# Part III — Mechanics

### Based on lectures by Brian Notes taken by Dexter Chua

Lent 2017-2018

These notes are not endorsed by the lecturers, and I have modified them (often significantly) after lectures. They are nowhere near accurate representations of what was actually lectured, and in particular, all errors are almost surely mine.

Contents III Mechanics

## Contents

1	Kinematics of a particles moving in a straight line	4
2	Dynamics of a particle moving in a straight line	5
3	Statics of a particle	6
4	Moments	7
5	Vectors	8
6	Kinematics of a particle moving in a straight line or plane	9
7	Centres of mass	10
8	Work, energy and power	11
9	Collisions	12
10	Statics of rigid bodies 1	13
11	Further kinematics 11.1 Forces which vary with speed	<b>14</b> 14
12	Elastic strings and springs 12.1 Hooke's Law	15 15 15
13	Further dynamics13.1 Impulse of a variable force13.2 Work done by a variable force13.3 Newton's Law of Gravitation13.4 Finding $k$ in $F = \frac{k}{x^2}$ 13.5 Simple harmonic motion S.H.M.	16 16 16 16 16
14	Motion in a circle 14.1 Angular velocity	19 19 19 21
15	Statics of rigid bodies 2         15.1 Centre of mass          15.2 Centre of mass of geometric shapes          15.2.1 Sector          15.2.2 Circular arc          15.2.3 Others          15.2.4 Solid of revolution          15.2.5 Hemispherical shell          15.2.6 conical	24 24 24 25 26 26 27 29
	15.2.7 Square based pyramid	30 30

Contents III Mechanics

15.2.9 Tilting and hanging freely	31 33
16 Relative motion	34
17 Elastic collisions in two dimensions	35
18 Resisted motion of a particle moving in a straight line	36
19 Damped and forced harmonic motion	37
20 Stability	38
21 Applications of vectors in mechanics	39
22 Variable mass	40
23 Moments of inertia of a rigid body	41
24 Rotation of a rigid body about a fixed smooth axis	42

1 Kinematics of a particles moving in a straight line

2 Dynamics of a particle moving in a straight line

# 3 Statics of a particle

4 Moments III Mechanics

## 4 Moments

5 Vectors III Mechanics

## 5 Vectors

6 Kinematics of a particle moving in a straight line or plane

## 7 Centres of mass

# 8 Work , energy and power

9 Collisions III Mechanics

# 9 Collisions

# 10 Statics of rigid bodies 1

## 11 Further kinematics

### 11.1 Forces which vary with speed

Proposition.

$$\mathbf{a} = \mathbf{v} \frac{\mathrm{d} \mathbf{v}}{\mathrm{d} \mathbf{x}}$$

Proof.

$$\mathbf{a} = \frac{\mathrm{d}\mathbf{x}}{\mathrm{d}\mathbf{t}} \times \frac{\mathrm{d}\mathbf{v}}{\mathrm{d}\mathbf{x}} = \mathbf{v} \frac{\mathrm{d}\mathbf{v}}{\mathrm{d}\mathbf{x}}$$

### 12 Elastic strings and springs

#### 12.1 Hooke's Law

Law (Hooke's Law). There are two cases for using Hooke's Law

(i) Elastic strings: The tension T in an elastic string is

$$T = \frac{\lambda x}{l}$$

where

l is the natural (unstretched) length of the string,

x is the extension and

 $\lambda$  is the modulus of elasticity



When the string is slack there is no tension.

(ii) Elastic springs: The tension, or thrust, T is an elastic spring is

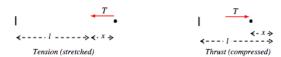
$$T = \frac{\lambda x}{l}$$

where

l is the natural (unstretched) length of the string,

x is the extension or compression and

 $\lambda$  is the modulus of elasticity



#### 12.2 Energy stored in an elastic string or spring

Like kinematics, If there is force F and displacement traveled  $\delta s$ , the Work done is  $\delta W = F \delta s$ . Similarly, If the tension force is T and string/spring extended/stretched, then

$$\delta W \approx T \delta x$$

Total work done in exrending from x = 0 to x = X is approximately

$$\sum_{0}^{X} T \delta x$$

and , as  $\delta x \to 0$ , the total work done:

$$W = \int_0^X T dx = \int_0^X \frac{\lambda x}{l} dx = \frac{\lambda x^2}{2l}$$

The expression of Total work done is also called the Elastic Potential Energy

### 13 Further dynamics

#### 13.1 Impulse of a variable force

$$\delta I \approx F(t)\delta t$$

The total impulse from time  $t_1$  to  $t_2$  is

$$I \approx \sum_{t_1}^{t_2} F(t) \delta t$$

and as  $\delta t \to 0$ , the total impulse is

$$I = \int_{t_1}^{t_2} F(t) \mathrm{d}t$$

Also, as  $F(t) = ma = m \frac{dv}{dt}$ 

$$\int_{t_1}^{t_2} F(t) dt = \int_{U}^{V} m dv = mV - mU$$

#### 13.2 Work done by a variable force

$$\delta W \approx G(x)\delta x$$

and the total work done in moving from a displacement  $x_1$  to  $x_2$  is

$$W \approx \sum_{x_1}^{x_2} G(x) \delta x$$

and as  $\delta x \to 0$  , the total work done is

$$W = \int_{x_1}^{x_2} G(x) \mathrm{d}x$$

Also  $G(x)=ma=m\frac{\mathrm{d}v}{\mathrm{d}x}=m\frac{\mathrm{d}x}{\mathrm{d}t}\times\frac{\mathrm{d}v}{\mathrm{d}x}=mv\frac{\mathrm{d}v}{\mathrm{d}x}$ 

$$\int_{x}^{x_2} G(x) dx = \int_{U}^{V} mv dv = \frac{1}{2} mV^2 - \frac{1}{2} mU^2$$

#### 13.3 Newton's Law of Gravitation

**Law.** The force of attraction between two bodies of masses  $M_1$  and  $M_2$  is directly proportional to the product of their masses and inversely proportional to the square of the distance, d, between them:

$$F = \frac{GM_1M_2}{d^2}$$

where G is a constant known as the constant of Gravitation

## 13.4 Finding k in $F = \frac{k}{x^2}$

$$F = ma = \frac{k}{d^2}$$

#### 13.5 Simple harmonic motion S.H.M.

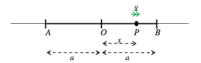
**Definition** (S.H.M. equation). If a particle , P , moves in a straight line so that its acceleration is proportional to its distance from a fixed point O , and directed towards O , then

$$\ddot{x} = -\omega^2 x$$

and the particle will oscillate between two points, A and B , with simple harmonic motion.

The amplitude of the oscillation is OA = OB = a.

Notice that  $\ddot{x}$  is marked in the direction of x increasing n the diagram, and, since  $\omega^2$  is positive,  $\ddot{x}$  is negative, so the acceleration acts towards O.



**Proposition** (Solving equation). A.E. is

$$m^2 = -\omega^2 \to m = i\omega$$

G.S. is

$$x = \lambda \sin \omega t + \mu \cos \omega t$$

If x starts from O, x = O when t = 0, then

$$x = a \sin \omega t$$

If x starts from B, x = a when t = 0, then

$$x = a\cos\omega t$$

**Definition** (Period and amplitude). From the equations  $x = a \sin \omega t$  and  $x = a \cos \omega t$ 

we can see that the period, the time for one complete oscillation, is

$$T = \frac{2\pi}{\omega}$$

The period is the time taken to go from  $O \to B \to A \to O$ , or from  $B \to A \to B$  and that the amplitude, maximum distance from the central point, is a.

Proposition (Alternative equation of S.H.M.).

$$v^2 = \omega^2 (a^2 - x^2)$$

*Proof.* Consider the basic S.H.M. equation  $\ddot{x} = -\omega^2 x$  and  $\ddot{x} = v \frac{dv}{dx}$ 

$$v \frac{\mathrm{d}v}{\mathrm{d}x} = -\omega^2 x$$
 
$$\int v \, \mathrm{d}v = \int -\omega^2 x \, \mathrm{d}x$$
 
$$\frac{1}{2}v^2 = -\frac{1}{2}\omega^2 x^2 + \frac{1}{2}c$$

But v=) when x at its maxumum,  $x=a \rightarrow c=a^2\omega^2$ 

$$\frac{1}{2}v^2 = -\frac{1}{2}\omega^2 x^2 + \frac{1}{2}a^2\omega^2$$
$$v^2 = \omega^2 (a^2 - x^2)$$

Horizontal

Example.

