

IIC 2433 Minería de Datos

https://github.com/marcelomendoza/IIC2433

- GRADIENTE DESCENDENTE -

Si el ajuste es adecuado:

$$P(y \mid \mathbf{x}) = \theta(y \cdot \mathbf{w}^{\mathrm{T}} \mathbf{x})$$

Luego, podemos expresar la función de verosimilitud:

$$P(y_1,\ldots,y_N\mid \mathbf{x}_1,\ldots,\mathbf{x}_n)=\prod_{n=1}^N P(y_n\mid \mathbf{x}_n).$$

Maximizamos la función de verosimilitud:

$$\max \prod_{n=1}^{N} P(y_n \mid \mathbf{x}_n)$$

$$\Leftrightarrow \max \ln \left(\prod_{n=1}^{N} P(y_n \mid \mathbf{x}_n) \right)$$

$$\equiv \max \sum_{n=1}^{N} \ln P(y_n \mid \mathbf{x}_n)$$

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$$\Leftrightarrow \min \qquad -\frac{1}{N} \sum_{n=1}^{N} \ln P(y_n \mid \mathbf{x}_n)$$

$$\equiv \min \qquad \frac{1}{N} \sum_{n=1}^{N} \ln \frac{1}{P(y_n \mid \mathbf{x}_n)}$$

$$\equiv \min \qquad \frac{1}{N} \sum_{n=1}^{N} \ln \frac{1}{\theta(y_n \cdot \mathbf{w}^T \mathbf{x}_n)}$$

 $\theta(s) = \frac{1}{1 + e^{-s}}.$

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\equiv \min \qquad \frac{1}{N} \sum_{n=1}^{N} \ln (1 + e^{-y_n \cdot \mathbf{w}^T \mathbf{x}_n})$$

Tenemos una expresión para:

Parámetros del modelo

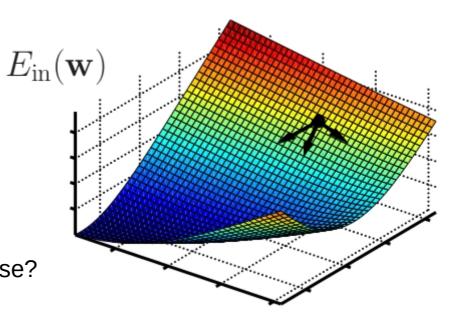
$$E_{\mathrm{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^{\mathrm{T}} \mathbf{x}_n}) \qquad \text{Cross-entropy}$$

La función es convexa, por lo que podemos optimizarla de forma iterativa:

<u>Idea del gradiente descendente</u>:

$$\mathbf{w}(t+1) = \mathbf{w}(t) + \eta \hat{\mathbf{v}}$$

¿En cuál dirección conviene moverse?



$$\Delta E_{\text{in}} = E_{\text{in}}(\mathbf{w}(t+1)) - E_{\text{in}}(\mathbf{w}(t))$$

$$= E_{\text{in}}(\mathbf{w}(t) + \eta \hat{\mathbf{v}}) - E_{\text{in}}(\mathbf{w}(t))$$

$$= \eta \nabla E_{\text{in}}(\mathbf{w}(t))^{T} \hat{\mathbf{v}} + O(\eta^{2})$$

$$f(x) = f(x_0) + f'(x_0)(x - x_0) + \frac{f''(x_0)}{2!}(x - x_0)^2 + \dots + \frac{f^{(k+1)}(c)}{(k+1)!}(x - x_0)^{k+1}.$$

$$\Delta E_{\text{in}} = E_{\text{in}}(\mathbf{w}(t+1)) - E_{\text{in}}(\mathbf{w}(t))$$

$$f(x_0 + \eta \cdot x) - f(x_0)$$
(expansión de Taylor de 1er orden)
$$f(x_0) + \nabla f(x_0) \cdot (x_0 + \eta \cdot x - x_0) + \dots$$

$$\Delta E_{\text{in}} = E_{\text{in}}(\mathbf{w}(t+1)) - E_{\text{in}}(\mathbf{w}(t))$$

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$$f(x_0) + \nabla f(x_0) \cdot (x_0 + \eta \cdot x - x_0) + \dots$$

$$-\nabla E_{\text{in}}(\mathbf{w}(t))$$

$$= \eta \nabla E_{\text{in}}(\mathbf{w}(t))^{\text{T}} \hat{\mathbf{v}} + O(\eta^2) \qquad \nabla E_{\text{in}}(\mathbf{w}(t))$$

Minimizado en
$$\hat{\mathbf{v}} = - \frac{\nabla E_{\mathrm{in}}(\mathbf{w}(t))}{\|\nabla E_{\mathrm{in}}(\mathbf{w}(t))\|}$$

$$-\nabla E_{\rm in}(\mathbf{w}(t))$$

$$= \eta \nabla E_{\rm in}(\mathbf{w}(t))^{\rm T} \hat{\mathbf{v}} + O(\eta^2)$$

$$abla E_{ ext{in}}(\mathbf{w}(t))$$

Minimizado en
$$\ \hat{\mathbf{v}} = - rac{
abla E_{\mathrm{in}}(\mathbf{w}(t))}{\| \,
abla E_{\mathrm{in}}(\mathbf{w}(t)) \, \|}$$

1: Initialize at step t = 0 to $\mathbf{w}(0)$.

