# LogManager

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# Verzeichnis der Namensbereiche

1.1	Pakete	
Hier fo	olgen die Pakete mit einer Kurzbeschreibung (wenn verfügbar):	
1.0	oManager	

# Klassen-Verzeichnis

# 2.1 Auflistung der Klassen

Hier folgt die Aufzählung aller Klassen, Strukturen, Varianten und Schnittstellen mit einer Kurzbeschreibung:	
LogManager.LoggingFunctions	
This is the public static access class for logging. You can log Arrays, Lists and Dictionarys and other objects. The objects will be logged with their .ToString() functions. See README.txt for	
more details and implementation.	9
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# **Datei-Verzeichnis**

# 3.1 Auflistung der Dateien

Hier folgt die Aufzählung aller Dateien mit einer Kurzbeschreibung:	
C:/Users/MathiasSchneider/Desktop/SWP_Neu/OTH_SWP_SS15/Basisverzeichnis/trunk/03_Implementierun	ıg/src/⊹
LogManager/LoggingFunctions.cs	15
C:/Users/MathiasSchneider/Desktop/SWP_Neu/OTH_SWP_SS15/Basisverzeichnis/trunk/03_Implementierun	ıg/src/←

 $LogManager/Internal/Logger.cs \\ C:/Users/MathiasSchneider/Desktop/SWP\_Neu/OTH\_SWP\_SS15/Basisverzeichnis/trunk/03\_Implementierung/src/ \\ LogManager/Properties/AssemblyInfo.cs \\ 16$ 

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# **Dokumentation der Namensbereiche**

# 4.1 Paket LogManager

### Klassen

• class LoggingFunctions

This is the public static access class for logging. You can log Arrays, Lists and Dictionarys and other objects. The objects will be logged with their .ToString() functions. See README.txt for more details and implementation.

· class LogManager

## Aufzählungen

```
    enum LogLevel {
        LogLevel.Trace, LogLevel.Debug, LogLevel.Error, LogLevel.Exception,
        LogLevel.Status }
```

- enum LogTarget { LogTarget.Console = 1, LogTarget.File = 2 }
- enum LogfileNameType { LogfileNameType.Date, LogfileNameType.Rolling }

## 4.1.1 Dokumentation der Aufzählungstypen

4.1.1.1 enum LogManager.LogfileNameType

Aufzählungswerte

Date

Rolling

4.1.1.2 enum LogManager.LogLevel

Aufzählungswerte

Trace

Debug

**Error** 

Exception

Status

# 4.1.1.3 enum LogManager.LogTarget

Aufzählungswerte

Console

File

# Klassen-Dokumentation

## 5.1 LogManager.LoggingFunctions Klassenreferenz

This is the public static access class for logging. You can log Arrays, Lists and Dictionarys and other objects. The objects will be logged with their .ToString() functions. See README.txt for more details and implementation.

#### Öffentliche, statische Methoden

```
    static void Trace (object toLog)
```

Writes the object as Trace to the log.

• static void Debug (object toLog)

Writes the object as Debug to the log.

static void Error (object toLog)

Writes the object as Error to the log.

static void Exception (object toLog)

Writes the object as Exception to the log.

static void Status (object toLog)

Writes the object as Status to the log.

static void Log (object toLog, LogLevel level)

Writes the object with a defined LogLevel to the log.

### **Propertys**

```
• static LogLevel SetLogLevel [get, set]
```

Gets or sets the minimum LogLevel. Everything passed to Log(...) with a LogLevel below will be ignored.

• static string FileName [get, set]

Gets or sets the name of the LogFile.

• static string FilePath [get, set]

Gets or sets the path of the LogFile. Can be a relative or absolute path.

static LogfileNameType LogfileNameType [get, set]

Gets or sets the type of the logfile name. Can be LogfileNameType.Date or LogfileNameType.Rolling

• static LogTarget LogTarget [get, set]

Gets or sets the Logtarget. Can be LogTarget.Console and/or LogTarget.File

### 5.1.1 Ausführliche Beschreibung

This is the public static access class for logging. You can log Arrays, Lists and Dictionarys and other objects. The objects will be logged with their .ToString() functions. See README.txt for more details and implementation.

