



# Lab05 DNS resolver

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3/19/2017



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# Tasks for Lab05

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1. Find the fore mentioned header files in your system
  - in.h, types.h, netdb.h, endian.h, socket.h, ...
2. Find the **host byte order** of your machine
3. Use **man** to learn the usage of
  - netstat, ifconfig, ping, traceroute



# Tasks for Lab05

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4. Write a program to find the DNS information of a given host (需验收)
  - The host may be specified in domain name or IP address, e.g.,
    - `./<exefile> www.baidu.com`
    - `./<exefile> 8.8.8.8`
  - Use *gethostbyaddr()* and *gethostbyname()*
  - Your program shall list the official name, all the aliases, all the IP addresses in numbers-and-dots format



# Framework (for reference)

---

```
#include <xxx.h>
```

```
#include <yyy.h>
```

```
.....
```

```
int main (int argc, char *argv[]){
```

```
    struct hostent *h;
```

```
    .....
```

```
    if (#some fault-tolerance conditions#){
```

```
        h = gethostbyname(argv[1]);
```

```
    }
```

```
    else{
```

```
        printf("Fault ! ");
```

```
    }
```

```
    printf("Official name is: %s", h->h_name);
```

```
    printf(".....", .....);
```

```
}
```

Useful headers

Some Parameters

Get it !

Some Fault-tolerance

Print the Info one by one



# Review Host entry

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- The return of *gethostbyaddr()* and *gethostbyname()* is a “hostent”. Try to print each item in this struct.
- You can find the details using “*man*” in Linux or search it on Google.

```
/* Description of data base entry for a single host.  */
struct hostent{
    char *h_name;                /* Official name of host.*/
    char **h_aliases;            /* Alias list.*/
    int h_addrtype;              /* Host address type.*/
    int h_length;                /* Length of address.*/
    char **h_addr_list;          /* List of addresses from name server.*/
#define h_addr h_addr_list[0]  /* The first address in the address list.*/
};
```



# Output(1)

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## ■ Getting what we need...

```
student@BUPTIA:~$ gcc -o resolver HostInfo.c
student@BUPTIA:~$ ./resolver v.qq.com
Localhost DNS address is: BUPTIA
Looking information for host: v.qq.com
Official host name: p21.tcdn.qq.com

Host aliases:v.qq.com
Host aliases:v.tc.qq.com
Host aliases:v.tcdn.qq.com

IP address 1 is: 218.30.98.22
IP address 2 is: 220.181.91.150
IP address 3 is: 218.30.98.20
IP address 4 is: 106.38.181.144
IP address 5 is: 106.38.181.157
IP address 6 is: 218.30.98.21
IP address 7 is: 220.181.91.152
student@BUPTIA:~$
```

```
student@BUPTIA:~$ ./resolver 211.68.68.2
Localhost DNS address is: BUPTIA
Looking information for host: 211.68.68.2
Official host name: mx1.bupt.edu.cn

IP address 1 is: 211.68.68.2
student@BUPTIA:~$
```

```
student@BUPTIA:~$ ./resolver 8.8.8.8
Localhost DNS address is: BUPTIA
Looking information for host: 8.8.8.8
Official host name: google-public-dns-a.google.com

IP address 1 is: 8.8.8.8
student@BUPTIA:~$
```



# Output(2)

---

- Some times we can not get information on IP address given

```
student@BUPTIA:~$ ./resolver www.baidu.com
Localhost DNS address is: BUPTIA
Looking information for host: www.baidu.com
Official host name: www.a.shifen.com
Host aliases:www.baidu.com

IP address 1 is: 220.181.111.188
IP address 2 is: 220.181.112.244
student@BUPTIA:~$ ./resolver 220.181.111.188
Localhost DNS address is: BUPTIA
Looking information for host: 220.181.111.188
No further host IP information found for: 220.181.111.188
student@BUPTIA:~$
```



