

Real-Time Data Exchange (RTDE)

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Introduction

The Real-Time Data Exchange (RTDE) interface provides a way to synchronize external applications with the UR controller over a standard TCP/IP connection, without breaking any real-time properties of the UR controller. This functionality is among others useful for interacting with fieldbus drivers (e.g. Ethernet/IP), manipulating robot I/O and plotting robot status (e.g. robot trajectories). The RTDE interface is by default available when the UR controller is running.

The synchronization is configurable and can for example involve the following data:

- Output: robot-, joint-, tool- and safety status, analog and digital I/O's and general purpose output registers
- Input: digital and analog outputs and general purpose input registers

The RTDE functionality is split in two stages: a setup procedure and a synchronization loop.

On connection to the RTDE interface, the client is responsible for setting up the variables to be synchronized. Any combination of input and output registers that the client needs to write and read, respectively, can be specified. To achieve this the client sends a setup list of named input and output fields that should be contained in the actual data synchronization packages. The definition of a synchronization data package format is referred to as a recipe. There is a maximum limit of 2048 bytes to represent the list of inputs/outputs field names a client would like to subscribe to. In return the RTDE interface replies with a list of the variable types or specifies that a specific variable has not been found. Each input recipe that has been successfully configured will get a unique recipe id. The list of supported field names and their associated data types can be found below. When the setup is complete the data synchronization can be started and paused.

When the synchronization loop is started, the RTDE interface sends the client the requested data in the same order it was requested by the client. Furthermore the client is expected to send updated inputs to the RTDE interface on a change of value. The data synchronization uses serialized binary data.

All packages share the same general structure with a header and a payload if applicable. The packages used for the setup procedure generate a return message. The synchronization loop packages do not. Both client and server may at any time send a text message, whereby the warning level specifies the severity of the problem. The RTDE is available on port number 30004.

To get started we recommend to use or modify the provided client sample written in Python.

Key features

- **Real-time synchronization:** The RTDE generally generates output messages on 125 Hz. However, the real-time loop in the controller has a higher priority than the RTDE interface. Therefore, if the controller lacks computational resources it will skip a number of output packages. The skipped packages will not be sent later, the controller will always send the most recent data. Input packages will always be processed in the control cycle they are received, so the load for the controller will vary depending on the number of received packages.
- **Input messages:** The updating of variables in the controller can be divided into multiple messages. One can have one message to update everything or a message per variable or any division in between. There is no need for a constant update rate; inputs keep their last received value. Note: Only one RTDE client is allowed to control a specific variable at any time.
- **Runtime environment:** An RTDE client may run on the UR Control Box PC or on any external PC. The advantage of running the RTDE client on the Control Box is no network latency. However, the RTDE client and UR controller will compete for computational resources. Please make sure that the RTDE client runs with standard operating system

priority. Computationally intensive processes, e.g. image processing, should be run on an external PC.

- Protocol changes: The RTDE protocol might be updated at any time by UR. To guarantee maximum compatibility for your RTDE client, RTDE clients can request the RTDE interface to speak a specific protocol version. Protocol additions / changes are explicitly denoted, otherwise version 1 is assumed.

Field names and associated types

Robot controller inputs

Name	Type	Comment	Introduced in version
speed_slider_mask	UINT32	0 = don't change speed slider with this input 1 = use speed_slider_fraction to set speed slider value	
speed_slider_fraction	DOUBLE	new speed slider value	
standard_digital_output_mask	UINT8	Standard digital output bit mask	
configurable_digital_output_mask	UINT8	Configurable digital output bit mask	
standard_digital_output	UINT8	Standard digital outputs	
configurable_digital_output	UINT8	Configurable digital outputs	
standard_analog_output_mask	UINT8	Standard analog output mask Bits 0-1: standard_analog_output_0 standard_analog_output_1	
standard_analog_output_type	UINT8	Output domain {0=current[mA], 1=voltage[V]} Bits 0-1: standard_analog_output_0 standard_analog_output_1	
standard_analog_output_0	DOUBLE	Standard analog output 0 (ratio) [0..1]	

