# UseCaseAnalyser.Model

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# Kapitel 1

# Verzeichnis der Namensbereiche

# 1.1 Pakete

Hier folgen die Pakete	mit einer K	Kurzbeschreibung	(wenn verfügbar):
------------------------	-------------	------------------	-------------------

UseCaseAnalyser	9
UseCaseAnalyser.Model	9
UseCaseAnalyser.Model.Model	9
UseCaseAnalyser.Model.ViewModel	11

2	Verzeichnis der Namensbereiche

# Kapitel 2

# **Hierarchie-Verzeichnis**

# 2.1 Klassenhierarchie

Die Liste der Ableitungen ist -mit Einschränkungen- alphabetisch sortiert:

Attribute
UseCaseAnalyser.Model.Model.HiddenAttribute
Graph
UseCaseAnalyser.Model.Model.UseCaseGraph
ICommand
UseCaseAnalyser.Model.ViewModel.AsyncCommand
UseCaseAnalyser.Model.ViewModel.IDialogView
INotifyPropertyChanged
UseCaseAnalyser.Model.ViewModel.DialogViewModel
UseCaseAnalyser.Model.Model.Report
UseCaseAnalyser.Model.Model.Report.ReportEntry
UseCaseAnalyser.Model.Model.ScenarioMatrixCreator
UseCaseAnalyser.Model.Model.ScenarioMatrixExporter
UseCaseAttributeExtensions
UseCaseAnalyser.Model.Model.WordImporter

Hierarchie-Verzeichnis

# Kapitel 3

# Klassen-Verzeichnis

# 3.1 Auflistung der Klassen

Hier folgt die Aufzählung aller Klassen, Strukturen, Varianten und Schnittstellen mit einer Kurzbeschreibung:	
UseCaseAnalyser.Model.ViewModel.AsyncCommand	
implementation of the icommand interface. used to bind to from view side	13
UseCaseAnalyser.Model.ViewModel.DialogViewModel	
main view model of the application provides all properties which will be displayed in view	15
UseCaseAnalyser.Model.Model.HiddenAttribute	
a marker class for attributes to filter some attributes from displaying in the view	20
UseCaseAnalyser.Model.ViewModel.IDialogView	
abstraction of the dialog view used to execute view actions from viewmodel side	21
UseCaseAnalyser.Model.Model.Report	
The report class	23
UseCaseAnalyser.Model.Model.Report.ReportEntry	
Data holder	26
UseCaseAnalyser.Model.Model.ScenarioMatrixCreator	
	28
UseCaseAnalyser.Model.Model.ScenarioMatrixExporter	
class to export the scenario matrix to a file	30
UseCaseAttributeExtensions	
extension methods for easier attribute access	33
UseCaseAnalyser.Model.Model.UseCaseGraph	
class to represent a use case.	37
UseCaseAnalyser.Model.Model.WordImporter	
Imports use case graphs from a word document	41

6 Klassen-Verzeichnis

# Kapitel 4

# **Datei-Verzeichnis**

# 4.1 Auflistung der Dateien

Hier folgt die Aufzählung aller Dateien mit einer Kurzbeschreibung:

-global-/UseCaseAttributeExtensions.cs	9
Model/HiddenAttribute.cs	9
Model/Report.cs	9
Model/ScenarioMatrixCreator.cs	0
Model/ScenarioMatrixExporter.cs	0
Model/UseCaseGraph.cs	0
Model/WordImporter.cs	
Properties/AssemblyInfo.cs	1
ViewModel/AsyncCommand.cs	1
ViewModel/DialogViewModel.cs	2
ViewModel/IDialogView.cs	2

8 Datei-Verzeichnis

# Kapitel 5

# **Dokumentation der Namensbereiche**

# 5.1 Paket UseCaseAnalyser

### Namensbereiche

· package Model

# 5.2 Paket UseCaseAnalyser.Model

### Namensbereiche

- package Model
- package ViewModel

# 5.3 Paket UseCaseAnalyser.Model.Model

#### Klassen

· class HiddenAttribute

a marker class for attributes to filter some attributes from displaying in the view

class Report

The report class

· class ScenarioMatrixCreator

class to create the scenarios for a use case graph

• class ScenarioMatrixExporter

class to export the scenario matrix to a file

class UseCaseGraph

class to represent a use case.

class WordImporter

Imports use case graphs from a word document

# Aufzählungen

enum UseCaseAttributes {
 UseCaseAttributes.Name = 0, UseCaseAttributes.Id, UseCaseAttributes.Priority, UseCaseAttributes.
 Description,
 UseCaseAttributes.PreCondition, UseCaseAttributes.PostCondition, UseCaseAttributes.NormalRoutine,

UseCaseAttributes.SequenceVariation,

UseCaseAttributes.SpecialRequirements, UseCaseAttributes.OpenPoints, UseCaseAttributes.Traverse ← VariantCount, UseCaseAttributes.TraverseLoopCount }

The access enum to the array UseCaseGraphAttributeNames

• enum NodeAttributes {

NodeAttributes.NormalIndex, NodeAttributes.VariantIndex, NodeAttributes.VarSeqStep, NodeAttributes.↔ Description,

NodeAttributes.NodeType }

This enum is used to access the attribute names of the string array NodeAttributeNames

#### 5.3.1 Dokumentation der Aufzählungstypen

#### 5.3.1.1 enum UseCaseAnalyser.Model.Model.NodeAttributes

This enum is used to access the attribute names of the string array NodeAttributeNames

#### Aufzählungswerte

NormalIndex the index of the normal routine, e.g. "2"

VariantIndex the variant identifier, e.g. "a"

VarSeqStep the variant sequence step, e.g. "1."

**Description** The description of the node

*NodeType* The type of the node which are start, end, jump nodes, etc.

#### 5.3.1.2 enum UseCaseAnalyser.Model.Model.UseCaseAttributes

The access enum to the array UseCaseGraphAttributeNames

### Aufzählungswerte

Name the name of the use case, e.g. "UseCase-Dokument Importieren"

Id the id of the use case, e.g. "UC-1"

Priority the priority of the use case, e.g. "hoch"

**Description** the description of the use case, e.g. "Der Anwender möchte ein vorliegendes Word Dokument, welches UseCases beinhaltet in das Tool importieren."

**PreCondition** the pre condition of the use case, e.g. "Das Dokument (.docx) hat das richtige Format und ist nicht beschaedigt."

**PostCondition** the post condition of the use case, e.g. "Die UseCases existieren als Datenstruktur und können weiterverarbeitet werden."

NormalRoutine the normal routine of the use case

Sequence Variation the sequence variation of the use case

SpecialRequirements the special requirements of the use case, e.g. "keine"

**OpenPoints** the open points of the use case, e.g. "Soll der Anwender mehrere Dateien auswählen können, die eingelesen werden sollen?"

