

Peeranat Mastor (Few)

Bachelor of Science in Information Technology (Software Engineering)

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Information Technology student with hands-on experience developing websites and fullstack applications Demonstrate strong teamwork skills. Collaborating effectively with teammates to achieve project success. Driven by a passion for innovation and continuous learning. Passionate about exploring emerging technologies and committed to keeping up with industry trends by implementing cutting-edge solutions in project development.

Education

Bachelor's Degree (2022-Present) Software Engineer School of Information Technology King Mongkut's Institute of Technology Ladkrabang (KMITL)

Expected Graducation: 2026

High-School Secondary Education (2019-2022) English-Korean-Japanese Language of Arts Mahavajiravudh Changwat Songkhla School **GPA: 3.33**

Skill

- C
- Java
- PHP
- Python

- TypeScript

Express

- JavaScript Jenkins
 - MongoDB
 - Redis
- SQL

PostgreSQL Git

PHP-Compose • Docker

SvelteKit

Next.is

- MySQL

Extracurricular Activity

- · Teaching Assistant in
 - "Problem Solving and Computer Programming"
 - "Data Structures and Algorithms"
 - "Object-Oriented Programming"
 - "Physical Computing"
 - "Fundamental Website Programming"
- Lecturer & Staff in ITCAMP19, ToBelT'66-67 at ITKMITL.
- President of Pre-Programming 2566 at **ITKMITL**

Competitions & Awards

- 1st Runner Up for the National Round of Huawei ICT Competition 2024-2025
- Qualified for the National Round of Huawei ICT Competition 2024-2025
- · 6th Place in the Preliminary Round of Huawei ICT Competition 2023-2024
- 1st Runner Up in the Popular Vote for Project at ITKMITL Openhouse 2023

Work

Smilekrub Network (Game Developer)

(Jan 2022 - Present)

Project Development & Contributing

Captive Portal - ITKMITL Authentication Internet Service

 Developed a faculty-funded captive portal for ITKMITL Authentication Internet Services login using LDAP, designed for students, lecturers, and staff. Enhanced system performance by leveraging the SvelteKit framework with Server-Side Rendering (SSR). The system is actively used by users in the School of Information Technology at King Mongkut's Institute of Technology Ladkrabang. https://login.it.kmitl.ac.th

<i>Judge - Online Code Judging System (V.1)

• Developed a faculty-funded online judge system for competitive programming, supporting Python, C, C++, Scala, and Raptor (Flowchart), with plans for future expansion. Built using the Next.js framework and a REST API with Express, The system is actively used by 350 students in the School of Information Technology at King Mongkut's Institute of Technology Ladkrabang. https://ijudge.it.kmitl.ac.th

J:Learn - Online Structural Validate-based System (V.3)

• Designed and developed a faculty-funded online validation structure system supporting Java, with a mockup of a user-friendly and responsive user interface (UI) for both student and lecturer applications using Figma. Rewrote the grading validation system for improved performance by leveraging the Next.js framework and a REST API built with Node.js and Express. The system is actively used by 210 students in the School of Information Technology at King Mongkut's Institute of Technology Ladkrabang. https://jlearn.it.kmitl.ac.th

TA-Mirai System for IT@KMITL

• Independently designed and implemented the TA-Mirai system, a full-scale project that aims to improve the performance of teaching assistants (TAs) at IT@KMITL. The system addresses key challenges such as document management. Salary calculation Grade Inspection and recording attendance The front end was developed using PHP to create a user-friendly interface, while the backend is built with Django Rest Framework (DRF) to ensure a scalable and efficient API for managing data processing and system logic. This project provides a comprehensive solution tailored to TA's workflow demonstrates expertise in integrating multiple technologies.