standard_analog_output_1	DOUBLE	Standard analog output 1 (ratio) [0..1]	
input_bit_registers0_to_31	UINT32	General purpose bits This range of the boolean input registers is reserved for FieldBus/PLC interface usage.	
input_bit_registers32_to_63	UINT32	General purpose bits This range of the boolean input registers is reserved for FieldBus/PLC interface usage.	
input_bit_register_X	BOOL	64 general purpose bits X: [64..127] - The upper range of the boolean input registers can be used by external RTDE clients (i.e URCAPS).	3.9.0 / 5.3.0
input_int_register_X	INT32	48 general purpose integer registers X: [0..23] - The lower range of the integer input registers is reserved for FieldBus/PLC interface usage. X: [24..47] - The upper range of the integer input registers can be used by external RTDE clients (i.e URCAPS).	[0..23] 3.4.0 [24..47] 3.9.0 / 5.3.0
input_double_register_X	DOUBLE	48 general purpose double registers X: [0..23] - The lower range of the double input registers is reserved for FieldBus/PLC interface usage. X: [24..47] - The upper range of the double input registers can be used by external RTDE clients (i.e URCAPS).	[0..23] 3.4.0 [24..47] 3.9.0 / 5.3.0

external_force_torque	VECTOR6D	Input external wrench when using ft_rtde_input_enable builtin.	3.3
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Robot controller outputs

Name	Type	Comment	Introduced in version
timestamp	DOUBLE	Time elapsed since the controller was started [s]	
target_q	VECTOR6D	Target joint positions	
target_qd	VECTOR6D	Target joint velocities	
target_qdd	VECTOR6D	Target joint accelerations	
target_current	VECTOR6D	Target joint currents	
target_moment	VECTOR6D	Target joint moments (torques)	
actual_q	VECTOR6D	Actual joint positions	
actual_qd	VECTOR6D	Actual joint velocities	
actual_current	VECTOR6D	Actual joint currents	
joint_control_output	VECTOR6D	Joint control currents	
actual_TCP_pose	VECTOR6D	Actual Cartesian coordinates of the tool: (x,y,z,rx,ry,rz), where rx, ry and rz is a rotation vector representation of the tool orientation	
actual_TCP_speed	VECTOR6D	Actual speed of the tool given in Cartesian coordinates	
actual_TCP_force	VECTOR6D	Generalized forces in the TCP	
target_TCP_pose	VECTOR6D	Target Cartesian coordinates of the tool: (x,y,z,rx,ry,rz), where rx, ry and rz is a rotation vector representation of the tool orientation	
target_TCP_speed	VECTOR6D	Target speed of the tool given in Cartesian coordinates	

actual_digital_input_bits	UINT64	Current state of the digital inputs. 0-7: Standard, 8-15: Configurable, 16-17: Tool	
joint_temperatures	VECTOR6D	Temperature of each joint in degrees Celsius	
actual_execution_time	DOUBLE	Controller real-time thread execution time	
robot_mode	INT32	Robot mode	
joint_mode	VECTOR6INT32	Joint control modes	
safety_mode	INT32	Safety mode	
safety_status	INT32	Safety status	3.10.0 / 5.4.0
actual_tool_accelerometer	VECTOR3D	Tool x, y and z accelerometer values	
speed_scaling	DOUBLE	Speed scaling of the trajectory limiter	
target_speed_fraction	DOUBLE	Target speed fraction	
actual_momentum	DOUBLE	Norm of Cartesian linear momentum	
actual_main_voltage	DOUBLE	Safety Control Board: Main voltage	
actual_robot_voltage	DOUBLE	Safety Control Board: Robot voltage (48V)	
actual_robot_current	DOUBLE	Safety Control Board: Robot current	
actual_joint_voltage	VECTOR6D	Actual joint voltages	
actual_digital_output_bits	UINT64	Current state of the digital outputs. 0-7: Standard, 8-15: Configurable, 16-17: Tool	
runtime_state	UINT32	Program state	
elbow_position	VECTOR3D	Position of robot elbow in Cartesian Base Coordinates	3.5.0 / 5.0.0
elbow_velocity	VECTOR3D	Velocity of robot elbow in Cartesian Base Coordinates	3.5.0 / 5.0.0