Vertical (relate to mg)

Example.

### 14 Motion in a circle

#### 14.1 Angular velocity

A particle moves in a circle of radius r with constant speed, v.

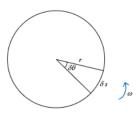
Suppose that in a small time  $\delta t$  the particle moves through a small angle  $\delta \theta$ , then the distance moved will be  $\delta s = r \delta \theta$  and its speed  $v = \frac{\delta s}{\delta t} = r \frac{\delta \theta}{\delta t}$ 

and , as 
$$\delta t \to 0$$
,  $v = r \frac{\mathrm{d}\theta}{\mathrm{d}t} = r\theta$ 

$$\frac{\mathrm{d}\theta}{\mathrm{d}t} = \theta$$

is the angular velocity, usually written as the Greek letter omega,  $\omega$ , and so, for a particle moving in a circle with radius r, its speed is

$$v = r\omega$$



#### 14.2 Acceleration

A particle moves in a circle of radius r with constant speed, v.

Suppose that in a small time  $\delta t$  the particle moves through a small angle  $\delta \theta$ , and that its velocity changes from  $v_1$  to  $v_2$ ,

then its change in velocity is  $\delta v = v_2 - v_1$ , which is shown in the second diagram.

The lengths of both  $v_1$  and  $v_2$  are v, and the angle between  $v_1$  and  $v_2$  is  $\delta\theta$ .

$$\delta v = 2 \times v \sin \frac{\delta \theta}{2} \approx 2v \times \frac{\delta \theta}{2} = v \delta \theta \frac{\delta v}{\delta t} \qquad \qquad \approx v \frac{\delta \theta}{\delta t}$$

as  $\delta t \to 0$ , acceleration:

$$a = \frac{\mathrm{d}v}{\mathrm{d}t} = v\frac{\mathrm{d}\theta}{\mathrm{d}t} = v\theta$$

But

$$\theta = \omega = \frac{v}{r} \to a = \frac{v^2}{r} = r\omega^2$$

Notice that as  $\delta\theta \to 0$ , the direction of  $\delta v$  becomes perpendicular to both  $v_1$  and  $v_2$ , and so is directed towards the centre of the circle.

The acceleration of a particle moving in a circle with speed v is  $a = r\omega^2 = \frac{v^2}{r}$ , and is directed towards the centre of the circle.

Alternative proof

*Proof.* If a particle moves , with constant speed, in a circle of radius r and centre O, then its position vector can be written:

$$\mathbf{r} = r \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix} \rightarrow \dot{\mathbf{r}} = r \begin{pmatrix} -\sin \theta \dot{\theta} \\ \cos \theta \dot{\theta} \end{pmatrix}$$

Particle moves with constant speed  $\rightarrow \dot{\theta} = \omega$  is constant

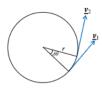
$$\dot{\mathbf{r}} = r \begin{pmatrix} -\sin\theta \\ \cos\theta \end{pmatrix} \rightarrow v = r\omega$$

$$\ddot{\mathbf{r}} = r\omega \begin{pmatrix} -\cos\theta\dot{\theta} \\ -\sin\theta\dot{\theta} \end{pmatrix} = -\omega^2 r \begin{pmatrix} \cos\theta \\ \sin\theta \end{pmatrix} = -\omega^2 \mathbf{r}$$

acceleration is

$$r\omega^2$$
 or  $\frac{v^2}{r}$ 

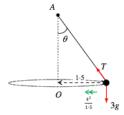
directed towards O.



