

# 1 Equivalence Relations

**【Definition】** A *relation*  $R$  is defined on a set  $S$  if for every pair of elements  $(a, b)$ ,  $a, b \in S$ ,  $a R b$  is either true or false. If  $a R b$  is true, then we say that  $a$  is related to  $b$ .

**【Definition】** A relation,  $\sim$ , over a set,  $S$ , is said to be an *equivalence relation* over  $S$  iff it is *symmetric*, *reflexive*, and *transitive* over  $S$ .

**【Definition】** Two members  $x$  and  $y$  of a set  $S$  are said to be in the same *equivalence class* iff  $x \sim y$ .

- symmetric: 可逆性
- reflexive: 自反性
- Transitive: 传递性

## 2 The Dynamic Equivalence Problem

**[[Example]]** Given  $S = \{ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12 \}$  and 9 relations:  $12 \equiv 4$ ,  $3 \equiv 1$ ,  $6 \equiv 10$ ,  $8 \equiv 9$ ,  $7 \equiv 4$ ,  $6 \equiv 8$ ,  $3 \equiv 5$ ,  $2 \equiv 11$ ,  $11 \equiv 12$ .

The equivalence classes are  $\{ 2, 4, 7, 11, 12 \}$ ,  $\{ 1, 3, 5 \}$ ,  $\{ 6, 8, 9, 10 \}$

**Algorithm: (Union / Find)**

```
{ /* step 1: read the relations in */
  Initialize N disjoint sets;
  while ( read in a ~ b ) {
    if ( ! (Find(a) == Find(b)) )
      Union the two sets;
  } /* end-while */
  /* step 2: decide if a ~ b */
  while ( read in a and b )
    if ( Find(a) == Find(b) ) output( true );
    else output( false );
}
```

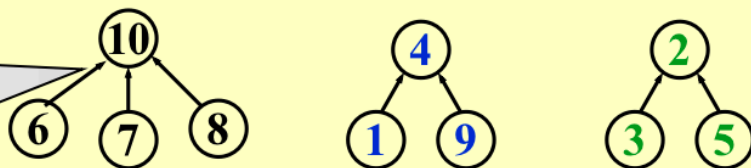
Dynamic (on-line)

- 可以把相同类的元素做并运算，把12的label给4
- Find(a) 即返回a的label
- Union 使label一致

- Elements of the sets: 1, 2, 3, ..., N
- Sets:  $S_1, S_2 \dots$  and  $S_i \cap S_j = \phi (i \neq j)$  —disjoint

**[[Example]]**  $S_1 = \{ 6, 7, 8, 10 \}$ ,  $S_2 = \{ 1, 4, 9 \}$ ,  $S_3 = \{ 2, 3, 5 \}$

**Note:**  
Pointers are  
from children  
to parents



A possible forest representation of these sets

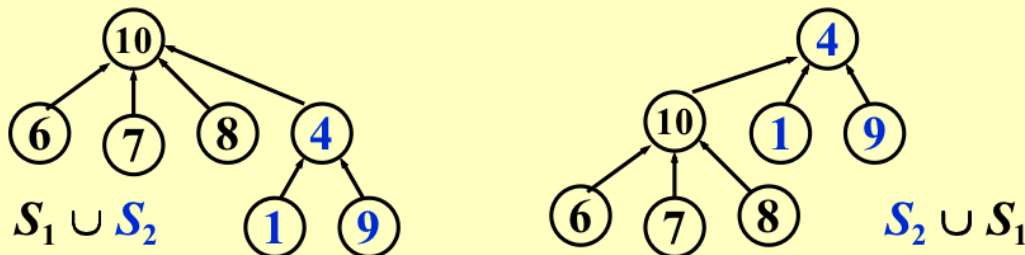
- Operations :
  - (1) Union( i, j ) ::= Replace  $S_i$  and  $S_j$  by  $S = S_i \cup S_j$
  - (2) Find( i ) ::= Find the set  $S_k$  which contains the element i.

# 3 Basic Data Structure

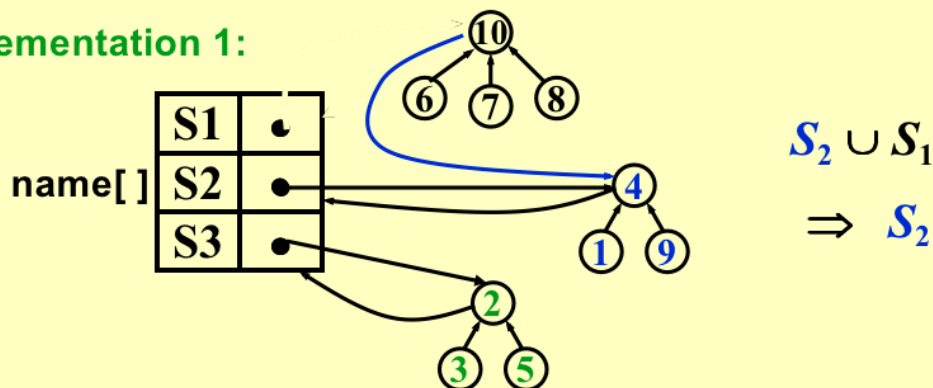
## 3.1 Union

### ❖ Union ( $i, j$ )

**Idea:** Make  $S_i$  a subtree of  $S_j$ , or vice versa. That is, we can set the parent pointer of one of the roots to the other root.