2: **for**
$$t = 0, 1, 2, \dots$$
 do

3: Compute the gradient

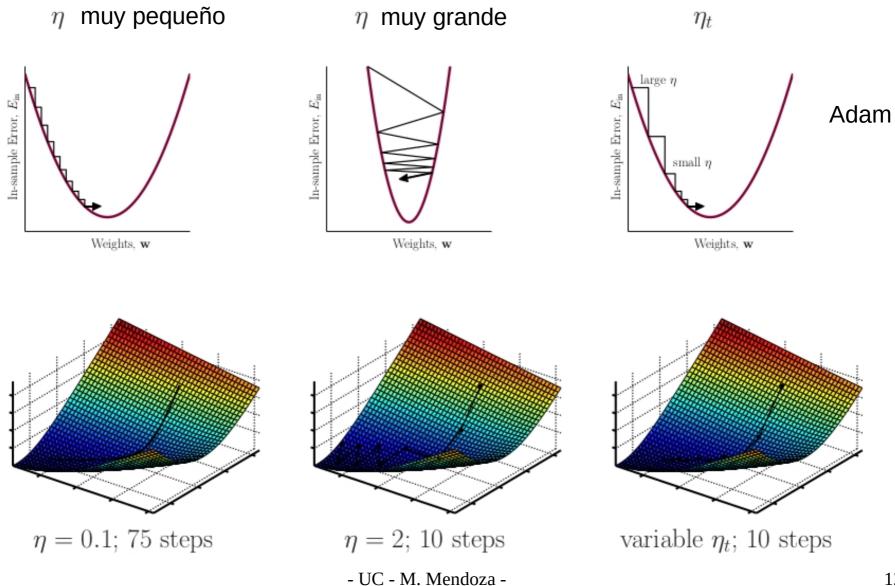
$$\mathbf{g}_t = \nabla E_{\text{in}}(\mathbf{w}(t)).$$

- 4: Move in the direction $\mathbf{v}_t = -\mathbf{g}_t$.
- 5: Update the weights:

$$\mathbf{w}(t+1) = \mathbf{w}(t) + \eta \mathbf{v}_t.$$

- 6: Iterate 'until it is time to stop'.
- 7: end for
- 8: Return the final weights.

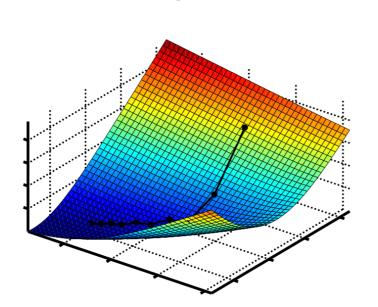
El efecto del **learning rate**:

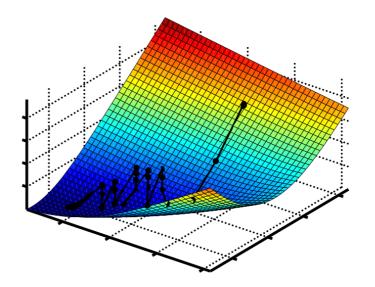


Una variación de gradiente descendente considera la evaluación del gradiente en una muestra del training set.

$$\mathbf{w}(t+1) \leftarrow \mathbf{w}(t) - \eta \nabla_{\mathbf{w}} e(\mathbf{w}, \mathbf{x}_*, y_*)$$

Dado que la muestra se toma al azar, se le denomina gradiente descendente estocástico. $${\rm GD}$$





$$\eta = 6$$
10 steps
 $N = 10$

$$\eta = 2$$
 30 steps

Puede ayudar a escapar de óptimos locales

Regresión logística + gradiente descendente

Para regresión logística encontramos que:

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \cdot \mathbf{w}^{\mathsf{T}} \mathbf{x}_n})$$

Muestre que:

$$\nabla E_{\text{in}}(\mathbf{w}) = -\frac{1}{N} \sum_{n=1}^{N} \frac{y_n \mathbf{x}_n}{1 + e^{y_n \mathbf{w}^{\mathsf{T}} \mathbf{x}_n}}$$
$$= \frac{1}{N} \sum_{n=1}^{N} -y_n \mathbf{x}_n \theta(-y_n \mathbf{w}^{\mathsf{T}} \mathbf{x}_n).$$

Regresión logística + gradiente descendente

Logistic regression algorithm:

1: Initialize the weights at time step t = 0 to $\mathbf{w}(0)$.