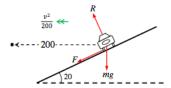


Types of problems:

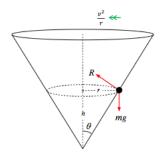
- (i) Horizontal
- (ii) Conical pendulum



(iii) Banking



#### (iv) Inside an inverted vertical cone



#### 14.3 Motion in a vertical circle

#### Proposition.

$$a = \frac{v^2}{r}$$

*Proof.* If a particle moves in a circle of radius r and centre O, then its position vector can be written:

$$\mathbf{r} = r \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$$

$$\dot{\mathbf{r}} = r \begin{pmatrix} -\sin\theta\dot{\theta} \\ \cos\theta\dot{\theta} \end{pmatrix} = r\dot{\theta} \begin{pmatrix} -\sin\theta \\ \cos\theta \end{pmatrix}$$

$$\ddot{\mathbf{r}} = r \begin{pmatrix} -\cos\theta\dot{\theta}^2 - \sin\theta\ddot{\theta} \\ -\sin\theta\dot{\theta}^2 + \cos\theta\ddot{\theta} \end{pmatrix} = -r\dot{\theta}^2 \begin{pmatrix} \cos\theta \\ \sin\theta \end{pmatrix} + r\ddot{\theta} \begin{pmatrix} -\sin\theta \\ \cos\theta \end{pmatrix}$$

From this we can see that the speed is  $v = r\dot{\theta} = r\omega$ , and is perpendicular to the radius since  $\mathbf{r} \cdot \dot{\mathbf{r}} = 0$ 

We can also see that the acceleration has two components

$$r\dot{\theta}^2 = r\omega^2 = \frac{v^2}{r}$$

towards the centre opposite direction to  ${\bf r}$ 

and  $r\ddot{\theta}$  perpendicular to the radius which is what we should expect since  $v=r\dot{\theta}$  and r is constant.

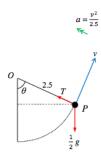
In practice we shall onlu use

$$a=r\omega^2=\frac{v^2}{r}$$

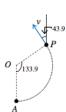
directed towards the centre of the circle

Types of problems

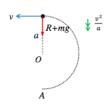
(i) A particle attached to an inextensible string



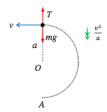




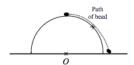
(ii) A particle moving on the indside of a smooth, hollow sphere

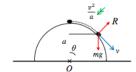


(iii) A particle attached to a rod



(iv) A particle moving on the outside of a smooth sphere





### 15 Statics of rigid bodies 2

### 15.1 Centre of mass

When finding a centre of mass

Centres of mass depend on the formula :

$$M\bar{x} = \sum m_i x_i$$

or Similar, Remember that

$$\lim_{\delta x \to 0} \sum f(x_i) \delta x = \int f(x) dx$$

### 15.2 Centre of mass of geometric shapes

#### 15.2.1 Sector

In this case we can find a nice method, using the result for the centre of mass of a triangle.

We take a sector of angle  $2\alpha$  and divide it into many smaller sectors.

Mass of whole sector

$$M = \frac{1}{2}r^2 \times 2\alpha \times \rho = r^2\alpha\rho$$

Consuder each small sector as approximately a triangle, with centre of mass,  $G_1$ , 2/3 along the median from O

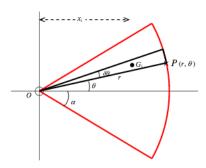
Working in polar coordinates for one small sector,

$$m_i = \frac{1}{2}r^2\rho\delta\theta$$

$$OP = r \to OG_1 \cong \frac{2}{3}r \to x_i \cong \frac{2}{3}r\cos\theta$$

$$\lim_{\delta\theta\to 0} \sum_{\theta=-\alpha}^{\alpha} m_i x_i = \int_{-\alpha}^{\alpha} \frac{1}{2} r^2 \rho \times \frac{2}{3} r \cos\theta d\theta$$
$$= \frac{2}{3} r^3 \rho \sin\alpha$$
$$\bar{x} = \frac{\sum m_i x_i}{M} = \frac{\frac{2}{3} r^3 \rho \sin\alpha}{r^2 \alpha \rho} = \frac{2r \sin\alpha}{3\alpha}$$

By symmetry,  $\bar{y} = 0$  centre of mass is at  $(\frac{2r\sin\alpha}{3\alpha}, 0)$ 



#### 15.2.2 Circular arc

For a circular arc of radius r which subtends an angle of  $2\alpha$  at the centre.

