

Python Data Structures: Lists, Tuples, Sets, Dictionaries



Martin Wafula
Multimedia University of Kenya

Introduction to Python Data Structures

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Introduction to Python Data Structures



- ▶ **Numbers:** int, float, complex
- ▶ **Strings:** Immutable sequences of characters
- ▶ **Lists:** Mutable ordered sequences
- ▶ **Tuples:** Immutable ordered sequences
- ▶ **Sets:** Unordered collections of unique elements
- ▶ **Dictionaries:** Key-value mappings
- ▶ **Files:** For input/output operations

Lists



- ▶ Ordered, mutable sequences
- ▶ Can contain mixed data types
- ▶ Created with square brackets []

Example

```
numbers = [1, 2, 3, 4, 5, 6]  
names = ["Jordan", "Ray", "Maisie"]  
mixed = [1, "cat", 7.8]
```

Similar to strings

```
names = ["Jordan", "Ray", "Maisie"]
names[1]      # "Ray"
names[-2]     # "Ray"
names[:2]     # ["Jordan", "Ray"]
names[1:]     # ["Ray", "Maisie"]
```

Negative indices

```
c = [-45, 6, 0, 72, 1543]
c[-1]  # 1543 (last element)
c[-5]  # -45 (first element)
```

- ▶ Lists can be modified after creation
- ▶ Contrast with immutable strings

Example

```
animals = ['cat', 'dog', 'pig']  
animals[2] = 'rabbit' # Valid  
print(animals) # ['cat', 'dog', 'rabbit']
```

```
# Strings are immutable  
animal = 'bat'  
animal[1] = 'd' # TypeError
```


Modification

- ▶ `append(item)`
- ▶ `insert(index, item)`
- ▶ `remove(item)`
- ▶ `pop([index])`
- ▶ `extend(iterable)`

Information

- ▶ `count(item)`
- ▶ `index(item)`
- ▶ `sort()`
- ▶ `reverse()`

Example

```
nums = [3, 1, 4, 1, 5]
nums.sort() # [1, 1, 3, 4, 5]
nums.count(1) # 2
nums.extend([9, 2]) # [1, 1, 3, 4, 5, 9, 2]
```

Important!

Simple assignment creates a reference, not a copy

Example

```
animals = ['cat', 'dog', 'pig']  
animals2 = animals # Reference  
animals.remove('dog')  
print(animals2) # ['cat', 'pig']
```

```
# Proper copy methods  
backup = animals.copy() # Method 1  
backup = animals[:] # Method 2  
backup = list(animals) # Method 3
```

- ▶ Lists can contain other lists
- ▶ Useful for matrices and tabular data

Example

```
matrix = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]  
print(matrix[1][2]) # 6
```

```
# Heterogeneous and irregular
```

```
data = [[1, 'a'], [2, 'b', True], ['x']]
```

```
# Creating a 3x4 2D list initialized to 0
```

```
rows, cols = 3, 4
```

```
matrix = [[0 for j in range(cols)] for i in range(rows)]
```

- ▶ Concise way to create and transform lists
- ▶ More readable and often faster than loops

Example

```
# Squares of numbers 0-9
```

```
squares = [x**2 for x in range(10)]
```

```
# Even numbers only
```

```
evens = [x for x in range(10) if x % 2 == 0]
```

```
# Convert strings to uppercase
```

```
colors = ['red', 'orange', 'yellow']
```

```
upper_colors = [color.upper() for color in colors]
```

- ▶ Lists can simulate stacks (LIFO)
- ▶ Use `append()` for push
- ▶ Use `pop()` for pop

Example

```
stack = []  
stack.append('red')    # push  
stack.append('green')  # push  
print(stack)           # ['red', 'green']  
top = stack.pop()      # pop  
print(top)             # 'green'  
print(stack)           # ['red']
```

Tuples



- ▶ Immutable ordered sequences
- ▶ Created with parentheses () or just commas
- ▶ Often used for fixed collections of items

Example

```
my_tuple = (1, 2, 3)
my_tuple[1] # 2
my_tuple[1:3] # (2, 3)

# Single-element tuple needs comma
single = (1,)
not_a_tuple = (1) # Just an integer
```