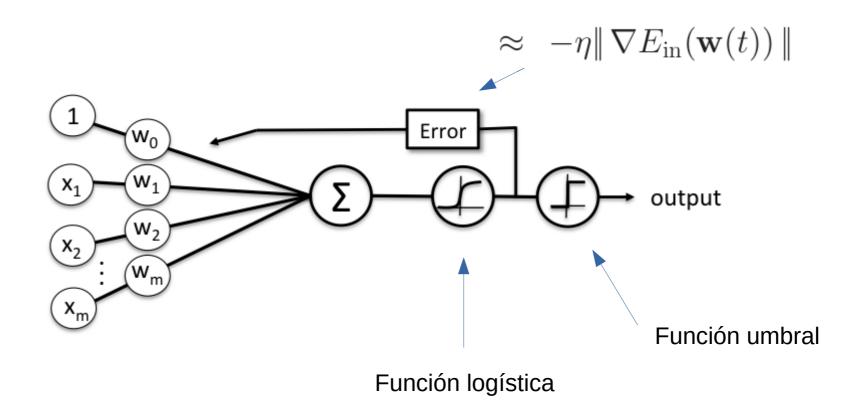
- 2: **for** $t = 0, 1, 2, \dots$ **do**
- 3: Compute the gradient

$$\mathbf{g}_t = -\frac{1}{N} \sum_{n=1}^{N} \frac{y_n \mathbf{x}_n}{1 + e^{y_n \mathbf{w}^{\mathrm{T}}(t) \mathbf{x}_n}}.$$

4: Set the direction to move, $\mathbf{v}_t = -\mathbf{g}_t$.

- 5: Update the weights: $\mathbf{w}(t+1) = \mathbf{w}(t) + \eta \mathbf{v}_t$.
- 6: Iterate to the next step until it is time to stop.
- 7: Return the final weights w.

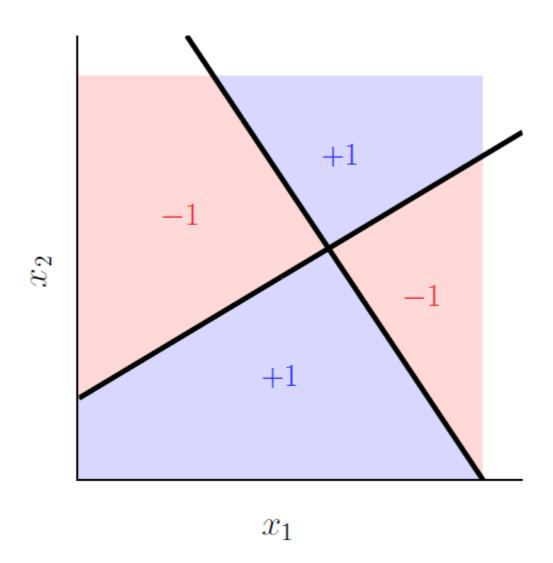
Regresión logística + gradiente descendente