**Implementation 1:**

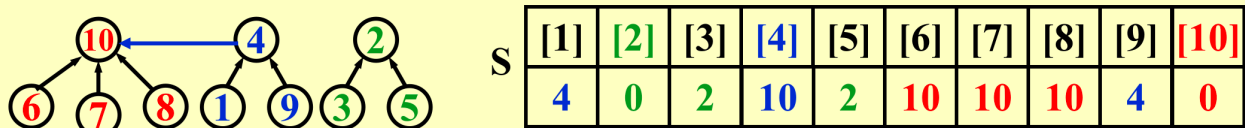


Implementation2:

**Implementation 2:**  $S[\text{element}] = \text{the element's parent.}$

**Note:**  $S[\text{root}] = 0$  and set name = root index.

**[[Example]]** The array representation of the three sets is



$$(S_1 \cup S_2 \Rightarrow S_1) \Leftrightarrow S[4] = 10$$

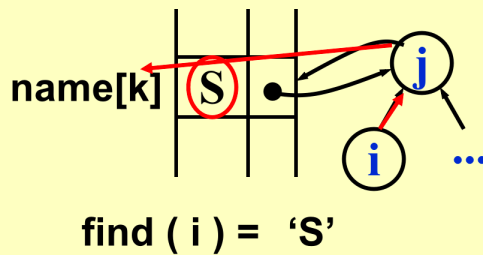
```

1 void SetUnion ( DisjSet S, SetType Rt1, SetType Rt2 )
2 {   S [ Rt2 ] = Rt1 ;   }
3 // 直接改数组内容即可

```

## 3.2 Find

### Implementation 1:



### Implementation 2:

```

SetType Find ( ElementType X,
               DisjSet S )
{   for ( ; S[X] > 0; X = S[X] ) ;
    return X ;
}

```

```

1 SETTYPE Find(Elementtype X, DisjSet S){
2     for(;S[X] > 0;X = S[X]);
3     return X;
4 }

```

- find就是去找该元素的label
- 第一个就是不停地去指针
- 第二个就是不断访问数组内容，即访问自己的父节点，直到访问到根节点，root=0

## 3.3 Analysis

Practically speaking, union and find are always paired. Thus we consider the performance of a sequence of union-find operations.

[[Example]] Given  $S = \{ 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12 \}$  and 9 relations:  $12 \equiv 4$ ,  $3 \equiv 1$ ,  $6 \equiv 10$ ,  $8 \equiv 9$ ,  $7 \equiv 4$ ,  $6 \equiv 8$ ,  $3 \equiv 5$ ,  $2 \equiv 11$ ,  $11 \equiv 12$ . We have 3 equivalence classes  $\{ 2, 4, 7, 11, 12 \}$ ,  $\{ 1, 3, 5 \}$ , and  $\{ 6, 8, 9, 10 \}$

#### Algorithm using union-find operations

```
{ Initialize  $S_i = \{ i \}$  for  $i = 1, \dots, 12$  ;
  for ( k = 1; k <= 9; k++ ) { /* for each pair  $i \equiv j$  */
    if ( Find( i ) != Find( j ) )
      SetUnion( Find( i ), Find( j ) );
  }
}
```

- 但是最坏时间复杂度会到达 $\Theta(N^2)$

## 4 Smart Union Algorithms

### 4.1 Union-by-Size-- change the smaller

$S[\text{Root}] = -\text{size};$  /\* initialized to be  $-1$  \*/

**【Lemma】** Let  $T$  be a tree created by union-by-size with  $N$  nodes, then  $\text{height}(T) \leq \lfloor \log_2 N \rfloor + 1$

**Proof:** By induction. (Each element can have its set name changed at most  $\log_2 N$  times.)

**Time complexity** of  $N$  Union and  $M$  Find operations is now  $O(N + M \log_2 N)$ .

```

1 void UnionbySize(Elementtype root1, Elementtype root2, DisjSet S){
2     if( S[root1] > S[root2]){
3         S[root2] += S[root1];
4         S[root1] = root2;
5         return;
6     }
7     else{
8         if( S[root1] == S[root2]){
9             S[root1] += S[root2];
10            S[root2] = root1;
11            return;
12        }
13        S[root1] += S[root2];
14        S[root2] = root1;
15        return;
16    }
17 }