robot_status_bits	UINT32	Bits 0-3: Is power on Is program running Is teach button pressed Is power button pressed	
safety_status_bits	UINT32	Bits 0-10: Is normal mode Is reduced mode Is protective stopped Is recovery mode Is safeguard stopped Is system emergency stopped Is robot emergency stopped Is emergency stopped Is violation Is fault Is stopped due to safety	
analog_io_types	UINT32	Bits 0-3: analog input 0 analog input 1 analog output 0 analog output 1, {0=current[mA], 1=voltage[V]}	
standard_analog_input0	DOUBLE	Standard analog input 0 [mA or V]	
standard_analog_input1	DOUBLE	Standard analog input 1 [mA or V]	
standard_analog_output0	DOUBLE	Standard analog output 0 [mA or V]	
standard_analog_output1	DOUBLE	Standard analog output 1 [mA or V]	
io_current	DOUBLE	I/O current [mA]	
euromap67_input_bits	UINT32	Euromap67 input bits	
euromap67_output_bits	UINT32	Euromap67 output bits	
euromap67_24V_voltage	DOUBLE	Euromap 24V voltage [V]	
euromap67_24V_current	DOUBLE	Euromap 24V current [mA]	
tool_mode	UINT32	Tool mode	
tool_analog_input_types	UINT32	Output domain {0=current[mA], 1=voltage[V]} Bits 0-1: tool_analog_input_0 tool_analog_input_1	

tool_analog_input0	DOUBLE	Tool analog input 0 [mA or V]	
tool_analog_input1	DOUBLE	Tool analog input 1 [mA or V]	
tool_output_voltage	INT32	Tool output voltage [V]	
tool_output_current	DOUBLE	Tool current [mA]	
tool_temperature	DOUBLE	Tool temperature in degrees Celsius	
tcp_force_scalar	DOUBLE	TCP force scalar [N]	
output_bit_registers0_to_31	UINT32	General purpose bits	
output_bit_registers32_to_63	UINT32	General purpose bits	
output_bit_register_X (X=[64 .. 127])	BOOL	64 general purpose bits X: [64..127] - The upper range of the boolean output registers can be used by external RTDE clients (i.e URCAPS).	3.9.0 / 5.3.0
output_int_register_X (X=[0 .. 47])	INT32	48 general purpose integer registers X: [0..23] - The lower range of the integer output registers is reserved for FieldBus/PLC interface usage. X: [24..47] - The upper range of the integer output registers can be used by external RTDE clients (i.e URCAPS).	[0..23] 3.4.0 [24..47] 3.9.0 / 5.3.0
output_double_register_X (X=[0 .. 47])	DOUBLE	48 general purpose double registers X: [0..23] - The lower range of the double output registers is reserved for FieldBus/PLC interface usage. X: [24..47] - The upper range of the double output registers can be used by external RTDE clients (i.e URCAPS).	[0..23] 3.4.0 [24..47] 3.9.0 / 5.3.0

input_bit_registers0_to_31	UINT32	General purpose bits (input read back) This range of the boolean output registers is reserved for FieldBus/PLC interface usage.	3.4.0
input_bit_registers32_to_63	UINT32	General purpose bits (input read back) This range of the boolean output registers is reserved for FieldBus/PLC interface usage.	3.4.0
input_bit_register_X (X=[64 .. 127])	BOOL	64 general purpose bits X: [64..127] - The upper range of the boolean output registers can be used by external RTDE clients (i.e URCAPS).	3.9.0 / 5.3.0
input_int_register_X (X=[0 .. 48])	INT32	48 general purpose integer registers X: [0..23] - The lower range of the integer input registers is reserved for FieldBus/PLC interface usage. X: [24..47] - The upper range of the integer input registers can be used by external RTDE clients (i.e URCAPS).	[0..23] 3.4.0 [24..47] 3.9.0 / 5.3.0
input_double_register_X (X=[0 .. 48])	DOUBLE	48 general purpose double registers X: [0..23] - The lower range of the double input registers is reserved for FieldBus/PLC interface usage. X: [24..47] - The upper range of the double input registers can be used by external RTDE clients (i.e URCAPS).	[0..23] 3.4.0 [24..47] 3.9.0 / 5.3.0
tool_output_mode	UINT8	The current output mode	