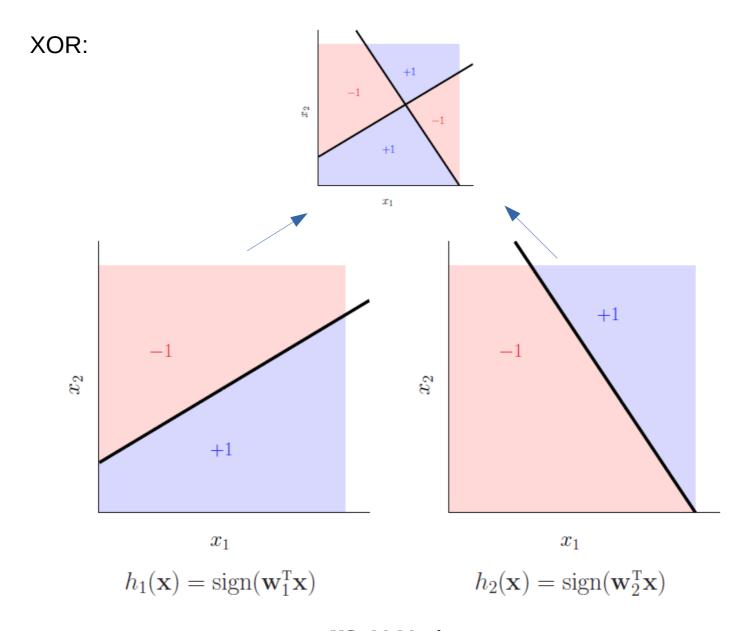


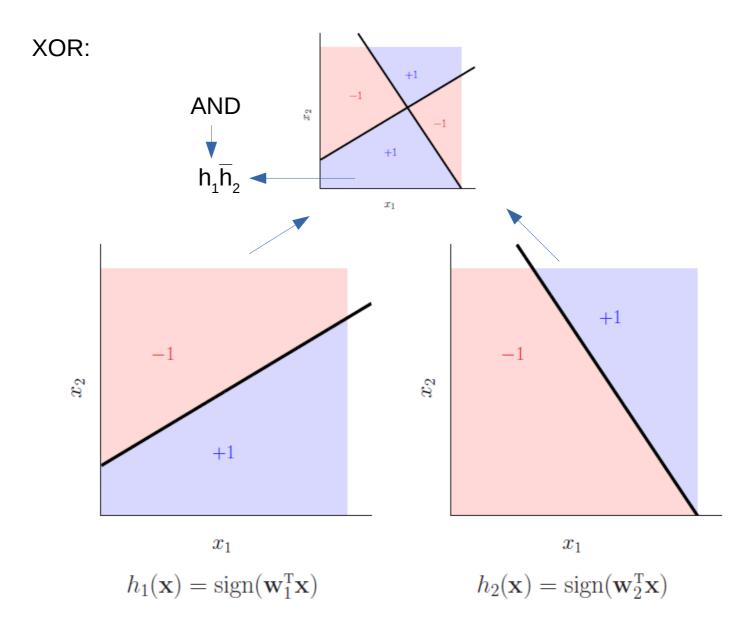
- MLP -

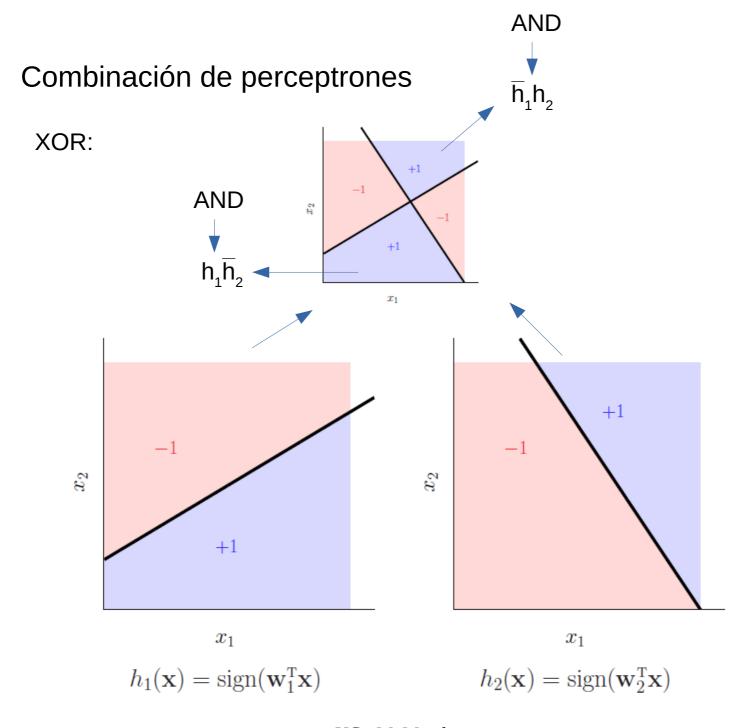
La limitación del modelo lineal

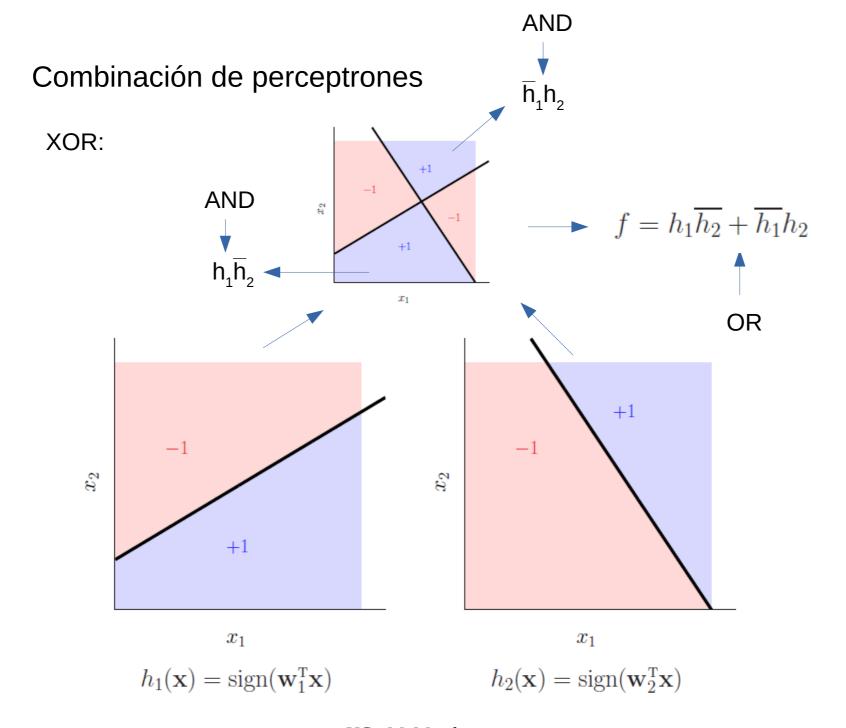
XOR:

