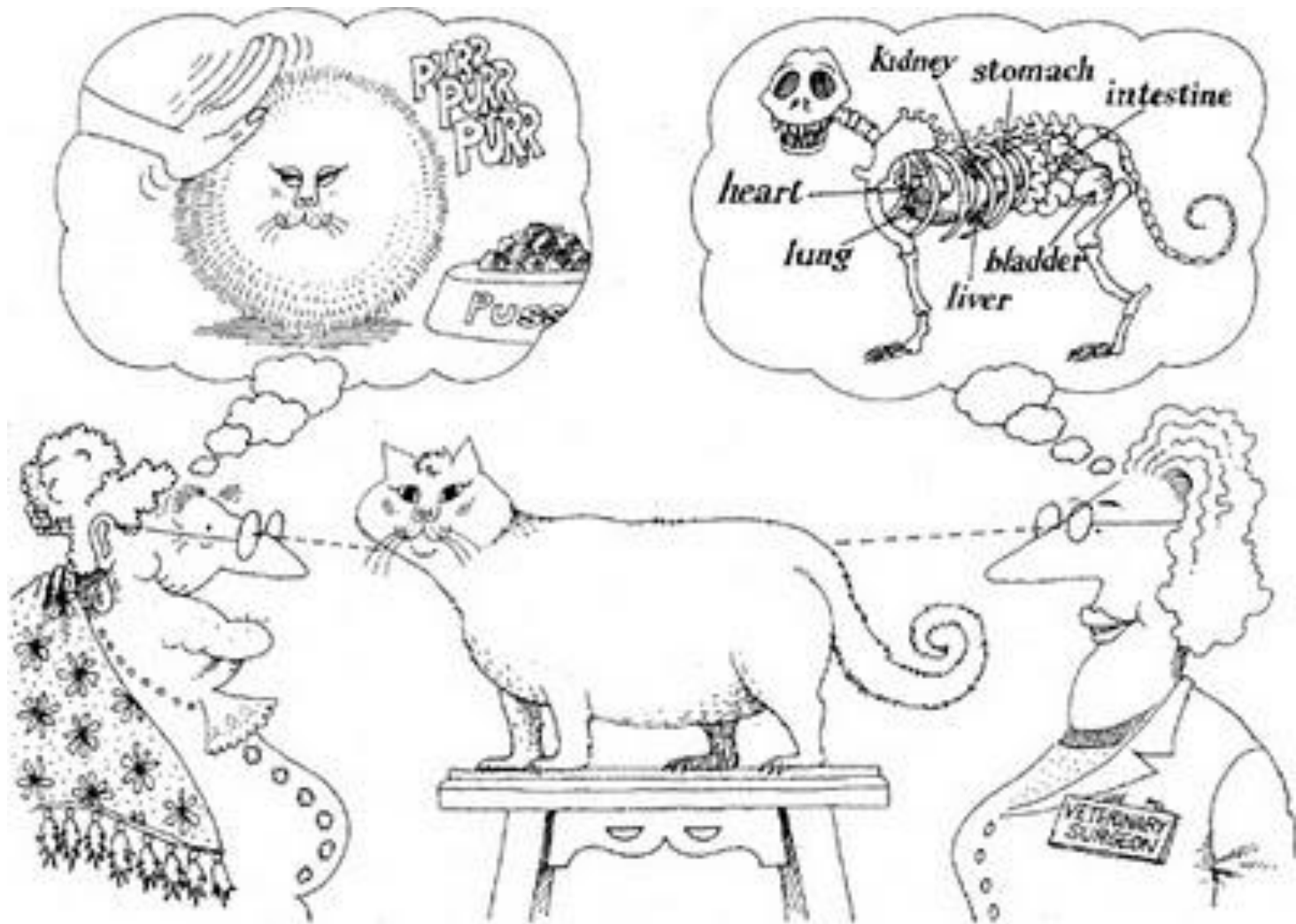
Computer Science 22: Object Oriented Programming

