

```
#####
# Noah del Angel, CS 2318-002, Assignment 2 Part 1 Program B
#####
# 1st finds & shows position-weight of the rightmost 1 of a non-0 integer,
# then finds & shows the resulting value when that rightmost 1 is cleared.
##### data segment #####
.data
inPrompt: .ascii "Enter a non-zero integer: "
outLab1:  .ascii " has rightmost 1 @ weight position "
outLab2:  .ascii "\nClearing the rightmost 1 makes it "
##### code segment #####
.text
.globl main

main:
    li $v0, 4
    la $a0, inPrompt
    syscall    # print input prompt

    li $v0, 5
    syscall    # read input integer x

#####
# Replace each "hole" indicated with "*****" with an
# an instruction so that the program will work just like
# the sample runs shown at the bottom.
# The last 3 instructions (replacing the last 3 "holes")
# MUST involve bitwise operations.
# Your completed program will be tested for AT LEAST the
# test cases shown (so be sure to at least test them).
#####

    move $t0, !# $t0 gets copy of input x
    sub $t1, $z, # $t1 gets mask1 that is "-x"

    li $v0, 1
    move $a0, $t0
    syscall

    li $v0, 4
    la $a0, outLab1
    syscall    # print output label 1
    li $v0, 1
    and $a0, $t, # $a0 gets "all bits of x cleared except the rightmost 1"
    syscall

    xori $t2, $a0, 0xFFFFFFFF # $t2 gets mask2 that is "$a0 with all its bits toggled"

    li $v0, 4
    la $a0, outLab2
    syscall    # print output label 2
    li $v0, 1
    and $a0, $t, # $a0 gets "all bits of x with the rightmost 1 cleared"
```

syscall

li \$v0, 10        # exit  
syscall

##### sample test runs #####

# Enter a non-zero integer: 1

# 1 has rightmost 1 @ weight position 1

# Clearing the rightmost 1 renders it 0

# -- program is finished running --

#

#

# Reset: reset completed.

# Enter a non-zero integer: -1

# -1 has rightmost 1 @ weight position 1

# Clearing the rightmost 1 makes it -2

# -- program is finished running --

#

#

# Reset: reset completed.

# Enter a non-zero integer: 3456

# 3456 has rightmost 1 @ weight position 128

# Clearing the rightmost 1 makes it 3328

# -- program is finished running --

#

#

# Reset: reset completed.

# Enter a non-zero integer: -123456

# -123456 has rightmost 1 @ weight position 64

# Clearing the rightmost 1 makes it -123520

# -- program is finished running --

#

#

# Reset: reset completed.

# Enter a non-zero integer: 1073741824

# 1073741824 has rightmost 1 @ weight position 1073741824

# Clearing the rightmost 1 makes it 0

# -- program is finished running --

#

#

# Reset: reset completed.

# Enter a non-zero integer: -2147483647

# -2147483647 has rightmost 1 @ weight position 1

# Clearing the rightmost 1 makes it -2147483648

# -- program is finished running --

##### end sample test runs #####