The length of the arc is  $r \times 2\alpha$ . The mass of the arc is  $M = 2\alpha r \rho$ 

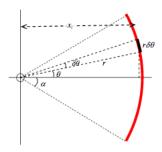
First divide the arc into several small pieces, each subtending an angle of  $\delta\theta$  at the centre

The length of each piece is  $r\delta\theta \to m_i = r\rho\delta\theta$ 

We now think of each small arc as a point mass at the centre of the arc, with x-corrdinate  $x_i = r\cos\theta$ 

$$\lim_{\delta\theta\to 0} \sum_{\theta=-\alpha}^{\alpha} m_i x_i = \int_{-\alpha}^{\alpha} r\rho \times r \cos\theta d\theta$$
$$= 2r^2 \rho \sin\alpha$$
$$\bar{x} = \frac{\sum m_i x_i}{M} = \frac{2r^2 \rho \sin\alpha}{2r\alpha\rho} = \frac{r \sin\alpha}{\alpha}$$

By symmetry,  $\bar{y} = 0$  centre of mass is at  $(\frac{r \sin \alpha}{\alpha}, 0)$ 



#### 15.2.3 Others

#### Standard results for centre of mass of uniform laminas and arcs

Triangle  $\frac{2}{3}$  of the way along the median, from the vertex.

Semi-circle, radius r  $\frac{4r}{3\pi}$  from centre, along axis of symmetry

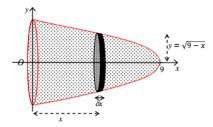
Sector of circle, radius r, angle  $2\alpha$   $\frac{2r \sin \alpha}{3\alpha}$  from centre, along axis of symmetry

Circular arc, radius r, angle  $2\alpha$   $\frac{r \sin \alpha}{\alpha}$  from centre, along axis of symmetry

#### 15.2.4 Solid of revolution

Example: A machine component has the shape of a uniform solid of revolution formed by rotating the region under the curve  $y = \sqrt{9-x}$ ,  $x \ge 0$ , about the x-axis. Find the position of the centre of mass.

Solution:



Mass, M, of the solid = 
$$\rho \int_0^9 \pi y^2 dx = \rho \int_0^9 \pi (9-x) dx$$

$$\Rightarrow \quad M = \frac{81}{2} \rho \pi.$$

The diagram shows a typical thin disc of thickness  $\delta x$  and radius  $y = \sqrt{9 - x}$ .

$$\Rightarrow$$
 Mass of disc  $\approx \rho \pi y^2 \delta x = \rho \pi (9 - x) \delta x$ 

Note that the x coordinate is the same (nearly) for all points in the disc

$$\Rightarrow \sum m_i x_i \approx \sum_0^9 \rho \pi (9 - x_i) x_i \, \delta x$$

$$\lim_{\delta x \to 0} \sum m_i x_i = \int_0^9 \rho \pi (9 - x) x \, dx = \frac{243}{2} \rho \pi$$

$$\Rightarrow \bar{x} = \frac{\sum m_i x_i}{M} = \frac{\frac{243}{2} \rho \pi}{\frac{81}{2} \rho \pi} = 3$$

By symmetry,  $\bar{y} = 0$ 

 $\Rightarrow$  the centre of mass is on the x-axis, at a distance of 3 from the origin.

#### 15.2.5 Hemispherical shell

#### Mass of shell

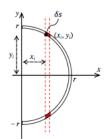
Let the density of the shell be  $\rho$ , radius rIn the xy-plane, the curve has equation

$$x^{2} + y^{2} = r^{2}$$

$$\Rightarrow 2x + 2y \frac{dy}{dx} = 0 \Rightarrow \frac{dy}{dx} = \frac{-x}{y}$$

$$\Rightarrow \left(\frac{ds}{dx}\right) = \sqrt{1 + \left(\frac{dy}{dx}\right)^{2}} = \sqrt{\frac{y^{2} + x^{2}}{y^{2}}}$$

Take a slice perpendicular to the x-axis through the point  $(x_i, y_i)$  to form a ring with arc length  $\delta s$ .