Last Lecture: A Review

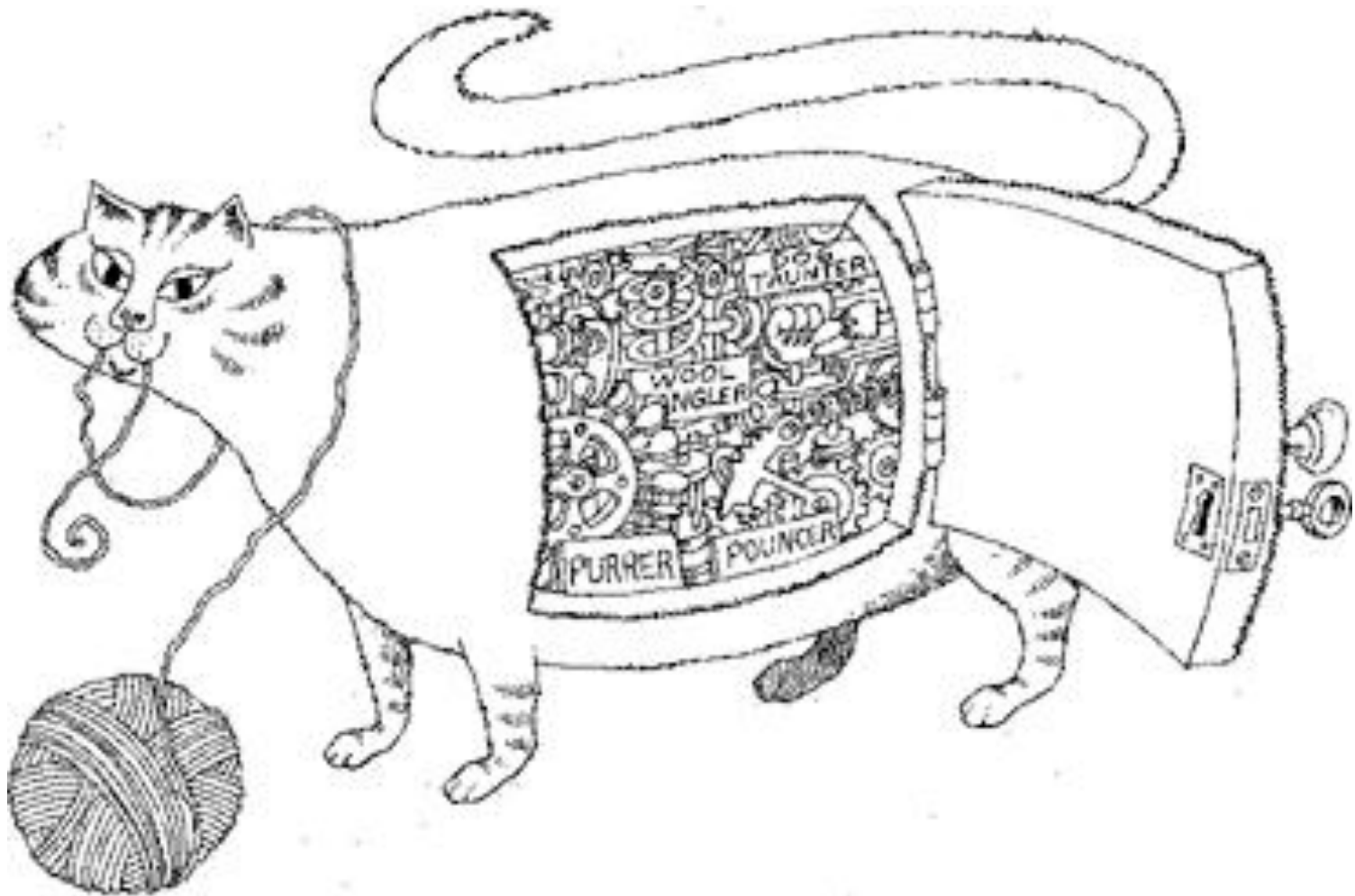
Four Pillars of Object Orientation

- Abstraction
- Encapsulation
- Modularity
- Hierarchy

Abstraction



Encapsulation