- ▶ Cannot modify elements after creation
- ▶ But can contain mutable objects

Example

```
my_tuple = ([1, 2], [3, 4])  
my_tuple[0] = [5, 6] # TypeError  
my_tuple[0][1] = 7 # Valid  
print(my_tuple) # ([1, 7], [3, 4])
```

```
# Empty tuple  
empty_tuple = ()
```


Multiple assignment

```
# Packing
```

```
t = 1, 2, 3  # (1, 2, 3)
```

```
# Unpacking
```

```
x, y, z = t
```

```
print(y)  # 2
```

```
# Swapping values
```

```
a, b = 10, 20
```

```
a, b = b, a  # Swap
```

Function return values

```
def min_max(nums):
```

```
    return min(nums), max(nums)
```

- ▶ From `collections` module
- ▶ Tuple with named fields

Example

```
from collections import namedtuple
Point = namedtuple('Point', ['x', 'y'])
p = Point(11, y=22)
print(p.x, p.y)    # 11 22
print(p[0], p[1])  # 11 22 (still works)
```

Sets



- ▶ Unordered collections of unique elements
- ▶ Created with `set()` or curly braces `{}`
- ▶ Optimized for membership testing

Example

```
basket = ['apple', 'orange', 'apple']  
fruit = set(basket) # {'orange', 'apple'}  
'orange' in fruit # True (fast lookup)
```

```
# Empty set  
empty_set = set() # Not {}, which is dict
```

Methods

- ▶ `add(item)`
- ▶ `remove(item)`
- ▶ `discard(item)`
- ▶ `pop()`
- ▶ `clear()`

Example

```
a = {1, 2, 3}
b = {2, 3, 4}
a | b   # {1, 2, 3, 4}
a & b   # {2, 3}
a - b   # {1}
```

Mathematical Operations

- ▶ Union (`|` or `union()`)
- ▶ Intersection (`&` or `intersection()`)
- ▶ Difference (`-` or `difference()`)
- ▶ Symmetric diff (`^` or `symmetric_difference()`)

- ▶ Subset and superset relationships
- ▶ Equality and inequality

Example

`a = {1, 2, 3}`

`b = {1, 2}`

`c = {1, 2, 3}`

`b < a` # True (proper subset)

`b <= a` # True (subset)

`a == c` # True

`a != b` # True

`a.isdisjoint({4, 5})` # True

- ▶ Similar to list comprehensions
- ▶ Creates a set instead of a list

Example

```
# Unique letters not in 'abc'
letters = {x for x in 'abracadabra'
           if x not in 'abc'}
# {'r', 'd'}

# Squares of numbers 1-5
squares = {x**2 for x in range(1, 6)}
# {1, 4, 9, 16, 25}
```

- ▶ Immutable version of sets
- ▶ Can be used as dictionary keys

Example

```
frozen = frozenset([1, 2, 3])  
# frozen.add(4)  # AttributeError  
  
# Valid dictionary key  
d = {frozen: "value"}
```


Dictionaries



- ▶ Key-value mappings (associative arrays)
- ▶ Created with curly braces {}
- ▶ Keys must be immutable (strings, numbers, tuples)

Example

```
contacts = {  
    "Suzy": "413-286-3712",  
    "Alison": "972-272-2782"  
}  
print(contacts["Suzy"])    # "413-286-3712"  
  
# Empty dictionary  
empty_dict = {}
```

Modification

- ▶ `d[key] = value`
- ▶ `update(other_dict)`
- ▶ `pop(key)`
- ▶ `popitem()`
- ▶ `clear()`

Information

- ▶ `keys()`
- ▶ `values()`
- ▶ `items()`
- ▶ `get(key, default)`
- ▶ `setdefault(key, default)`

- ▶ Direct access vs `get()` method
- ▶ Handling missing keys

Example

```
grades = {'Alice': 85, 'Bob': 92}
```

```
# Direct access - raises KeyError if missing  
alice_grade = grades['Alice']
```

```
# get() method - returns None or default if missing  
carol_grade = grades.get('Carol') # None  
carol_grade = grades.get('Carol', 0) # 0
```

Common patterns

```
# Iterate keys
for name in contacts:
    print(name)
```

```
# Iterate key-value pairs
for name, number in contacts.items():
    print(f"{name}: {number}")
```

```
# Iterate values
for number in contacts.values():
    print(number)
```

