Alessandro Ferrari

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EDUCATION

GEORGIA INSTITUTE OF TECHNOLOGY, College of Computing Bachelor of Science in Computer Science

Atlanta, Georgia

August 2022 - May 2026

Concentration: Intelligence, Modeling & Simulation

EXPERIENCE

Egicon S.r.l.

New York, NY - Modena, Italy

June 2021 - July 2021

Firmware DeveloperEgicon S.r.l. designs and produces "Plug & Play" electronic solutions for high-performance systems.

- Developed bare metal software in C++ for custom hardware used in product testing
- Synced with remote team to make revisions based on senior developer feedback and prepared circuit for production
- Used industry standard technology stacks to ensure longevity of product while having complete control over direction of the project

WestSideEats New York, NY

Web Developer

Sept 2021 - Jun 2022

WSE is a New York based nonprofit startup specializing in food deliveries.

- Leveraged agile software development in a team to present a product using technologies like React, AWS and Square
- Developed internal tools in ReactJS to decrease development time and enabled outsourcing of menus to clients
- Used industry standard tools like git and Jira to sync with the team

Rocky Linux New York, NY

Bug Tester

August 2021 - October 2021

Rocky Linux is the successor of CentOS, after it was bought and terminated by IBM.

- Synced up with a team from around the world to bring together a free, enterprise-grade operating system
- Worked with a community composed of 20 people that we grew to multiple thousands through directional weekly meetings
- Used industry standard tools like Bugzilla and Mattermost to track progress and communicate with team

La Scuola d'Italia Guglielmo Marconi

New York, NY

Vice President of Student Council

Used leadership skills to help student body throughout a difficult year of hybrid learning

Helped organize and direct volunteering project involving the whole student body

PROJECTS

CHIP8-rs New York, NY

Wrote a CHIP8 emulator in Rust

Sept 2020 - June 2021

Sept 2020 - May 2021

- Developed one of the first emulators for the CHIP8 platform in rust
- Used CI/CD platform to build and test my code on every push to production
- Wrote low-level code to implement features such as registers and memory using no external libraries

SKILLS/INTERESTS

Languages: Italian - native, English - C1, French - Basic, Latin - Proficient

Technology: Python, C/C++, Rust, R, Javascript, HTML, CSS, Typescript, React, Tensorflow, Jupyter, Git, JIRA, AWS, Linux

Affiliations: Phi Kappa Theta Fraternity, Dependently Typed Compiler Club

Awards: First Place in the RomeCup robotics competition in 2015, Second place in 2014

Volunteer: New York City Common Pantry 2019-2022

Interests: Philosophy, Modern Art