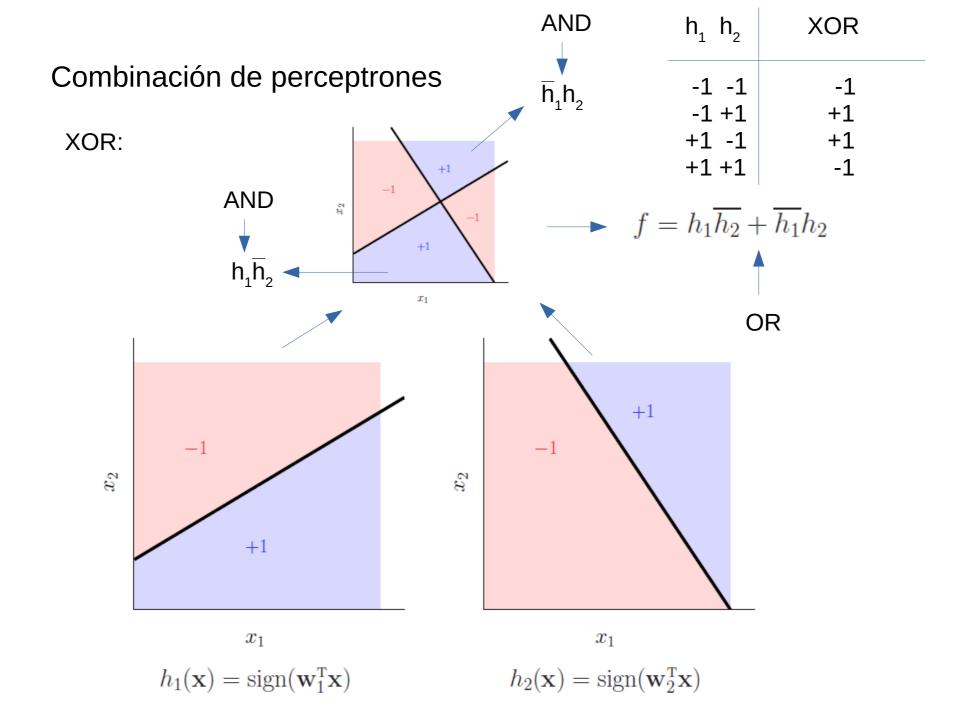






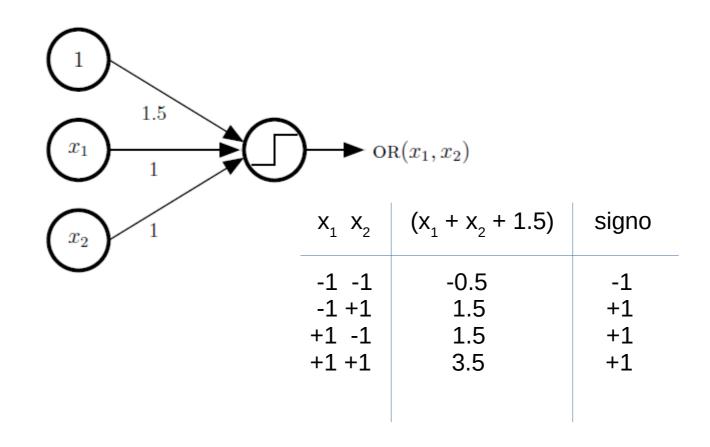






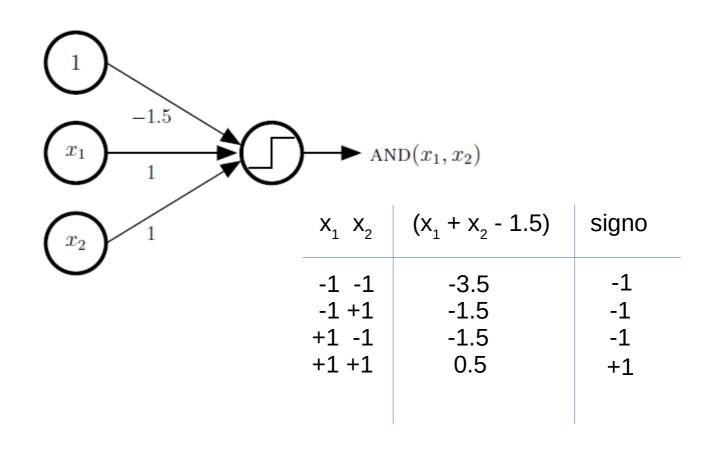
OR:

$$OR(x_1, x_2) = sign(x_1 + x_2 + 1.5)$$

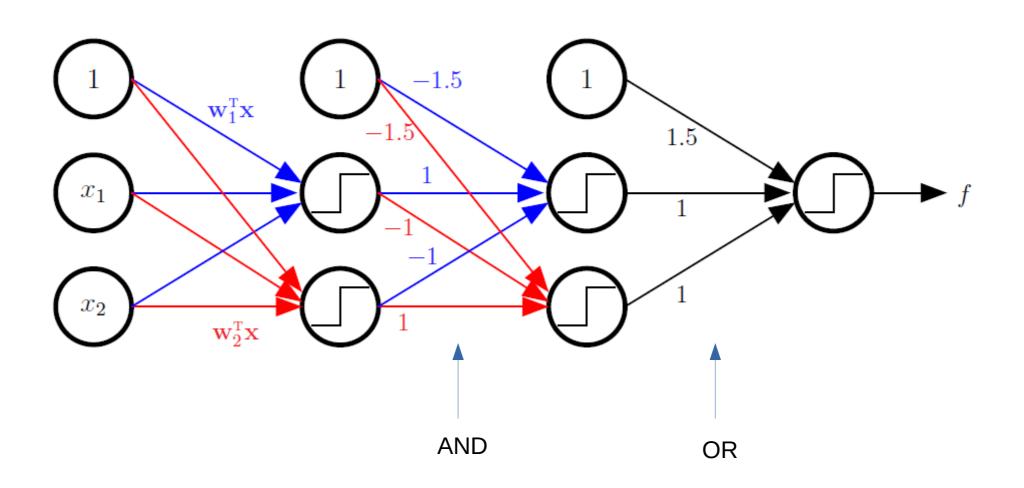


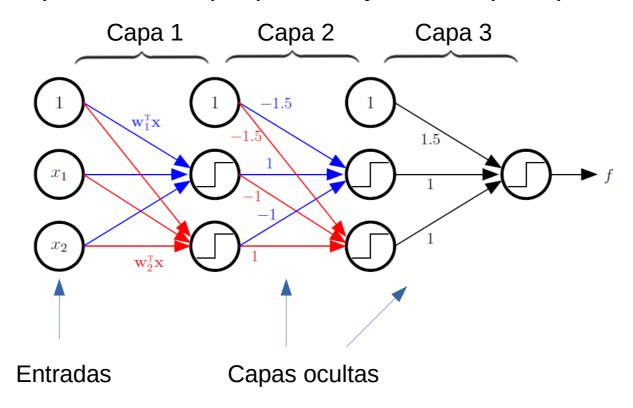
AND:

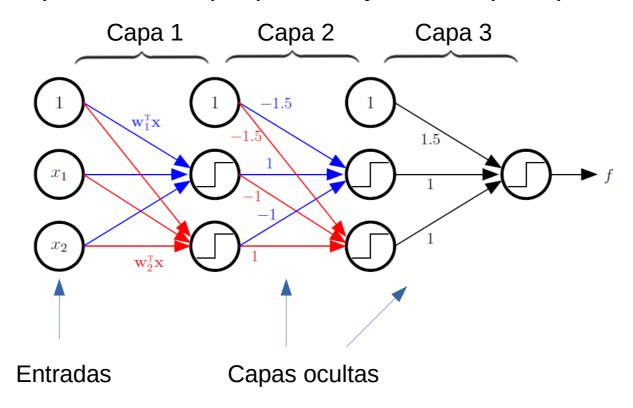
$$AND(x_1, x_2) = sign(x_1 + x_2 - 1.5)$$