Modularity



Hierarchy/Inheritance



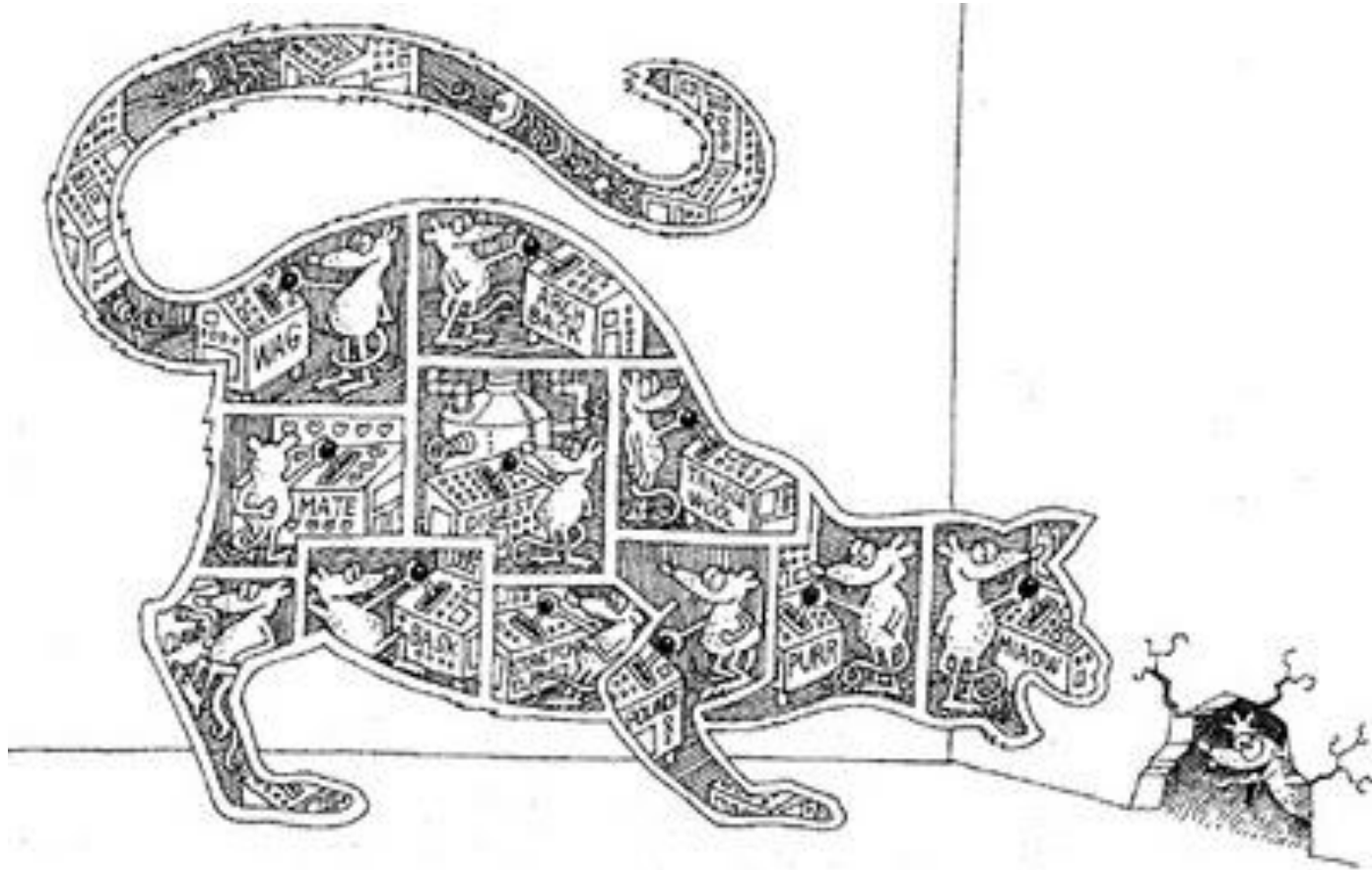
Other Important Concepts in OO

- Typing
- Concurrency
- Persistence

Typing



Concurrency



Persistence