TraverseVariantCount how many variants should be traversed in one scenario

TraverseLoopCount how often loops should be traversed in the scenarios

# 5.4 Paket UseCaseAnalyser.Model.ViewModel

#### Klassen

· class AsyncCommand

implementation of the icommand interface. used to bind to from view side

· class DialogViewModel

main view model of the application provides all properties which will be displayed in view

interface IDialogView

abstraction of the dialog view used to execute view actions from viewmodel side

# Aufzählungen

- enum MessageType { MessageType.Information, MessageType.Warning, MessageType.Error }
   enum for the different message types to be displayed in message boxes
- enum FileDialogType { FileDialogType.Open, FileDialogType.Save }
   enum for the different file dialog types

### 5.4.1 Dokumentation der Aufzählungstypen

#### 5.4.1.1 enum UseCaseAnalyser.Model.ViewModel.FileDialogType

enum for the different file dialog types

### Aufzählungswerte

Open dialog type to open a documentSave dialog type to save a document

#### 5.4.1.2 enum UseCaseAnalyser.Model.ViewModel.MessageType

enum for the different message types to be displayed in message boxes

# Aufzählungswerte

Information message type to display an informationWarning message type to display a warning

Error message type to display an error

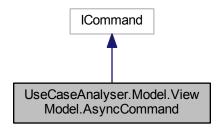
Dokumenta	tion day	Nomono	haraiaha
Dokumenta	ition der	· Namens	pereiche

# Kapitel 6

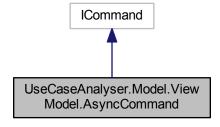
# Klassen-Dokumentation

# 6.1 UseCaseAnalyser.Model.ViewModel.AsyncCommand Klassenreferenz

implementation of the icommand interface. used to bind to from view side Klassendiagramm für UseCaseAnalyser.Model.ViewModel.AsyncCommand:



 $Zusammengeh\"{o}rigkeiten\ von\ Use Case Analyser. Model. View Model. As ync Command:$ 



#### Öffentliche Methoden

AsyncCommand (Action < object > executeAction, Func < object, bool > canExecuteFunc, Action < Exception > onError)

creates a new command to bind to from the gui

bool CanExecute (object parameter)

checks if the command is currently executable

• void Execute (object parameter)

executes the action of the command

## **Propertys**

EventHandler CanExecuteChanged

invoked if the commandmanager detects action which might change the executable state -> can execute will be invoked

### **Private Attribute**

- readonly Action
   object > mExecuteAction
- readonly Func< object, bool > mCanExecuteFunc
- readonly Action < Exception > mOnError
- · bool mlsExecuting

### Statische, private Attribute

static readonly TaskFactory UiTaskFactory = new TaskFactory(TaskScheduler.FromCurrentSynchronization

 Context())

#### 6.1.1 Ausführliche Beschreibung

implementation of the icommand interface. used to bind to from view side

# 6.1.2 Beschreibung der Konstruktoren und Destruktoren

6.1.2.1 UseCaseAnalyser.Model.ViewModel.AsyncCommand.AsyncCommand ( Action< object > executeAction, Func< object, bool > canExecuteFunc, Action< Exception > onError )

creates a new command to bind to from the gui

#### **Parameter**

	executeAction	action to execute on command execute
ſ	canExecuteFunc	function to determine weather the action can be executed
Ī	onError	action to run if the execute action throws an exception

#### 6.1.3 Dokumentation der Elementfunktionen

6.1.3.1 bool UseCaseAnalyser.Model.ViewModel.AsyncCommand.CanExecute ( object parameter )

checks if the command is currently executable

**Parameter** 

parameter	parameter which can be passed from the view
-----------	---------------------------------------------

#### Rückgabe

weather the command is executable

6.1.3.2 void UseCaseAnalyser.Model.ViewModel.AsyncCommand.Execute (object parameter)

executes the action of the command

**Parameter** 

parameter action parameter which can be passed from the view

### 6.1.4 Dokumentation der Datenelemente

- 6.1.4.1 readonly Func<object, bool> UseCaseAnalyser.Model.ViewModel.AsyncCommand.mCanExecuteFunc [private]
- $\textbf{6.1.4.2} \quad \textbf{readonly Action} < \textbf{object} > \textbf{UseCaseAnalyser.Model.ViewModel.AsyncCommand.mExecuteAction} \quad \texttt{[private]}$
- **6.1.4.3** bool UseCaseAnalyser.Model.ViewModel.AsyncCommand.mlsExecuting [private]
- **6.1.4.4** readonly Action < Exception > UseCaseAnalyser.Model.ViewModel.AsyncCommand.mOnError [private]
- 6.1.4.5 readonly TaskFactory UseCaseAnalyser.Model.ViewModel.AsyncCommand.UiTaskFactory = new TaskFactory(TaskScheduler.FromCurrentSynchronizationContext()) [static], [private]

# 6.1.5 Dokumentation der Propertys

6.1.5.1 EventHandler UseCaseAnalyser.Model.ViewModel.AsyncCommand.CanExecuteChanged [add], [remove]

invoked if the commandmanager detects action which might change the executable state -> can execute will be invoked

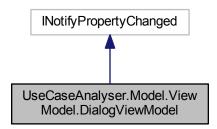
Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

• ViewModel/AsyncCommand.cs

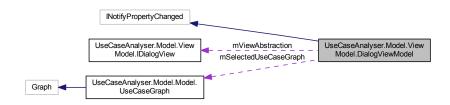
# 6.2 UseCaseAnalyser.Model.ViewModel.DialogViewModel Klassenreferenz

main view model of the application provides all properties which will be displayed in view

Klassendiagramm für UseCaseAnalyser.Model.ViewModel.DialogViewModel:



Zusammengehörigkeiten von UseCaseAnalyser.Model.ViewModel.DialogViewModel:



# Öffentliche Methoden

- · DialogViewModel ()
  - creates a new dialogviewmodel without interface of the view (for tests and wpf designer)
- DialogViewModel (IDialogView viewAbstraction)

creates a new dialogviewmodel. view specific actions can be invoked over the view interface

### Geschützte Methoden

virtual void OnPropertyChanged ([CallerMemberName] string propertyName=null)
 fires the property changed for the given property name

## **Propertys**

- IEnumerable < UseCaseGraph > UseCaseGraphs [get, private set]

  all use cases which are currently saved (have been read by the word importer)
- UseCaseGraph SelectedUseCaseGraph [get, set]

the currently selected graph from the view -> set via binding

- IGraph SelectedScenario [get, set]
  - the currently selection scenario from the view -> set via binding
- Report LatestWordImportReport [get, private set]

the latest word import report gotten from the word importer

- ICommand OpenWordFile [get]
   opens a word file and tries to read in the use cases
- ICommand ExportScenarioMatrix [get]

exports the scenarios from the currently selected use case

• ICommand ExportAllScenarioMatrices [get]

exports the scenarios from all use cases

• ICommand OpenLogfile [get]

opens the logfile as seperate process

ICommand OpenReportView [get]

opens the latest word import report view in its seperate window

• ICommand OpenAboutView [get]

opens the about view in its seperate window

ICommand RefreshGraph [get]

refreshes the current use case graph visualization

#### **Ereignisse**

 PropertyChangedEventHandler PropertyChanged invoked to notify the gui about changed of properties

#### **Private Methoden**

void OnError (Exception ex, string customText=null)

#### **Private Attribute**

- readonly IDialogView mViewAbstraction
- IEnumerable < UseCaseGraph > mUseCaseGraphs
- UseCaseGraph mSelectedUseCaseGraph
- IGraph mSelectedScenario
- ICommand mExportScenarioMatrix
- ICommand mExportAllScenarioMatrices
- ICommand mOpenWordFile
- ICommand mOpenLogfile
- ICommand mOpenReportView
- ICommand mOpenAboutView
- · ICommand mRefreshGraph

#### 6.2.1 Ausführliche Beschreibung

main view model of the application provides all properties which will be displayed in view

## 6.2.2 Beschreibung der Konstruktoren und Destruktoren

6.2.2.1 UseCaseAnalyser.Model.ViewModel.DialogViewModel.DialogViewModel()

creates a new dialogviewmodel without interface of the view (for tests and wpf designer)

6.2.2.2 UseCaseAnalyser.Model.ViewModel.DialogViewModel.DialogViewModel ( IDialogView viewAbstraction )

creates a new dialogviewmodel. view specific actions can be invoked over the view interface

