

# Abstract Mutation Operators for Ecore-based Models

This document contains a full list of *Abstract Mutation Operators* for Ecore-based models. In Ecore, an EClass object feature can be either EAttribute or EReference and also can be either single-valued or multi-valued. While considering these special characteristics of features, we have defined three main abstract mutation operators. This paper presents those operators in details.

## 1 EAttribute - Single-valued (AMO:single-attr)

The abstract mutation operators for attributes that are single-valued can take certain mutation operators based on the datatype of feature. This section presents each datatype defined in Ecore along with its possible mutation operators.

### 1.1 String and Characters Data-types

#### 1.1.1 EChar and ECharacterObject

**ADD(EChar/ECharacterObject subject, EChar/ECharacterObject toAssign):** Assign the value of *toAssign* to the *subject*.

*Preconditions*

- *subject.isUndefined()* & *toAssign.isDefined()*  
Ensure that *subject* is not defined, only allowing new assignment to it. However, *toAssign* must be valid and not *null*.

**DEL(EChar/ECharacterObject subject):** Remove the value of *subject*.

*Preconditions*

- *subject.isDefined()*  
Check that *subject* is defined to be able to remove its value.

**REP(EChar/ECharacterObject subject, EChar/ECharacterObject newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- *subject.isDefined()* & *newValue.isDefined()*  
Verify that both *subject* and *newValue* are valid.
- *subject ≠ newValue*  
Ensure that the values of *subject* and *newValue* are not equal. Otherwise the mutation is useless (i.e. equivalent).

#### 1.1.2 EString

**ADD(EString subject, EString toAdd):** Append to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- *subject.isDefined()* & *toAdd.isDefined()*  
Check that both *subject* and *toAdd* are valid and defined.

- $toAdd.length \geq 1$

For the changes to take place (or mutation), it is essential to ensure that this operator modifies existing value (i.e. *subject*) with at least one character.

**DEL(EString subject, Integer toRemove):** Remove randomly a number of *toRemove* characters from *subject*.

*Preconditions*

- *subject.isDefined()* & *toRemove.isDefined()*  
Verify that both values represented by *subject* and *toRemove* are valid and defined.
- $subject.length \geq toRemove \geq 1$   
Ensure that the value represented by *toRemove*, which is the number of characters to be removed from *subject*, is less than or equal to the entire string size of *subject* and greater than 0.

**REP(EString subject, EString newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- *newValue.isDefined()* & *subject*  $\neq$  *newValue*  
Check that *newValue* is defined (i.e. not *null*) and its value is equal to *subject* in order to generate a valid mutation.

## 1.2 Boolean Data-types

### 1.3 EBoolean and EBooleanObject

**ADD(EBoolean/EBooleanObject subject, EBoolean/EBooleanObject state):** Assign the value of *state* to the *subject*.

*Preconditions*

- *subject.isUndefined()* & *state.isDefined()*  
Ensure that *subject* is not defined, only allowing new assignment to it. However, *state* must be valid and not *null*.

**DEL(EBoolean/EBooleanObject subject):** Remove the value of *subject*.

*Preconditions*

- *subject.isDefined()*  
Check that *subject* is defined to be able to remove its value.

**REP(EBoolean/EBooleanObject subject):** Negate the value of *subject*.

*Preconditions*

- *subject.isDefined()*  
Check that *subject* is defined so that its value can be negated.

## 1.4 Numeric Data-types

### 1.4.1 EInt and EIntegerObject

**ADD(EInt/EIntegerObject subject, EInt/EIntegerObject toAdd):** Add to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- *subject.isDefined()* & *toAdd.isDefined()*  
Make sure that both *subject* and *toAdd* are valid.
- $subject + toAdd \neq subject$   
Ensure that the value of *subject* changes after applying this mutation operator.

**DEL(EInt/EIntegerObject subject, EInt/EIntegerObject toSubtract):** Subtract from the value of *subject* the value of *toSubtract*.

*Preconditions*

- *subject.isDefined() & toSubtract.isDefined()*  
Verify that *subject* and *toSubtract* are both valid.
- *subject - toSubtract ≠ subject*  
Ensure that the value of *subject* is modified by subtracting *toSubtract* from its value.

**REP(EInt/EIntegerObject subject, EInt/EIntegerObject newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- *subject.isDefined() & newValue.isDefined()*  
Verify that *subject* and *newValue* are both valid instances.
- *subject ≠ newValue*  
Check that *subject* and *newValue* have different values. This would prevent the generation of equivalent mutation.