# 一些提示(1)

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- 指针 vs. 数组

- 指针：变量的地址
- 数组：具有相同类型，且按顺序排列的一组变量的集合

- `char name[5]="Alice";`

- `char *name_ptr;`  
`name_ptr = name;`

- `*name_ptr = name[0] = 'A'`



## 一些提示(2)

- 命令行：在操作系统状态下，为执行某个程序而键入的一行字符
- 命令行一般形式：命令名 参数1 参数2.....参数n

```
$ ./copy source.c temp.c
```

```
main(int argc, char *argv[])  
{ .....  
}
```

命令行中参数个数

元素指向命令行参数  
中各字符串首地址

argv[0]: 可执行文件名  
argv[1]: 参数1  
argv[2]: 参数2  
.....

argc: 2

argv[0]: "gethost"

argv[1]: [www.baidu.com](http://www.baidu.com)

argv[2]: NULL

```
$ ./gethost www.baidu.com
```

## 一些提示(3)

- 如何判命令行输入的是domain name还是IP地址？
  - 看inet\_aton()的返回值

```
#include <arpa/inet.h>
```

```
int inet_aton (const char *string, struct in_addr *address);
```

1 – valid string  
0– error

Pointer to the string that  
contains the address in  
numbers-and-dots notation

Pointer to a long integer  
into which the binary value  
is placed

- DNS查询后返回的是指向一个struct hostent的指针，如何引用struct中的分量？
  - struct hostent \*ptr;
  - ptr->h\_length



## 一些提示(3)

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- 如何访问到**alias**列表和**IP**地址列表中的每个值？
  - `for (p=ptr->h_alias; *p!=NULL; p++)`
- 如何打印**IP**地址？
  - `inet_ntoa ()`或`inet_ntop ()`
- 段错误：程序要访问的内存超出了系统给这个程序的内存空间。指针没有初始化是一个常见的原因。

## 一些提示(4)

- Conversion between binary data (unsigned long) and dot-decimal notation

```
#include <arpa/inet.h>
```

**Only support IPv4**

```
char * inet_ntoa( struct in_addr in)
```

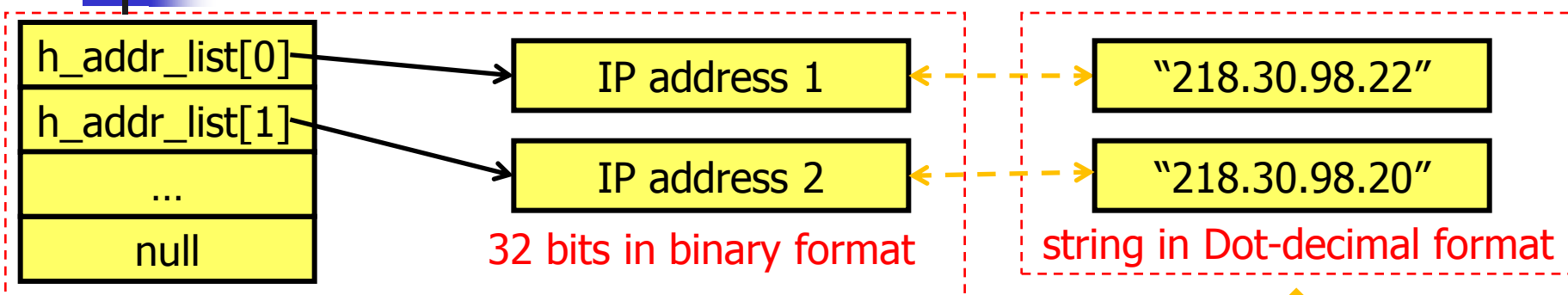
**string(dot-decimal)**

**network address(binary)**

```
int inet_aton( const char * cp , struct in_addr * inp )
```

**1- successful**  
**0-failed**

## 一些提示(5)



```
struct in_addr *ip;
ip = (struct in_addr *)(h_addr_list[0]);
printf(" IP address 1 is: %s\n", inet_ntoa( *ip ));
ip = (struct in_addr *)(h_addr_list[1]);
printf(" IP address 2 is: %s\n", inet_ntoa( *ip ));
...
```

```
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student@BUPTIA:~$
```



## 一些提示(6)

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- 可以使用8.8.8.8作为逆向解析对象
- 或者学习使用nslookup命令，先查询某个域名的IP地址，再查询其IP地址是否可以逆向解析