**Parameter** 

viewAbstraction	interface abstraction of the view

6.2.3 Dokumentation der Elementfunktionen

**6.2.3.1** void UseCaseAnalyser.Model.ViewModel.DialogViewModel.OnError ( Exception *ex*, string *customText* = null ) [private]

6.2.3.2 virtual void UseCaseAnalyser.Model.ViewModel.DialogViewModel.OnPropertyChanged ( [CallerMemberName] string propertyName = null ) [protected], [virtual]

fires the property changed for the given property name

Parameter

propertyName

#### 6.2.4 Dokumentation der Datenelemente

- **6.2.4.1 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mExportAllScenarioMatrices** [private]
- **6.2.4.2 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mExportScenarioMatrix** [private]
- **6.2.4.3 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mOpenAboutView** [private]
- **6.2.4.4** | ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mOpenLogfile [private]
- **6.2.4.5** ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mOpenReportView [private]
- **6.2.4.6 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mOpenWordFile** [private]
- **6.2.4.7 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.mRefreshGraph** [private]
- **6.2.4.8** IGraph UseCaseAnalyser.Model.ViewModel.DialogViewModel.mSelectedScenario [private]
- $\textbf{6.2.4.9} \quad \textbf{UseCaseGraph UseCaseAnalyser.Model.ViewModel.DialogViewModel.mSelectedUseCaseGraph} \quad \texttt{[private]}$
- $\textbf{6.2.4.10} \quad \textbf{IEnumerable} < \textbf{UseCaseGraph} > \textbf{UseCaseAnalyser.Model.ViewModel.DialogViewModel.mUseCaseGraphs} \\ [\texttt{private}]$
- **6.2.4.11** readonly IDialogView UseCaseAnalyser.Model.ViewModel.DialogViewModel.mViewAbstraction [private]
- 6.2.5 Dokumentation der Propertys
- 6.2.5.1 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.ExportAllScenarioMatrices [get]

exports the scenarios from all use cases

enabled if: any use case is imported

**6.2.5.2 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.ExportScenarioMatrix** [get]

exports the scenarios from the currently selected use case

enabled if: a use case is selected

6.2.5.3 Report UseCaseAnalyser.Model.ViewModel.DialogViewModel.LatestWordImportReport [get], [private set]

the latest word import report gotten from the word importer

6.2.5.4 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.OpenAboutView [get]

opens the about view in its seperate window

6.2.5.5 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.OpenLogfile [get]

opens the logfile as seperate process enabled if: the logfile exists

6.2.5.6 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.OpenReportView [get]

opens the latest word import report view in its seperate window enabled if: there is a latest word import report

**6.2.5.7 ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.OpenWordFile** [get]

opens a word file and tries to read in the use cases

 $\textbf{6.2.5.8} \quad \textbf{ICommand UseCaseAnalyser.Model.ViewModel.DialogViewModel.RefreshGraph} \quad \texttt{[get]}$ 

refreshes the current use case graph visualization

**6.2.5.9** IGraph UseCaseAnalyser.Model.ViewModel.DialogViewModel.SelectedScenario [get], [set]

the currently selection scenario from the view -> set via binding

 $\textbf{6.2.5.10} \quad \textbf{UseCaseGraph UseCaseAnalyser.Model.ViewModel.DialogViewModel.SelectedUseCaseGraph} \quad \texttt{[get], [set]}$ 

the currently selected graph from the view -> set via binding

**6.2.5.11 IEnumerable** < UseCaseGraph > UseCaseAnalyser.Model.ViewModel.DialogViewModel.UseCaseGraphs [get], [private set]

all use cases which are currently saved (have been read by the word importer)

- 6.2.6 Ereignisdokumentation
- $6.2.6.1 \quad Property Change d Event Handler \ Use Case Analyser. Model. View Model. Dialog View Model. Property Change development of the Control of the Con$

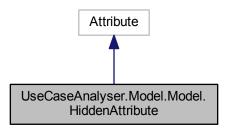
invoked to notify the gui about changed of properties

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

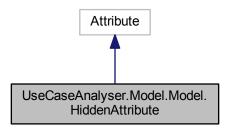
ViewModel/DialogViewModel.cs

# 6.3 UseCaseAnalyser.Model.Model.HiddenAttribute Klassenreferenz

a marker class for attributes to filter some attributes from displaying in the view Klassendiagramm für UseCaseAnalyser.Model.Model.HiddenAttribute:



Zusammengehörigkeiten von UseCaseAnalyser.Model.Model.HiddenAttribute:



### Öffentliche Methoden

• HiddenAttribute (string name, object value)

initializes the attribute with its name and its value

# 6.3.1 Ausführliche Beschreibung

a marker class for attributes to filter some attributes from displaying in the view

# 6.3.2 Beschreibung der Konstruktoren und Destruktoren

6.3.2.1 UseCaseAnalyser.Model.Model.HiddenAttribute.HiddenAttribute ( string name, object value )

initializes the attribute with its name and its value

#### **Parameter**

name	the name of the attribute
value	the value of the attribute

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

• Model/HiddenAttribute.cs

# 6.4 UseCaseAnalyser.Model.ViewModel.IDialogView Schnittstellenreferenz

abstraction of the dialog view used to execute view actions from viewmodel side

# Öffentliche Methoden

- FileInfo OpenFileDialog (string filter, FileDialogType dialogType, string predefinedName=null)
   opens a file dialog and returns the file
- void OpenMessageBox (string header, string content, MessageType messageType) opens a message box with the given parameters
- void OpenReportResult (Report viewModel)

opens the report view

void OpenAboutView ()

Opens the about box

void RedrawGraph ()

lets the graph visualizer redraw the graph

### 6.4.1 Ausführliche Beschreibung

abstraction of the dialog view used to execute view actions from viewmodel side

#### 6.4.2 Dokumentation der Elementfunktionen

6.4.2.1 void UseCaseAnalyser.Model.ViewModel.IDialogView.OpenAboutView ( )

Opens the about box

6.4.2.2 FileInfo UseCaseAnalyser.Model.ViewModel.IDialogView.OpenFileDialog ( string *filter*, FileDialogType *dialogType*, string *predefinedName* = null)

opens a file dialog and returns the file

## **Parameter**

filter	filter of the files
dialogType	dialog type (open or save)
predefinedName	the default file name

#### Rückgabe

the file which has been selected

6.4.2.3 void UseCaseAnalyser.Model.ViewModel.IDialogView.OpenMessageBox ( string *header,* string *content,* MessageType *messageType* )

opens a message box with the given parameters

#### **Parameter**

header	header of the message box
content	content of the message box
messageType	type of the message -> determines the message box icon

### 6.4.2.4 void UseCaseAnalyser.Model.ViewModel.IDialogView.OpenReportResult ( Report viewModel )

opens the report view

Parameter

viewModel	the report which is used as viewmodel of the report view

6.4.2.5 void UseCaseAnalyser.Model.ViewModel.IDialogView.RedrawGraph ( )

lets the graph visualizer redraw the graph

Die Dokumentation für diese Schnittstelle wurde erzeugt aufgrund der Datei:

ViewModel/IDialogView.cs

# 6.5 UseCaseAnalyser.Model.Model.Report Klassenreferenz

The report class

### Klassen

class ReportEntry

Data holder

# Öffentliche Typen

enum Entrytype { Entrytype.ERROR, Entrytype.WARNING, Entrytype.LOG, Entrytype.DEFAULT }
 The type of the entry

#### Öffentliche Methoden

void AddReportEntry (ReportEntry entry)

Adds an entry to the report

List< ReportEntry > GetEntriesByTag (string tag, Entrytype type=Entrytype.DEFAULT)

