

splines with random effects (different rang

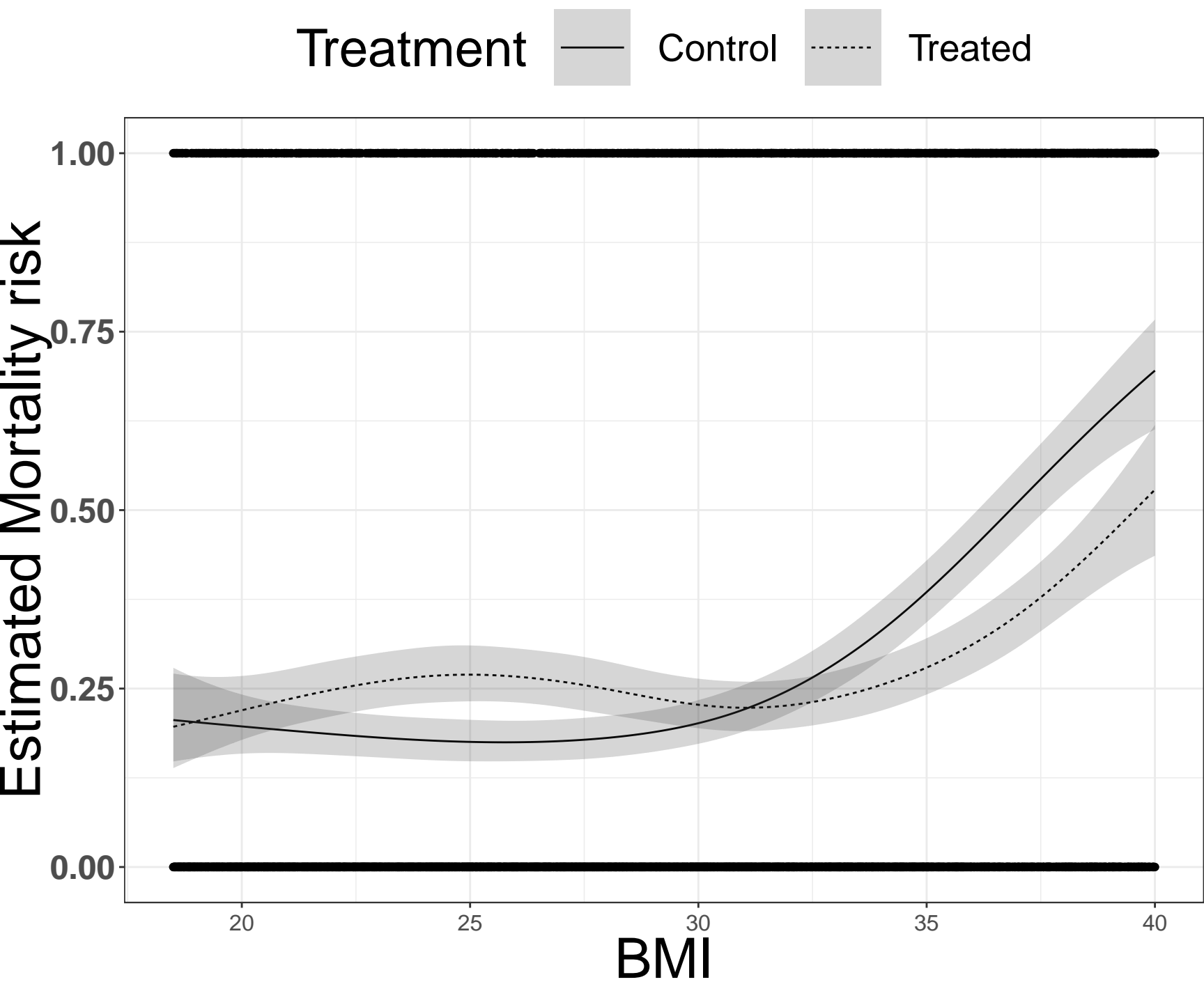


Figure 3.