Area of the ring  $\cong 2\pi y_i \delta s$   $\Rightarrow$  mass of ring  $m_i \cong 2\pi y_i \rho \delta s$   $\Rightarrow$  Total mass  $\cong \sum 2\pi y_i \rho \delta s$   $\Rightarrow$  Total mass  $M = \lim_{\delta s \to 0} \sum 2\pi y_i \rho \delta s = \int 2\pi y \rho \, ds$   $\Rightarrow M = \int_0^r 2\pi y \rho \, \frac{ds}{dx} \, dx = \int_0^r 2\pi y \rho \sqrt{\frac{y^2 + x^2}{y^2}} \, dx$  $\Rightarrow M = \int_0^r 2\pi \rho \sqrt{r^2} \, dx = 2\pi \rho r \left[ x \right]_0^r = 2\pi \rho r^2$ 

To find 
$$\sum m_i x_i = \sum 2\pi y_i \rho \, \delta s \, x_i$$
  

$$\Rightarrow \lim_{\delta s \to 0} \sum 2\pi y_i \rho \, \delta s \, x_i = \int_0^r 2\pi \rho \, yx \, \frac{ds}{dx} \, dx$$

$$= \int_0^r 2\pi \rho \, yx \, \sqrt{\frac{y^2 + x^2}{y^2}} \, dx = 2\pi \rho r \left[\frac{x^2}{2}\right]_0^r = \pi \rho r^3$$

$$\Rightarrow \overline{x} = \frac{\sum m_i x_i}{M} = \frac{\pi \rho r^3}{2\pi \rho r^2} = \frac{r}{2}$$

 $\Rightarrow$  the centre of mass is on the line of symmetry at a distance of  $\frac{1}{2}r$  from the centre.

#### Mass of shell

Let the density of the shell be  $\rho$ , radius r

Take a slice perpendicular to the *x*-axis through the point  $(x_i, y_i)$  to form a ring with arc length  $r\delta\theta$ , and circumference  $2\pi y$ . This can be 'flattened out' to form a rectangle of length  $2\pi y$  and height  $r\delta\theta$ 



 $\Rightarrow$  mass of ring  $m_i \cong 2\pi \rho y \times_i r \delta \theta$ 

$$\Rightarrow$$
 Total mass  $\cong \sum 2\pi yr\rho \ \delta heta$ 

$$\Rightarrow$$
 Total mass  $M=\lim_{\delta \theta \to 0} \sum 2\pi yr \rho \; \delta \theta \; = \; \int 2\pi yr \rho \; d \theta$ 

But  $y = r \sin \theta$ 

$$\Rightarrow M = \int_0^{\frac{\pi}{2}} 2\pi r^2 \sin\theta \, \rho \, d\theta = 2\pi \rho r^2 \left[ -\cos\theta \right]_0^{\frac{\pi}{2}} = 2\pi \rho r^2$$

To find 
$$\sum m_i x_i = \sum 2\pi y_i r \rho \delta\theta x_i$$

$$\Rightarrow \lim_{\delta\theta\to 0} \sum 2\pi y_i r \, \rho \, \delta s \, x_i \, = \, \int_0^{\frac{\pi}{2}} 2\pi \rho \, r \, yx \, d\theta$$

But  $x = r \cos \theta$  and  $y = r \sin \theta$ 

$$\Rightarrow \sum m_i x_i = \int_0^{\frac{\pi}{2}} 2\pi \rho r^3 \sin \theta \cos \theta \ d\theta$$

$$= \pi \rho r^3 \left[ \frac{-\cos 2\theta}{2} \right]_0^{\frac{\pi}{2}} = \pi \rho r^3$$

$$\Rightarrow \overline{x} = \frac{\sum m_i x_i}{M} = \frac{\pi \rho r^3}{2\pi \rho r^2} = \frac{r}{2}$$

 $\Rightarrow$  the centre of mass is on the line of symmetry at a distance of  $\frac{1}{2}r$  from the centre.

#### 15.2.6 conical

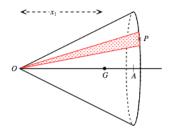
#### Centre of mass of a conical shell

To find the centre of mass of a conical shell, or the surface of a cone, we divide the surface into small sectors, one of which is shown in the diagram.