Returns all report entries with the specified tag

# **Propertys**

• ReportEntry[] ErrorReportEntries [get]

All error report entries

• ReportEntry[] WarningReportEntries [get]

All warning report entries

• ReportEntry[] LogReportEntries [get]

All log report entries

### **Private Attribute**

• readonly List< ReportEntry > mErrorReportEntries = new List<ReportEntry>()

All error entries

• readonly List< ReportEntry > mWarningReportEntries = new List<ReportEntry>()

All warning entries

readonly List< ReportEntry > mLogReportEntries = new List<ReportEntry>()

All log entries

# 6.5.1 Ausführliche Beschreibung

The report class

- 6.5.2 Dokumentation der Aufzählungstypen
- 6.5.2.1 enum UseCaseAnalyser.Model.Model.Report.Entrytype

The type of the entry

Aufzählungswerte

**ERROR** error report entry

WARNING warning report entry

**LOG** information report entry

**DEFAULT** default report entry

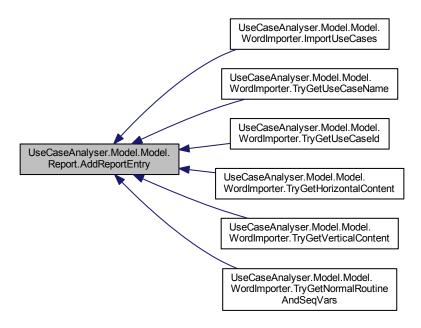
- 6.5.3 Dokumentation der Elementfunktionen
- 6.5.3.1 void UseCaseAnalyser.Model.Model.Report.AddReportEntry ( ReportEntry entry )

Adds an entry to the report

Parameter

entry

Hier ist ein Graph der zeigt, wo diese Funktion aufgerufen wird:



6.5.3.2 List<ReportEntry> UseCaseAnalyser.Model.Model.Report.GetEntriesByTag ( string tag, Entrytype type = Entrytype.DEFAULT )

Returns all report entries with the specified tag

#### Parameter

tag	
type	optional

### Rückgabe

# 6.5.4 Dokumentation der Datenelemente

6.5.4.1 readonly List<ReportEntry> UseCaseAnalyser.Model.Model.Report.mErrorReportEntries = new List<ReportEntry>() [private]

All error entries

6.5.4.2 readonly List<ReportEntry> UseCaseAnalyser.Model.Model.Report.mLogReportEntries = new List<ReportEntry>() [private]

All log entries

6.5.4.3 readonly List<ReportEntry> UseCaseAnalyser.Model.Model.Report.mWarningReportEntries = new List<ReportEntry>() [private]

All warning entries

# 6.5.5 Dokumentation der Propertys

6.5.5.1 ReportEntry [] UseCaseAnalyser.Model.Model.Report.ErrorReportEntries [get]

All error report entries

**6.5.5.2** ReportEntry [] UseCaseAnalyser.Model.Model.Report.LogReportEntries [get]

All log report entries

6.5.5.3 ReportEntry [] UseCaseAnalyser.Model.Model.Report.WarningReportEntries [get]

All warning report entries

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

Model/Report.cs

# 6.6 UseCaseAnalyser.Model.Model.Report.ReportEntry Klassenreferenz

Data holder

### Öffentliche Methoden

ReportEntry (string heading, string content, Entrytype type, string tag="")
 creates a new report entry with the given parameters

### **Propertys**

```
• string Heading [get, private set]
```

A brief summary of the report entry

• string Content [get, private set]

A description of the report entry

• Entrytype Type [get, private set]

The type, e.g. log, error, warning

• string Tag [get, private set]

The tag of the report entry. Used to be one word. By default the tag of an entry is an empty string

# 6.6.1 Ausführliche Beschreibung

Data holder

- 6.6.2 Beschreibung der Konstruktoren und Destruktoren
- 6.6.2.1 UseCaseAnalyser.Model.Model.Report.ReportEntry.ReportEntry ( string *heading*, string *content*, Entrytype *type*, string *tag* = " " )

creates a new report entry with the given parameters

#### **Parameter**

heading	heading of the report entry
content	content of the report entry
type	entry type (error, warning, log)
tag	optional additional tag of the report entry

## 6.6.3 Dokumentation der Propertys

**6.6.3.1** string UseCaseAnalyser.Model.Model.Report.ReportEntry.Content [get], [private set]

A description of the report entry

**6.6.3.2** string UseCaseAnalyser.Model.Model.Report.ReportEntry.Heading [get], [private set]

A brief summary of the report entry

**6.6.3.3 string UseCaseAnalyser.Model.Model.Report.ReportEntry.Tag** [get], [private set]

The tag of the report entry. Used to be one word. By default the tag of an entry is an empty string

**6.6.3.4 Entrytype UseCaseAnalyser.Model.Model.Report.ReportEntry.Type** [get], [private set]

The type, e.g. log, error, warning

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

Model/Report.cs

# 6.7 UseCaseAnalyser.Model.Model.ScenarioMatrixCreator Klassenreferenz

class to create the scenarios for a use case graph

## Öffentliche, statische Methoden

static IEnumerable < IGraph > CreateScenarios (UseCaseGraph useCaseGraph)
 Creates all scenarios from a Use-Case graph.

# Private, statische Methoden

- static string GetNodeNumber (INode node)
- static string ExtendOrderAttribute (string attributeValue, INode nextNode, UseCaseGraph useCaseGraph, IEdge correspondingEdge=null)
- static INode FindStartNode (UseCaseGraph graph)
- static bool IsEndNode (INode node, UseCaseGraph useCaseGraph)
- static bool IsAlternativeNode (INode node)
- static int CountVariants (IGraph graph)
- static bool IsVariantEntry (IEdge edge)
- static IEnumerable < IGraph > CreateScenarioMatrix (INode currentNode, IGraph existingScenario, Use
   — CaseGraph useCaseGraph, int maxVariantTraversions, IDictionary < IEdge, int > numLoopTraversions, int maxLoopTraversions)

#### **Private Attribute**

- const string CUseCase = "Scenario of UseCase"
- const string COrder = "Order of Visit"
- const string CScenarioName = "Name"

## 6.7.1 Ausführliche Beschreibung

class to create the scenarios for a use case graph

#### 6.7.2 Dokumentation der Elementfunktionen

- **6.7.2.1 static int UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.CountVariants ( IGraph** *graph* **)** [static], [private]

Creates all scenarios from a Use-Case graph.

#### **Parameter**

```
useCaseGraph Use-Case graph to get its scenarios from
```

## Rückgabe

scenario matrix (as array of graphs -> scenarios)

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



- 6.7.2.4 static string UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.ExtendOrderAttribute ( string attributeValue, INode nextNode, UseCaseGraph useCaseGraph, IEdge correspondingEdge = null) [static], [private]
- **6.7.2.5 static INode UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.FindStartNode ( UseCaseGraph** *graph* ) [static], [private]
- **6.7.2.6 static string UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.GetNodeNumber (INode** *node***)** [static], [private]
- **6.7.2.7 static bool UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.IsAlternativeNode ( INode** *node* **) [static], [private]**

```
6.7.2.8 static bool UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.lsEndNode ( INode node, UseCaseGraph useCaseGraph ) [static], [private]
```

**6.7.2.9 static bool UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.IsVariantEntry ( lEdge** *edge* **)** [static], [private]

#### 6.7.3 Dokumentation der Datenelemente

- 6.7.3.1 const string UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.COrder = "Order of Visit" [private]
- **6.7.3.2** const string UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.CScenarioName = "Name" [private]
- 6.7.3.3 const string UseCaseAnalyser.Model.Model.ScenarioMatrixCreator.CUseCase = "Scenario of UseCase" [private]

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

Model/ScenarioMatrixCreator.cs

## 6.8 UseCaseAnalyser.Model.Model.ScenarioMatrixExporter Klassenreferenz

class to export the scenario matrix to a file

## Öffentliche, statische Methoden

static void ExportScenarioMatrix (IEnumerable < UseCaseGraph > useCaseGraphs, FileInfo file)
 exports the scenario matrix of one ore more use case graphs to the specified file (.xlsx)

#### Private, statische Methoden

- static void ValidateFile (FileInfo file)
  - Helper method to check if file complies with preconditions.
- static void CreateAndFillExcelPages (IEnumerable < UseCaseGraph > useCaseGraphs, Spreadsheet ← Document document)

Creates the excel pages.

