



DEPARTMENT OF COMPUTER STUDIES
ITEC 106 – IT ELECTIVE 2 (WEB SYSTEM AND TECHNOLOGIES 2)

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Assignment No : 3	Submission Date : April 6, 2024
Assignment Title: Guessing Number Game	

Code :**HTML FILE**

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport"
content="width=device-width, initial-
scale=1.0">
<title>Number Guessing Game</title>
</head>
<body>
<h1>Number Guessing Game</h1>
<p>Guess a number between 1 and 10:</p>
<input type="text" id="display">
<button onclick="output()">Enter</button>
<p id="output"></p>
</body>
</html>
```

JS FILE:

```
let randomNumber =
Math.floor(Math.random() * 10) + 1;
let attempts = 0;

function output() {
let guess =
parseInt(document.getElementById('display'
).value);
```

```
let output =
document.getElementById('output');

if (isNaN(guess) || guess < 1 || guess >
10) {
output.textContent = "Invalid input:
Please input a number between 1 and 10.";
return;
}

attempts++;

if (guess === randomNumber) {
output.textContent =
`Congratulations! You've guessed the
correct number (${randomNumber}) in
${attempts} attempts.`;
} else if (guess < randomNumber) {
output.textContent = "Too low! Try
again.";
} else {
output.textContent = "Too high! Try
again.";
}
}
```

SCREENSHOT**Number Guessing Game**

Guess a number between 1 and 10

Number Guessing Game

Guess a number between 1 and 10

Too low! Try again

Number Guessing Game

Guess a number between 1 and 10

Too high! Try again

CvSU Vision

The premier University in historic Cavite recognized for excellence in the development of globally competitive and morally upright individuals.



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Cavite State University shall provide excellent, equitable and relevant educational opportunities in the arts, sciences and technology through quality instruction and responsive research and development activities.

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Dictionary:

- **Math.floor** – rounds a number down
Syntax: math.floor(x)
Parameter: x (number to round down)
This command was used to round down the generated random number
- **isNaN(value)** - Checks whether the given value is NaN (Not-a-Number).
Syntax: isNaN(value)
Parameter: value: The value to be tested. This can be any JavaScript value, such as a number, a string, or an expression.
- **JavaScript parseInt() function** -
The parseInt() function is used to parse a string and convert it into an integer.
Syntax: parseInt(string)
Parameter: string: The string to be parsed into an integer.
- **textContent** The textContent property represents the text content of a node and its descendants. It can be used to set or retrieve the text content of an HTML element.
Syntax: output.textContent = "Invalid input: Please input a number between 1 and 10.";
Parameter: textContent: The text content to be set for the element.