$$f = h_1 \overline{h_2} + \overline{h_1} h_2$$



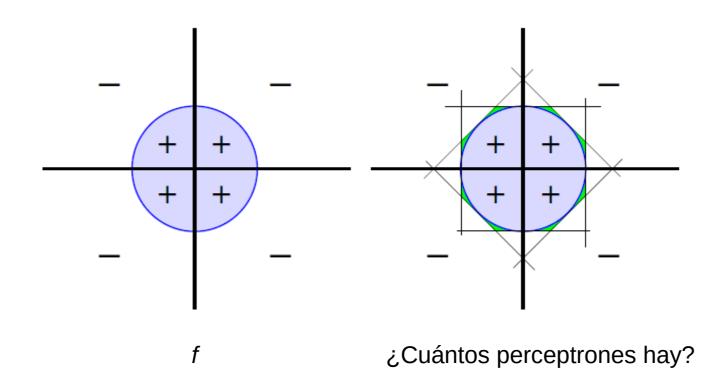




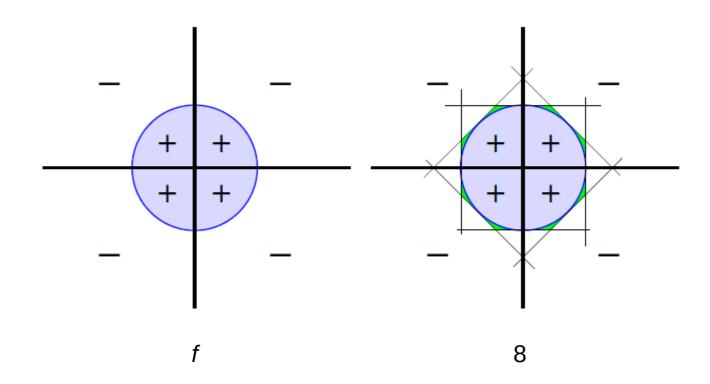
Aproximación universal

Cualquier función que se puede descomponer en separadores lineales puede ser implementada por un MLP de 3 capas

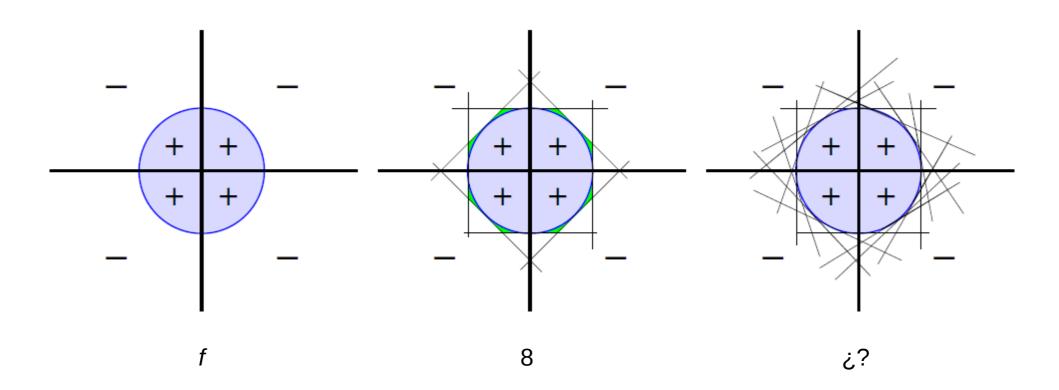
Un separador suave puede ser aproximado por N separadores lineales.



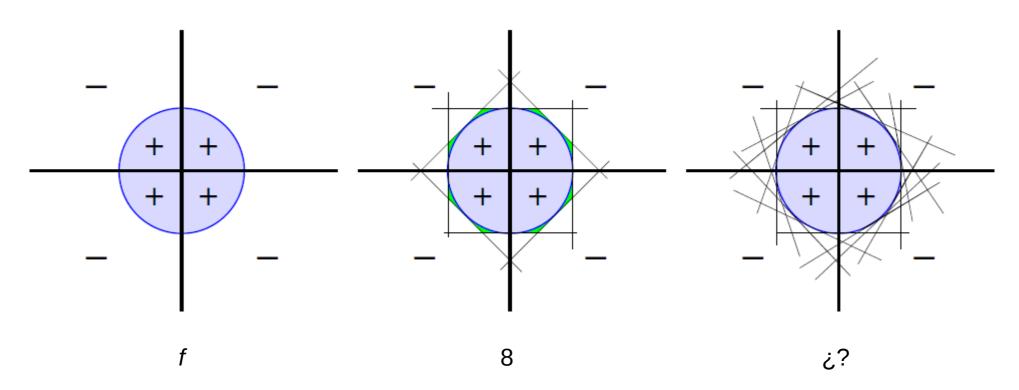
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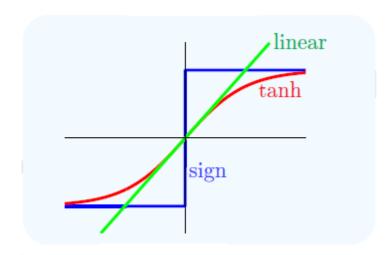


Tradeoff aproximación-generalización:

Más neuronas, mejor aproximación. Más neuronas, peor generalización.