- static void WriteScenarios (IEnumerable < IGraph > scenarios, SheetData sd)
  - Fills the excel page.
- static string GetExcelAdressFromXY (int x, int y)
- static bool NodelsNodelnBranch (string name)

## **Private Attribute**

- const string ExcelExtension = ".xlsx"
- const string COrder = "Order of Visit"

## 6.8.1 Ausführliche Beschreibung

class to export the scenario matrix to a file

- 6.8.2 Dokumentation der Elementfunktionen
- 6.8.2.1 static void UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.CreateAndFillExcelPages ( IEnumerable < UseCaseGraph > useCaseGraphs, SpreadsheetDocument document ) [static], [private]

Creates the excel pages.

#### **Parameter**

useCaseGraphs	The use case graphs.
document	The excel document.

## Ausnahmebehandlung

System.InvalidOperation←	Use case is corrupt!
Exception	

6.8.2.2 static void UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.ExportScenarioMatrix ( IEnumerable < UseCaseGraph > useCaseGraphs, FileInfo file ) [static]

exports the scenario matrix of one ore more use case graphs to the specfified file (.xlsx)

#### **Parameter**

useC	aseGraphs	use case graph(s) whose scenario matrix should be exported
	file	file info of the file to save the scenario matrix to

- 6.8.2.3 static string UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.GetExcelAdressFromXY ( int x, int y ) [static], [private]
- **6.8.2.4** static bool UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.NodelsNodelnBranch ( string *name* ) [static], [private]
- **6.8.2.5 static void UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.ValidateFile ( FileInfo file )** [static], [private]

Helper method to check if file complies with preconditions.

## Parameter

file	FileInfo that should be checked.

Fills the excel page.

#### Parameter

scenarios	The scenarios.
sd	The sd.

- 6.8.3 Dokumentation der Datenelemente
- **6.8.3.1** const string UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.COrder = "Order of Visit" [private]
- **6.8.3.2** const string UseCaseAnalyser.Model.Model.ScenarioMatrixExporter.ExcelExtension = ".xlsx" [private]

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

Model/ScenarioMatrixExporter.cs

## 6.9 UseCaseAttributeExtensions Klassenreferenz

extension methods for easier attribute access

## Öffentliche, statische Methoden

- static T AttributeValue < T > (this UseCaseGraph source, UseCaseAttributes useCaseAttribute)
   gets the attribute value represented by the given usecasegraph attribute type throws 'KeyNotFoundException' if the attribute is not contained in the source item's attributes
- static T AttributeValue < T > (this INode source, NodeAttributes nodeAttribute)
   gets the attribute value represented by the given nodeAttribute type throws 'KeyNotFoundException' if the attribute is not contained in the source item's attributes
- - gets the attribute represented by the given usecasegraph attribute type throws 'KeyNotFoundException' if throw← Exception is true and the attribute is not contained in the source item's attributes
- static IAttribute Attribute (this INode source, NodeAttributes nodeAttribute, bool throwException=true)

  gets the attribute represented by the given nodeAttribute type throws 'KeyNotFoundException' if throwException is

  true and the attribute is not contained in the source item's attributes
- - gets the attribute with the given name from the source enumerable throws 'KeyNotFoundException' if throwException is true and the attribute is not contained in the source item's attributes
- static IAttribute CreateAttribute < T > (this UseCaseAttributes sourceUsecasegraphAttribute, T attribute ← Value, bool hidden=false)
  - creates a attribute with the name from the given usecasegraph attribute enum value and the given attributeValue
- static IAttribute CreateAttribute < TValue > (this NodeAttributes sourceNodeAttribute, TValue attributeValue, bool hidden=false)
  - creates a attribute with the name from the given nodeAttributes enum value and the given attributeValue
- static string AttributeName (this UseCaseAttributes sourceUseCaseAttribute)
  - gets the actual attribute name of the value represented by the enum
- static string AttributeName (this NodeAttributes sourceNodeAttribute)
  - gets the actual attribute name of the value represented by the enum

#### Private, statische Methoden

static IAttribute CreateAttribute< T > (int enumValue, IList< string > attributeNameList, T attributeValue, bool hidden)

#### 6.9.1 Ausführliche Beschreibung

extension methods for easier attribute access

#### 6.9.2 Dokumentation der Elementfunktionen

6.9.2.1 static IAttribute UseCaseAttributeExtensions.Attribute ( this UseCaseGraph source, UseCaseAttributes usecaseAttribute, bool throwException = true ) [static]

gets the attribute represented by the given usecasegraph attribute type throws 'KeyNotFoundException' if throw← Exception is true and the attribute is not contained in the source item's attributes

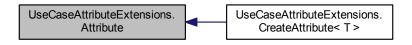
#### Parameter

source	the node which contains the attributes
usecaseAttribute	the attribute type which should be read
throwException	weather to throw an exception or to return null, if the attribute is not contained in the attributes
	collection of the usecasegraph

#### Rückgabe

the attribute value of type T

Hier ist ein Graph der zeigt, wo diese Funktion aufgerufen wird:



6.9.2.2 static | Attribute | UseCaseAttributeExtensions.Attribute ( this | Node | source, | NodeAttributes | nodeAttribute, | bool | throwException = true ) [static]

gets the attribute represented by the given nodeAttribute type throws 'KeyNotFoundException' if throwException is true and the attribute is not contained in the source item's attributes

#### **Parameter**

source	the node which contains the attributes
nodeAttribute	the attribute type which should be read
throwException	weather to throw an exception or to return null, if the attribute is not contained in the attributes collection of the node

## Rückgabe

the attribute value of type T

6.9.2.3 static string UseCaseAttributeExtensions.AttributeName ( this UseCaseAttributes sourceUseCaseAttribute ) [static]

gets the actual attribute name of the value represented by the enum

## **Parameter**

sourceUse⊷	the enum value
CaseAttribute	

## Rückgabe

the string of the attribute name

**6.9.2.4** static string UseCaseAttributeExtensions.AttributeName (this NodeAttributes sourceNodeAttribute) [static] gets the actual attribute name of the value represented by the enum

#### **Parameter**

sourceNode⇔	the enum value
Attribute	

## Rückgabe

the string of the attribute name

6.9.2.5 static T UseCaseAttributeExtensions.AttributeValue< T > ( this UseCaseGraph source, UseCaseAttributes useCaseAttribute ) [static]

gets the attribute value represented by the given usecasegraph attribute type throws 'KeyNotFoundException' if the attribute is not contained in the source item's attributes

#### **Parameter**

source	the node which contains the attributes
useCase←	the attribute type which should be read
Attribute	

#### Rückgabe

the attribute value of type T

6.9.2.6 static T UseCaseAttributeExtensions.AttributeValue< T > ( this INode source, NodeAttributes nodeAttribute ) [static]

gets the attribute value represented by the given nodeAttribute type throws 'KeyNotFoundException' if the attribute is not contained in the source item's attributes

## Parameter

source	the node which contains the attributes
nodeAttribute	the attribute type which should be read

## Rückgabe

the attribute value of type T

6.9.2.7 static IAttribute UseCaseAttributeExtensions.ByName (this IEnumerable < IAttribute > sourceEnumerable, string name, bool throwException = true ) [static]

gets the attribute with the given name from the source enumerable throws 'KeyNotFoundException' if throwException is true and the attribute is not contained in the source item's attributes

## **Parameter**

2011822	the enumerable which about a contain the attribute with the given name
source←	the enumerable which should contain the attribute with the given name
Enumerable	
	name of the attribute to accord
name	name of the attribute to search
throwException	weather to throw an exception or to return null, if there is no attribute with the given name.