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## 5.1.2 Dokumentation der Elementfunktionen

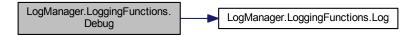
## **5.1.2.1** static void LogManager.LoggingFunctions.Debug (object toLog) [static]

Writes the object as Debug to the log.

**Parameter** 

toLog	Object to log.

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



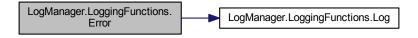
#### **5.1.2.2** static void LogManager.LoggingFunctions.Error (object toLog) [static]

Writes the object as Error to the log.

Parameter

toLog	Object to log.

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



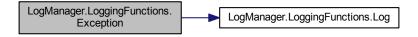
### **5.1.2.3** static void LogManager.LoggingFunctions.Exception (object toLog) [static]

Writes the object as Exception to the log.

Parameter

toLog	Object to log.
-------	----------------

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



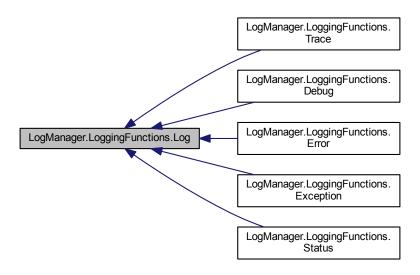
## **5.1.2.4** static void LogManager.LoggingFunctions.Log ( object toLog, LogLevel level ) [static]

Writes the object with a defined LogLevel to the log.

#### **Parameter**

toLog	Object to log.
level	The LogLevel.

Hier ist ein Graph der zeigt, wo diese Funktion aufgerufen wird:



### **5.1.2.5** static void LogManager.LoggingFunctions.Status ( object toLog ) [static]

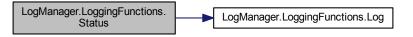
Writes the object as Status to the log.

#### Parameter

toLog Object to log.	
----------------------	--

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Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



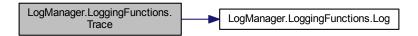
**5.1.2.6** static void LogManager.LoggingFunctions.Trace (object toLog) [static]

Writes the object as Trace to the log.

#### **Parameter**

toLog	Object to log.

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



## 5.1.3 Dokumentation der Propertys

**5.1.3.1 string LogManager.LoggingFunctions.FileName** [static], [get], [set]

Gets or sets the name of the LogFile.

#### **Parameter**

filename	The filename.

**5.1.3.2 string LogManager.LoggingFunctions.FilePath** [static], [get], [set]

Gets or sets the path of the LogFile. Can be a relative or absolute path.

### Parameter

path	Can be a relative or absolute path.
------	-------------------------------------

**5.1.3.3 LogfileNameType LogManager.LoggingFunctions.LogfileNameType** [static], [get], [set]

Gets or sets the type of the logfile name. Can be LogfileNameType.Date or LogfileNameType.Rolling

#### **Parameter**

type	The logfile name type. Can be LogfileNameType.Date or LogfileNameType.Rolling.
------	--

**5.1.3.4 LogTarget LogManager.LoggingFunctions.LogTarget** [static], [get], [set]

Gets or sets the Logtarget. Can be LogTarget.Console and/or LogTarget.File

#### **Parameter**

taraat	The logging target. Can be LogTarget.Console and/or LogTarget.File.
laryel	I THE logging larget. Oan be bog larget. Othistic and/or bog larget. He.

**5.1.3.5 LogLevel LogManager.LoggingFunctions.SetLogLevel** [static], [get], [set]

Gets or sets the minimum LogLevel. Everything passed to Log(...) with a LogLevel below will be ignored.

#### **Parameter**

level	The LogLevel. Everything, passed to the Log() function, below the specified Loglevel will be
	ignored.

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

C:/Users/MathiasSchneider/Desktop/SWP\_Neu/OTH\_SWP\_SS15/Basisverzeichnis/trunk/03\_Implementierung/src/
 LogManager/LoggingFunctions.cs

# 5.2 LogManager.LogManager Klassenreferenz

## Öffentliche Methoden

- LogManager ()
- void Log (string message, LogLevel level)

## **Propertys**

- LogTarget Target [get, set]
- LogfileNameType FileNameType [get, set]
- LogLevel LogLevel [get, set]
- string FileName [get, set]
- string FilePath [get, set]