#### 1.4.2 EDouble and EDoubleObject

**ADD(EDouble/EDoubleObject subject, EDouble/EDoubleObject toAdd):** Add to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- *subject.isDefined() & toAdd.isDefined()*  
Check that both *subject* and *toAdd* are valid.
- *subject + toAdd ≠ subject*  
Ensure that the value of *subject* is changeable by adding its value to *toAdd*

**DEL(EDouble/EDoubleObject subject, EDouble/EDoubleObject toSubtract):** Subtract from the value of *subject* the value of *toSubtract*.

*Preconditions*

- *subject.isDefined() & toSubtract.isDefined()*  
Verify that *subject* and *toSubtract* are both valid.
- *subject - toSubtract ≠ subject*  
Ensure that the value of *subject* is modified by subtracting *toSubtract* from its value.

**REP(EDouble/EDoubleObject subject, EDouble/EDoubleObject newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- *subject.isDefined() & newValue.isDefined()*  
Verify that *subject* and *newValue* are both valid instances.
- *subject ≠ newValue*  
Check that *subject* and *newValue* have different values.

#### 1.4.3 EFloat and EFloatObject

**ADD(EFloat/EFloatObject subject, EFloat/EFloatObject toAdd):** Add to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- *subject.isDefined() & toAdd.isDefined()*  
Check that both *subject* and *toAdd* are valid.

- $subject + toAdd \neq subject$   
Ensure that the value of *subject* is changeable by adding its value to *toAdd*

**DEL(EFloat/EFloatObject subject, EFloat/EFloatObject toSubtract):** Subtract from the value of *subject* the value of *toSubtract*.

*Preconditions*

- $subject.isDefined() \ \& \ toSubtract.isDefined()$   
Verify that *subject* and *toSubtract* are both valid.
- $subject - toSubtract \neq subject$   
Ensure that the value of *subject* is modified by subtracting *toSubtract* from its value.

**REP(EFloat/EFloatObject subject, EFloat/EFloatObject newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- $subject.isDefined() \ \& \ newValue.isDefined()$   
Verify that *subject* and *newValue* are both valid instances.
- $subject \neq newValue$   
Check that *subject* and *newValue* have different values.

#### 1.4.4 ELong and ELongObject

**ADD(ELong/ELongObject subject, ELong/ELongObject toAdd):** Add to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- $subject.isDefined() \ \& \ toAdd.isDefined()$   
Check that both *subject* and *toAdd* are valid.
- $subject + toAdd \neq subject$   
Ensure that the value of *subject* is changeable by adding its value to *toAdd*

**DEL(ELong/ELongObject subject, ELong/ELongObject toSubtract):** Subtract from the value of *subject* the value of *toSubtract*.

*Preconditions*

- $subject.isDefined() \ \& \ toSubtract.isDefined()$   
Verify that *subject* and *toSubtract* are both valid.
- $subject - toSubtract \neq subject$   
Ensure that the value of *subject* is modified by subtracting *toSubtract* from its value.

**REP(ELong/ELongObject subject, ELong/ELongObject newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- $subject.isDefined() \ \& \ newValue.isDefined()$   
Verify that *subject* and *newValue* are both valid instances.
- $subject \neq newValue$   
Check that *subject* and *newValue* have different values.

#### 1.4.5 EBigDecimal

**ADD(EBigDecimal subject, EBigDecimal toAdd):** Add to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- *subject.isDefined()* & *toAdd.isDefined()*  
Check that both *subject* and *toAdd* are valid.
- *subject + toAdd ≠ subject*  
Ensure that the value of *subject* is changeable by adding its value to *toAdd*

**DEL(EBigDecimal subject, EBigDecimal toSubtract):** Subtract from the value of *subject* the value specified by *toSubtract*.

*Preconditions*

- *subject.isDefined()* & *toSubtract.isDefined()*  
Verify that *subject* and *toSubtract* are both valid.
- *subject - toSubtract ≠ subject*  
Ensure that the value of *subject* is modified by subtracting *toSubtract* from its value.

**REP(EBigDecimal subject, EBigDecimal newValue):** Replace the value of *subject* with the value of *newValue*. The value of *newValue* can be generated/selected randomly.

*Preconditions*

- *subject.isDefined()* & *newValue.isDefined()*  
Verify that *subject* and *newValue* are both valid instances.
- *subject ≠ newValue*  
Check that *subject* and *newValue* have different values.

#### 1.4.6 EBigInteger

**ADD(EBigInteger subject, EBigInteger toAdd):** Add to the value of *subject* the value specified by *toAdd*.

*Preconditions*

- *subject.isDefined()* & *toAdd.isDefined()*  
Check that both *subject* and *toAdd* are valid.
- *subject + toAdd ≠ subject* Ensure that the value of *subject* is changeable by adding its value to *toAdd*

**DEL(EBigDecimal subject, EBigInteger toSubtract):** Subtract from the value of *subject* the value specified by *toSubtract*.