#### Rückgabe

the attribute with the given name

6.9.2.8 static IAttribute UseCaseAttributeExtensions.CreateAttribute< T> ( this UseCaseAttributes sourceUsecasegraphAttribute, T attributeValue, bool hidden = false) [static]

creates a attribute with the name from the given usecasegraph attribute enum value and the given attributeValue

#### **Parameter**

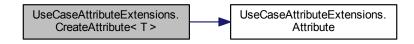
source←	the nodeAttribute enum value
Usecasegraph⊷	
Attribute	
attributeValue	the value of the attribute
hidden	value to determine weather the attribute should be hidden in the gui

#### Rückgabe

a new attribute

6.9.2.9 static IAttribute UseCaseAttributeExtensions.CreateAttribute< T > ( int enumValue, IList< string > attributeNameList, T attributeValue, bool hidden ) [static], [private]

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



6.9.2.10 static IAttribute UseCaseAttributeExtensions.CreateAttribute< TValue > ( this NodeAttributes sourceNodeAttribute, TValue attributeValue, bool hidden = false ) [static]

creates a attribute with the name from the given nodeAttributes enum value and the given attributeValue

## Parameter

sourceNode↔	the nodeAttribute enum value
Attribute	
attributeValue	the value of the attribute
hidden	value to determine weather the attribute should be hidden in the gui

#### Rückgabe

a new attribute

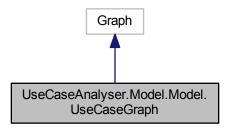
Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

• -global-/UseCaseAttributeExtensions.cs

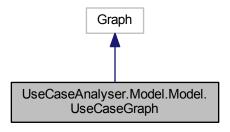
## 6.10 UseCaseAnalyser.Model.Model.UseCaseGraph Klassenreferenz

class to represent a use case.

Klassendiagramm für UseCaseAnalyser.Model.Model.UseCaseGraph:



Zusammengehörigkeiten von UseCaseAnalyser.Model.UseCaseGraph:



## Öffentliche Typen

enum NodeTypeAttribute {
 NodeTypeAttribute.StartNode, NodeTypeAttribute.JumpNode, NodeTypeAttribute.NormalNode, NodeType
 Attribute.VariantNode,
 NodeTypeAttribute.EndNode }

The nodes are sorted in their different node types

## Öffentliche Methoden

- UseCaseGraph (params IAttribute[] attributes)

  creates a new use case graph with the given attributes
- override string ToString ()
   returns the use case graph as a string by returning its name attribute
- void RecalculateScenarios ()

sets the scenarios to null, so they will be initialized again when getting the property.

#### Statische öffentliche Attribute

• static readonly string[] UseCaseGraphAttributeNames

The expressions in the use case table

static readonly string[] NodeAttributeNames

The attribute names of the graph nodes. You can access this array with the enum NodeAttributes

## **Propertys**

IEnumerable < IGraph > Scenarios [get]
 scenarios of the use case graph lazy initialized when getter is called

#### **Private Methoden**

void InitAttribute < T > (UseCaseAttributes attribute, T value)

## **Private Attribute**

IEnumerable < IGraph > mScenarios

## 6.10.1 Ausführliche Beschreibung

class to represent a use case.

## 6.10.2 Dokumentation der Aufzählungstypen

## 6.10.2.1 enum UseCaseAnalyser.Model.Model.UseCaseGraph.NodeTypeAttribute

The nodes are sorted in their different node types

#### Aufzählungswerte

StartNode The node with which the use case starts

JumpNode A variant sequence node which is connected with a normal routine node

NormalNode A normal routine node

VariantNode a variant node

EndNode a node which ends the use case

## 6.10.3 Beschreibung der Konstruktoren und Destruktoren

6.10.3.1 UseCaseAnalyser.Model.Model.UseCaseGraph.UseCaseGraph ( params IAttribute[ ] attributes )

creates a new use case graph with the given attributes

#### **Parameter**

attributes attributes to add to the use case graph

#### 6.10.4 Dokumentation der Elementfunktionen

```
6.10.4.1 void UseCaseAnalyser.Model.Model.UseCaseGraph.InitAttribute < T > ( UseCaseAttributes attribute, T value ) [private]
```

6.10.4.2 void UseCaseAnalyser.Model.Model.UseCaseGraph.RecalculateScenarios ( )

sets the scenarios to null, so they will be initialized again when getting the property.

6.10.4.3 override string UseCaseAnalyser.Model.Model.UseCaseGraph.ToString ( )

returns the use case graph as a string by returning its name attribute

Rückgabe

the use case graph as string

Hier ist ein Graph der zeigt, wo diese Funktion aufgerufen wird:



#### 6.10.5 Dokumentation der Datenelemente

**6.10.5.1 IEnumerable** < **IGraph** > **UseCaseAnalyser.Model.Model.UseCaseGraph.mScenarios** [private]

**6.10.5.2** readonly string [] UseCaseAnalyser.Model.Wodel.UseCaseGraph.NodeAttributeNames [static]

#### Initialisierung:

```
"Normal Index",
    "Variant Index",
    "Variant Sequence Step",
    "Description",
    "NodeType"
}
```

The attribute names of the graph nodes. You can access this array with the enum NodeAttributes

6.10.5.3 readonly string [] UseCaseAnalyser.Model.Model.UseCaseGraph.UseCaseGraphAttributeNames [static]

## Initialisierung:

```
"Name",
"Kennung",
"Priorität",
"Kurzbeschreibung:",
"Vorbedingung(en):",
"Nachbedingung(en):",
"Normaler Ablauf:",
"Ablauf-Varianten:",
```

```
"Spezielle Anforderungen:",
"Zu klärende Punkte:",
"Varianten-Traversierungs-Anzahl",
"Schleifen-Traversierungs-Anzahl"
```

The expressions in the use case table

## 6.10.6 Dokumentation der Propertys

6.10.6.1 IEnumerable < IGraph > UseCaseAnalyser.Model.Model.UseCaseGraph.Scenarios [get]

scenarios of the use case graph lazy initialized when getter is called

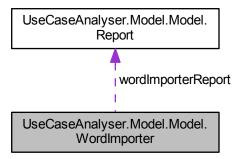
Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

• Model/UseCaseGraph.cs

## 6.11 UseCaseAnalyser.Model.Model.WordImporter Klassenreferenz

Imports use case graphs from a word document

Zusammengehörigkeiten von UseCaseAnalyser.Model.Model.WordImporter:



## Öffentliche, statische Methoden

- static List< UseCaseGraph > ImportUseCases (FileInfo file)
   Imports all use cases that can be found in the file.
- static List< UseCaseGraph > ImportUseCases (FileInfo file, out Report report)

Imports all use cases that can be found in the file. It also generates a report für errors, warnings and log entries

## Private, statische Methoden

static bool IsUseCaseTableFormat (Table table)

static bool TryGetUseCaseName (TableRow row, UseCaseGraph useCaseGraph)