tool_digital_output0_mode	UINT8	The current mode of digital output 0	
tool_digital_output1_mode	UINT8	The current mode of digital output 1	
payload	DOUBLE	Payload mass Kg	
payload_cog	VECTOR3D	Payload Center of Gravity (CoGx, CoGy, CoGz) m	
payload_inertia	VECTOR6D	Payload inertia matrix elements [Ixx,Iyy,Izz,Ixy,Ixz,Iyz] expressed in kg*m^2	
script_control_line	UINT32	Script line number that is actually in control of the robot given the robot is locked by one of the threads in the script. If no thread is locking the robot this field is set to '0'. Script line number should not be confused with program tree line number displayed on polyscope.	3.14.0 / 5.9.0
ft_raw_wrench	VECTOR6D	Raw force and torque measurement, not compensated for forces and torques caused by the payload	5.9.0

Data types

Name	Type	Size in bits
BOOL	0 = False, everything else = True	8
UINT8	unsigned integer	8
UINT32	unsigned integer	32

UINT64	unsigned integer	64
INT32	signed integer, two's complement	32
DOUBLE	IEEE 754 floating point	64
VECTOR3D	3xDOUBLE	3x64
VECTOR6D	6xDOUBLE	6x64
VECTOR6INT32	6xINT32	6x32
VECTOR6UINT32	6xUINT32	6x32
STRING	ASCII char array	lengthx8

Network byte order: Data are always sent in network byte order, so big-endian. If you read raw data directly from the socket you will see it in big-endian, and you might need to convert to little. UR's rtde-client library will do the conversion to little.

Protocol

EE = External Executable

CON = Robot Controller

Output: CON -> EE

Input: CON <- EE

Header

Field name	Data Type
package size	uint16_t
package type	uint8_t

Summary: All packages use the header.

Supported package types are:

Package Type	Value (DEC)	ASCII equivalent
RTDE_REQUEST_PROTOCOL_VERSION	86	V

RTDE_GET_URCONTROL_VERSION	118	v
RTDE_TEXT_MESSAGE	77	M
RTDE_DATA_PACKAGE	85	U
RTDE_CONTROL_PACKAGE_SETUP_OUTPUTS	79	O
RTDE_CONTROL_PACKAGE_SETUP_INPUTS	73	I
RTDE_CONTROL_PACKAGE_START	83	S
RTDE_CONTROL_PACKAGE_PAUSE	80	P

Direction: Bilateral

Return: Not available

RTDE_REQUEST_PROTOCOL_VERSION

Field name	Data Type
Header	See above
protocol version	uint16_t

Summary: Request the controller to work with "protocol version"

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
accepted	uint8_t

Summary: The controller accepts or not, i.e. either 1 (success) or 0 (failed). On success, the EE should speak the specified protocol version and the CON will answer in that version.

RTDE_GET_URCONTROL_VERSION

Field name	Data Type
Header	See above

Summary: Retrieves the CON major, minor, bugfix and build number.

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
major	uint32_t
minor	uint32_t
bugfix	uint32_t
build	uint32_t

Summary: The major, minor, bugfix and build number.

RTDE_TEXT_MESSAGE (protocol v. 1)

Direction: CON -> EE

Field name	Data Type
Header	See above
message type	uint8_t
message	string

Direction: EE -> CON

Field name	Data Type
Header	See above
message length	uint8_t
message	string
source length	uint8_t
source	string
warning level	uint8_t

Summary: Send an exception, error, warning or info message.

Warning level: EXCEPTION_MESSAGE, ERROR_MESSAGE, WARNING_MESSAGE, INFO_MESSAGE

EE->CON: Exceptions indicate EE program failure without recovery possibilities. Error, warning and info will end up in the PolyScope log.

CON -> EE: Indicates mainly different kinds of protocol failures.

Direction: See above

Return: Not available.