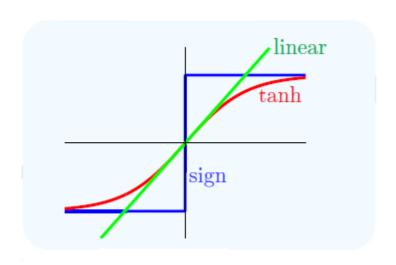
Para entrenar un MLP necesitamos reemplazar la función signo dado que no es diferenciable.

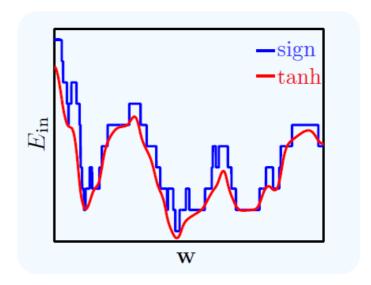
Podemos suavizar la función signo con la tangente hiperbólica, que tiene un comportamiento lineal cerca del origen y es cercana a +1 o -1 para entradas grandes.



Para entrenar un MLP necesitamos reemplazar la función signo dado que no es diferenciable.

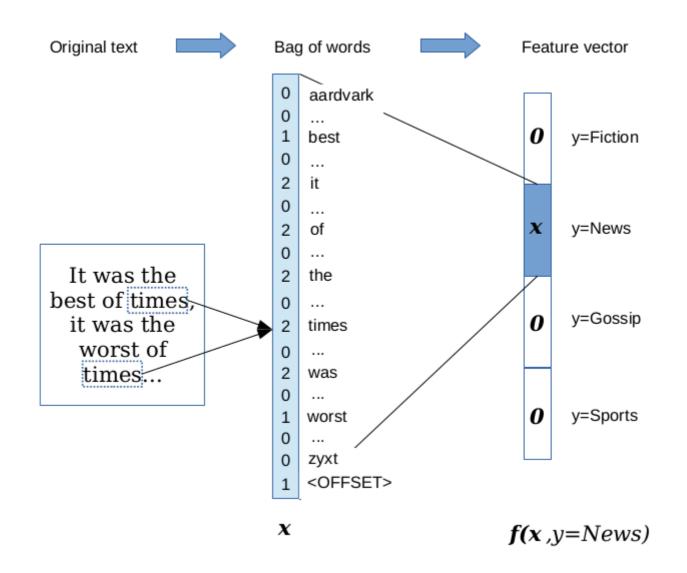
Podemos suavizar la función signo con la tangente hiperbólica, que tiene un comportamiento lineal cerca del origen y es cercana a +1 o -1 para entradas grandes.





- CLASIFICACIÓN DE TEXTO -

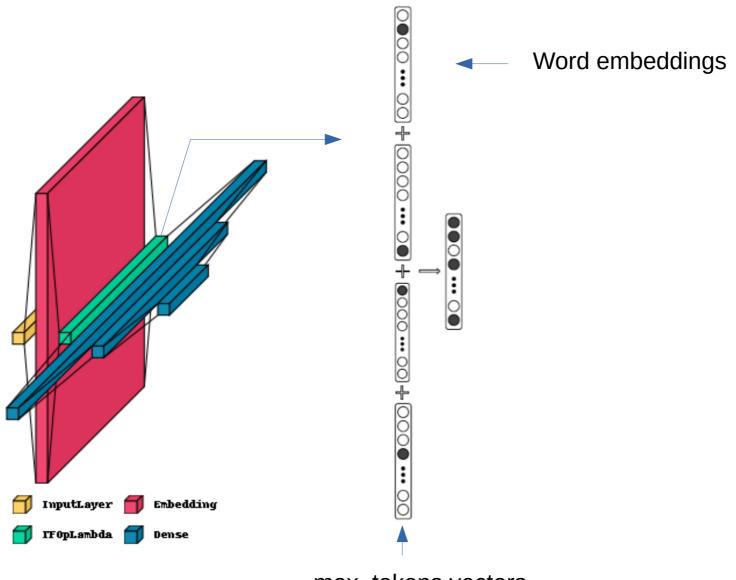
BOW



Clasificación con word embeddings

```
| V |
inputs = Input(shape=(max tokens, ))
embeddings layer = Embedding(input dim=len(tokenizer.index word)+1,
output dim=embed len, input length=max tokens, trainable=True)
dense1 = Dense(128, activation="relu")
dense2 = Dense(64, activation="relu")
dense3 = Dense(len(classes), activation="softmax")
x = embeddings layer(inputs)
x = tensorflow.reduce sum(x, axis=1)
                                                 forward
x = dense1(x)
x = dense2(x)
outputs = dense3(x)
model = Model(inputs=inputs, outputs=outputs)
                                                                                   Embedding
                                                                        InputLayer
                                                                        IF0pLambda
                                                                                   Dense
```

Clasificación con word embeddings



max_tokens vectors