Tries to get the name of the use case which is alway in the first cell in the first row in the use case table

static bool TryReadInUseCase (IEnumerable < TableRow > tableRows, out UseCaseGraph useCaseGraph)

Tries to interpret the given table as a use case

static bool TryGetUseCaseId (TableRow row, out string id)

Tries to get the use case id from the given row and checks if the id doesn't occurs twice

• static bool TryGetHorizontalContent (TableRow row, out string result, string heading)

Checks if the heading is correct, if the format is correct and returns the content string and true if successful or false if

static bool TryGetVerticalContent (IReadOnlyList< TableRow > rows, int actRowIndex, out string result, string heading)

This function tries to fetch the content from a use case table, that is declared underneeth each other, e.g. "

Kurzbeschreibung", "Vorbedingung", etc.

static bool TryGetNormalRoutineAndSeqVars (UseCaseGraph useCaseGraph, IReadOnlyList< TableRow > rows, int rowIndex)

Tries to get the normal routine (Normaler Ablauf) of the use case

static WordprocessingDocument FixedOpen (string docPath, bool isEditable)

Workaround for OpenXML bug regarding Invalid hyperlinks exception (thrown by System.IO.Packaging) source: http://openxmldeveloper.org/blog/b/openxmldeveloper/archive/2014/08/19/handling-invalid-hyaspx Check after first try of opening whether Invalid hyperlink exception was thrown. If it was thrown, create a copy of the document and remove invalid hyperlinks. Afterwards try to read content of fixed document. If there are still opening errors these exceptions will be forwarded otherwise a WordprocessingDocument reference will be returned.

• static Uri FixUri ()

Handler method for dealing with broken URIs.

static void FixInvalidUri (Stream fs, Func< Uri > invalidUriHandler)

Replaces all invalid URIs from a stream by using invalidUriHandler and writes it back into the stream.

## **Private Attribute**

• const string UseCaseJump = "Weiter mit:"

The expression which initiates a jump to another use case

• const string SequenceJump = "Rückkehr nach:"

The expression which initiates a jump from the sequence variant to the normal routine

const string UseCaseEnd = "Ende."

The expression which defines the end of the use case

## Statische, private Attribute

static Report wordImporterReport

The report of the actual import process

static string actUseCaseId

The use case ID of the actual use case

static List< UseCaseGraph > actUseCases

List of all use case graphs in the actual import process

## 6.11.1 Ausführliche Beschreibung

Imports use case graphs from a word document

#### 6.11.2 Dokumentation der Elementfunktionen

6.11.2.1 static WordprocessingDocument UseCaseAnalyser.Model.WordImporter.FixedOpen ( string *docPath*, bool *isEditable* ) [static], [private]

Workaround for OpenXML bug regarding Invalid hyperlinks exception (thrown by System.IO.Packaging) source: http://openxmldeveloper.org/blog/b/openxmldeveloper/archive/2014/08/19/handling-invalid-

aspx Check after first try of opening whether Invalid hyperlink exception was thrown. If it was thrown, create a copy of the document and remove invalid hyperlinks. Afterwards try to read content of fixed document. If there are still opening errors these exceptions will be forwarded otherwise a WordprocessingDocument reference will be returned.

#### **Parameter**

ſ	docPath	Path of docuemnt which should be opened.
Ī	isEditable	Flag for enable editing while open the file.

## Rückgabe

Reference of opened WordprocessingDocument.

6.11.2.2 static void UseCaseAnalyser.Model.Model.WordImporter.FixInvalidUri ( Stream *fs,* Func < Uri > *invalidUriHandler* ) [static], [private]

Replaces all invalid URIs from a stream by using invalidUriHandler and writes it back into the stream.

#### **Parameter**

fs	Stream that should be checked and fixed regarding invalid URIs.
invalidUriHandler	Function that should be called if URI is invalid.

**6.11.2.3** static Uri UseCaseAnalyser.Model.Model.WordImporter.FixUri() [static], [private]

Handler method for dealing with broken URIs.

## Rückgabe

Returns a valid (dummy) URI.

 $\textbf{6.11.2.4} \quad \textbf{static List} < \textbf{UseCaseGraph} > \textbf{UseCaseAnalyser.Model.WordImporter.ImportUseCases ( FileInfo \textit{file} )} \\ \quad [\texttt{static}]$ 

Imports all use cases that can be found in the file.

## **Parameter**

file	the word document (.docx)

## Rückgabe

list of the use case graphs generated from the file

6.11.2.5 static List < UseCaseGraph > UseCaseAnalyser.Model.Model.WordImporter.ImportUseCases ( FileInfo file, out Report report ) [static]

Imports all use cases that can be found in the file. It also generates a report für errors, warnings and log entries

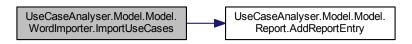
#### **Parameter**

file	the word document (.docx)
report	the report

#### Rückgabe

list of all use case graphs

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



**6.11.2.6** static bool UseCaseAnalyser.Model.Model.WordImporter.IsUseCaseTableFormat ( Table table ) [static], [private]

- (UC-Name) + +-----+
- ("Kennung") | (UC-Kennung) + +-----+
- ("Priority") | (UC-Priority) + +-----+
- ("Kurzbeschreibung") + +-----
- (Short description) + +------
- ("Vorbedingung") + +-----+
- (preconditions) + +-----+
- ("Nachbedingung") + +-----+
- (postconditions) + +-----+
- ("Normaler Ablauf") + +-----+
- empty | (Normal sequence steps) + +-----+
- ("Ablauf-Varianten") + +-----+

## OPTIONAL {

- Variant-Index | Variant trigger description + +-----+
- empty | (Variant sequence steps) + +-----+
  - + ... + can be more more just one...

• ("Spezielle Anforderungen") + +-----+

• (special conditions) + +-----+

• ("Zu klärende Punkte") + +-----+

• (open issues for clarification) + +-----+

#### **Parameter**

}

table	table that should be checked

#### Rückgabe

true if table fullfills use case table formats, false if not

6.11.2.7 static bool UseCaseAnalyser.Model.Model.WordImporter.TryGetHorizontalContent ( TableRow *row*, out string *result*, string *heading* ) [static], [private]

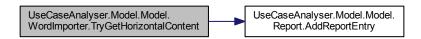
Checks if the heading is correct, if the format is correct and returns the content string and true if successful or false if not

#### **Parameter**

row	row where the content is expected
result	the cell content
heading	the heading

## Rückgabe

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



6.11.2.8 static bool UseCaseAnalyser.Model.Model.WordImporter.TryGetNormalRoutineAndSeqVars ( UseCaseGraph useCaseGraph, IReadOnlyList< TableRow > rows, int rowIndex ) [static], [private]

Tries to get the normal routine (Normaler Ablauf) of the use case

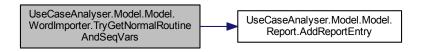
#### Parameter

useCaseGraph	
rows	
rowIndex	

#### Rückgabe

true when the use case could be successfully parsed

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



**6.11.2.9 static bool UseCaseAnalyser.Model.Model.WordImporter.TryGetUseCaseId ( TableRow** *row,* **out string** *id* **)** [static], [private]

Tries to get the use case id from the given row and checks if the id doesn't occurs twice

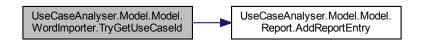
#### **Parameter**

row	the row with the id cell
id	the use case id

## Rückgabe

true if success

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



6.11.2.10 static bool UseCaseAnalyser.Model.Model.WordImporter.TryGetUseCaseName ( TableRow row, UseCaseGraph useCaseGraph ) [static], [private]

Tries to get the name of the use case which is alway in the first cell in the first row in the use case table

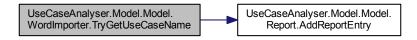
#### **Parameter**

row	the first row of the table
useCaseGraph	the actual use case graph

#### Rückgabe

true if success, false if not

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



6.11.2.11 static bool UseCaseAnalyser.Model.Model.WordImporter.TryGetVerticalContent ( IReadOnlyList< TableRow > rows, int actRowIndex, out string result, string heading ) [static], [private]

This function tries to fetch the content from a use case table, that is declared underneeth each other, e.g. " $\leftarrow$  Kurzbeschreibung", "Vorbedingung", etc.

