

SR PRÉSENTATION



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SUBJECT



User



Food



Start



End



IDEA



Snake



Apple



Player enter



Death



TECHNOS



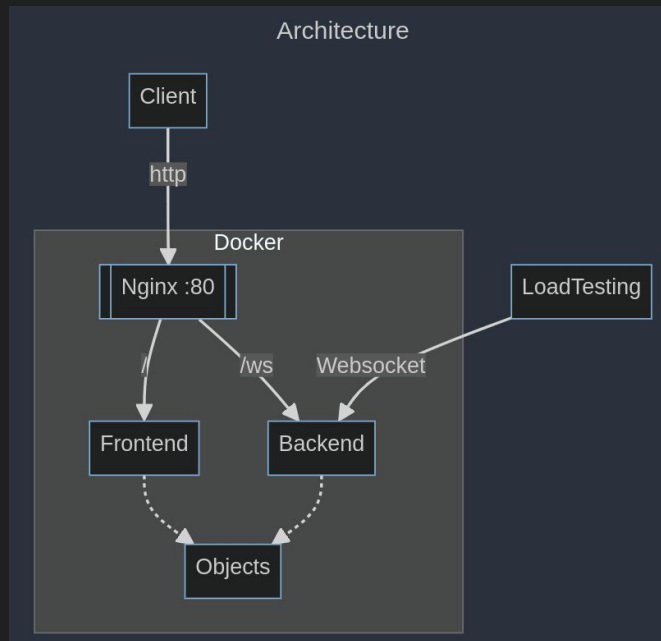
Rust



Websocket



Typescript





WORKFLOW



GitHub



Actions



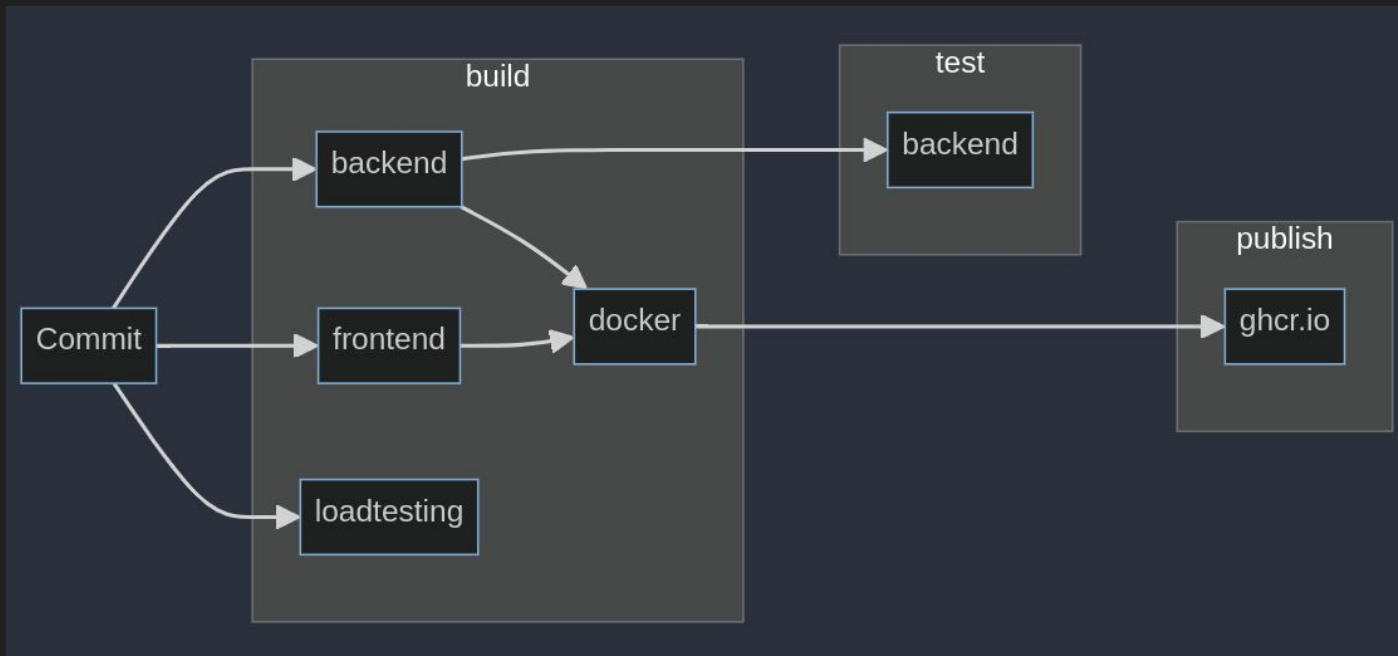
Issues



Docker



PIPELINE





GAME

Klemph



10
apples



tick/tick



30x30

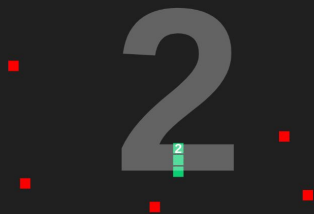


125
players

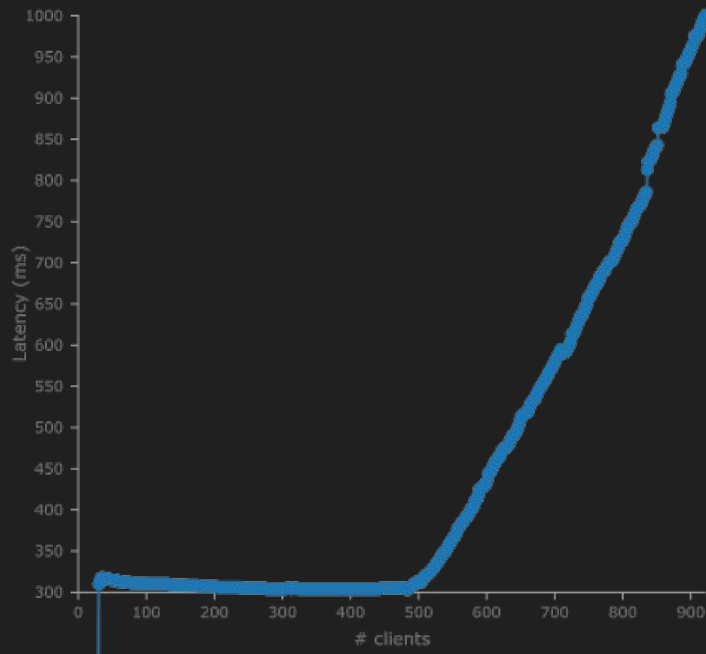