## 5.2.1 Beschreibung der Konstruktoren und Destruktoren

- 5.2.1.1 LogManager.LogManager ( )
- 5.2.2 Dokumentation der Elementfunktionen
- 5.2.2.1 void LogManager.LogManager.Log ( string message, LogLevel level )
- 5.2.3 Dokumentation der Propertys
- **5.2.3.1 string LogManager.LogManager.FileName** [get], [set]

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```
5.2.3.2 LogfileNameType LogManager.LogManager.FileNameType [get],[set]
5.2.3.3 string LogManager.LogManager.FilePath [get],[set]
5.2.3.4 LogLevel LogManager.LogManager.LogLevel [get],[set]
5.2.3.5 LogTarget LogManager.LogManager.Target [get],[set]
```

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

C:/Users/MathiasSchneider/Desktop/SWP\_Neu/OTH\_SWP\_SS15/Basisverzeichnis/trunk/03\_Implementierung/src/
 LogManager/Internal/Logger.cs

# **Datei-Dokumentation**

6.1 C:/Users/MathiasSchneider/Desktop/SWP\_Neu/OTH\_SWP\_SS15/Basisverzeichnis/trunk/03
\_Implementierung/src/LogManager/Internal/Logger.cs-Dateireferenz

#### Klassen

• class LogManager.LogManager

#### Namensbereiche

· package LogManager

### Aufzählungen

- enum LogManager.LogLevel {
   LogManager.LogLevel.Trace, LogManager.LogLevel.Debug, LogManager.LogLevel.Error, LogManager.
   LogLevel.Exception,
   LogManager.LogLevel.Status }
- enum LogManager.LogTarget { LogManager.LogTarget.Console = 1, LogManager.LogTarget.File = 2 }
- 6.2 C:/Users/MathiasSchneider/Desktop/SWP\_Neu/OTH\_SWP\_SS15/Basisverzeichnis/trunk/03

  \_Implementierung/src/LogManager/LoggingFunctions.cs-Dateireferenz

#### Klassen

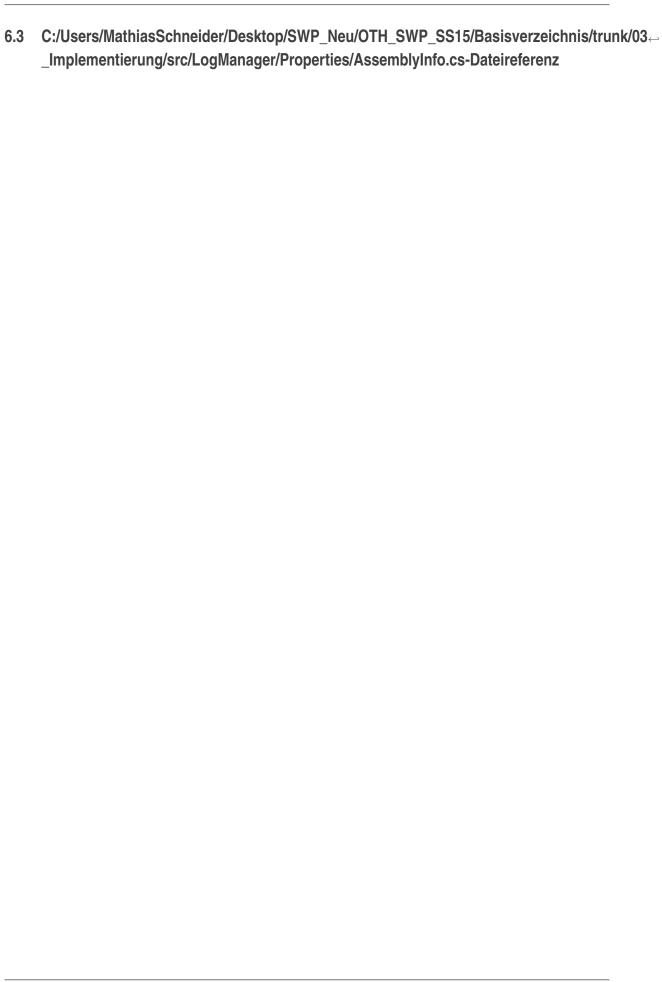
class LogManager.LoggingFunctions

This is the public static access class for logging. You can log Arrays, Lists and Dictionarys and other objects. The objects will be logged with their .ToString() functions. See README.txt for more details and implementation.

#### Namensbereiche

package LogManager

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