#### **Parameter**

rows	List of the table rows of this use case
actRowIndex	index of the row the heading is located
result	the cell content
heading	the heading

## Rückgabe

Hier ist ein Graph, der zeigt, was diese Funktion aufruft:



6.11.2.12 static bool UseCaseAnalyser.Model.Model.WordImporter.TryReadInUseCase ( IEnumerable < TableRow > tableRows, out UseCaseGraph useCaseGraph ) [static], [private]

Tries to interpret the given table as a use case

#### **Parameter**

tableRows	
useCaseGraph	

## Rückgabe

False when a error occurs

#### 6.11.3 Dokumentation der Datenelemente

**6.11.3.1 string UseCaseAnalyser.Model.Model.WordImporter.actUseCaseId** [static], [private]

The use case ID of the actual use case

**6.11.3.2** List<UseCaseGraph> UseCaseAnalyser.Model.Model.WordImporter.actUseCases [static], [private]

List of all use case graphs in the actual import process

**6.11.3.3** const string UseCaseAnalyser.Model.WordImporter.SequenceJump = "Rückkehr nach:" [private]

The expression which initiates a jump from the sequence variant to the normal routine

**6.11.3.4** const string UseCaseAnalyser.Model.WordImporter.UseCaseEnd = "Ende." [private]

The expression which defines the end of the use case

6.11.3.5 const string UseCaseAnalyser.Model.Model.WordImporter.UseCaseJump = "Weiter mit:" [private]

The expression which initiates a jump to another use case

**6.11.3.6 Report UseCaseAnalyser.Model.Model.WordImporter.wordImporterReport** [static], [private]

The report of the actual import process

Die Dokumentation für diese Klasse wurde erzeugt aufgrund der Datei:

Model/WordImporter.cs

# Kapitel 7

## **Datei-Dokumentation**

## 7.1 -global-/UseCaseAttributeExtensions.cs-Dateireferenz

## Klassen

class UseCaseAttributeExtensions
 extension methods for easier attribute access

## **Typdefinitionen**

- using Attribute = GraphFramework.Attribute
- 7.1.1 Dokumentation der benutzerdefinierten Typen
- 7.1.1.1 using Attribute = GraphFramework.Attribute

## 7.2 Model/HiddenAttribute.cs-Dateireferenz

## Klassen

• class UseCaseAnalyser.Model.Model.HiddenAttribute

a marker class for attributes to filter some attributes from displaying in the view

## Namensbereiche

• package UseCaseAnalyser.Model.Model

## 7.3 Model/Report.cs-Dateireferenz

#### Klassen

class UseCaseAnalyser.Model.Model.Report

The report class

• class UseCaseAnalyser.Model.Model.Report.ReportEntry

Data holder

50 Datei-Dokumentation

## Namensbereiche

• package UseCaseAnalyser.Model.Model

## 7.4 Model/ScenarioMatrixCreator.cs-Dateireferenz

## Klassen

 class UseCaseAnalyser.Model.Model.ScenarioMatrixCreator class to create the scenarios for a use case graph

## Namensbereiche

package UseCaseAnalyser.Model.Model

## **Typdefinitionen**

- using Attribute = GraphFramework.Attribute
- 7.4.1 Dokumentation der benutzerdefinierten Typen
- 7.4.1.1 using Attribute = GraphFramework.Attribute

## 7.5 Model/ScenarioMatrixExporter.cs-Dateireferenz

#### Klassen

class UseCaseAnalyser.Model.Model.ScenarioMatrixExporter
 class to export the scenario matrix to a file

## Namensbereiche

• package UseCaseAnalyser.Model.Model

## 7.6 Model/UseCaseGraph.cs-Dateireferenz

## Klassen

 class UseCaseAnalyser.Model.Model.UseCaseGraph class to represent a use case.

#### Namensbereiche

package UseCaseAnalyser.Model.Model

## Aufzählungen

enum UseCaseAnalyser.Model.Model.UseCaseAttributes {
 UseCaseAnalyser.Model.Model.UseCaseAttributes.Name = 0, UseCaseAnalyser.Model.Model.UseCase
 Attributes.Id, UseCaseAnalyser.Model.Model.UseCaseAttributes.Priority, UseCaseAnalyser.Model.Model.
 UseCaseAttributes.Description,

UseCaseAnalyser.Model.UseCaseAttributes.PreCondition, UseCaseAnalyser.Model.Use← CaseAttributes.PostCondition, UseCaseAnalyser.Model.UseCaseAttributes.NormalRoutine, Use← CaseAnalyser.Model.UseCaseAttributes.SequenceVariation,

UseCaseAnalyser.Model.Model.UseCaseAttributes.SpecialRequirements, UseCaseAnalyser.Model.← Model.UseCaseAttributes.OpenPoints, UseCaseAnalyser.Model.Model.UseCaseAttributes.Traverse← VariantCount, UseCaseAnalyser.Model.Model.UseCaseAttributes.TraverseLoopCount }

The access enum to the array UseCaseGraphAttributeNames

This enum is used to access the attribute names of the string array NodeAttributeNames

## 7.7 Model/WordImporter.cs-Dateireferenz

#### Klassen

class UseCaseAnalyser.Model.Model.WordImporter
 Imports use case graphs from a word document

#### Namensbereiche

package UseCaseAnalyser.Model.Model

## **Typdefinitionen**

- using Attribute = GraphFramework.Attribute
- using Table = DocumentFormat.OpenXml.Wordprocessing.Table

## 7.7.1 Dokumentation der benutzerdefinierten Typen

- 7.7.1.1 using Attribute = GraphFramework.Attribute
- 7.7.1.2 using Table = DocumentFormat.OpenXml.Wordprocessing.Table

## 7.8 Properties/AssemblyInfo.cs-Dateireferenz

## 7.9 ViewModel/AsyncCommand.cs-Dateireferenz

#### Klassen

 class UseCaseAnalyser.Model.ViewModel.AsyncCommand implementation of the icommand interface. used to bind to from view side 52 Datei-Dokumentation

#### Namensbereiche

package UseCaseAnalyser.Model.ViewModel

## 7.10 ViewModel/DialogViewModel.cs-Dateireferenz

## Klassen

class UseCaseAnalyser.Model.ViewModel.DialogViewModel
 main view model of the application provides all properties which will be displayed in view

#### Namensbereiche

package UseCaseAnalyser.Model.ViewModel

## 7.11 ViewModel/IDialogView.cs-Dateireferenz

#### Klassen

interface UseCaseAnalyser.Model.ViewModel.IDialogView
 abstraction of the dialog view used to execute view actions from viewmodel side

#### Namensbereiche

• package UseCaseAnalyser.Model.ViewModel

## Aufzählungen

enum for the different message types to be displayed in message boxes

enum UseCaseAnalyser.Model.ViewModel.FileDialogType { UseCaseAnalyser.Model.ViewModel.File
 DialogType.Open, UseCaseAnalyser.Model.ViewModel.FileDialogType.Save }

enum for the different file dialog types

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