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# Noah del Angel, CS 2318-002, Assignment 2 Part 2
# This is an exercise for you to re-write a C++ program (that involves
# processing
# 1-D arrays using selection and repetition constructs) in a form that will
# facilitate its translation into MIPS assembly language, namely:
# All high-level selection constructs (if, if-else), repetition constructs (for
# , while, do-while) and jump constructs (break, continue) are replaced with
# conditional and unconditional goto's.
# You are to modify a2p2.cpp of this supplied file. The supplied file also has
# Excel spreadsheet (Assign02P2 labelingDFIW minSelectTestCases.xlsx) with 2
# worksheets:
# a2p2 labelingDFIW that has all the DFIW (Do-while For If While) in the
# supplied program labeled for you.
     For uniformity (and to simplify debugging/grading/...) you MUST name your
     MUST name your labels (begDW1, FTest1, else1, endW1, xitDW1, brk1, ...)
     accordingly.
#
# minSelectTestCases that has the cases you should at least test (because they
  they are the cases I will use when grading).
    minSelectTestCases was obtained using the supplied program, so a
     correctly-modified-as-required program should produce the same result.
#
# Extra time-saving, tedium-reducing helper if you work in Linux command
  ( Link from CS3358 you may find useful: C++/C Programming on CS Linux:
#
  Minimal Survival Guide )
     Extract the files (a2p2test.in, a2p2testBase.out and Makefile) of this
#
     LCLE extra helper file and upload them into the same folder that has the
     file
#
#
     (a2p2.cpp) you are working on.
     (Note that the helper file does not include a2p2.cpp that's part of this
     supplied file above.)
     Do make to (re-)compile a2p2.cpp you are working on; if successful,
     executable file a2p2 will be created (replacing any earlier version that
#
     may exist).
     Do make test to run the test cases specified in a2p2test.in (encompassing
     the minSelectTestCases referred to earlier) using the last successfully
     executable file a2p2, with the test run outcome captured in a2p2test.out.
     Do make diff (or manually do diff a2p2test.out a2p2testBase.out) to see if
     there are any differences between the test run outcome from your last
#
     successfully created executable file a2p2 and the baseline test run
#
     outcome.
#include <iostream>
using namespace std;
int a1[12],
   a2[12],
   a3[12];
char einStr[] = "Enter integer #";
char moStr[] = "Max of ";
char moStr[] = "Max of ";
char ieStr[] = " ints entered...";
char emiStr[] = "Enter more ints? (n or N = no, others = yes) ";
char begA1Str[] = "beginning a1: ";
char nn09A1Str[] = "a1 (noneg09): ";
char procAlStr[] = "processed al: ";
char procA3Str[] = " a2: ";
                            a3: ";
char dacStr[] = "Do another case? (n or N = no, others = yes) ";
char dlStr[] = "=============================;;
char dlStr[]
char byeStr[] = "bye...";
int main()
              char reply;
              int used1,
                  used2,
                  used3,
                  target,
                  intHolder,
                  count,
                  iter,
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*hopPtr1,
    *hopPtr11,
     *hopPtr2,
     *hopPtr3,
     *endPtr1,
    *endPtr2,
     *endPtr3;
reply = 'y';
goto WTest1;
begW1:
   used1 = 0;
   hopPtr1 = a1;
   goto WTest2;
   begW2:
      cout << einStr;</pre>
      cout << (used1 + 1);</pre>
      cout << ':' << ' ';
      cin >> *hopPtr1;
      ++used1;
      ++hopPtr1;
      if (used1 >= 12 ) goto else1;
          cout << emiStr;</pre>
          cin >> reply;
          goto endif1;
      else1:
          cout << moStr << 12 << ieStr << endl;</pre>
          reply = 'n';
       endif1:
   WTest2: if (reply != 'n' && reply != 'N') goto begW2;
   cout << begA1Str;</pre>
   if (used1 <= 0) goto endif2;</pre>
      hopPtr1 = a1;
      endPtr1 = a1 + used1;
      begDW1:
          cout << *hopPtr1 << ' ' '<< ' ';</pre>
          ++hopPtr1;
       DWTest1: if (hopPtr1 < endPtr1) goto begDW1;</pre>
   endif2:
   cout << endl;</pre>
   if (used1 <= 0) goto endif3;</pre>
      hopPtr1 = a1,
      endPtr1 = a1 + used1;