*Preconditions*

- *subject.isDefined()* & *toSubtract.isDefined()*  
Verify that *subject* and *toSubtract* are both valid.
- *subject - toSubtract ≠ subject* Ensure that the value of *subject* is modified by subtracting *toSubtract* from its value.

**REP(EBigInteger subject, EBigInteger newValue):** Replace the value of *subject* with the value of *newValue*. The value of *newValue* can be generated/selected randomly.

*Preconditions*

- *subject.isDefined()* & *newValue.isDefined()*  
Verify that *subject* and *newValue* are both valid instances.
- *subject ≠ newValue*  
Check that *subject* and *newValue* have different values.

## 1.5 Other Data-types

### 1.5.1 EDate

**ADD(EDate subject, EDate toAssign):** Assign the value of *toAssign* to the *subject*.

*Preconditions*

- *subject.isUndefined()* & *toAssign.isDefined()*  
Ensure that *subject* is not defined, only allowing new assignment to it. However, *toAssign* must be valid and not *null*.

**DEL(EDate subject):** Remove the value of *subject*.

*Preconditions*

- *subject.isDefined()*

**REP(EDate subject, EDate newValue):** Replace the value of *subject* with the value of *newValue*.

*Preconditions*

- *subject.isDefined()* & *newValue.isDefined()*  
Verify that both *subject* and *newValue* are valid.
- *subject*  $\neq$  *newValue*  
Ensure that the values of *subject* and *newValue* are not equal.

## 2 EReference - Single-valued (AMO:single-ref)

The abstract mutation operators for this type of features can be::

**ADD(Type subject, Type extra):** Assigns the value of *extra* to *subject*.

*Preconditions*

- *subject.isUndefined()* & *extra.isDefined()*  
Ensure that *subject* is not defined and only allowing new assignment. However, *extra* must be valid.
- *extra.isKindOf(subject.getType())*  
Check whether *extra* is instance of *subject.getType()* for valid assignment.

**DEL(Type subject):** Deletes the value of *subject* (i.e. disjoint this feature from associated value).

*Preconditions*

- *subject.isDefined()* In order to disjoint this feature from associated value, its is necessary to be valid and defined.

**REP(Type subject, Type newValue):** Replaces the value of *subject* with the value of *newValue*.

*Preconditions*

- *subject.isDefined()* & *newValue.isDefined()*  
Ensure that both *subject* and *newValue* are valid instances.
- *newValue.isKindOf(subject.getType())*  
Check whether *newValue* is a valid such that it has the same type or one of the subtypes of *subject.getType()*.

### 3 EFeature - Multi-valued (AMO:multi-feature)

The abstract mutation operators for features that are multi-valued (whether attributes or references) can be:

**ADD(Type subjects, Integer index, Type extra)** Inserts *extra* at the specific position in *subjects*.

*Preconditions*

- *subjects.isDefined()* & *extra.isDefined()*  
Ensure that both *subjects* and *extra* are both valid.
- *NOT subjects.include(extra)*  
Check whether *extra* is already exist in the list of *subjects* because the addition operator is meant to add only a new instance to the list.
- *extra.isKindOf(subjects.getType())*  
Verify that *extra* is of the type or one of the subtypes of *subjects.getType()*
- $lowerBound \leq subjects.size() + 1 \leq upperBound$   
Check whether the feature *subjects* allow additional element by checking its size with lower and upper bounds.
- $lowerBound \leq index < subjects.size()$   
Check the position of insertion *index* is with range of indices.

**DEL(Type subjects, Integer index):** Deletes the element at the specific position in *subjects*.

*Preconditions*

- *subjects.isDefined()* Check that *subjects* is valid and not *null*
- $lowerBound \leq index < subjects.size()$   
Ensure that *index* is within the list range of indices.
- $lowerBound \leq subjects.size - 1 \leq upperBound$   
Verify that the feature *subjects* allows the remove of one of its elements and check its size with lower and upper bound constraint.

**REP(Type subjects, Integer index, Type newValue)** Replaces the value at the specific position in *subjects* with *newValue*.

*Preconditions*

- *subjects.isDefined()* & *newValue.isDefined()*  
Ensure that both *subjects* and *newValue* are defined and not *null*.
- *newValue.isKindOf(subjects.getType())*  
Check whether *newValue* is of the type or one of the subtypes of *subjects.getType()*
- $lowerBound \leq index < subjects.size()$   
Check that the replacement position *index* is within the range of indices.
- *subjects(index)  $\neq$  newValue*  
Verify that *newValue* and its features' values do not equal to the one that replacing with (i.e. *subjects(index)*). This would prevent the generation of equivalent mutation.