MCIT 515

Fundamentals of Linear Algebra and Optimization Jean Gallier and Jocelyn Quaintance

Project 4: Hard Margin Support Vector Machine

The purpose of this project is to implement the hard margin support vector machine (version h2).

Recall that we would like to solve the following optimization problem:

Hard margin SVM (SVM $_{h2}$):

minimize
$$\frac{1}{2} \|w\|^2$$

subject to $w^{\top}u_i - b \ge 1$ $i = 1, \dots, p$ $-w^{\top}v_j + b \ge 1$ $j = 1, \dots, q$,

where $\{u_1, \ldots, u_p\}$ is a set of p blue points and $\{v_1, \ldots, v_q\}$ is a set of q red points in \mathbb{R}^n (here, n=2). We assume that these two sets of points are separable. Figure 1 shows examples of points and separating planes, while figure ?? shows an example of the separating plane with the margins.

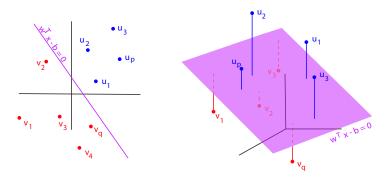


Figure 1: Examples of points and separating planes.

The problem is to find a separating hyperplane $H_{w,b}$ of equation $w^{\top}x - b = 0$ which maximizes the smallest distance δ from these data points, called the *margin*.

The margin is $\delta = 1/\|w\|$. The margin hyperplanes are the hyperplanes $H_{w,b+1}$ (the blue hyperplane) of equation $w^{\top}x - b - 1 = 0$ and $H_{w,b-1}$ (the red hyperplane) of equation

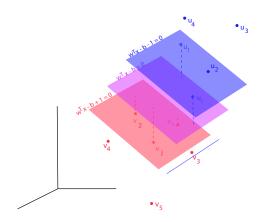


Figure 2: Examples of margins.

 $w^{\top}x - b + 1 = 0$. In order to solve the above problem, we solve the dual program. The dual program is the following program:

Dual of the Hard margin SVM (SVM $_{h2}$):

where X is the $n \times (p+q)$ matrix given by

$$X = \begin{pmatrix} -u_1 & \cdots & -u_p & v_1 & \cdots & v_q \end{pmatrix},$$

a matrix whose columns are the u_i and the v_j .

Then w is determined as follows:

$$w = -X \begin{pmatrix} \lambda \\ \mu \end{pmatrix} = \sum_{i=1}^{p} \lambda_i u_i - \sum_{j=1}^{q} \mu_j v_j.$$

To solve the dual using ADMM we need to determine the matrices P,q A and c. We have

$$P = X^{\top} X, \quad q = -\mathbf{1}_{p+q},$$

and since the only constraint is

$$\sum_{i=1}^{p} \lambda_i - \sum_{j=1}^{q} \mu_j = 0,$$

the matrix A is the $1 \times (p+q)$ row vector

$$A = \begin{pmatrix} \mathbf{1}_p^\top & -\mathbf{1}_q^\top \end{pmatrix},$$

and the right-hand side c is the scalar

$$c = 0$$
.

Obviously the matrix A has rank 1.

We obtain b using any i_0 such that $\lambda_{i_0} > 0$ and any j_0 such that $\mu_{j_0} > 0$. Since the corresponding constraints are active, we have

$$w^{\top}u_{i_0} - b = 1, \quad -w^{\top}v_{j_0} + b = 1,$$

so we obtain

$$b = w^{\top}(u_{i_0} + v_{j_0})/2.$$

For improved numerical stability, we can average over the sets of indices defined as $I_{\lambda>0} = \{i \in \{1,\ldots,p\} \mid \lambda_i>0\}$ and $I_{\mu>0} = \{j \in \{1,\ldots,q\} \mid \mu_j>0\}$. We obtain

$$b = w^{\top} \left(\left(\sum_{i \in I_{\lambda > 0}} u_i \right) / |I_{\lambda > 0}| + \left(\sum_{j \in I_{\mu > 0}} v_j \right) / |I_{\mu > 0}| \right) / 2.$$

(50 points) Write a Matlab program that implements the above method and solve for w and b. The ADMM optimizer is already implemented in SVMhard2 in your project zip file.

The functions buildhardSVM2, qsolve1, showdata, showSVMs2 and makeline (which is needed for solveSVM2) are given in the file folder Matlabcode4.

The parameter ρ is used by the function qsolve1 that solve the optimization program using ADMM. We suggest using $\rho = 10$.

A difficulty that arises is to tune the tolerance parameters needed to deal with floatingpoint arithmetric. We suggested some tolerance parameters for you, but you are welcome to experiment.

Run your program on the following sets of data points:

```
u4 = 10.1*randn(2,50)+18;

v4 = -10.1*randn(2,50)-18;
```

If you want to suppress printing lamb and mu, call the function using

```
[~, ~, w, b] = SVMhard2(rho,u,v)
```

What do you observe when you run hard SVM on the data set (u3, v3)? Write your answer in the report. Also try running these programs with several different random seeds and report the results. Try varying rho - what behavior do you notice? Are there choices of ρ where the program breaks?