       goto Ftest1;
          begF1:
          target = *hopPtr1;
          if ( target < 0 ) goto bodyIf4;</pre>
          if ( target <= 9 ) goto endIf4;</pre>
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bodyIf4:
      hopPtr11 = hopPtr1 + 1;
      begF2:
          *(hopPtr11 - 1) = *hopPtr11;
          ++hopPtr11;
      Ftest2: if ( hopPtr11 < endPtr1 ) goto begF2;</pre>
       --used1;
       --endPtr1;
       --hopPtr1;
   endIf4:
++hopPtr1;
Ftest1: if ( hopPtr1 < endPtr1 ) goto begF1;</pre>
cout << nn09A1Str;</pre>
if (used1 <= 0) goto endIf5;</pre>
   hopPtr1 = a1;
   endPtr1 = a1 + used1;
   begDW2:
      cout << *hopPtr1 << ' ' '<< ' ';</pre>
      ++hopPtr1;
   DWTest2: if (hopPtr1 < endPtr1) goto begDW2;
endIf5:
cout << endl;</pre>
used2 = 0;
used3 = 0;
hopPtr1 = a1;
hopPtr2 = a2;
hopPtr3 = a3;
endPtr1 = a1 + used1;
goto WTest3;
begW3:
   intHolder = *hopPtr1;
   *hopPtr2 = intHolder;
   ++used2;
   ++hopPtr2;
   *hopPtr3 = intHolder;
   ++used3;
   ++hopPtr3;
   ++hopPtr1;
WTest3: if (hopPtr1 < endPtr1) goto begW3;</pre>
iter = 0;
begDW3:
   ++iter;
   count = 0;
   if (iter != 1) goto else6;
      hopPtr1 = a1,
      endPtr1 = a1 + used1;
      goto Ftest3;
      begF3:
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target = *hopPtr1;
      if (target == 5) goto else7;
         ++count;
         goto endif7;
      else7:
         if (count == 0) goto endif8;
             *(hopPtr1 - count) = *hopPtr1;
         endif8:
      endif7:
      ++hopPtr1;
   Ftest3: if ( hopPtr1 < endPtr1 ) goto begF3;</pre>
   used1 -= count;
   if (used1 != 0) goto endif9;
      hopPtr1 = a1;
*hopPtr1 = -99;
      ++used1;
   endif9:
goto endif6;
else6:
   if (iter != 2) goto else10;
      hopPtr2 = a2,
      endPtr2 = a2 + used2;
      goto Ftest4;
      begF4:
         target = *hopPtr2;
         if (target <= 4) goto else11;</pre>
            ++count;
             goto endif11;
         else11:
             if (count == 0) goto endif12;
                *(hopPtr2 - count) = *hopPtr2;
             endif12:
         endif11:
      ++hopPtr2;
      Ftest4: if ( hopPtr2 < endPtr2 ) goto begF4;</pre>
      used2 -= count;
      if (used2 != 0) goto endif13;
         hopPtr2 = a2;
         *hopPtr2 = -99;
         ++used2;
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endif13:
         goto endif10;
         else10:
             hopPtr3 = a3,
             endPtr3 = a3 + used3;
             goto Ftest5;
             begF5:
                target = *hopPtr3;
                if (target >= 6) goto else14;
                   ++count;
                   goto endif14;
                else14:
                   if (count == 0) goto endif15;
                       *(hopPtr3 - count) = *hopPtr3;
                    endif15:
                endif14:
             ++hopPtr3;
             Ftest5: if ( hopPtr3 < endPtr3 ) goto begF5;</pre>
             used3 -= count;
             if (used3 != 0) goto endif16;
                hopPtr3 = a3;
                *hopPtr3 = -99;
                ++used3;
             endif16:
         endif10:
      endif6:
   DWTest4: while (iter < 3) goto begDW3;
endif3:
cout << procAlStr;</pre>
if (used1 <= 0) goto endif17;</pre>
   hopPtr1 = a1;
   endPtr1 = a1 + used1;
   begDW4:
      cout << *hopPtr1 << ' ' << ' ';</pre>
      ++hopPtr1;
   testDw4: if (hopPtr1 < endPtr1) goto begDW4;</pre>
endif17:
cout << endl;</pre>
cout << procA2Str;</pre>
if (used2 <= 0) goto endif18;</pre>
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hopPtr2 = a2;
       endPtr2 = a2 + used2;
       begDW5:
          cout << *hopPtr2 << ' ' << ' ';</pre>
          ++hopPtr2;
       DWTest5: if (hopPtr2 < endPtr2) goto begDW5;</pre>
   endif18:
   cout << endl;</pre>
   cout << procA3Str;</pre>
   if (used3 <= 0) goto endif19;</pre>
      hopPtr3 = a3;
       endPtr3 = a3 + used3;
      begDW6:
          cout << *hopPtr3 << ' ' << ' ';</pre>
          ++hopPtr3;
       DWTest6: if (hopPtr3 < endPtr3) goto begDW6;</pre>
   endif19:
   cout << endl;</pre>
   cout << dacStr;</pre>
   cin >> reply;
WTest1: if (reply != 'n' && reply != 'N') goto begW1;
cout << dlStr << '\n';</pre>
cout << byeStr << '\n';</pre>
cout << dlStr << '\n';</pre>
return 0;
```

}