We can think the small sector as a triangle with centre of mass at  $G_1$ , where  $OG_1 = \frac{2}{3}OP$ .

This will be true for all the small sectors, and the x-coordinate,  $x_1$ , of each sector will be the same

 $\Rightarrow$  the x-coordinate of the shell will also be  $x_1$ 



As the number of sectors increase, the approximation gets better, until it is exact, and as  $OG_1 = \frac{2}{3}OP$  then  $OG = \frac{2}{3}OA$  (similar triangles)

 $\Rightarrow$  the centre of mass of a conical shell is on the line of symmetry, at a distance of  $\frac{2}{3}$  of the height from the vertex.

#### 15.2.7 Square based pyramid

#### Centre of mass of a square based pyramid

A square based pyramid has base area A and height h

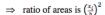
The centre of mass is on the line of symmetry

$$\Rightarrow$$
 volume =  $\frac{1}{2}Ah$ 

$$\Rightarrow$$
 mass  $M = \frac{1}{3}Ah\rho$ 

Take a slice of thickness  $\delta x$  at a distance  $x_i$  from O

The base of the slice is an enlargement of the base of the pyramid with scale factor  $\frac{x_i}{h}$ 



$$\Rightarrow$$
 area of base of slice is  $\frac{x_i^2}{h^2}A$ 

$$\Rightarrow$$
 mass of slice  $m_i = \delta x$ 

$$\Rightarrow \lim_{\delta x \to 0} \sum_{x=0}^{h} m_i x_i = \int_0^h \frac{x^3}{h^2} A \rho \ dx = \frac{1}{4} h^2 A \rho$$

$$\Rightarrow \overline{x} = \frac{\sum m_i x_i}{M} = -\frac{\frac{1}{4}h^2 A \rho}{\frac{1}{3}Ah\rho} = \frac{3}{4}h$$

The centre of mass lies on the line of symmetry at a distance  $\frac{3}{4}h$  from the vertex.

The above technique will work for a pyramid with any shape of base.

The centre of mass of a pyramid with any base has centre of mass  $\frac{3}{4}$  of the way along the line from the vertex to the centre of mass of the base (considered as a lamina).

There are more examples in the book, but the basic principle remains the same:

- find the mass of the shape, M
- choose, carefully, a typical element, and find its mass (involving  $\delta x$  or  $\delta y$ )
- for solids of revolution about the x-axis (or y-axis), choose a disc of radius y and thickness δx, (or radius x and thickness δy).
- find  $\sum m_i x_i$  or  $\sum m_i y_i$
- let  $\delta x$  or  $\delta y \to 0$ , and find the value of the resulting integral
- $\bar{x} = \frac{1}{M} \sum m_i x_i$ ,  $\bar{y} = \frac{1}{M} \sum m_i y_i$

#### 15.2.8 The standard results

#### Standard results for centre of mass of uniform bodies

Solid hemisphere, radius rHemispherical shell, radius rSolid right circular cone, height hConical shell, height h  $\frac{3r}{r^8}$  from centre, along axis of symmetry from centre, along axis of symmetry  $\frac{3h}{r^8}$  from vertex, along axis of symmetry from vertex, along axis of symmetry

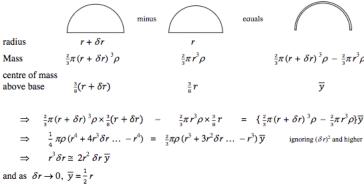
#### Centre of mass of a hemispherical shell - method 2

**Note:** if you use this method in an exam question which asks for a calculus technique, you would have to use calculus to prove the results for a solid hemisphere first.

The best technique for those who have not done FP3 is method 1b.

We can use the theory for compound bodies to find the centre of mass of a hemispherical shell.

From a hemisphere with radius  $r + \delta r$  we remove a hemisphere with radius r, to form a hemispherical shell of thickness  $\delta r$  and inside radius r.



The centre of mass of a hemispherical is on the line of symmetry,  $\frac{1}{2}r$  from the centre.