```

- 就是把最小的那个树归类到主要类别中
- 时间复杂度要记

$$T(N) = O(N + M \log_2 N) \quad (1)$$

## 4.2 Union-by-Height(Rank)-- change the shallow

```

1 // Assume Root1 and Root2 are roots
2 // union is a C keyword, so this routine is named Setunion
3
4 void SetUnion(DisjSet S, SetType Root1, SetType Root2){
5     // S[root] = -height;
6     if( S[Root2] < S[Root1] ) // Root2 is deeper set
7         S[Root1] = Root2; // Make Root2 as Union1's new root
8     else{
9         if( S[Root1] == S[Root2] ) S[Root1]--; // Same height
10        S[Root2] = Root1; // Always choose Root1 as final union
11    }
12 }

```

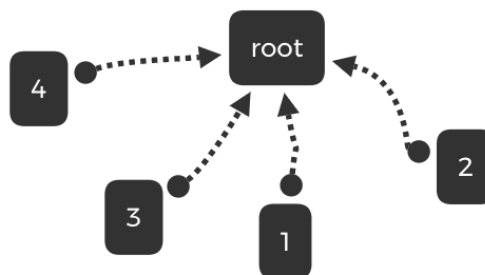
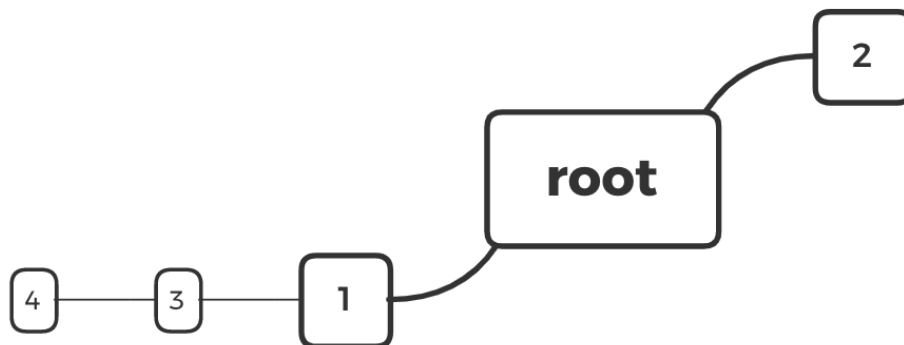
$$T(N) = O(N + M \log_2 N) \quad (2)$$

# 5 Path Compression

```

1 SetType Find ( ElementType X, DisjSet S )
2 {
3     if ( S[ X ] <= 0 ) return X;
4     else return S[ X ] = Find( S[ X ], S );
5 }
6 // 这个递归有点绕
7 // 可以这么理解，**最后所有的节点都指向根节点**，因此都是S[X] = Find(S[X],S)
8 // 记住函数目的就是找根节点，希望所有的自己都指向根节点，S[X] = Find
9 // 并且某个节点不是，那么就向上访问父节点是不是，S[X] = Find(S[X],S)

```



```

1 SetType Find ( ElementType X, DisjSet S )
2 {   ElementType root, trail, lead;
3     for ( root = X; S[ root ] > 0; root = S[ root ] ); /* find the root
   */
4     for ( trail = X; trail != root; trail = lead ) { // trail是当前节点
5         lead = S[ trail ] ;    // 记录父节点
6         S[ trail ] = root ;    // 将自己指向根节点
7     } /* collapsing */
8     return root ;
9 }

```

- Note: Not compatible with union-by-height since it changes the heights. Just take “height” as an estimated rank.

## 6 Worst Case for Union-by-Rank and Path Compression

**【Lemma (Tarjan)】** Let  $T(M, N)$  be the maximum time required to process an intermixed sequence of  $M \geq N$  finds and  $N - 1$  unions.

Then:

$$k_1 M \alpha(M, N) \leq T(M, N) \leq k_2 M \alpha(M, N)$$

for some positive constants  $k_1$  and  $k_2$ .

☞ Ackermann's Function and  $\alpha(M, N)$

$$A(i, j) = \begin{cases} 2^j & i = 1 \text{ and } j \geq 1 \\ A(i-1, 2) & i \geq 2 \text{ and } j = 1 \\ A(i-1, A(i, j-1)) & i \geq 2 \text{ and } j \geq 2 \end{cases} \quad A(2, 4) = 2^{2^{2^{2^2}}} = 2^{65536}$$

<http://mathworld.wolfram.com/AckermannFunction.html>

$$\alpha(M, N) = \min\{i \geq 1 \mid A(i, \lfloor M/N \rfloor) > \log N\} \leq O(\log^* N) \leq 4$$

$\log^* N$  (inverse Ackermann function)

= # of times the logarithm is applied to  $N$  until the result  $\leq 1$ .

$$T(N) = O(N + M \log_2^* N) \quad (3)$$



$$\log_2^* 2^{65536} = 5$$

(4)

$$\log \log \log \log \log 2^{65536} = 1$$

- 就是取多少次对数能取到1