TESTING

- Unit testing backend
- Load testing



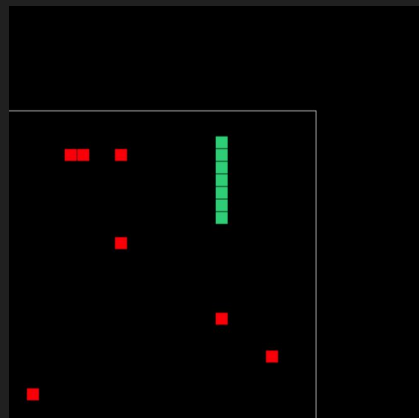
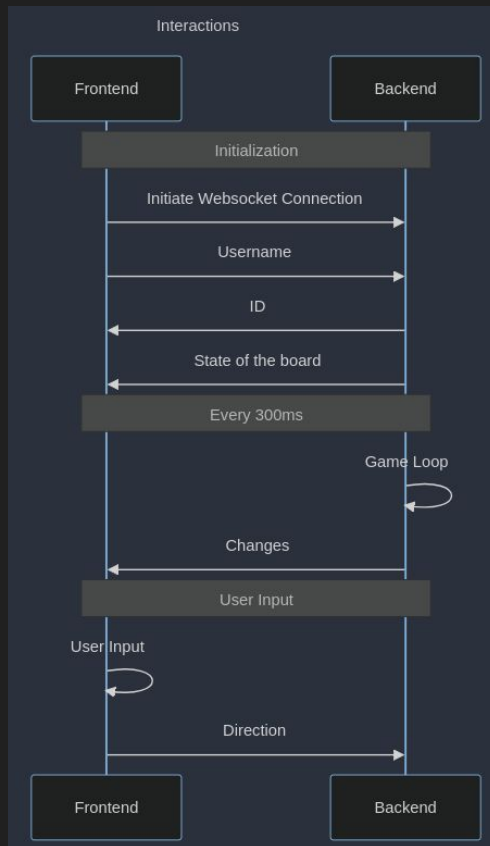
Latency





CHALLENGES

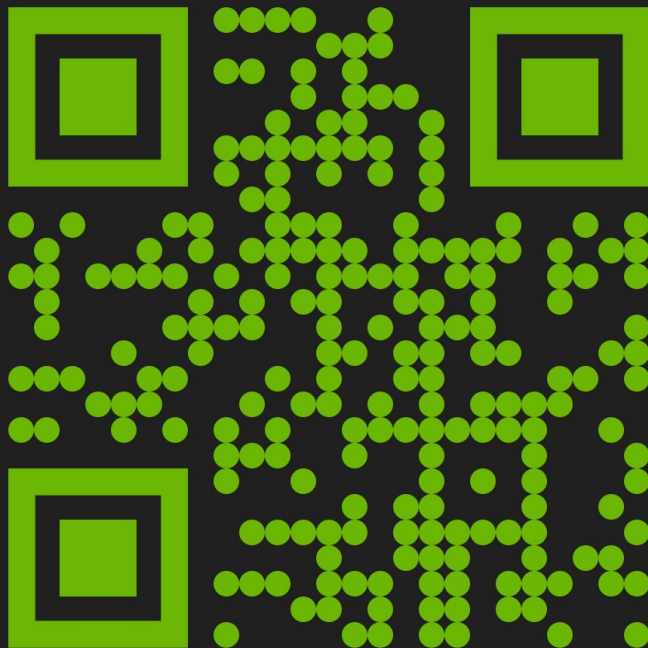
- **Message order error**
- **Network ping reliability**
 - **Send changes**
 - **Smooth updates**
- **XSS Attacks**
- **Docker build time**
- **Camera movement**





PLAY

<https://sr.fgdou.ovh>





MERCI

Références :

<https://fabiengoardou.fr>

https://github.com/Fgdou/sr_project