RTDE_TEXT_MESSAGE (protocol v. 2)

Field name	Data Type
Header	See above
message length	uint8_t
message	string
source length	uint8_t
source	string
warning level	uint8_t

Summary: Send an exception, error, warning or info message.

Warning level: EXCEPTION_MESSAGE, ERROR_MESSAGE, WARNING_MESSAGE, INFO_MESSAGE

EE->CON: Exceptions indicate EE program failure without recovery possibilities. Error, warning and info will end up in the PolyScope log.

CON -> EE: Indicates mainly different kinds of protocol failures.

Direction: Bilateral

Return: Not available.

RTDE_DATA_PACKAGE

Field name	Data Type
Header	See above
recipe id	uint8_t
<variable>	<data type>

Summary: An update to the CON/EE inputs respectively.

The <variable>s are packaged/serialized binary and match the type specified by the SETUP_OUTPUTS or SETUP_INPUTS requests return.

Direction: Bilateral

Return: Not available

RTDE_CONTROL_PACKAGE_SETUP_OUTPUTS (protocol v. 1)

Field name	Data Type
Header	See above
variable names	string

Summary: Setup the outputs recipe. At the moment the CON only supports one output recipe. The package should contain all desired output variables. The variables names is a list of comma separated variable name strings.

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
variable types	string

Summary: Returns the variable types in the same order as they were supplied in the request.

Variable types: VECTOR6D, VECTOR3D, VECTOR6INT32, VECTOR6UINT32, DOUBLE, UINT64, UINT32, INT32, BOOL, UINT8

If a variable is not available, then the variable type will be "NOT_FOUND".

In case of one or more "NOT_FOUND" return values, the recipe is considered invalid and the RTDE will not output this data.

RTDE_CONTROL_PACKAGE_SETUP_OUTPUTS (protocol v. 2)

Field name	Data Type
Header	See above

output frequency	double
variable names	string

Summary: Setup the outputs recipe. At the moment the CON only supports one output recipe and the output frequency is configurable. The frequency must be between 1 and 125 Hz and the output rate will be according to $\text{floor}(125 / \text{frequency})$. The package should contain all desired output variables. The variable names is a list of comma separated variable name strings.

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
output recipe id	uint8_t
variable types	string

Summary: Returns the variable types in the same order as they were supplied in the request.

Variable types: VECTOR6D, VECTOR3D, VECTOR6INT32, VECTOR6UINT32, DOUBLE, UINT64, UINT32, INT32, BOOL, UINT8

If a variable is not available, then the variable type will be "NOT_FOUND".

In case of one or more "NOT_FOUND" return values, the recipe is considered invalid and the RTDE will not output this data (output recipe id = 0).

RTDE_CONTROL_PACKAGE_SETUP_INPUTS

Field name	Data Type
Header	See above
variable names	string

Summary: Setup a CON input recipe. The CON supports 255 different input recipes (0 is reserved). The variables names is a list of comma separated variable name strings.

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
input recipe id	uint8_t
variable types	string

Summary: Returns the variable types in the same order as they were supplied in the request.

Variable types: VECTOR6D, VECTOR3D, VECTOR6INT32, VECTOR6UINT32, DOUBLE, UINT64, UINT32, INT32, BOOL, UINT8

If a variable has been claimed by another EE, then the variable type will be "IN_USE".

If a variable is not available, then the variable type will be "NOT_FOUND".

In case of one or more "IN_USE" or "NOT_FOUND" return values, the recipe is considered invalid (input recipe id = 0).

RTDE_CONTROL_PACKAGE_START

Field name	Data Type
Header	See above

Summary: Request the controller to start sending output updates. This will fail if e.g. an output package has not been configured yet.

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
accepted	uint8_t

Summary: The CON accepts or not. Either 1 (success) or 0 (failed).

RTDE_CONTROL_PACKAGE_PAUSE

Field name	Data Type
Header	See above

Summary: Request the CON to pause sending output updates.

Direction: EE -> CON

Return

Field name	Data Type
Header	See above
accepted	uint8_t

Summary: The CON will always accept a pause command and return a 1 (success).