#### 15.2.9 Tilting and hanging freely

#### Tilting and hanging freely

#### Tilting

Example: The compound body of the previous example is placed on a slope which makes an angle  $\theta$  with the horizontal. The slope is sufficiently rough to prevent sliding. For what range of values of  $\theta$  will the body remain in equilibrium.

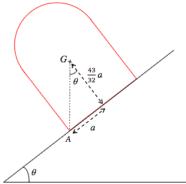
Solution: The body will be on the point of tipping when the centre of mass, G, lies vertically above the lowest corner, A.

Centre of mass is 
$$2a - \frac{21}{32}a$$
  
=  $\frac{43}{32}a$  from the base

At this point

$$\tan \theta = \frac{a}{43a/_{32}} = \frac{32}{43}$$
  
 $\Rightarrow \theta = 36.65610842$ 

The body will remain in equilibrium for  $\theta \leq 36.7^{\circ}$  to the nearest  $0.1^{\circ}$ .



#### Hanging freely under gravity

This was covered in M2. For a body hanging freely from a point A, you should always state, or show clearly in a diagram, that AG is vertical – this is the only piece of mechanics in the question!

#### Body with point mass attached hanging freely

The best technique will probably be to take moments about the point of suspension.

Example: A solid hemisphere has centre O, radius a and mass 2M. A particle of mass M is attached to the rim of the hemisphere at P.

The compound body is freely suspended under gravity from O. Find the angle made by OP with the horizontal.

Solution: As usual a good, large diagram is essential.

Let the angle made by OP with the horizontal be  $\theta$ , then  $\angle OGL = \theta$ .

We can think of the hemisphere as a point mass of 2M at G,

where  $OG = \frac{3a}{8}$ .

The perpendicular distance from O to the line of action of 2Mg is  $OL = \frac{3a}{8}\sin\theta$ , and

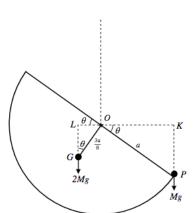
the perpendicular distance from O to the line of action of Mg is  $OK = a \cos \theta$ 

Taking moments about O

$$2Mg \times \frac{3a}{8} \sin \theta = Mg \times a \cos \theta$$

$$\Rightarrow \tan\theta = \frac{4}{3}$$

$$\Rightarrow \theta = 53.1^{\circ}$$
.



#### 15.2.10 Hemisphere in equilibrium on a slope

#### Hemisphere in equilibrium on a slope

Example: A uniform hemisphere rests in equilibrium on a slope which makes an angle of 20° with the horizontal. The slope is sufficiently rough to prevent the hemisphere from sliding. Find the angle made by the flat surface of the hemisphere with the horizontal.

Solution: Don't forget the basics.

The centre of mass, G, must be vertically above the point of contact, A. If it was not, there would be a non-zero moment about A and the hemisphere would not be in equilibrium.

BGA is a vertical line, so we want the angle  $\theta$ .

OA must be perpendicular to the slope (radius  $\perp$  tangent), and with all the  $90^{\circ}$  angles around A,  $\angle OAG = 20^{\circ}$ .

Let a be the radius of the hemisphere

then  $OG = \frac{3a}{8}$  and, using the sine rule

$$\frac{\sin \angle OGA}{a} = \frac{\sin 20}{3a/8} \implies \angle OGA = 65.790.... \text{ or } 114.209...$$

Clearly  $\angle OGA$  is obtuse  $\Rightarrow$   $\angle OGA = 114.209...$ 

$$\Rightarrow \angle OBG = 114 \cdot 209 \dots - 90 = 24 \cdot 209 \dots$$

$$\Rightarrow \theta = 90 - 24.209... = 65.8^{\circ}$$
 to the nearest  $0.1^{\circ}$ .

16 Relative motion III Mechanics

## 16 Relative motion

## 17 Elastic collisions in two dimensions

18 Resisted motion of a particle moving in a straight line

# 19 Damped and forced harmonic motion

20 Stability III Mechanics

# 20 Stability

# 21 Applications of vectors in mechanics

22 Variable mass III Mechanics

## 22 Variable mass

# 23 Moments of inertia of a rigid body

24 Rotation of a rigid body about a fixed smooth axis