From lists using zip

```
names = ["Suzy", "Alison"]  
numbers = ["413-286-3712", "972-272-2782"]  
contacts = dict(zip(names, numbers))
```

Dictionary comprehension

```
squares = {x: x*x for x in range(5)}  
# {0: 0, 1: 1, 2: 4, 3: 9, 4: 16}  
  
# Filtering with comprehension  
even_squares = {k: v for k, v in squares.items()  
                 if k % 2 == 0}
```

- ▶ From `collections` module
- ▶ Provides default values for missing keys

Example

```
from collections import defaultdict

# Default to 0 for missing keys
word_counts = defaultdict(int)
for word in text.split():
    word_counts[word] += 1

# Default to empty list
graph = defaultdict(list)
graph['A'].append('B') # No need to initialize
```

- ▶ Specialized dictionary for counting
- ▶ From `collections` module

Example

```
from collections import Counter

words = "to be or not to be that is the question"
word_counts = Counter(words.split())
print(word_counts.most_common(2))
# [('to', 2), ('be', 2)]
```


Comparison



	List	Tuple	Dictionary
Mutable	Yes	No	Yes
Ordered	Yes	Yes	No (Python 3.7+ p
Indexed	By position	By position	By key
Use Case	Dynamic collections	Fixed data	Key-value pairs

- ▶ **Sets:** When you need uniqueness and fast membership testing
- ▶ **Tuples:** For data integrity and fixed collections
- ▶ **Dictionaries:** For labeled data and fast lookups

Operation	List	Dictionary/Set
Indexing	$O(1)$	$O(1)$
Insertion	$O(n)$	$O(1)$
Deletion	$O(n)$	$O(1)$
Search	$O(n)$	$O(1)$

Exercises



Dictionary-based solution

```
def word_frequency(text):  
    word_counts = {}  
    for word in text.lower().split():  
        if word in word_counts:  
            word_counts[word] += 1  
        else:  
            word_counts[word] = 1  
    return word_counts  
  
text = "to be or not to be that is the question"  
print(word_frequency(text))
```

Dictionary of lists

```
grade_book = {  
    'Susan': [92, 85, 100],  
    'Eduardo': [83, 95, 79],  
    'Azizi': [91, 89, 82]  
}  
  
# Calculate and display averages  
for name, grades in grade_book.items():  
    avg = sum(grades) / len(grades)  
    print(f"{name}'s average: {avg:.2f}")
```

Using list for Sieve of Eratosthenes

```
def sieve(limit):  
    primes = [True] * (limit + 1)  
    primes[0] = primes[1] = False  
    for num in range(2, int(limit**0.5) + 1):  
        if primes[num]:  
            primes[num*num::num] = [False]*len(primes[num*num:])  
    return [i for i, is_prime in enumerate(primes) if is_prime]  
  
print(sieve(100))
```

Dictionary with product information

```
inventory = {  
    1001: {'name': 'Pen', 'price': 1.99, 'quantity': 50},  
    1002: {'name': 'Notebook', 'price': 4.99, 'quantity': 3  
}  
  
# Update inventory  
def add_stock(product_id, amount):  
    inventory[product_id]['quantity'] += amount  
  
# Process sale  
def sell(product_id, amount):  
    if inventory[product_id]['quantity'] >= amount:  
        inventory[product_id]['quantity'] -= amount
```


- ▶ **Lists:** Mutable, ordered sequences - most flexible
- ▶ **Tuples:** Immutable sequences - data integrity
- ▶ **Sets:** Unique element collections - fast membership
- ▶ **Dictionaries:** Key-value mappings - labeled data
- ▶ Choose the right structure for your specific needs

- ▶ Explore the `collections` module (Counter, defaultdict, etc.)
- ▶ Learn about generators and iterators
- ▶ Study more advanced comprehensions
- ▶ Practice with real-world datasets

Recommended Exercises

- ▶ Implement a queue using lists
- ▶ Create a dynamic die-rolling visualization
- ▶ Build a word anagram finder using dictionaries
- ▶ Implement a simple database using nested dictionaries

Any questions about Python data structures?